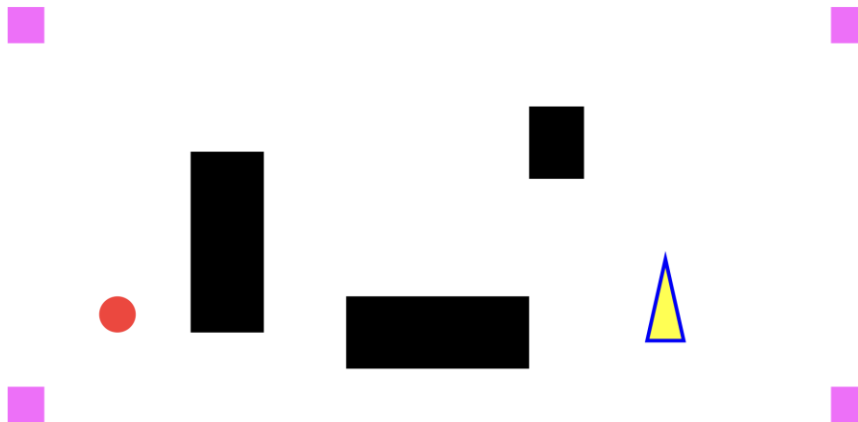


## Basics of Mobile Robotics presentation



Source:

[https://roboticopenplatform.org/wiki/Thymio\\_II](https://roboticopenplatform.org/wiki/Thymio_II)

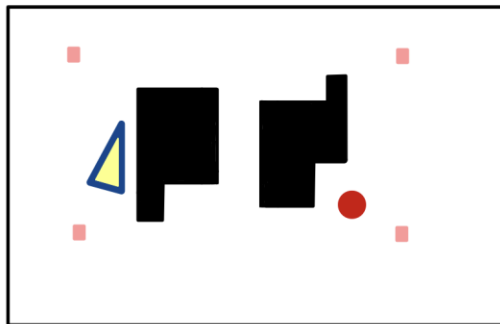


Professor: Francesco Mondada

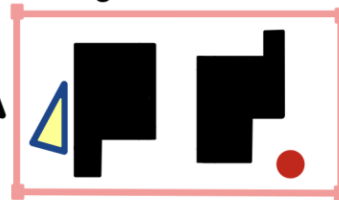
## Table of contents

- Computer Vision
- Global Navigation
- Motion Control
- Local Navigation and Kidnapping
- Kalman filter
- FSM
- Demo
- Questions

Camera field of view

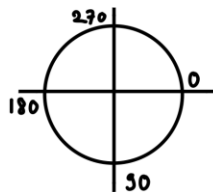
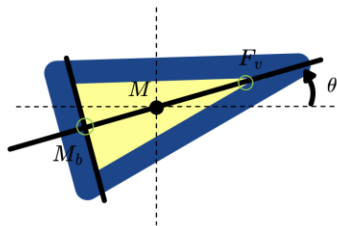


Region of interest



- Anchors
- Targets
- Obstacles
- ▴ Robot

Once the region is defined, one computes the robot's orientation and position



The digital grid is created to compute the global path

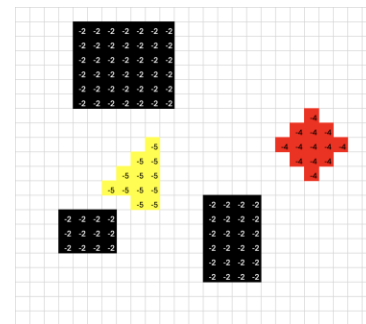
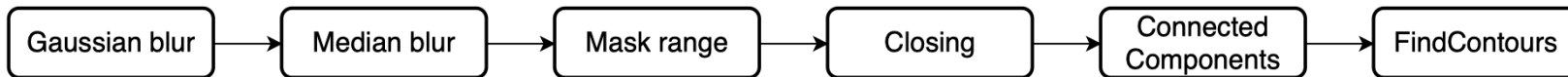
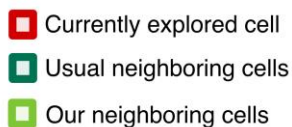
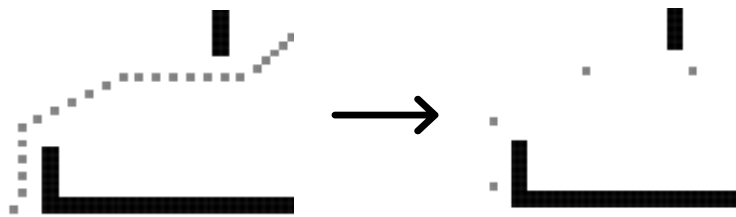
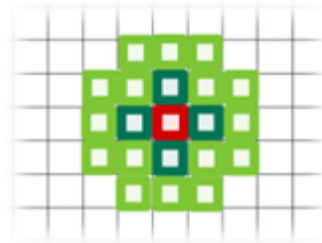


