BENJAMIN CRITOPH

Software Developer

https://github.com/BenDaBeast22/ in https://www.linkedin.com/in/benjamin-critoph/

https://bendabeast22.github.io/Portfolio/

Personal Projects

Multiplayer Chess Game | 2022

- Used React to create a responsive multiplayer chess game
- Used web sockets (Socket.io) to make the game multiplayer and to add a chat and video call functionality
- Hosted the website using render.com (https://multiplayer-chess.onrender.com)

Campground Listing Website | 2020

- Created a responsive RESTful website to list details of user-added campgrounds with Node.js using the express framework, HTML, CSS and Bootstrap
- Used MongoDB and Mongoose to implement and manipulate a database to store campground and user info
- Deployed the final website using Heroku

Technical Work Experience

Software Developer, Brock Solutions Inc | May 2022 - Sept 2022

- Worked with a team to update the airport baggage sortation system and Kahalui Airport to the newest version
- Used SQL in SSMS to configure new databases for the updated sortation system
- Customized, tested and presented a portion of the factory acceptance plan for the updated system to the clients

Junior Developer, Hatch Ltd | Sept 2021 - Dec 2021

- Worked in an Agile team using the scrum methodology to complete backlogs in the agreed amount of time
- Worked on various web apps using Angular and C#
- Implemented a static code analysis tool called Checkmarx to the QA pipelines in Azure DevOps

Technical Skills

Languages: Javascript, C, Python, Java, HTML, CSS Frameworks/Libraries: React, Angular

Development Tools: Azure DevOps, GitHub

Education

Bachelor of Computing, Comp Sci Co-op | 2019 - Present

University of Guelph

- 84 % GPA (Currently in 4th year)
- Area of Application in Philosophy

Academic Projects

GPX File Viewer | 2021

- Created a website to view GPX data
- Used HTML, CSS and JavaScript to create the website frontend
- Used C to build a dynamic library for parsing GPX files
- Used JQuery and Ajax to communicate with Node.js (Express) backend

Work Experience

 Participated in technical activities with the team such as sprint planning, deploying applications, writing documentation and performing project demos

Technical Skills

Languages: C, Javascript, Java, Python, C#, HTML, CSS

Version Control: Git, GitHub, GitLab

Development Tools: Eclipse, Node.js, .Net framework, Processing, MongoDB, Mongoose, SQL, Swing

Frameworks/Libraries: React, Angular, Express, JQuery, Materials UI, Bootstrap, Semantic UI

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Work Experience

PPL Group Lifeguard | Summer 2019

Responsible for lifeguarding and maintenance of various private pools

Goals

- Update and fix GPX parser website to make it actually a good project and figure out how to host it online
- Create a new project in place of the Campground Listing website from 2020
- Create a new resume