## The MyPL Syntax Rules

```
cprogram> ::= ( <struct_def> | <fun_def> )*
 <struct_def> ::= STRUCT ID LBRACE <fields> RBRACE
     <fields> ::= <data_type> ID ( COMMA <data_type> ID )* \mid \epsilon
    <fun_def>
                ::= ( <data_type> | VOID_TYPE ) ID LPAREN <params> RPAREN
                      LBRACE ( <stmt> )* RBRACE
     <params>
                 ::= <data_type> ID ( COMMA <data_type> ID )* \mid \epsilon
                 ::= <base_type> | ID | ARRAY ( <base_type> | ID )
  <data_type>
  <base_type> ::= INT_TYPE | DOUBLE_TYPE | BOOL_TYPE | CHAR_TYPE | STRING_TYPE
        <stmt> ::= <vdecl_stmt> | <assign_stmt> | <if_stmt> | <while_stmt> | <for_stmt> |
                       <call_expr> | <ret_stmt>
 <vdecl_stmt> ::= <data_type> ID ASSIGN <expr>
<assign_stmt> ::= <lvalue> ASSIGN <expr>
     <lvalue> ::= ID ( DOT ID | LBRACKET <expr> RBRACKET )*
    <if_stmt> ::= IF LPAREN <expr> RPAREN LBRACE ( <stmt> )* RBRACE <if_stmt_t>
  <if_stmt_t> ::= ELSEIF LPAREN <expr> RPAREN LBRACE ( <stmt> )* RBRACE <if_stmt_t> |
                       ELSE LBRACE ( <stmt> )* RBRACE | \epsilon
 <while_stmt> ::= WHILE LPAREN <expr> RPAREN LBRACE ( <stmt> )* RBRACE
   <for_stmt> ::= FOR LPAREN <vdecl_stmt> SEMICOLON <expr> SEMICOLON
                       <assign_stmt> <RPAREN> LBRACE ( <stmt> )* RBRACE
  <call_expr> ::= ID LPAREN ( <expr> ( COMMA <expr> )^* \mid \epsilon ) RPAREN
   <ret_stmt> ::= RETURN <expr>
        \langle expr \rangle ::= (\langle rvalue \rangle \mid NOT \langle expr \rangle \mid LPAREN \langle expr \rangle RPAREN) (<math>\langle bin\_op \rangle \langle expr \rangle \mid \epsilon)
     <bin_op> ::= PLUS | MINUS | TIMES | DIVIDE | AND | OR | EQUAL | LESS | GREATER |
                      LESS_EQ | GREATER_EQ | NOT_EQUAL
                ::= <base_rvalue> | NULL_VAL | <new_rvalue> | <var_rvalue> | <call_expr>
     <rvalue>
                ::= NEW ID ( LBRACKET <expr> RBRACKET \mid \epsilon ) \mid
 <new rvalue>
                       NEW <base_type> LBRACKET <expr> RBRACKET
<base_rvalue> ::= INT_VAL | DOUBLE_VAL | BOOL_VAL | CHAR_VAL | STRING_VAL
 <var_rvalue> ::= ID ( DOT ID | LBRACKET <expr> RBRACKET )*
```