Ben Fradet

Data engineer

EXPERIENCE

Email: <u>benjamin.fradet@gmail.com</u> GitHub: <u>BenFradet</u>

Jan 2018 - present + Data engineer, Snowplow Analytics - remote
Converting the existing Scalding jobs to Apache Spark
Technical environment: Scala, Spark, Scalding, AWS

Feb 2015 - Dec 2016 + Data engineer, Ministère de la Défense (French ministry of Defense) - Paris, France
Built the new stream processing platform based on Spark and Kafka

Developed our custom ETL with Akka Worked with a legacy, Storm-based, stream processing platform

Wrote Pig jobs

Technical environment: Scala, Java, Spark, Kafka, Akka, Storm, Pig

Jun 2014 - Sep 2014 + Software engineer, Snowplow Analytics - remote

Built a RESTful API for Iglu, a JSON schema repository

Technical environment: Scala, PostgreSQL, Spray, Akka, Slick, Swagger

Feb 2013 - Feb 2014 + **Software engineer**, **SAP** - Galway, Ireland

Made an internal testing tool compatible with new software running on SAP Hana Built a data warehouse and the dashboards/monitoring tools associated

Technical environment: C#, Microsoft SQL Server, SAP Hana, WPF, WCF

PROJECTS

Aug 2016 - present + spark-kafka-writer
Writing Spark RDDs and DStreams to Kafka seamlessly

Feb 2015 - present + Open source contributions
Diverse contributions on GIthub to Spark and other open source projects

Apr 2014 - present + benfradet.github.io
Personal blog containing mostly machine learning related articles

Dec 2013 - present + RiotSharp
C# wrapper around the Riot Games API

EDUCATION

Sep 2009 - Jun 2015	+	Diplôme d'ingénieur en informatique (Master in Computer Science) focused on data science and machine learning: SVM, neural networks, KMeans, etc University of Technology of Compiègne (Compiègne, France)
Aug 2011 - Feb 2012	+	Semester in Sweden studying image processing and biometrics Högskolan Dalarna (Borlänge, Sweden)
Jun 2009	+	French baccalauréat concentration Mathematics with (high) distinction (high school diploma) Lycée Blaise Pascal (Châteauroux, France)

SKILLS

Computer Science

General purpose programming languages Scientific computing programming languages Development tools Scala, Java, C# R, Octave/Scilab/Matlab vim, Atom, Git, sbt, vagrant, docker

ACTIVITIES

Cross-training, swimming, running, handball, snowboarding Reading technical books (on machine learning and computer science in general) and heroic fantasy