

# Benjamin Darnell

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## EDUCATION

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<b>B.S. in Computer Science</b>	2022
College of Creative Studies, University of California, Santa Barbara	GPA: 3.96/4.0
<b>High School Diploma</b>	2018
Kehillah Jewish High School, Palo Alto, CA	

## RESEARCH EXPERIENCE

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<b>Research Assistant</b>	2021—Present
<i>UCSB ArchLab</i>	

- Currently working with Professor Jonathan Balkind on applications of PL in HDL design.
- Assisted a graduate student on a project using program synthesis to synthesize control logic for CPUs. Extended the PyRTL HDL to support ... [REFERENCE]
- Created [Sootty](#), a VCD waveform viewer for viewing hardware simulations in a terminal. Added support for integration with PyRTL. Currently mentoring undergraduate students on this project.
- Worked with a graduate student to create a formalization for system-on-chip protocols.

<b>Research Assistant</b>	2020—2021
<i>UCSB Programming Languages Lab</i>	

- Assistant to Professor Ben Hardekopf, creating tools for teaching Formal Languages.
- Extended MOSEL, a language of monadic second-order logic on strings, to describe DFA, NFA, and regex problems. Designed and created a C++ command-line tool to automate problem generation for use in upper-division Formal Languages classes. Presented a poster at RACA-CON 2020. [REFERENCE POSTER [Automatic Problem Creation](#) ]

## POSTERS & PAPERS

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<b>ZACH'S THING (IN PROGRESS)</b>	
<b>AUTOMATIC PROBLEM CREATION</b>	2020
<b>COSMOS POSTER (METALLICITY OF GALAXIES)</b>	2016

## HONORS & AWARDS

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<b>UCEAP Global Scholarship</b>	2021
<b>University of California Regents Scholarship</b>	2018—2022
Top 1% of applicants.	
<b>CCS Summer Undergraduate Research Fellowship</b>	2020

## TEACHING EXPERIENCE

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**Undergraduate Learning Assistant**

2020—Present

*Department of Computer Science, University of California, Santa Barbara*

- Tutored advanced undergraduate classes in Object-Oriented Programming, Data Structures and Algorithms over five quarters.
- Graded assignments and gave personalized feedback to students.
- Led group review sessions and provided one-on-one support.

**WORK EXPERIENCE**

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**RESEARCH ASSISTANT FIND OFFICIAL JOB TITLE**

Summer 2021

*Department of Computer Science, University of California, Santa Barbara*

- Paid research assistant for Jonathan Balkind in UCSB ArchLab.

**Software Development Intern**

Summer 2019

*Jobvite, Inc., San Mateo, CA*

- Built a framework for Automation testing of Jobvite's Candidate Self-Scheduling web-interface in Java using the Selenium webdriver, and automated a suite of QA test cases.
- Learned agile development style, collaborated with other developers using git.

**VR Engineering Intern**

Summer 2018

*Baobab Studios, Redwood Shores, CA*

- Performed QA testing on scenes in *Crow: the Legend*, a Oculus Virtual Reality game.
- Wrote scripts to automate audio/video conversion with ffmpeg to support mobile platforms.

**Laboratory Assistant**

Summer 2017

*Los Alamos National Laboratory, NM*

- Worked at the Center for Integrated Nanotechnologies, synthesizing a quantum dot display for the Bradbury Science Museum and performed data analytics programming using Igor.
- Used image processing to extract data from videos of quantum dots for analysis.

**PROJECTS**

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TALK ABOUT PROJECTS FOR CS 263, CS 292A? SECTION FOR GRADUATE PROJECTS

**CS 263 Project (Python-to-C++ translation)**

2020—Present

- item

**CS 292A Project (Gerrymandering)**

2020—Present

- item

**EXTRACURRICULARS**

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**Logistics Lead Coordinator, SB Hacks**

2020—Present

- Managed budget, venue, catering, and website for UCSB's inclusive student-run hackathon.

**CCS Undergraduate Mentor**

*2021—Present*

**Member, UCSB IEEE Chapter**

*2020—Present*

**President, Juggling Club at UCSB**

*2020—Present*