BENJAMIN ISHIMWE







EDUCATION

African Leadership University

Kigali, Rwanda

Expected Graduation: May 2025

Bachelor of Software Engineering (BSc Hons.),

• Relevant Coursework: Algorithms & Data Structures, Full-Stack Development, DevOps, System Architecture, Agile Software Development.

TECHNICAL SKILLS

Languages: Python, JavaScript, Swift, TypeScript and Ruby.

Technologies: HTML/CSS, React, Next.js, Node.js, Django, Express.js, Tailwind CSS.

Libraries/Tools: Pytorch, Tensorflow, Pandas, Numpy, OpenCV, Git/GitHub, VS Code, PyCharm, Figma, PostgreSQL, MongoDB, AWS, Arduino. **Other Skills:** Leadership, Teamwork, Communication, Sales, Analytical skills, and Critical Thinking.

WORK EXPERIENCE

MTN Rwanda

Kigali, Rwanda May 2023 - Aug 2024

Junior Software Engineer - Intern

- Tremendously Contributed to MTN's newly launched Device Financing Program "Macye Macye" (installment-based smartphone purchases for MTN customers), utilizing Python, Django, and JavaScript, propelling MTN's smartphone sales with a 27% efficiency boost.
- Collaborated on innovative **phone locking and locating software, reducing revenue losses by 52%** and enhancing the company's revenue protection strategies. Quickly grasped new technologies like **SQL** and met project deadlines.
- Utilized Git and JIRA in system troubleshooting and maintenance minimizing downtime by 20%.

IremboGovHuye, Rwandasystem DevOpsJune 2023- Apr2023

Intern

- Managed infrastructure automation and CI/CD pipelines, ensuring high availability and scalability of Rwanda's digital public services.
 - implemented **containerization** (**Docker, Kubernetes**) for service deployments, improving deployment speed by 40%.
- Optimized system monitoring using **AWS CloudWatch & Prometheus**, reducing incident response time by 35%.

Bank of Kigali

Rwanda

Software Engineer

Feb 2022 - May 2022

Kigali,

- Collaborated with a team to build a **payment gateway**, improving transaction efficiency by **20%**.
- Developed secure **APIs for digital payments** using **Node.js & Django**, ensuring high fault tolerance.
- Integrated Rwanda's mobile money platforms (MTN, Airtel) into the bank's digital banking services.
- Assisted in optimizing database performance, reducing query execution time by 30%.

PROJECTS

• Kundwa Health Game: — Kundwahealth

Led the development of FunHealth, an interactive game educating youth about sexual and reproductive health.,

- Designed game mechanics that boosted user engagement by 40%, making learning fun and accessible.
- Won Hanga Pitch Fest 2024, securing a \$15,000 prize for innovation in health education.
- AgriTech Market Connect— Founder and CEO

Built a mobile application that provides real-time market trends and pricing information to farmers.

Helped increase market access for 500+ farmers, improving agricultural trade

EXTRACRRICULARS AND AWARDS

- Winner of National Bank of Rwanda Economic Competition
- NVIDIA Summer Bridge Program Participant
- Winner of Wavumbuzi Entrepreneurship Challenge
- High School Economics Club President.
- ColorStack Member & NSBE Member
- Conducted workshops in collaboration with local schools
- AT&T Technology Academy 2024 Participant

- educating over 200 students on fundamental financial principles,
- Member of African Leadership University
- Google Student Developers Club (GDSC).
- East Africa 2022 Code Beyond Barriers Hackathon Winner
- Nominee for East Africa '22 Young Innovative Programmers Award