

Lilan Yang

lyang04@risd.edu
belphe13.github.io
linkedin.com/in/lilanyang/

Education

Rhode Island School of Design

- Master of Fine Arts in Digital + Media
- RISD Fellowship and Graduate Assistantship
- RISD Graduate Commons Grant Recipient

Sep 2020 - Jun 2022
Providence, RI

University of Illinois at Urbana-Champaign

- Bachelor of Science in Computer Engineering
- Minor in Art and Design with Computational Art Concentration

Aug 2015 - Dec 2019
Champaign, IL

Professional Experience

Technical Project Lead

Chinese Art Media Lab at Harvard University

Jun 2021 - Aug 2021
Cambridge, MA

- Led the student design team on *Study of Laughter*, an online interactive archive that maps 1980s emotions in China
- Conducted user research with world-renowned art historians, curators and researchers
- Coordinated with research team and investigates into innovative ways to present academic findings

Graduate Research Assistant

Nature Lab at Rhode Island School of Design

Sep 2020 - Dec 2020
Providence, RI

- Worked on The Illuminated Bay, a project funded by the RI-STAC collaborative research grant
- Created compelling, visual, data-driven content concerning Narragansett Bay's history, ecology and future
- Investigated the technology and methods involving metrics and data collection for public art installation

Design Researcher + Strategist

Siebel Center for Design at Illinois

May 2019 - Aug 2020
Champaign, IL

- Led 2 teams to conduct user research with SCD Taxonomy (Understand, Synthesize, Ideate, Prototype, Implement)
- Collaborated with Gies college of business on improving digital learning experience via user research
- Offered insights to COVID-19 steering committee on maintaining student community virtually
- Initiated curricular collaboration on teaching about design thinking in 100-level engineering class
- Worked on web integration for virtual K-12 professional development on human-centered design
- Participated in recruitment process to identify qualified summer internships candidates

Skills

Programming HTML | CSS | JavaScript | C | C++ | C# | Python | p5.js | d3.js | Django | SQLite | Git | SVN | Assembly

Design Methods User Interface Design | Data Visualization | Design Thinking | User Research | Persona | Scenarios | Ideation | Prototyping | Mockups | Storyboarding | Wireframing | User Interviewing | Download | Synthesis | Surveying

Design Tools Adobe Creative Suite | Figma | Tableau | Unity | Blender | Axure | Miro | Arduino

Traditional Art Media Filmmaking | Photography | Drawing | Painting | Jewelry + Metal | Ceramics | Printmaking |

Languages English | Mandarin