Image processing pipeline



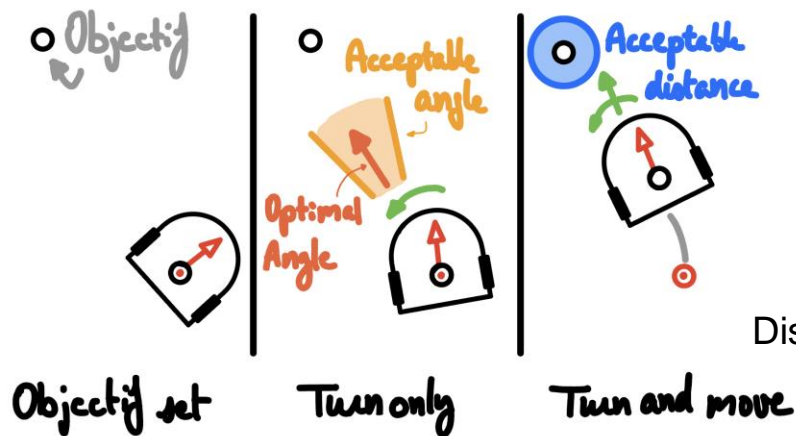
- Use of a **A\* algorithm** with an **approximate cell decomposition** of the map.
- Heuristic function defined as the **euclidian distance** divided by two.
- The neighboring cells explored can be further away than usual.
- The obtained path is then cleaned by removing points where no change of direction occurs.

- 
- Currently explored cell
  - Usual neighboring cells
  - Our neighboring cells



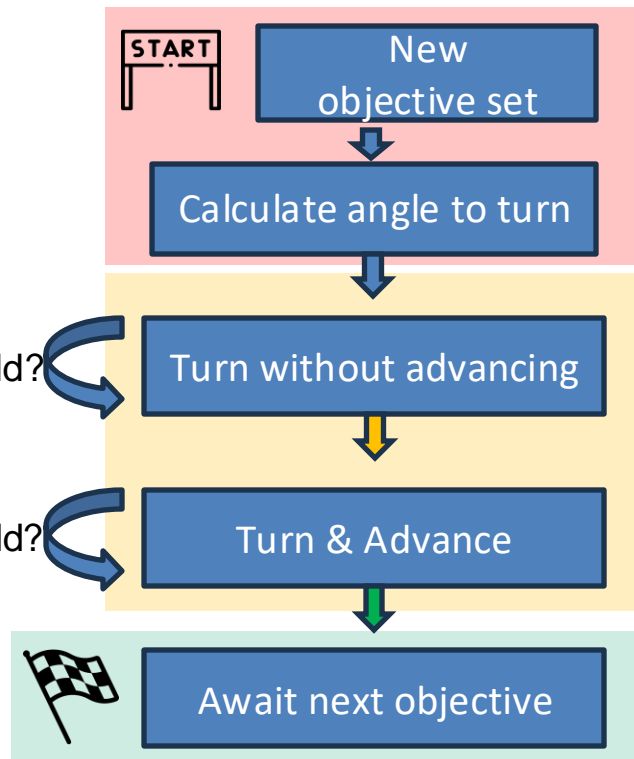
# Motion control

- Motion control based on differential drive
- Angular control based on PID controller



