

## Miniproject for EOSC 511: Arctic Ocean Near Surface Temperature Maximum

Consider summer in the Arctic Ocean (Canada Basin). The surface of the ocean is partially covered by ice (say ice fraction  $\beta$ ). The sun is bright (assume no clouds) and shines most of the day (assume all day). Take an incoming radiative flux of  $100 \text{ W m}^{-2}$ , a water albedo of 0.1 and assume that no light penetrates through the ice-covered portion (i.e. it has lots of snow on top). Ice is melting, and so the surface temperature is the freezing temperature of salty water, say  $-1^\circ\text{C}$ . Deep in the water column, at 200 m depth, the temperature is  $-2^\circ\text{C}$ . The light energy  $I$  decays exponentially with depth with an e-folding scale of  $\alpha$ .

In the polar ocean, density is determined by salinity.<sup>1</sup> The surface layer of the ocean of depth ( $h$ ) is well-mixed and relatively fresh. Below that is a strongly stratified layer and then less stratified water. Assume an eddy-viscosity or mixing coefficient ( $A_h$ ) of the form

$$A_{max}, \quad d < h \quad (1)$$

$$A_{depth} + [A_{max} - A_{depth} - A_{dip}(d - h)] \exp[-0.5(d - h)], \quad d > h. \quad (2)$$

where  $d$  is the depth, positive in the ocean, measured down from the surface.

An equation for the temperature  $T$  as a function of depth,  $d$  is

$$\frac{\partial T}{\partial t} = \frac{\partial}{\partial d} \left( A_h \frac{\partial T}{\partial d} \right) - \frac{1}{c_p} \frac{\partial I}{\partial d} \quad (3)$$

where  $c_p = 4000 \text{ J kg}^{-1} \text{ }^\circ\text{C}^{-1} = 4 \times 10^6 \text{ J m}^{-3} \text{ }^\circ\text{C}^{-1}$  is specific heat.

1. Assuming steady state, calculate the solution and explore temperature profiles for various ice concentrations  $\beta$ , mixing profiles (make sure your  $A_h$  does not go negative), and light attenuation rates ( $\alpha$ ). Starting parameter suggestions:  $\beta = 0.5$ ,  $\alpha = 10 \text{ m}$ ,  $h = 10 \text{ m}$ ,  $A_{max} = 1 \times 10^{-2} \text{ m}^2 \text{ s}^{-1}$ ,  $A_{depth} = 1 \times 10^{-4} \text{ m}^2 \text{ s}^{-1}$ , and  $A_{dip} = 1.5 \times 10^{-3} \text{ m}^2 \text{ s}^{-1}$ . These should give you a Near Surface Temperature Maximum (NSTM) — see Figure 2 of Jackson et al. <https://circle.ubc.ca/handle/2429/34555> but note that the vertical axis is a logscale.

2. Once you understand your steady state solutions, we will add in time dependence of the system, so we can no longer set  $\partial T / \partial t$  to 0. You can assume that the ice coverage is fixed, so is not changing with time. You have already calculated a matrix for the right hand side of the equation above ( $= \frac{\partial T}{\partial t}$ ), so use this as your derivative in a time stepping scheme (I recommend the forward Euler for simplicity - we'll get into more complex ways of solving partial differential equations in Lab 7). Choose some boundary conditions for the surface and deep ocean and justify these; describe your equations and how you chose to code your solution. Explore the evolution for each of the initial condition scenarios below - for each initial condition scenario, describe, using both words and plots:

- a. what happens during the initial timesteps
- b. what happens as the system approaches a new equilibrium.
- c. whether these simulations conserve energy, and how you can tell. If not, why not - where is energy being lost or gained, and why?

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<sup>1</sup>Which means its perfectly possible to have colder water above warmer water

### **Initial Condition Scenarios**

- I. One of your steady state solutions from the previous section (hint! This shouldn't change with time if your code is correct!)
- II. Starting from the steady state solution you used in part 1, suppose there was an input of heat energy into the surface (say, an Arctic heatwave), such that the top 5 layers warmed by 0.2C, taking the system out of equilibrium. The input of heat is then removed. Decide on a reasonable surface boundary condition, and solve for how this system evolves with time (once there is no longer a heat source, but the water near the surface has been warmed).
- III. Starting from the steady state solution you used in part 1, impose a temperature increase of 0.2C at depths of 150-160m. Discuss how the speed of the temporal evolution of this heat energy differs from that in scenario II, and describe what physical properties of this system determine this.

### **Hand-In, as a notebook**

1. Derivation of the equations you put into your computer model.
2. A paragraph discussing the method of solution.
3. Your code
4. Results of the base case and your variations (graphs, summary tables)
5. A discussion of your results and conclusions