

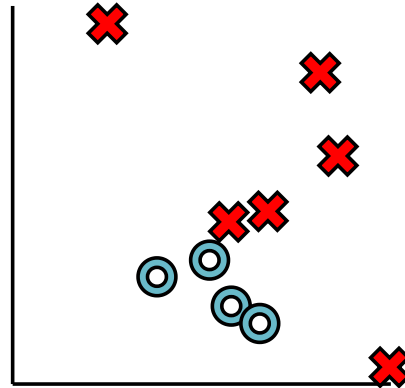


# Module 1.1 - Learning With Derivatives



# Training Data

- Set of datapoints, each  $(x, y)$





# Math

- Linear Model

$$m(x; w, b) = x_1 \times w_1 + x_2 \times w_2 + b$$

```
def forward(self, x1: float, x2: float) -> float:  
    return self.w1 * x1 + self.w2 * x2 + self.b
```



# Model 1

- Linear Model

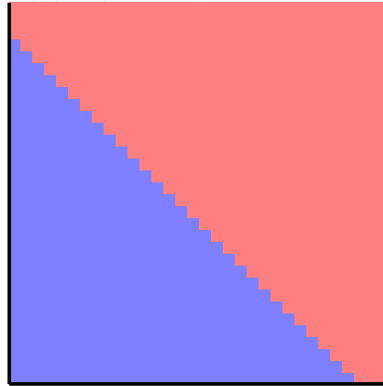
```
@dataclass
class Linear:
    # Parameters
    w1: float
    w2: float
    b: float

    def forward(self, x1: float, x2: float) -> float:
        return self.w1 * x1 + self.w2 * x2 + self.b
```





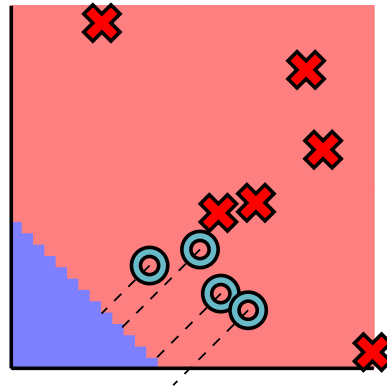
# Decision Boundary: Model 1





# Distance Determines Fit

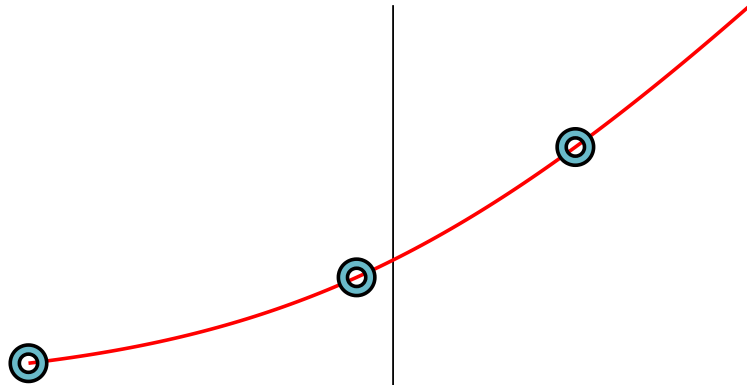
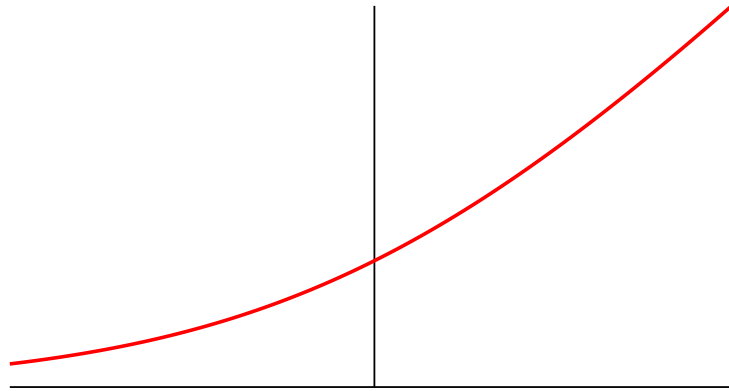
- $|m(x)|$  / correct or incorrect