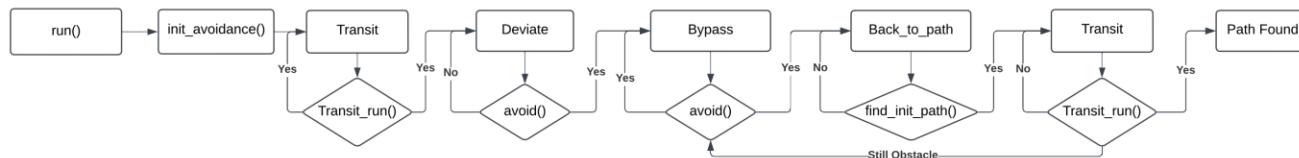
Angle > Threshold?

Distance > Threshold?



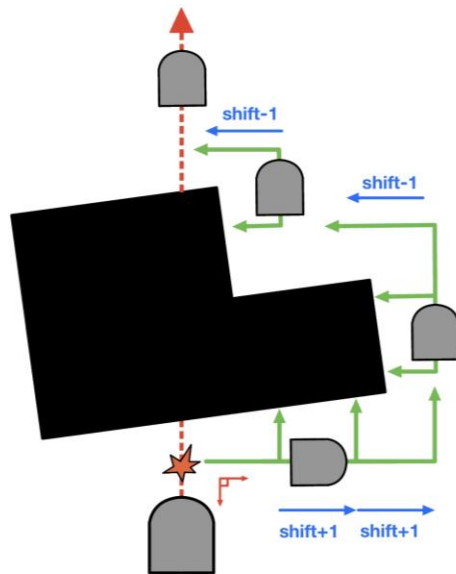
# Local navigation

*Trial-and-error avoidance system*



Execution order :

- ❖ Obstacle detection  
Corresponding state : *Transit*
- ❖ Move away from obstacle  
Corresponding state : *Deviate*
- ❖ Bypass the obstacle  
Corresponding state : *Bypass*
- ❖ Return to initial path  
Corresponding state : *back\_to\_path*



