

Week 1_2 class notes:

```
1. int    main( ) {  
    printf("Hello world!\n");  
    return 0;  
}
```

compile a C program: `gcc hello.c`

`gcc -o hello hello.c`

run a C program: `./hello`

```
2. printf/scanf  
int main() {  
    int    i; float f; char c;  
    i = 34;  
    c = 'a';  
    printf("%d\n",i);  
    printf("%d\t%c\n",i,c);  
}
```

Formatting instructions

- **Special characters**
 - `\n` : newline
 - `\t` : tab
 - `\b` : backspace (which means cursor goes back a space to print next character)
 - `\"` : double quote
 - `\\` : backslash
- **Types of arguments**
 - `%d`: integers
 - `%f`: floating-point numbers
 - `%c`: characters
- **Formatting instructions**
 - `%6d`: decimal integers at least 6 characters wide
 - `%6f`: floating point at least 6 characters wide
 - `%6.2f`: floating point at least 6 wide, 2 after the decimal point

3. Data Types:

int

- integer: 16 bits or 32 bits (implementation dependent)

long

- integer: either 32 bits or 64 bits, depending on the architecture

long long

- integer: 64 bits

char

- a single byte

float

- single-precision floating point

double

- double-precision floating point

4. `sizeof()`

```
int main() {  
    int i;  
    printf("%d\n", sizeof(i));  
}
```

5. Arrays in C: no boundary check

```
int main() {  
    int a[100];  
    int i;  
    for(i=0; i<=100; i++) a[i] = i;  
}
```

6. `assert()`

```
#include <assert.h>  
float fact(int i) {  
    int k; float res;  
    assert(i >= 0);  
    for(res=0, k=1; k<=i; k++)  
        res = res * k;  
    return res;  
}  
int main() {  
    printf("%f\n", fact(5));  
    return 0;  
}
```

7. passing array as an parameter

```

int average(int a[], int size)
{ int i; int sum;
  for(i=0,sum=0; i<size; i++)
    sum += a[i];
  return sum/size;
}

```

```

void swap(int a[], int i, int j){
  int temp;
  temp = a[j];
  a[j] = a[i];
  a[i] = temp;
}

```

```

void selectsort(int array[], int length){
  int i, j, min;
  for (i = 0; i < length; ++i){
    /* find the index of the smallest item from i onward */
    min = i;
    for (j = i; j < length; ++j)
      if (array[j] < array[min]) min = j;
    /* swap the smallest item with the i-th item */
    swap(array, i, min);
  }
  /* at the end of each iteration, the first i slots have the i smallest items */
}

```