# Log Sigmoid Loss

```
def point_loss(x):  
    return -math.log(minitorch.operators.sigmoid(-x))
```





# Lecture Quiz





# Outline

- Model Fit
- Symbolic Derivatives
- Numerical Derivatives
- Module 1

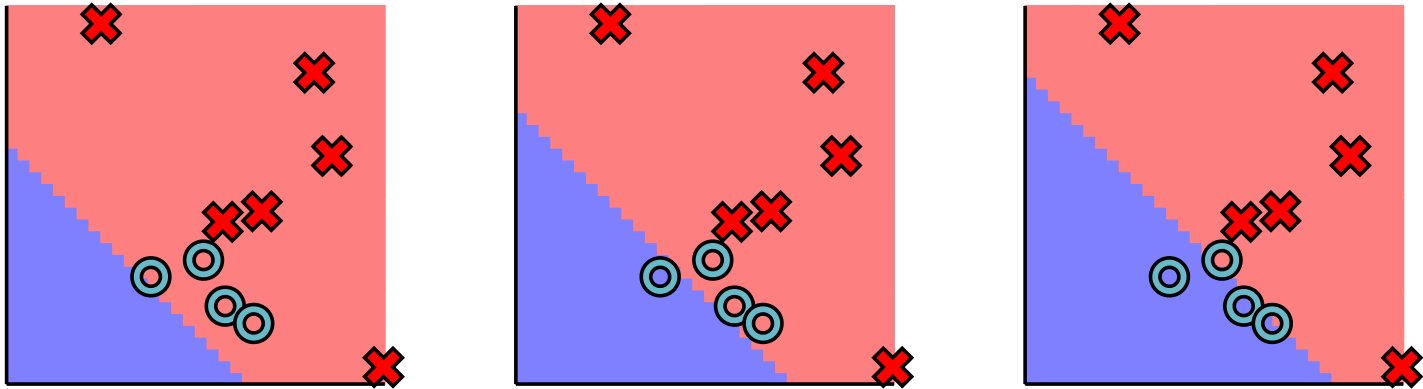


# Model Fitting



# Class Goal

- Find parameters that minimize loss





# Numerical Optimization

- Many, many different approaches
- Our focus: *gradient descent*
- Workhorse of modern machine learning





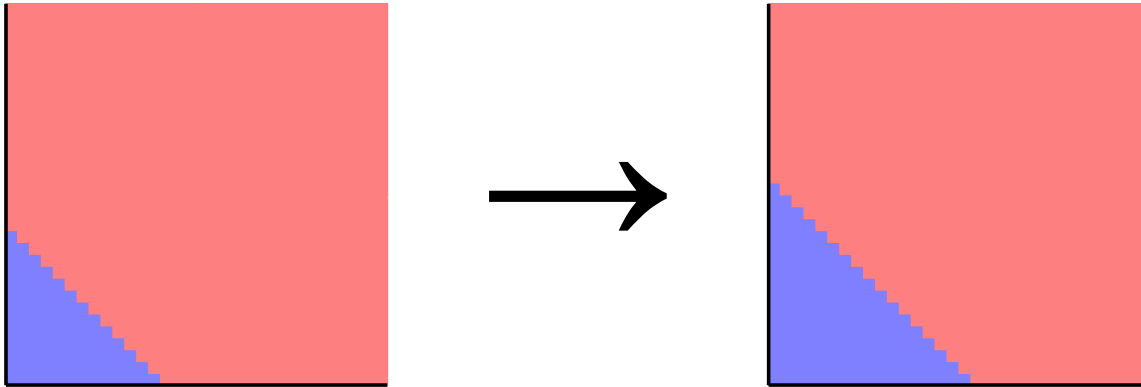
# Iterative Parameter Fitting

1. Compute the loss function,  $L(w_1, w_2, b)$
2. See how small changes would change the loss
3. Update to parameters to locally reduce the loss



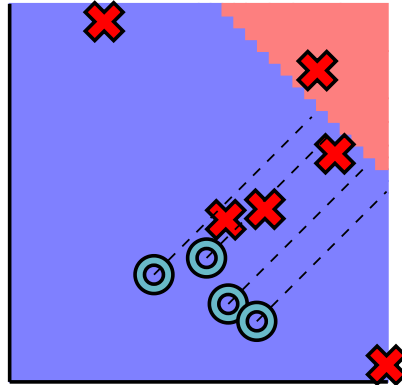
# Example: Update Bias

```
model1 = Linear(1, 1, -0.4)  
model2 = Linear(1, 1, -0.5)
```





# Step 1: Compute Loss

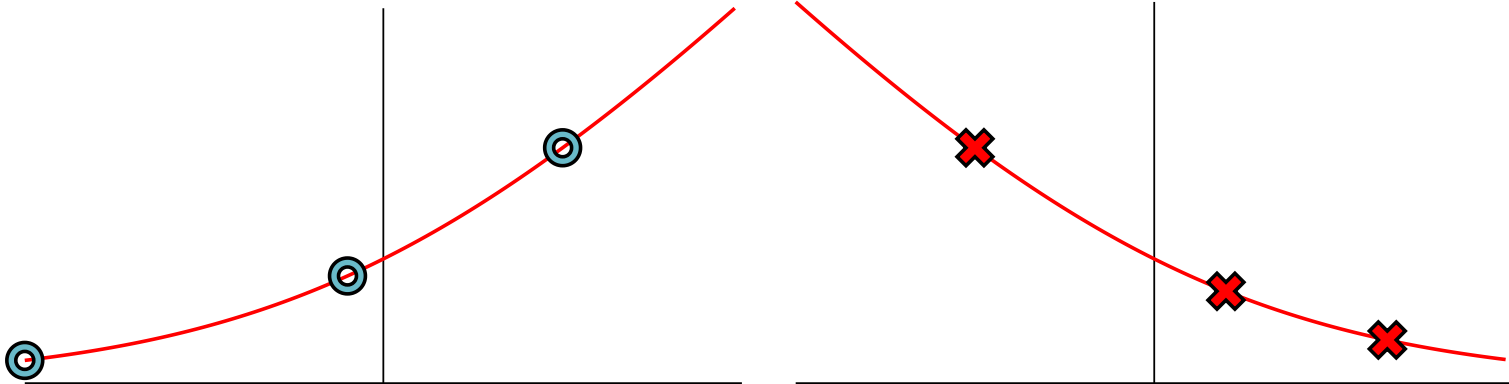


```
def point_loss(out, y=1):  
    return y * -math.log( # Correct Side  
        minitorch.operators.sigmoid(-out) # Log-Sigmoid  
    ) # Distance
```



