

Ben Crabtree

User Experience Designer

☎ 801-473-9154

✉ ben_crabtree@byu.edu

🔗 bencrabtree.co

Work Experience



Brigham Young University Library

UX Designer

August 2015–Present

- Working with stakeholders, users, and developers to identify and address librarian and patron pains within the constraints of business goals through a human-centered design process.
- Designing, developing and testing software product solutions to those pains iteratively with users and stakeholders.
- Conducting user interviews, user tests, and task analysis for each project/product.



AncestorCloud

UX Designer

May 2015–July 2015

- Created user personas, designed for those personas and assisted in implementing designs.
- Determined user flows, onboarding processes and UI design for both user groups.
- Wireframed, designed and generated content for investor slide deck presentations.



Riser Design Agency

Designer

May 2014–December 2014

- Designed and illustrated several drawings for Google.
- Created several landing pages for ABC.
- Assisted in the branding process of multiple companies.

Technical Skills

Design Tools

 Sketch


 Photoshop

 Illustrator

 Zeplin

 InVision

Front End Technologies

 HTML

 CSS

 SASS

Awards

CROCKER
INNOVATION FELLOWSHIP

2015 Crocker Fellow

A competitive fellowship program through the BYU business school which required application and admission, where I learned to employ ideas from design thinking, entrepreneurship, and agile software development to create novel product solutions.

Work Experience—Continued



Brigham Young University Museum of Art

UI Designer

July 2013–January 2014

- Designed the interface for the Sacred Gifts iPad app as a companion to the Sacred Gifts Exhibition.
- Integrated photography, video, and audio content within the interface.
- Collaborated with print and web designers for overall design consistency.

Education



Brigham Young University

B.S., Technology & Engineering Ed: Non-licensure

Completed December 2015



Kent State University

M.S., User Experience Design

In Progress — December 2019 Anticipated Completion Date

Volunteer Work



Missionary

Kennewick Washington

2010–2012

I worked for 15 hours/day teaching, serving, and building connections among communities in Washington state. One of the most important lessons I learned through this experience was that the most worthwhile pursuits in life require consistent effort and hard work over long periods of time, especially learning.