

	L1	L2	L3
Concrete			
Behavioral	✓		
Transient		✓	✓
Optional	✓	✓	✓
<pre>class A { m(x:A):A {this}}</pre> <pre>class I { n(x:I):I {this}}</pre> <pre>class T { s(x:I):T {this} t(x:*) : * {this.s(x)}}</pre>	<p>L1</p> <pre>class A { m(x:A):A {this}}</pre> <pre>class Q { n(x:Q):Q {this}}</pre> <pre>class I { m(x:Q):I {this}}</pre> <pre>class T { s(x:I):T {this} t(x:*) : * {this.s(x)}}</pre>	<p>L2</p> <pre>class C { a(x:C):C {x}}</pre> <pre>class D { b(x:D):D {x}}</pre> <pre>class E { a(x:D):D {x}}</pre> <pre>class F { m(x:E):E {x} n(x:*) : * {this.m(x)}}</pre>	<p>L3</p> <pre>new T().t(new A())</pre> <pre>new T().t(new A())</pre> <pre>new F().n(new C()) .a(new C())</pre>