# Full Loss

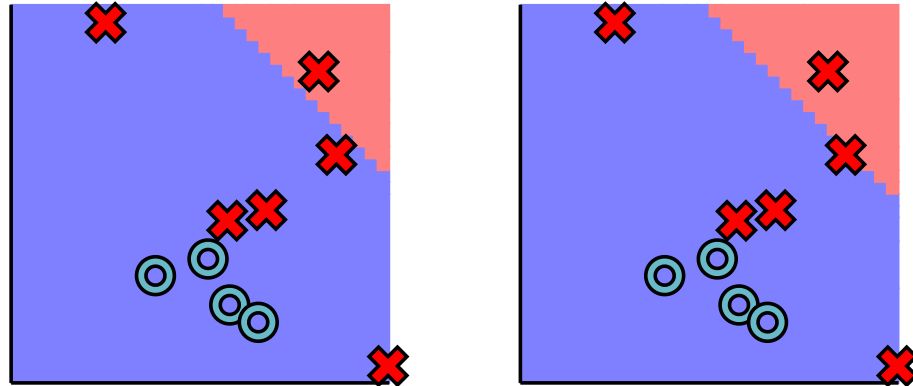
```
def full_loss(m):  
    l = 0  
    for x, y in zip(s.X, s.y):  
        l += point_loss(-m.forward(*x), y)  
    return -l
```





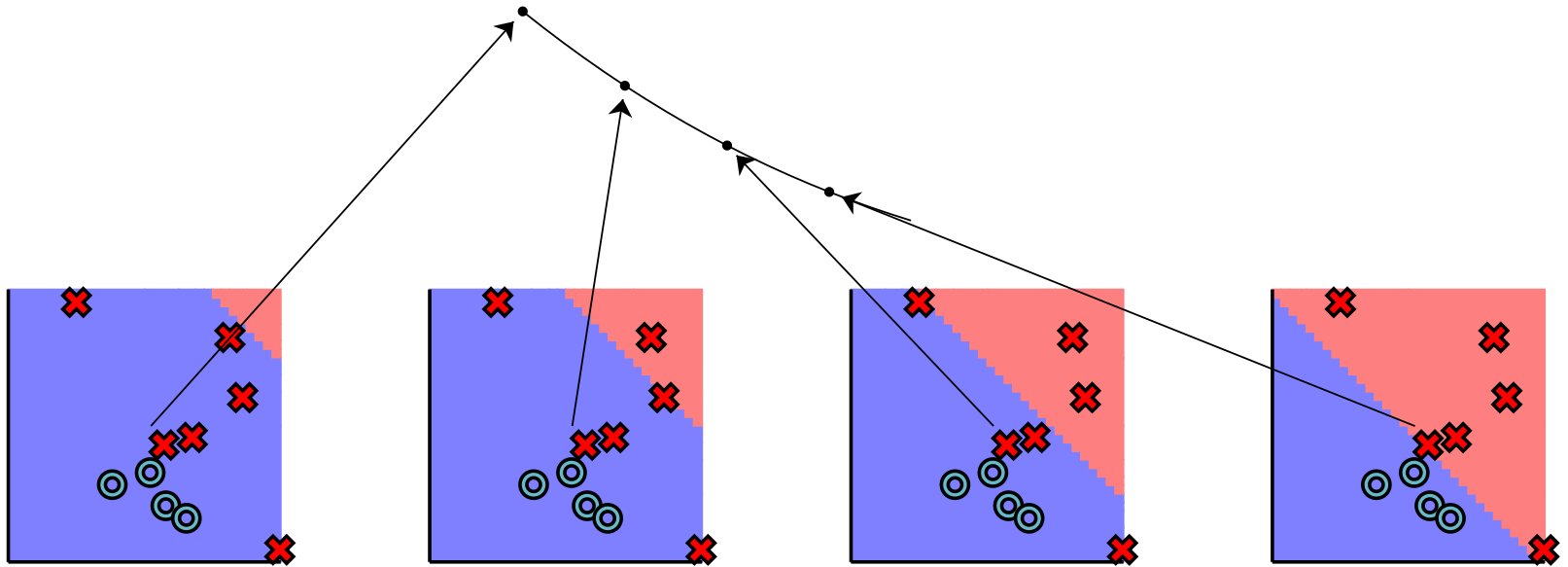


## Step 2: Find Direction of Improvement





# Step 3: Update Parameters Iteratively





# Our Challenge

How do we find the right direction?