## Kidnapping

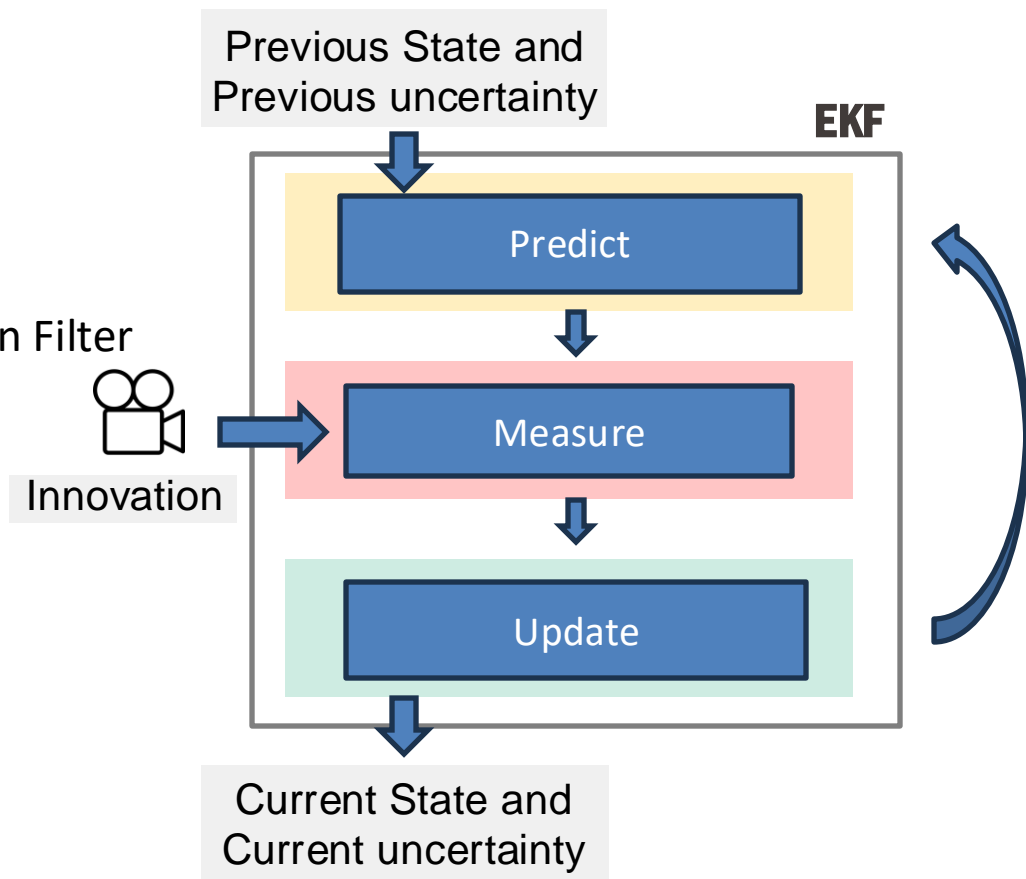
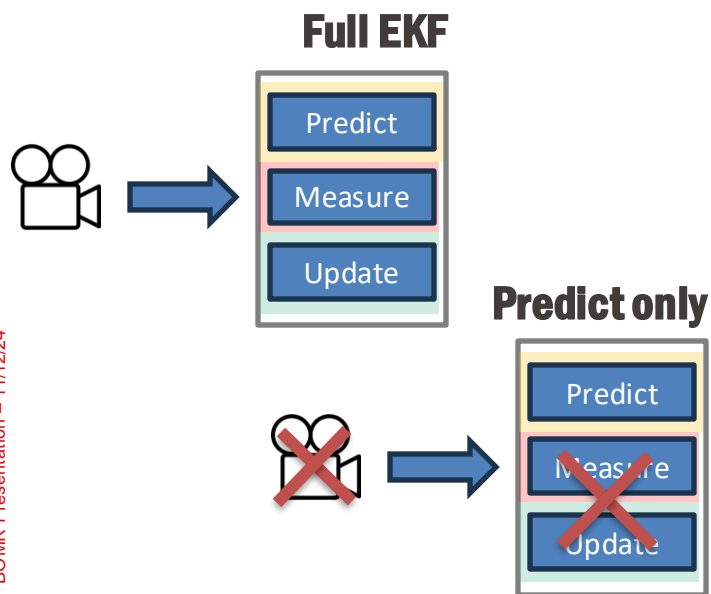
Threshold of 18 on  
both x and y axes of the  
IMU

Acceleration  
 $18 \times 0,45 \approx 8.1 \text{ N}$

Return a boolean for  
the FSM

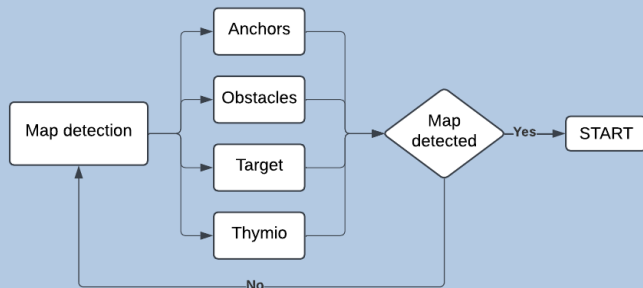
# Kalman filter

- Improve estimation of state
- Sensor fusion with state estimation
- Non-linear system -> Extended Kalman Filter

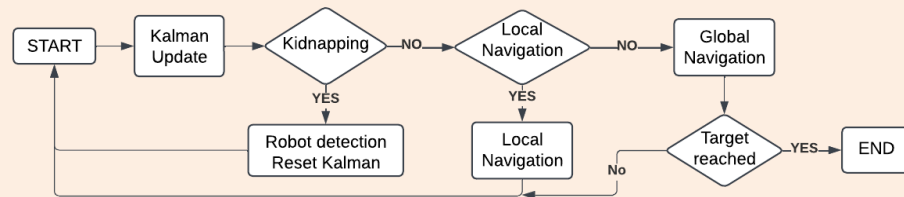


# Final State Machine

## Initialization



## Loop States



Let's run it..







Questions ?

Thank you !