Exercise Sheet 4

for all builds:

buildtype = release profiled on lcc3

for ssca2: scale = 17
for nbt_bt: problemsize = a

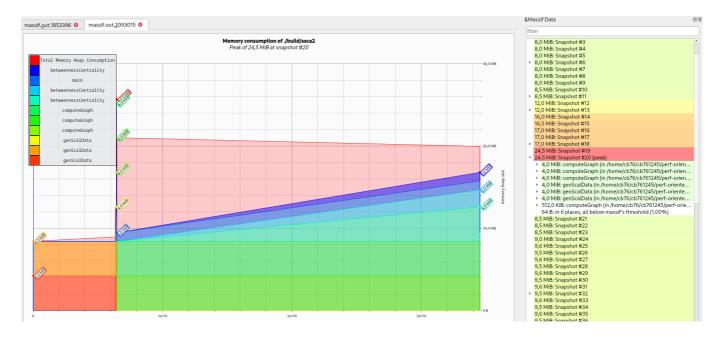
Exercise 1 - Valgrind Massif

Using valgrind massif:

```
valgrind --tool=massif ./program
```

the resulting output file (massif.out.xxxxx) can then be opened with massif visualizer

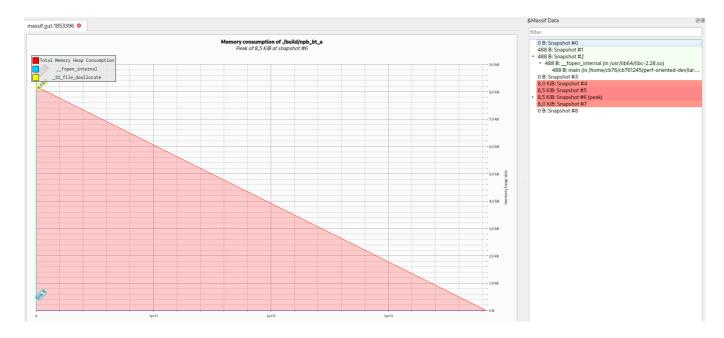
SSCA2



Conclusion

The peak memory allocation of 24.5 MiB was at snapshot 20. Looking at the graph, one can see the spike easily. The majority of the allocations are from the computeGraph and the genScalData functions, with 12 MiB each. It looks like most of this is released soon after tho. From this point on, computeGraph stays on 8 MiB allocated, while betweennessCentrality steadily keeps allocating more memory until the end of the program. The last snapshot lists 0B allocated, which hints that all allocated memory got freed correctly.

NPB_BT_A



Conclusion

NPB_BT_A allocates around 8B of heap at the beginning of the execution and succeedingly frees it over time, showing 0B allocated at the end of the program.

Exercise 2 - Perf

Profiling with perf:

using the (formatted) output of perf list hwcache as input for perf stat

```
events=$(perf list hwcache | grep -v -e "^$" -e "^List of pre-defined
events" -e "^$" -e "^cpu_atom" -e "^cpu_core" | awk '{print $1}' | paste -
sd "," -)

perf stat -e $events ./program
```

SSCA2

```
Performance counter stats for './build/ssca2 17':
                    L1-dcache-load-misses:u # 38.60% of all L1-
    4,282,879,437
dcache accesses (10.71%)
   11,096,022,319 L1-dcache-loads:u
(14.28\%)
      473,595,792
                      L1-dcache-prefetch-misses:u
(14.29\%)
                      L1-dcache-prefetches:u
          806,832
(14.29\%)
      649,647,670
                       L1-dcache-store-misses:u
(14.29\%)
    2,640,598,225
                       L1-dcache-stores:u
```

```
(14.29\%)
         450,643 L1-icache-load-misses:u # 0.00% of all L1-
icache accesses (14.29%)
   30,978,616,132 L1-icache-loads:u
(14.29\%)
      294,297,721 LLC-load-misses:u # 10.61% of all LL-
cache accesses (14.29%)
    2,772,876,892 LLC-loads:u
(14.29\%)
       1,065,283 LLC-prefetch-misses:u
(7.15\%)
       4,852,148 LLC-prefetches:u
(7.15\%)
      42,170,521 LLC-store-misses:u
(7.15\%)
    1,943,787,968 LLC-stores:u
(7.15\%)
   11,392,071,937
                    branch-load-misses:u
(10.72\%)
    5,705,307,124 branch-loads:u
(14.29\%)
    1,491,876,813 dTLB-load-misses:u # 13.38% of all dTLB
cache accesses (14.29%)
   11,151,224,788 dTLB-loads:u
(14.28\%)
      285,247,715 dTLB-store-misses:u
(14.28\%)
    2,646,227,081 dTLB-stores:u
(14.28\%)
         137,013 iTLB-load-misses:u # 0.00% of all iTLB
cache accesses (14.28%)
   34,574,528,292 iTLB-loads:u
(14.28\%)
              84 node-load-misses:u
(14.28\%)
      291,570,896 node-loads:u
(14.28\%)
                    node-prefetch-misses:u
             434
(7.14\%)
        1,063,756
                    node-prefetches:u
(7.14\%)
                    node-store-misses:u
(7.14\%)
       42,486,051
                    node-stores:u
(7.14\%)
     32.581539449 seconds time elapsed
     32.132124000 seconds user
      0.014824000 seconds sys
```