# Symbolic Derivatives





# Review: What is a Derivative?

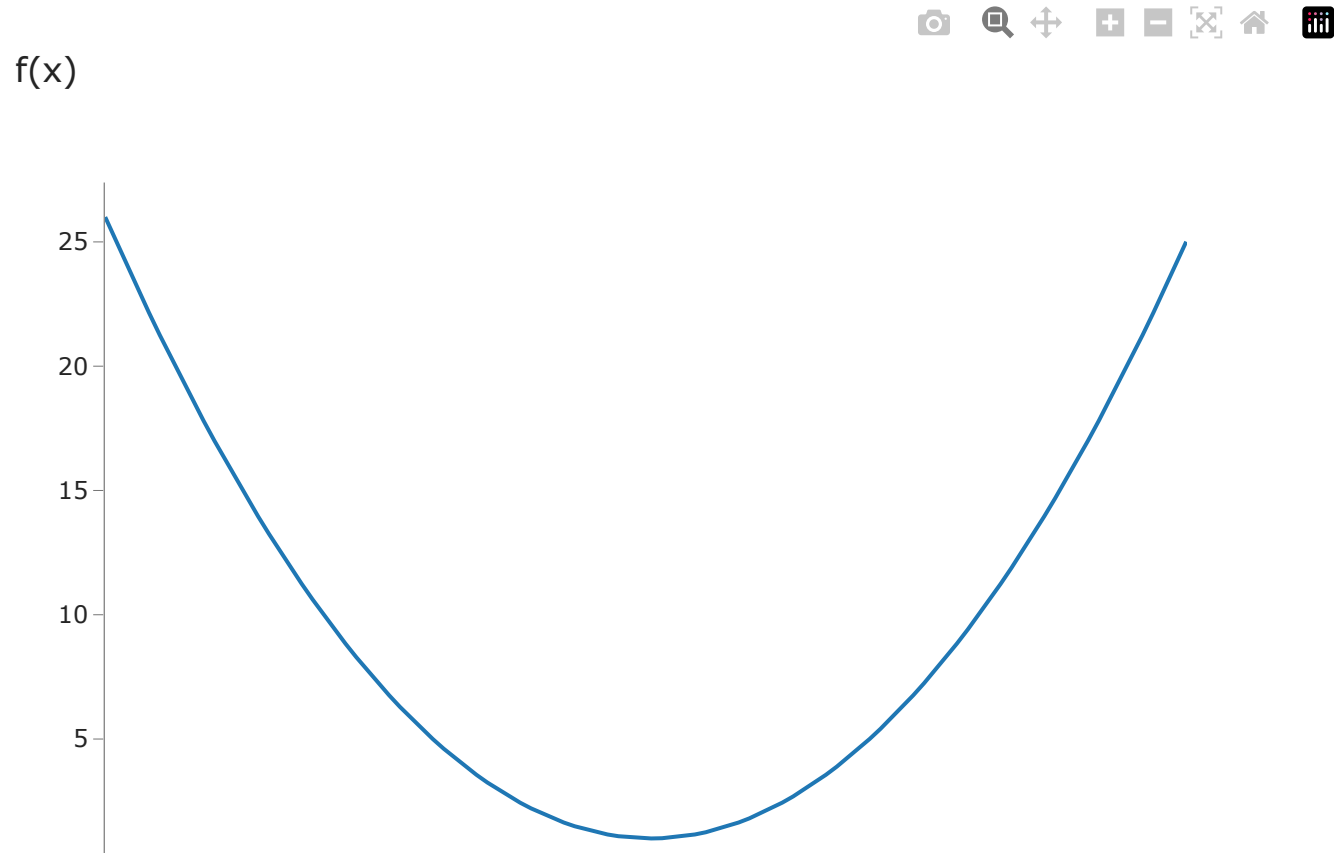
How small changes in input impact output.

- $f(x)$  - function
- $x$  - point
- $f'(x)$  - "rise/run"



