CHARACTER NAME

PLAYER

PERSONALITY

APPEARANCE

PRONOUNS

SPECIES

FROM

BACKGROUNDS

TITLE

----- CONTACTS ----------- XP ---

◇◇◇

◇◇◇

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SPENT	TOTAL

COST.	SPENT ON

--- BODY ----- INVENTORY -

RANKS & POSSESIONS

NOTES

- ACCOUNTS -

HOLDER	UNIT	VAL.

--------- ATTRIBUTES ---------

STRENGTH	DEXTERITY	INTELLECT	PRESENCE

- SKILLS ---- ITEMS -- TRAINING -

RANGE	m
RATE	/TURN
MDFR. +	
RESIST -	

- FEATURES -

RANGE	m
RATE	/TURN
MDFR. +	
RESIST -	

RANGE	m
RATE	/TURN
MDFR. +	
RESIST -	

-- DAMAGE --

RESISTANCES

STR	DEX	INT	PRS
-	-	-	-

∨   ∨   ∨

RANGE	m
RATE	/TURN
MDFR. +	
RESIST -	

DAMAGE TAKEN

∨   ∨   ∨

RANGE	m
RATE	/TURN
MDFR. +	
RESIST -	

STATUS

- ☐ UNCONCIOUS
- ☐ COMATOSE
- ☐ BLINDED
- ☐ PRONE

RANGE	m
RATE	/TURN
MDFR. +	
RESIST -	

LUCK POINTS

/7