CHARACTER NAME

PLAYER

PERSONALITY

APPEARANCE

PRONOUNS

SPECIES

FROM

BACKGROUNDS

TITLE

----- CONTACTS ---------- XP ----

◇◇◇

◇◇◇

◇◇◇

◇◇◇

SPENT		TOTAL

COST.	SPENT ON

--- BODY ----- INVENTORY -

RANKS & POSSESIONS

NOTES

- ACCOUNTS -

HOLDER	UNIT	VAL.

———————— ATTRIBUTES ————————

✝	✝	✝	✝
STRENGTH	**DEXTERITY**	**INTELLECT**	**PRESENCE**

– SKILLS ——— ITEMS —— TRAINING –

	RANGE	
	RATE	
	MDFR.	+
	RESIST	–

FEATURES

	RANGE	
	RATE	
	MDFR.	+
	RESIST	–

-- DAMAGE --

RESISTANCES

STR	DEX	INT	PRS
–	–	–	–

∨   ∨   ∨

	RANGE	
	RATE	
	MDFR.	+
	RESIST	–

DAMAGE TAKEN

∨   ∨   ∨

	RANGE	
	RATE	
	MDFR.	+
	RESIST	–

STATUS

- ☐ UNCONCIOUS
- ☐ COMATOSE
- ☐ BLINDED
- ☐ PRONE

	RANGE	
	RATE	
	MDFR.	+
	RESIST	–

LUCK POINTS

/7

	RANGE	M
	RATE	/TURN
	MDFR.	+
	RESIST	–