# Review: Derivative

$$f(x) = x^2 + 1$$





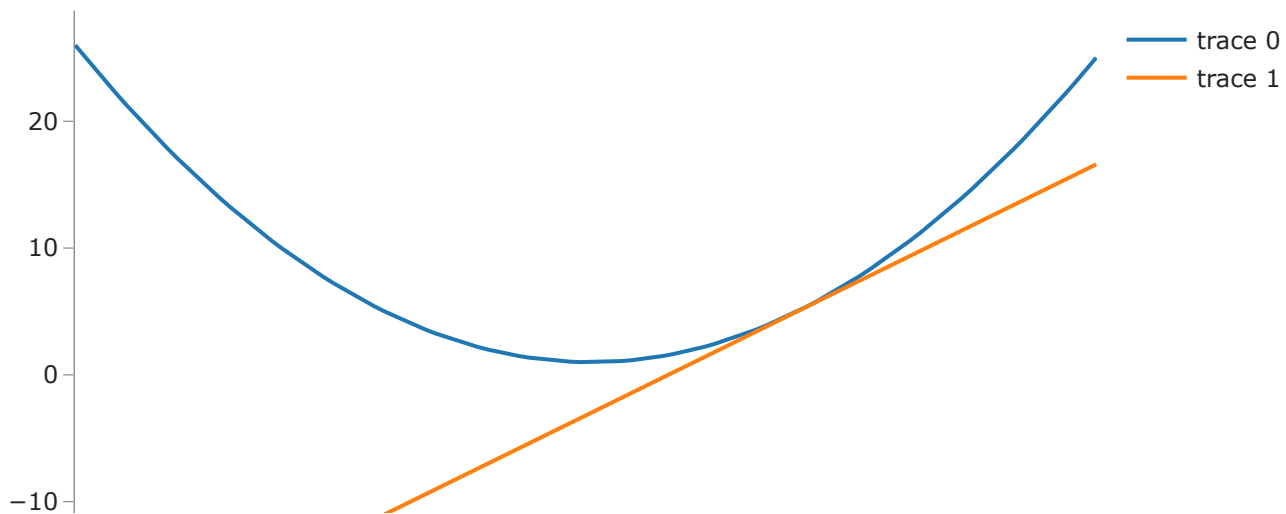
# Review: Derivative

$$f(x) = x^2 + 1$$

$$f'(x) = 2x$$



f(x) vs f'(2)





# Symbolic Derivative

- Standard high-school derivatives
- Rewrite  $f$  to new form  $f'$
- Produces mathematical function

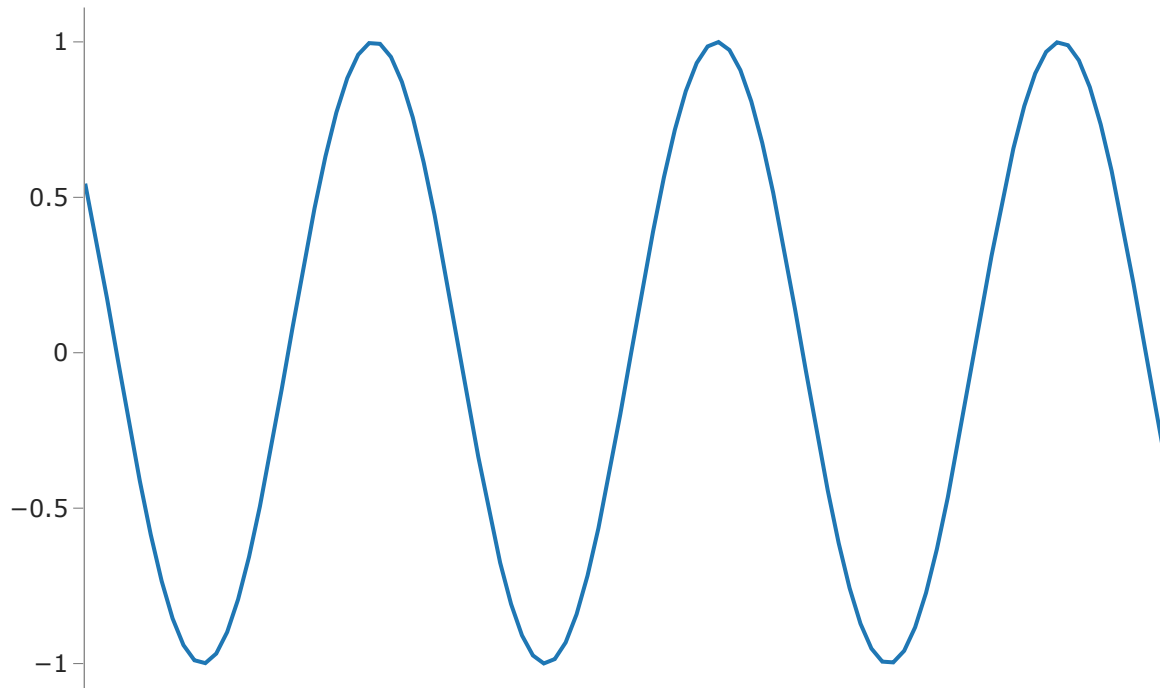




# Example Function

$$f(x) = \sin(2x)$$

$f(x) = \sin(2x)$



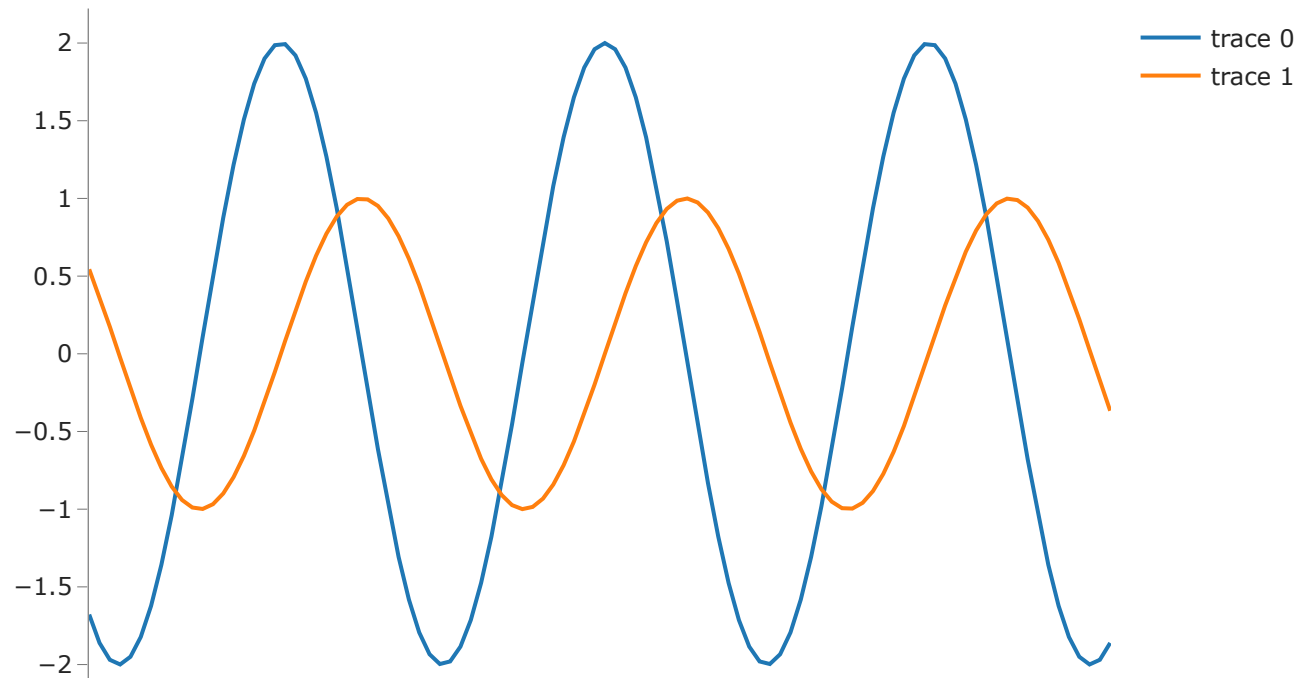


# Symbolic Derivative

$$f(x) = \sin(2x) \Rightarrow f'(x) = 2 \cos(2x)$$



$$f'(x) = 2 \cos(2x)$$

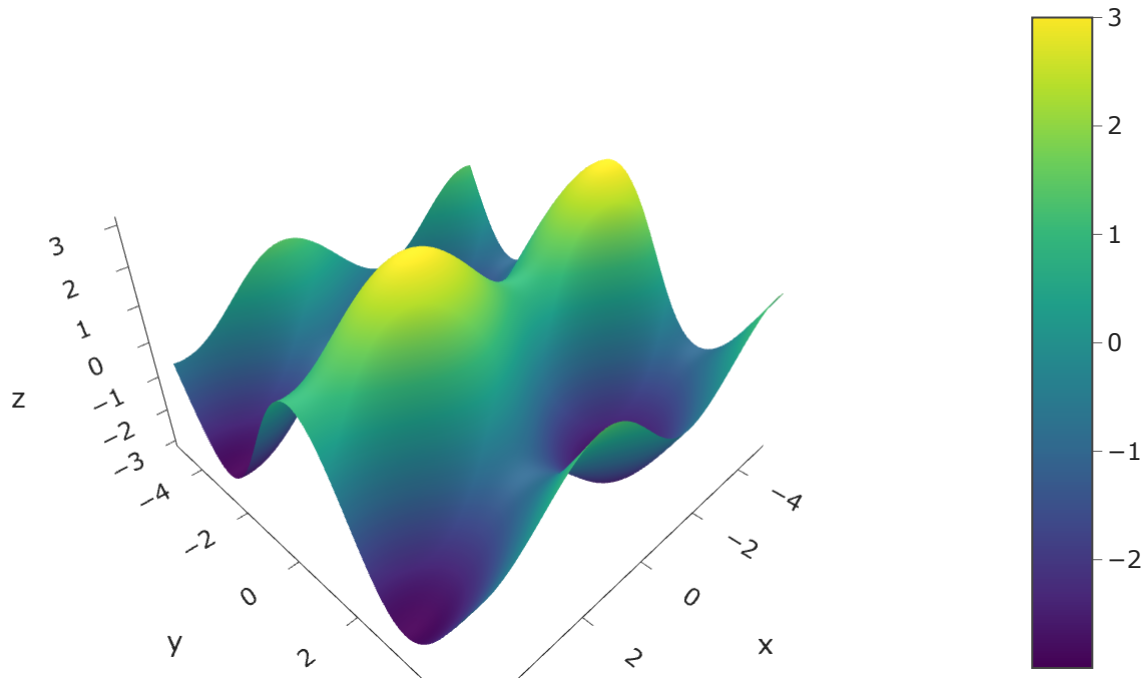




# Multiple Arguments

$$f(x, y) = \sin(x) + \cos(y)$$

$$f(x, y) = \sin(x) + 2 * \cos(y)$$

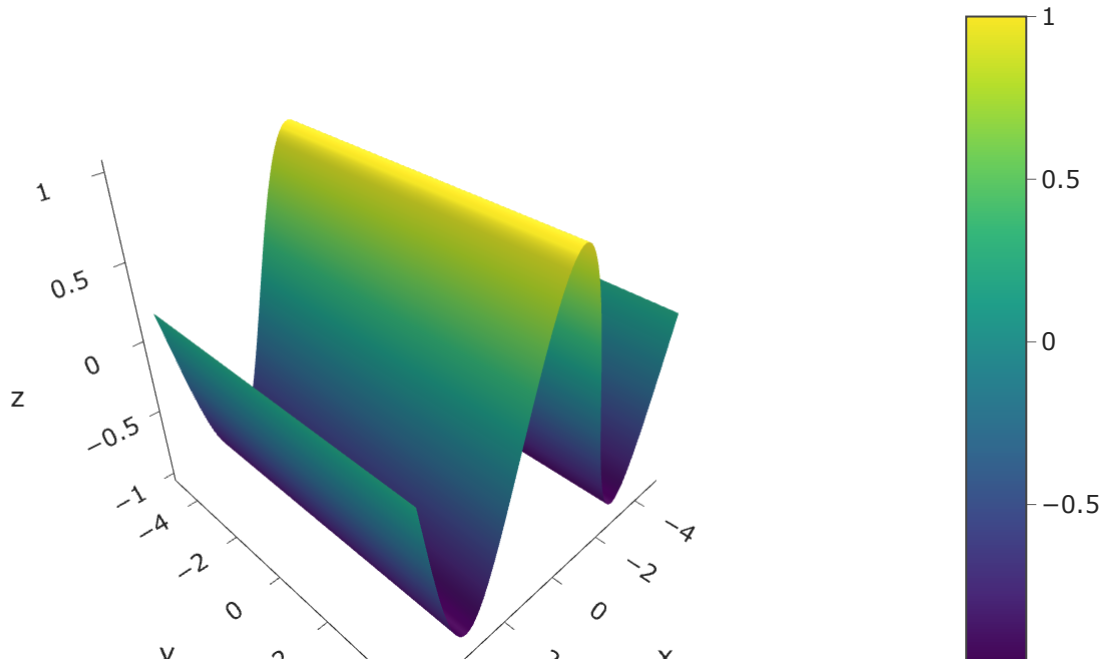




# Derivatives with Multiple Arguments

$$f'_x(x, y) = \cos(x) \quad f'_y(x, y) = -2 \sin(y)$$

$$f'_x(x, y) = \cos(x)$$







# Review: Symbolic Derivatives

Expectation: Apply basic derivative rules.

- Differentiation Rules



# Numerical Derivatives



# What if we don't have symbols?

$$f(x) = \dots$$

$$f'(x) = \dots$$

For example if  $f$  is unseen code.

```
def f(x: float) -> float:  
    ...
```



# Derivative as higher-order function

$$f(x) = \dots$$

$$f'(x) = \dots$$

```
def derivative(f: Callable[[float], float]) -> Callable[[float], float]:  
    def f_prime(x: float) -> float:  
        ...  
    return f_prime
```





# Definition of Derivative

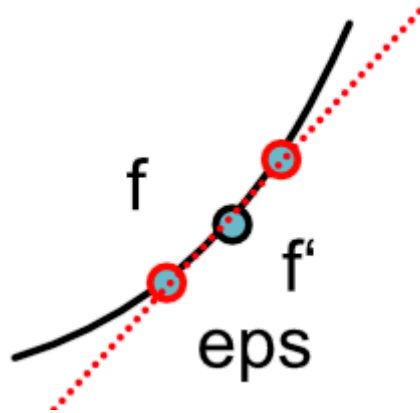
$$f'(x) = \lim_{\epsilon \rightarrow 0} \frac{f(x + \epsilon) - f(x - \epsilon)}{2\epsilon}$$



# Central Difference

Approximate derivative

$$f'(x) \approx \frac{f(x + \epsilon) - f(x - \epsilon)}{2\epsilon}$$





# Approximating Derivative

Key Idea: Only need to call  $f$ .

```
def central_difference(f: Callable[[float], float], x: float) -> float:  
    ...
```



# Derivative as higher-order function

$$f(x) = \dots$$

$$f'(x) = \dots$$

```
def derivative(f: Callable[[float], float]) -> Callable[[float], float]:  
    def f_prime(x: float) -> float:  
        return minitorch.central_difference(f, x)  
  
    return f_prime
```





# Advanced: Multiple Arguments

Turn 2-argument function into 1-arg.

```
def f(x, y):  
    ...  
  
def f_x_prime(x: float, y: float) -> float:  
    def inner(x: float) -> float:  
        return f(x, y)  
  
    return derivative(inner)(x)
```



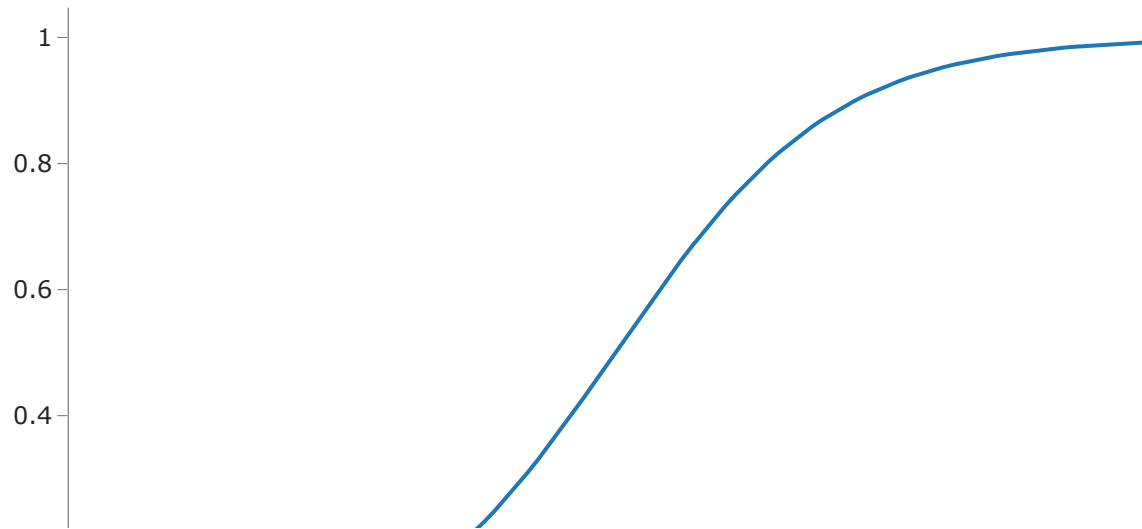
# Example

```
def sigmoid(x: float) -> float:  
    if x >= 0:  
        return 1.0 / (1.0 + math.exp(-x))  
    else:  
        return math.exp(x) / (1.0 + math.exp(x))
```

```
plot_function("sigmoid", sigmoid)
```



sigmoid



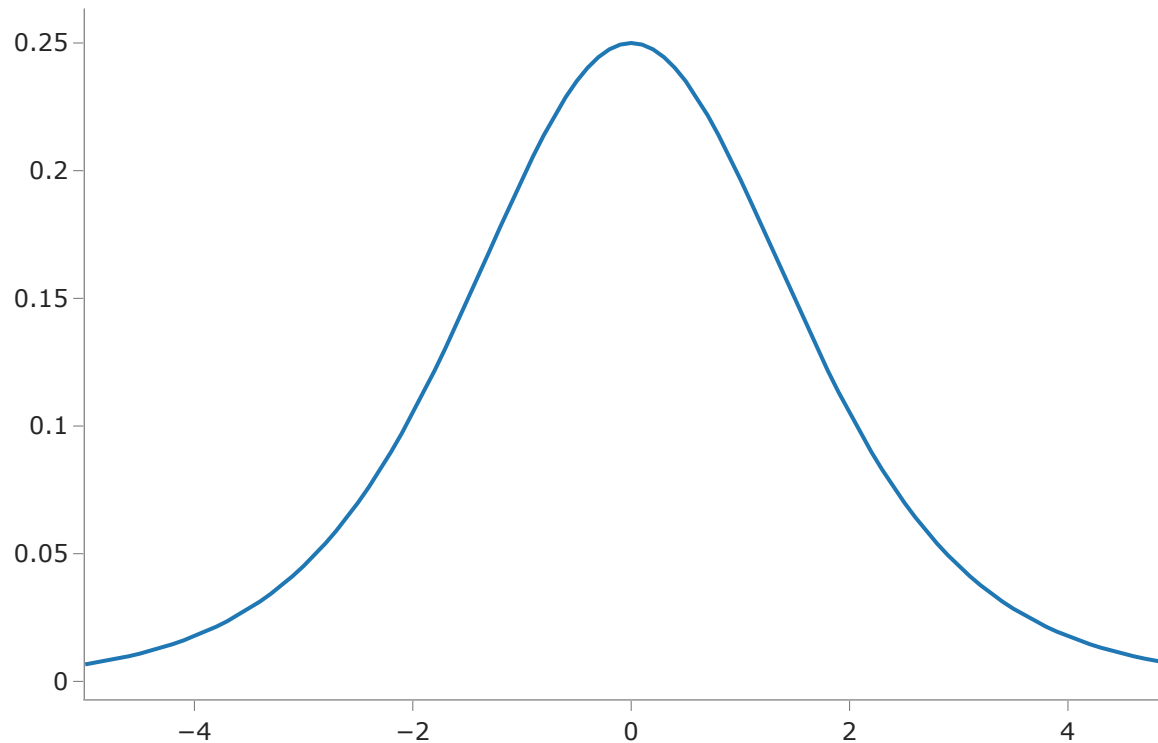


# Example

```
sigmoid_prime = derivative(sigmoid)  
plot_function("Derivative of sigmoid", sigmoid_prime)
```



Derivative of sigmoid





# Symbolic

- Transformation of mathematical function
- Gives full form of derivative
- Utilizes mathematical identities





# Numerical

- Only requires evaluating function
- Computes derivative at a point
- Can be applied to fully black-box function



# Next Class: Autodifferentiation

- Computes derivative on programs trace
- Efficient for large number of parameters
- Works directly on python code



# Module-1



# Module-1 Learning Objectives

- Practical understanding of derivatives
- Dive into autodifferentiation
- Parameters and their usage





# Module-1: What is it?

- Numerical and symbolic derivatives
- Implement our numerical class
- Implement autodifferentiation
  - Everything is scalars for now (no "gradients")



# Module-1 Overview

- 5 Tasks
- Module 1



Q&A

