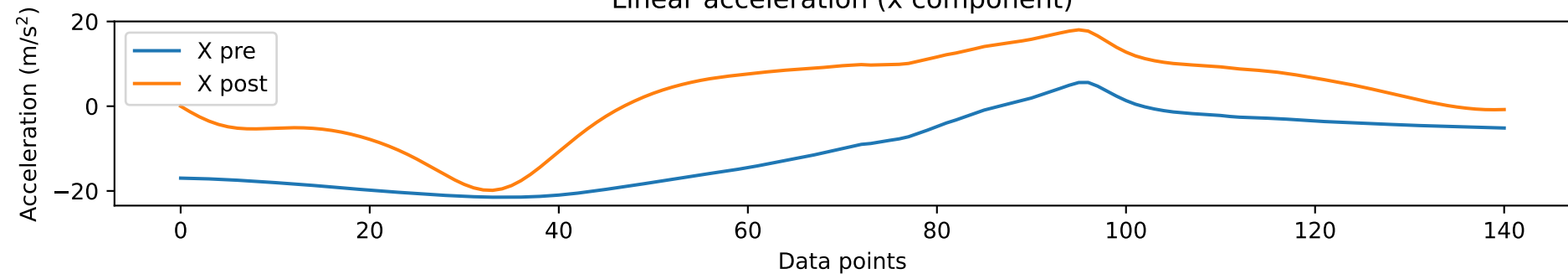
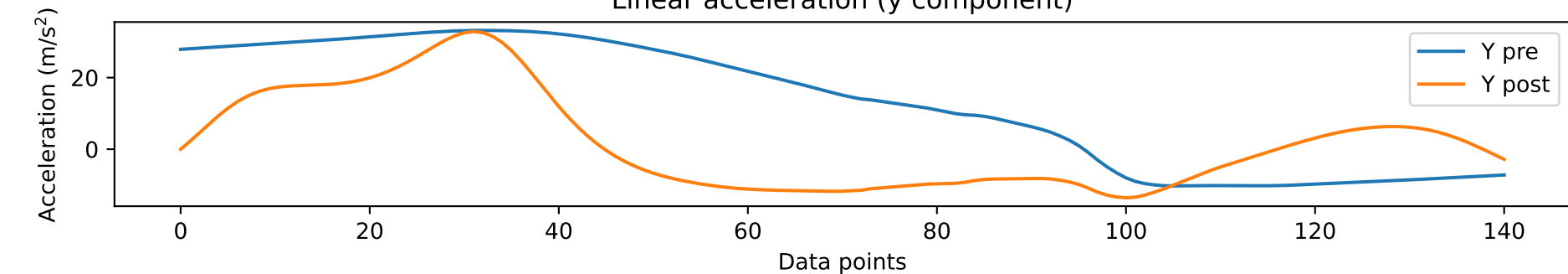


Linear acceleration (x component)



Linear acceleration (y component)



Linear acceleration (z component)