The cache performace of this program is rather poor. The most apparent finding in these stats are the L1 data cache misses. The cache load misses are especially bad at 38% of accesses, while store misses lie at around 14%. The instruction cache however is fine. Branch load performs quite bad as well, with a missing rate of around 10%. The TLB data load miss rate is also quite high. The branch misses confused us a little tbh.

NPB BT

```
Performance counter stats for './build/npb_bt_a':
    6,881,287,874
                  L1-dcache-load-misses:u # 4.25% of all L1-
dcache accesses (10.71%)
  162,015,359,496
                      L1-dcache-loads:u
(14.28\%)
                     L1-dcache-prefetch-misses:u
    4,671,265,286
(14.28\%)
               13
                       L1-dcache-prefetches:u
(14.29\%)
                      L1-dcache-store-misses:u
    2,424,631,549
(14.29\%)
   69,893,114,830
                     L1-dcache-stores:u
(14.29\%)
       38,267,328 L1-icache-load-misses:u # 0.03% of all L1-
icache accesses (14.29%)
  141,012,223,914
                     L1-icache-loads:u
(14.29\%)
      306,820,032 LLC-load-misses:u
                                                  48.27% of all LL-
cache accesses (14.29%)
      635,654,289 LLC-loads:u
(14.29\%)
      456, 424, 268
                      LLC-prefetch-misses:u
(7.14\%)
      729,967,287
                      LLC-prefetches:u
(7.14\%)
       20,209,842
                       LLC-store-misses:u
(7.14\%)
      449,178,554
                       LLC-stores:u
(7.14\%)
                       branch-load-misses:u
    1,829,418,515
(10.72\%)
                       branch-loads:u
    1,854,150,266
(14.29\%)
        1,163,591
                       dTLB-load-misses:u # 0.00% of all dTLB
cache accesses (14.29%)
  161,821,850,461
                     dTLB-loads:u
(14.29\%)
          286,213
                      dTLB-store-misses:u
(14.29\%)
   69,892,022,064
                       dTLB-stores:u
(14.29\%)
                       iTLB-load-misses:u
                                                     0.00% of all iTLB
            7,013
cache accesses (14.29%)
```

```
383, 216, 239, 144
                        iTLB-loads:u
(14.29\%)
                41
                        node-load-misses:u
(14.29\%)
       302,663,270
                        node-loads:u
(14.29\%)
             1,428
                        node-prefetch-misses:u
(7.14\%)
                       node-prefetches:u
       493,854,977
(7.14\%)
                        node-store-misses:u
(7.14\%)
        33,402,347
                        node-stores:u
(7.14\%)
      71.571213481 seconds real
      70.670190000 seconds user
       0.011829000 seconds sys
```

Conclusion

Cache performance in this one is better in terms of L1 data cache, since only 10% of accesses result in a miss. LLC cache load though is quite bad, with a miss rate of almost 50%. TLB, cache store and node accesses are fine.

Perturbation

SSCA2

	Without Profiling	With Valgrind	With Perf
Real	0m32.026s	1m5.345s	0m32.610s
User	0m31.910s	1m4.276s	0m32.153s
Sys	0m0.012s	0m0.111s	0m0.021s

NPB_BT_A

	Without Profiling	With Valgrind	With Perf
Real	1m10.953s	11m8.174s	1m11.571s
User	1m10.726s	11m5.783s	1m10.670s
Sys	0m0.007s	0m0.121s	0m0.012s

Conclusion: