# Master List of Competitive Programming Techniques Authored by Shivansh Agrawal

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# 1 Prefix and Suffix Techniques

These techniques precompute cumulative data to optimize range queries and updates, reducing time complexity for operations on arrays or matrices.

#### 1.1 Prefix Sum

**Description**: Computes cumulative sums to enable O(1) subarray sum queries.

- 1. LeetCode 303: Range Sum Query Immutable
- 2. LeetCode 560: Subarray Sum Equals K
- 3. LeetCode 523: Continuous Subarray Sum
- 4. LeetCode 930: Binary Subarrays With Sum
- 5. CSES: Range Sum Queries I
- 6. Codeforces 1206D: Zigzags
- 7. LeetCode 325: Maximum Size Subarray Sum Equals k
- 8. Codeforces 166E: Tetrahedron
- 9. CSES: Sum of Two Values
- 10. LeetCode 974: Subarray Sums Divisible by K

#### 1.2 Suffix Sum

**Description**: Similar to prefix sum but computed from the end, useful for reverse traversals.

- 1. LeetCode 238: Product of Array Except Self
- 2. LeetCode 724: Find Pivot Index
- 3. LeetCode 152: Maximum Product Subarray
- 4. Codeforces 1296C: Yet Another Walking Robot
- 5. CSES: Subarray Sums II
- 6. LeetCode 1014: Best Sightseeing Pair
- 7. Codeforces 1207F: Remainder
- 8. LeetCode 2090: K Radius Subarray Averages
- 9. CSES: Array Division

10. LeetCode 1423: Maximum Points You Can Obtain from Cards

#### 1.3 2D Prefix Sum

**Description**: Extends prefix sum to 2D matrices for O(1) range sum queries.

- 1. LeetCode 304: Range Sum Query 2D Immutable
- 2. LeetCode 1314: Matrix Block Sum
- 3. LeetCode 1074: Number of Submatrices That Sum to Target
- 4. Codeforces 1196D2: RGB Substring (hard version)
- 5. CSES: Range Queries and Sums
- 6. LeetCode 2132: Stamping the Grid
- 7. Codeforces 1337D: Xenia and Colorful Gems
- 8. LeetCode 1292: Maximum Side Length of a Square with Sum Less than or Equal to Threshold
- 9. CSES: Forest Queries
- 10. LeetCode 221: Maximal Square

## 1.4 Difference Array

**Description**: Facilitates O(1) range updates by storing differences between consecutive elements.

- 1. LeetCode 370: Range Addition
- 2. LeetCode 1109: Corporate Flight Bookings
- 3. LeetCode 1893: Check if All the Integers in a Range Are Covered
- 4. CSES: Range Update Queries
- 5. Codeforces 295B: Greg and Graph
- 6. LeetCode 1094: Car Pooling
- 7. LeetCode 2772: Apply Operations to Make All Array Elements Equal to Zero
- 8. CSES: Polynomial Queries
- 9. Codeforces 1216F: Wi-Fi
- 10. LeetCode 2528: Maximize the Minimum Powered City

#### 1.5 Prefix Max/Min

**Description**: Tracks maximum or minimum values over prefixes for monotonic range queries.

- 1. LeetCode 907: Sum of Subarray Minimums
- 2. LeetCode 2104: Sum of Subarray Ranges
- 3. LeetCode 84: Largest Rectangle in Histogram
- 4. Codeforces 547B: Mike and Feet
- 5. CSES: Nearest Smaller Values
- 6. LeetCode 918: Maximum Sum Circular Subarray
- 7. Codeforces 1313C2: Skyscrapers (hard version)
- 8. LeetCode 2281: Sum of Total Strength of Wizards
- 9. CSES: Sliding Window Cost
- 10. LeetCode 1856: Maximum Subarray Min-Product

# 2 Contribution Technique

**Description**: Computes results by summing individual element contributions, avoiding naive iteration. Useful in subarray sums, inversions, and combinatorics.

- 1. LeetCode 2104: Sum of Subarray Ranges
- 2. LeetCode 315: Count of Smaller Numbers After Self
- 3. LeetCode 327: Count of Range Sum
- 4. Codeforces 547B: Mike and Feet
- 5. CSES: Inversion Count
- 6. LeetCode 493: Reverse Pairs
- 7. Codeforces 1207F: Remainder
- 8. LeetCode 1524: Number of Subarrays With Odd Sum
- 9. Codeforces 61E: Enemy is Weak
- 10. LeetCode 907: Sum of Subarray Minimums

# 3 Mathematical Techniques

**Description**: Utilizes number theory and combinatorics to solve problems efficiently.

#### 3.1 Modular Arithmetic

**Description**: Prevents integer overflow by performing operations under a modulus.

- 1. LeetCode 149: Max Points on a Line
- 2. LeetCode 974: Subarray Sums Divisible by K
- 3. CSES: Exponentiation
- 4. Codeforces 300C: Beautiful Numbers
- 5. LeetCode 1922: Count Good Numbers
- 6. CSES: Counting Divisors
- 7. Codeforces 546D: Soldier and Number Game
- 8. LeetCode 1230: Toss Strange Coins
- 9. Codeforces 622F: The Sum of k-th Powers
- 10. LeetCode 1835: Find XOR Sum of All Pairs Bitwise AND

## 3.2 Inclusion-Exclusion Principle

**Description**: Counts elements in overlapping sets by adding and subtracting intersections.

- 1. LeetCode 1201: Ugly Number III
- 2. LeetCode 878: Nth Magical Number
- 3. Codeforces 449D: Jzzhu and Numbers
- 4. CSES: Inclusion Exclusion
- 5. LeetCode 2581: Count Number of Possible Root Nodes
- 6. Codeforces 1017C: The Phone Number
- 7. LeetCode 2597: The Number of Beautiful Subsets
- 8. Codeforces 627D: Preorder

- 9. CSES: Counting Coprime Pairs
- 10. LeetCode 2478: Number of Beautiful Partitions

#### 3.3 Sieve of Eratosthenes

**Description**: Efficiently generates prime numbers up to a given limit.

- 1. LeetCode 204: Count Primes
- 2. LeetCode 2762: Continuous Subarrays
- 3. CSES: Counting Divisors
- 4. Codeforces 26A: Almost Prime
- 5. LeetCode 2962: Count Subarrays Where Max Element Appears at Least K Times
- 6. Codeforces 230B: T-primes
- 7. CSES: Prime Multiples
- 8. LeetCode 2523: Closest Prime Numbers in Range
- 9. Codeforces 776B: Sherlock and his girlfriend
- 10. LeetCode 1998: GCD Sort of an Array

#### 3.4 Euler's Totient Function

**Description**: Counts numbers coprime to n, used in number theory problems.

- 1. Codeforces 906D: Power Tower
- 2. CSES: Euler Totient Function
- 3. Codeforces 1114C: Trailing Loves (or L'oeufs?)
- 4. LeetCode 1922: Count Good Numbers
- 5. Codeforces 446C: DZY Loves Fibonacci Numbers
- 6. CSES: Counting Coprime Pairs
- 7. Codeforces 276C: Little Girl and Maximum Sum
- 8. LeetCode 2478: Number of Beautiful Partitions
- 9. Codeforces 1295D: Same GCDs

#### 10. CSES: Divisor Analysis

### 3.5 Extended Euclidean Algorithm

**Description**: Computes GCD and modular inverses.

- 1. LeetCode 365: Water and Jug Problem
- 2. CSES: Linear Diophantine Equations
- 3. Codeforces 982C: Cut 'em all!
- 4. LeetCode 1067: Digit Count in Range
- 5. Codeforces 622F: The Sum of k-th Powers
- 6. CSES: Counting Coprime Pairs
- 7. LeetCode 1250: Check If It Is a Good Array
- 8. Codeforces 1017C: The Phone Number
- 9. CSES: Divisor Analysis
- 10. LeetCode 878: Nth Magical Number

## 3.6 Binary Exponentiation

**Description**: Computes large powers in O(log n) time.

- 1. LeetCode 50: Pow(x, n)
- 2. CSES: Exponentiation
- 3. Codeforces 913C: Party Lemonade
- 4. LeetCode 372: Super Pow
- 5. CSES: Exponentiation II
- 6. Codeforces 622F: The Sum of k-th Powers
- 7. LeetCode 1922: Count Good Numbers
- 8. Codeforces 1010D: Mars rover
- 9. CSES: Fibonacci Numbers
- 10. LeetCode 2337: Move Pieces to Obtain a String

### 3.7 Chinese Remainder Theorem (CRT)

**Description**: Solves systems of modular congruences.

- 1. LeetCode 878: Nth Magical Number
- 2. Codeforces 447C: DZY Loves Sequences
- 3. CSES: Divisor Analysis
- 4. Codeforces 1017C: The Phone Number
- 5. LeetCode 1201: Ugly Number III
- 6. Codeforces 1295D: Same GCDs
- 7. CSES: Counting Coprime Pairs
- 8. LeetCode 1922: Count Good Numbers
- 9. Codeforces 622F: The Sum of k-th Powers
- 10. LeetCode 2478: Number of Beautiful Partitions

#### 3.8 Combinatorics

**Description**: Solves counting problems using combinations, permutations, and related concepts.

- 1. LeetCode 377: Combination Sum IV
- 2. LeetCode 518: Coin Change II
- 3. CSES: Grid Paths
- 4. Codeforces 300C: Beautiful Numbers
- 5. LeetCode 1239: Maximum Length of a Concatenated String with Unique Characters
- 6. CSES: Counting Tilings
- 7. LeetCode 935: Knight Dialer
- 8. Codeforces 626F: Group Projects
- 9. LeetCode 1863: Sum of All Subset XOR Totals
- 10. CSES: Binomial Coefficients

# 4 DP Optimization Techniques

**Description**: Enhances dynamic programming with techniques to reduce time or space complexity.

### 4.1 Memoization/Tabulation

**Description**: Stores intermediate results to avoid recomputation.

1. LeetCode 300: Longest Increasing Subsequence

2. LeetCode 1143: Longest Common Subsequence

3. LeetCode 416: Partition Equal Subset Sum

4. CSES: Dice Combinations

5. LeetCode 322: Coin Change

6. Codeforces 189A: Cut Ribbon

7. LeetCode 139: Word Break

8. CSES: Minimizing Coins

9. LeetCode 198: House Robber

10. Codeforces 455A: Boredom

#### 4.2 Bitmask DP

**Description**: Uses bitmasks to represent subsets in DP problems.

1. LeetCode 1987: Number of Unique Good Subsequences

2. LeetCode 1349: Maximum Students Taking Exam

3. Codeforces 453B: Little Pony and Harmony Chest

4. CSES: Hamiltonian Flights

5. LeetCode 943: Find the Shortest Superstring

6. Codeforces 580D: Kefa and Dishes

7. LeetCode 1863: Sum of All Subset XOR Totals

8. CSES: Counting Tilings

9. Codeforces 401D: Roman and Numbers

10. LeetCode 691: Stickers to Spell Word

## 4.3 Divide and Conquer DP

**Description**: Optimizes DP when recurrence exhibits monotonicity.

- 1. LeetCode 410: Split Array Largest Sum
- 2. LeetCode 1335: Minimum Difficulty of a Job Schedule
- 3. Codeforces 868F: Yet Another Minimization Problem
- 4. LeetCode 312: Burst Balloons
- 5. Codeforces 321E: Ciel and Gondolas
- 6. LeetCode 1770: Maximum Score from Performing Multiplication Operations
- 7. Codeforces 1012C: Hills and Valleys
- 8. LeetCode 1039: Minimum Score Triangulation of Polygon
- 9. Codeforces 455C: Civilization
- 10. LeetCode 887: Super Egg Drop

# 4.4 Knuth Optimization

**Description**: Optimizes interval-based DP with monotonic cost functions.

- 1. LeetCode 410: Split Array Largest Sum
- 2. Codeforces 321E: Ciel and Gondolas
- 3. LeetCode 1335: Minimum Difficulty of a Job Schedule
- 4. Codeforces 868F: Yet Another Minimization Problem
- 5. LeetCode 312: Burst Balloons
- 6. Codeforces 1012C: Hills and Valleys
- 7. LeetCode 1039: Minimum Score Triangulation of Polygon
- 8. Codeforces 455C: Civilization
- 9. LeetCode 887: Super Egg Drop
- 10. Codeforces 834D: The Bakery

#### 4.5 Convex Hull Trick

**Description**: Optimizes DP with monotonic slopes using geometric properties.

- 1. LeetCode 1770: Maximum Score from Performing Multiplication Operations
- 2. Codeforces 319C: Kalila and Dimna in the Logging Industry
- 3. LeetCode 410: Split Array Largest Sum
- 4. Codeforces 1083E: The Fair Nut and Rectangles
- 5. LeetCode 312: Burst Balloons
- 6. Codeforces 868F: Yet Another Minimization Problem
- 7. LeetCode 1335: Minimum Difficulty of a Job Schedule
- 8. Codeforces 1012C: Hills and Valleys
- 9. LeetCode 1039: Minimum Score Triangulation of Polygon
- 10. Codeforces 455C: Civilization

#### 4.6 DP on Trees

**Description**: Solves problems on tree structures using dynamic programming.

- 1. LeetCode 337: House Robber III
- 2. CSES: Tree Matching
- 3. Codeforces 1324F: Maximum White Subtree
- 4. LeetCode 124: Binary Tree Maximum Path Sum
- 5. CSES: Tree Distances I
- 6. LeetCode 968: Binary Tree Cameras
- 7. Codeforces 1187E: Tree Painting
- 8. CSES: Company Queries II
- 9. LeetCode 1463: Cherry Pickup II
- 10. Codeforces 708C: Centroids

## 4.7 Digit DP

**Description**: Counts numbers satisfying specific digit constraints.

- 1. LeetCode 1012: Numbers With Repeated Digits
- 2. LeetCode 902: Numbers At Most N Given Digit Set
- 3. CSES: Digit Queries
- 4. LeetCode 1067: Digit Count in Range
- 5. Codeforces 1036C: Classy Numbers
- 6. LeetCode 2376: Count Special Integers
- 7. Codeforces 628D: Magic Numbers
- 8. LeetCode 2719: Count of Integers
- 9. CSES: Counting Numbers
- 10. Codeforces 401D: Roman and Numbers

### 4.8 SOS DP (Sum over Subsets)

**Description**: Efficiently computes sums over all subsets using bitmasks.

- 1. LeetCode 1863: Sum of All Subset XOR Totals
- 2. Codeforces 449D: Jzzhu and Numbers
- 3. LeetCode 1987: Number of Unique Good Subsequences
- 4. Codeforces 165E: Compatible Numbers
- 5. LeetCode 421: Maximum XOR of Two Numbers in an Array
- 6. Codeforces 1208F: Bits And Pieces
- 7. CSES: Bit Strings
- 8. LeetCode 1442: Count Triplets That Can Form Two Arrays of Equal XOR
- 9. Codeforces 580D: Kefa and Dishes
- 10. LeetCode 943: Find the Shortest Superstring

# 5 Greedy Techniques

**Description**: Solves problems by making locally optimal choices, applicable when the problem has greedy-choice property and optimal substructure.

- 1. LeetCode 435: Non-overlapping Intervals
- 2. LeetCode 452: Minimum Number of Arrows to Burst Balloons
- 3. LeetCode 646: Maximum Length of Pair Chain
- 4. Codeforces 478D: Red-Green Towers
- 5. CSES: Tasks and Deadlines
- 6. LeetCode 1029: Two City Scheduling
- 7. Codeforces 545C: Woodcutters
- 8. LeetCode 621: Task Scheduler
- 9. CSES: Movie Festival
- 10. Codeforces 489C: Given Length and Sum of Digits

# 6 Two Pointers and Sliding Window

**Description**: Optimizes subarray/substring problems by maintaining a window that expands or shrinks.

#### 6.1 Two Pointers

**Description**: Uses two pointers to traverse arrays, often for finding pairs or subarrays.

- 1. LeetCode 167: Two Sum II Input Array Is Sorted
- 2. LeetCode 15: 3Sum
- 3. LeetCode 16: 3Sum Closest
- 4. CSES: Sum of Two Values
- 5. LeetCode 11: Container With Most Water
- 6. Codeforces 381A: Sereja and Dima
- 7. LeetCode 713: Subarray Product Less Than K
- 8. LeetCode 125: Valid Palindrome

9. Codeforces 580C: Kefa and Park

10. LeetCode 283: Move Zeroes

### 6.2 Sliding Window

**Description**: Maintains a dynamic window to solve subarray problems efficiently.

1. LeetCode 3: Longest Substring Without Repeating Characters

2. LeetCode 209: Minimum Size Subarray Sum

3. LeetCode 76: Minimum Window Substring

4. Codeforces 617E: XOR and Favorite Number

5. LeetCode 904: Fruit Into Baskets

6. LeetCode 992: Subarrays with K Different Integers

7. LeetCode 1004: Max Consecutive Ones III

8. CSES: Sliding Window Cost

9. LeetCode 239: Sliding Window Maximum

10. Codeforces 1285C: Fadi and LCM

# 7 Binary Search Techniques

**Description**: Optimizes search by halving the search space, used for arrays and answer optimization.

## 7.1 Binary Search on Array

**Description**: Finds elements in a sorted array in O(log n).

1. LeetCode 704: Binary Search

2. LeetCode 33: Search in Rotated Sorted Array

3. LeetCode 81: Search in Rotated Sorted Array II

4. LeetCode 153: Find Minimum in Rotated Sorted Array

5. CSES: Missing Number

6. LeetCode 162: Find Peak Element

7. Codeforces 474B: Worms

8. LeetCode 278: First Bad Version

9. CSES: Apartment

10. LeetCode 374: Guess Number Higher or Lower

### 7.2 Binary Search on Answer

**Description**: Finds optimal values by searching over possible answers.

1. LeetCode 410: Split Array Largest Sum

2. LeetCode 875: Koko Eating Bananas

3. LeetCode 1011: Capacity To Ship Packages Within D Days

4. Codeforces 1354D: Multiset

5. CSES: Factory Machines

6. LeetCode 1231: Divide Chocolate

7. Codeforces 525E: Anya and Cubes

8. LeetCode 1482: Minimum Number of Days to Make m Bouquets

9. CSES: Traffic Lights

10. Codeforces 706C: Hard problem

## 8 Monotonic Data Structures

**Description**: Maintains elements in sorted order for efficient queries.

#### 8.1 Monotonic Stack

**Description**: Maintains a stack of elements in monotonic order for problems like next greater element.

1. LeetCode 84: Largest Rectangle in Histogram

2. LeetCode 739: Daily Temperatures

3. LeetCode 901: Online Stock Span

4. Codeforces 547B: Mike and Feet

5. LeetCode 907: Sum of Subarray Minimums

6. LeetCode 503: Next Greater Element II

- 7. Codeforces 1313C2: Skyscrapers (hard version)
- 8. LeetCode 316: Remove Duplicate Letters
- 9. CSES: Nearest Smaller Values
- 10. LeetCode 2281: Sum of Total Strength of Wizards

## 8.2 Monotonic Queue

**Description**: Maintains a deque for sliding window maximum/minimum in O(n).

- 1. LeetCode 239: Sliding Window Maximum
- 2. CSES: Sliding Window Maximum
- 3. LeetCode 862: Shortest Subarray with Sum at Least K
- 4. Codeforces 372C: Watching Fireworks is Fun
- 5. LeetCode 1438: Longest Continuous Subarray With Absolute Diff Less Than or Equal to Limit
- 6. Codeforces 1359D: Yet Another Yet Another Task
- 7. LeetCode 1499: Max Value of Equation
- 8. CSES: Sliding Window Cost
- 9. LeetCode 907: Sum of Subarray Minimums
- 10. Codeforces 547B: Mike and Feet

## 9 Sweep Line and Event Sorting

**Description**: Processes events in sorted order, commonly used in interval and geometry problems.

- 1. LeetCode 218: The Skyline Problem
- 2. LeetCode 253: Meeting Rooms II
- 3. LeetCode 759: Employee Free Time
- 4. Codeforces 1359D: Yet Another Yet Another Task
- 5. CSES: Event Sorting
- 6. LeetCode 1235: Maximum Profit in Job Scheduling

- 7. Codeforces 1284C: New Year and Naming
- 8. LeetCode 986: Interval List Intersections
- 9. CSES: Line Segment Intersection
- 10. Codeforces 582B: Intersection of Polygons

# 10 Trees and Graph Techniques

**Description**: Algorithms for traversing and querying tree and graph structures.

#### 10.1 DFS/BFS

**Description**: Fundamental traversal algorithms for graphs and trees.

- 1. LeetCode 200: Number of Islands
- 2. LeetCode 547: Number of Provinces
- 3. LeetCode 695: Max Area of Island
- 4. CSES: Message Route
- 5. LeetCode 130: Surrounded Regions
- 6. Codeforces 580C: Kefa and Park
- 7. LeetCode 417: Pacific Atlantic Water Flow
- 8. CSES: Labyrinth
- 9. LeetCode 994: Rotting Oranges
- 10. Codeforces 757B: Bash's Big Day

## 10.2 Disjoint Set Union (DSU)

**Description**: Manages connected components and union operations.

- 1. LeetCode 684: Redundant Connection
- 2. LeetCode 721: Accounts Merge
- 3. LeetCode 1319: Number of Operations to Make Network Connected
- 4. CSES: Road Reparation
- 5. LeetCode 947: Most Stones Removed with Same Row or Column

- 6. Codeforces 1213G: Path Queries
- 7. LeetCode 1584: Min Cost to Connect All Points
- 8. CSES: Building Roads
- 9. LeetCode 803: Bricks Falling When Hit
- 10. Codeforces 25C: Roads in Berland

### 10.3 Lowest Common Ancestor (LCA)

**Description**: Finds the lowest common ancestor in a tree for path queries.

- 1. LeetCode 236: Lowest Common Ancestor of a Binary Tree
- 2. LeetCode 235: Lowest Common Ancestor of a Binary Search Tree
- 3. CSES: Company Queries II
- 4. LeetCode 1650: Lowest Common Ancestor of a Binary Tree III
- 5. Codeforces 519E: A and B and Lecture Rooms
- 6. CSES: Distance Queries
- 7. LeetCode 1483: Kth Ancestor of a Tree Node
- 8. Codeforces 1328E: Tree Queries
- 9. CSES: Subtree Queries
- 10. LeetCode 1740: Find Distance in a Binary Tree

# 10.4 Heavy-Light Decomposition

**Description**: Decomposes trees into heavy and light paths for efficient queries.

- 1. Codeforces 1324F: Maximum White Subtree
- 2. CSES: Path Queries
- 3. Codeforces 609E: Minimum spanning tree for each edge
- 4. CSES: Subtree Queries
- 5. Codeforces 1187E: Tree Painting
- 6. CSES: Distance Queries
- 7. LeetCode 1463: Cherry Pickup II

- 8. Codeforces 716C: Plus and Square Root
- 9. CSES: Company Queries II
- 10. Codeforces 593D: Happy Tree Party

## 10.5 Centroid Decomposition

**Description**: Divides trees into balanced subtrees for efficient processing.

- 1. Codeforces 342E: Xenia and Tree
- 2. Codeforces 161D: Distance in Tree
- 3. Codeforces 708C: Centroids
- 4. CSES: Distance Queries
- 5. Codeforces 757F: Team Rocket Rises Again
- 6. LeetCode 1463: Cherry Pickup II
- 7. Codeforces 321C: Ciel the Commander
- 8. CSES: Subtree Queries
- 9. Codeforces 1406C: Link Cut Centroids
- 10. Codeforces 293E: Close Vertices

## 10.6 Topological Sort

**Description**: Orders vertices in a directed acyclic graph (DAG).

- 1. LeetCode 207: Course Schedule
- 2. LeetCode 210: Course Schedule II
- 3. LeetCode 444: Sequence Reconstruction
- 4. CSES: Course Schedule
- 5. LeetCode 269: Alien Dictionary
- 6. Codeforces 510C: Fox And Names
- 7. LeetCode 310: Minimum Height Trees
- 8. CSES: Task Assignment
- 9. Codeforces 1385E: Directing Edges

#### 10. LeetCode 802: Find Eventual Safe States

## 10.7 Tarjan's Algorithm

**Description**: Finds strongly connected components in directed graphs.

- 1. LeetCode 1192: Critical Connections in a Network
- 2. Codeforces 427C: Checkposts
- 3. LeetCode 1568: Minimum Number of Days to Disconnect Island
- 4. Codeforces 652E: Pursuit For Artifacts
- 5. CSES: Planets and Kingdoms
- 6. Codeforces 505C: Mr. Kitayuta, the Treasure Hunter
- 7. LeetCode 207: Course Schedule
- 8. Codeforces 286C: Lucky Number Representation
- 9. CSES: Giant Pizza
- 10. Codeforces 962F: Simple Cycles Edges

### 10.8 Shortest Path Algorithms

Description: Finds shortest paths in graphs (Dijkstra, Bellman-Ford, Floyd-Warshall).

- 1. LeetCode 743: Network Delay Time
- 2. LeetCode 787: Cheapest Flights Within K Stops
- 3. CSES: Flight Routes
- 4. LeetCode 1334: Find the City With the Smallest Number of Neighbors at a Threshold Distance
- 5. Codeforces 295B: Greg and Graph
- 6. LeetCode 1514: Path with Maximum Probability
- 7. CSES: Shortest Routes I
- 8. LeetCode 1631: Path With Minimum Effort
- 9. Codeforces 20C: Dijkstra?
- 10. LeetCode 1976: Number of Ways to Arrive at Destination

#### 10.9 0-1 BFS

**Description**: Finds shortest paths in graphs with 0/1 edge weights using a deque.

- 1. LeetCode 505: The Maze II
- 2. LeetCode 1293: Shortest Path in a Grid with Obstacles Elimination
- 3. Codeforces 173B: Painting Pebbles
- 4. CSES: Labyrinth
- 5. LeetCode 1129: Shortest Path with Alternating Colors
- 6. Codeforces 821D: Okabe and City
- 7. LeetCode 1368: Minimum Cost to Make At Least One Valid Path
- 8. CSES: Monsters
- 9. Codeforces 59E: Shortest Path
- 10. LeetCode 1928: Minimum Cost to Reach Destination in Time

# 11 String Algorithms

**Description**: Specialized algorithms for efficient string processing and pattern matching.

## 11.1 KMP / Z-Algorithm

**Description**: Efficiently finds pattern occurrences in a string.

- 1. LeetCode 28: Implement strStr()
- 2. LeetCode 214: Shortest Palindrome
- 3. CSES: String Matching
- 4. LeetCode 1392: Longest Happy Prefix
- 5. Codeforces 471D: MUH and Cube Walls
- 6. LeetCode 796: Rotate String
- 7. Codeforces 432D: Prefixes and Suffixes
- 8. LeetCode 459: Repeated Substring Pattern
- 9. CSES: Finding Borders

10. Codeforces 360B: Levko and Array

### 11.2 Rabin-Karp

**Description**: Uses rolling hash for efficient string matching.

- 1. LeetCode 1044: Longest Duplicate Substring
- LeetCode 28: Implement strStr()
- 3. Codeforces 471D: MUH and Cube Walls
- 4. LeetCode 214: Shortest Palindrome
- 5. CSES: String Matching
- 6. LeetCode 686: Repeated String Match
- 7. Codeforces 432D: Prefixes and Suffixes
- 8. LeetCode 1392: Longest Happy Prefix
- 9. CSES: Finding Borders
- 10. LeetCode 187: Repeated DNA Sequences

#### **11.3** Trie

**Description**: Stores strings in a prefix tree for efficient prefix queries.

- 1. LeetCode 208: Implement Trie (Prefix Tree)
- 2. LeetCode 211: Design Add and Search Words Data Structure
- 3. LeetCode 212: Word Search II
- 4. CSES: Word Combinations
- 5. LeetCode 676: Implement Magic Dictionary
- 6. Codeforces 514C: Watto and Mechanism
- 7. LeetCode 421: Maximum XOR of Two Numbers in an Array
- 8. LeetCode 648: Replace Words
- 9. Codeforces 706B: Interesting drink
- 10. LeetCode 1804: Implement Trie II (Prefix Tree)

## 11.4 Suffix Array / Automaton

**Description**: Advanced structures for string processing and pattern matching.

- 1. LeetCode 1044: Longest Duplicate Substring
- 2. Codeforces 432D: Prefixes and Suffixes
- 3. LeetCode 1163: Last Substring in Lexicographical Order
- 4. Codeforces 235C: Cyclical Quest
- 5. CSES: String Matching
- 6. Codeforces 128B: String
- 7. LeetCode 1062: Longest Repeating Substring
- 8. Codeforces 452F: Permutation
- 9. CSES: Finding Borders
- 10. Codeforces 271D: Good Substrings

## 11.5 Manacher's Algorithm

**Description**: Finds the longest palindromic substring in O(n).

- 1. LeetCode 5: Longest Palindromic Substring
- 2. LeetCode 647: Palindromic Substrings
- 3. LeetCode 336: Palindrome Pairs
- 4. Codeforces 1326D2: Prefix-Suffix Palindrome (Hard version)
- 5. CSES: Palindrome Queries
- 6. LeetCode 214: Shortest Palindrome
- 7. Codeforces 7C: Line
- 8. LeetCode 1616: Split Two Strings to Make Palindrome
- 9. CSES: Finding Borders
- 10. Codeforces 159D: Palindrome pairs

# 12 Bit Manipulation Techniques

**Description**: Uses bitwise operations for efficient computation and subset enumeration.

1. LeetCode 136: Single Number

2. LeetCode 338: Counting Bits

3. LeetCode 191: Number of 1 Bits

4. Codeforces 617E: XOR and Favorite Number

5. CSES: Bit Strings

6. LeetCode 421: Maximum XOR of Two Numbers in an Array

7. LeetCode 318: Maximum Product of Word Lengths

8. Codeforces 165E: Compatible Numbers

9. LeetCode 260: Single Number III

10. CSES: Hamming Distance

### 13 Advanced Data Structures

**Description**: Complex data structures for efficient queries and updates.

## 13.1 Fenwick Tree (BIT)

**Description**: Supports point updates and prefix sum queries.

1. LeetCode 307: Range Sum Query - Mutable

2. LeetCode 315: Count of Smaller Numbers After Self

3. CSES: Range Queries and Sums

4. LeetCode 493: Reverse Pairs

5. Codeforces 339D: Xenia and Bit Operations

6. CSES: Dynamic Range Sum Queries

7. LeetCode 327: Count of Range Sum

8. Codeforces 1354D: Multiset

9. LeetCode 673: Number of Longest Increasing Subsequence

10. CSES: Range Minimum Queries II

## 13.2 Segment Tree

**Description**: Supports range queries and updates on arrays.

- 1. LeetCode 307: Range Sum Query Mutable
- 2. LeetCode 732: My Calendar III
- 3. CSES: Range Queries and Sums
- 4. LeetCode 218: The Skyline Problem
- 5. Codeforces 380C: Sereja and Brackets
- 6. CSES: Range Update Queries
- 7. LeetCode 315: Count of Smaller Numbers After Self
- 8. Codeforces 339D: Xenia and Bit Operations
- 9. LeetCode 327: Count of Range Sum
- 10. CSES: Dynamic Range Sum Queries

## 13.3 Lazy Propagation

**Description**: Optimizes range updates in segment trees.

- 1. LeetCode 307: Range Sum Query Mutable
- 2. CSES: Range Update Queries
- 3. LeetCode 732: My Calendar III
- 4. Codeforces 558E: A Simple Task
- 5. CSES: Polynomial Queries
- 6. LeetCode 218: The Skyline Problem
- 7. Codeforces 1216F: Wi-Fi
- 8. CSES: Range Queries and Sums
- 9. LeetCode 2772: Apply Operations to Make All Array Elements Equal to Zero
- 10. Codeforces 438D: The Child and Sequence

### 13.4 Persistent Segment Tree

**Description**: Maintains historical versions of segment trees.

- 1. Codeforces 484E: Sign on Fence
- 2. Codeforces 813E: Army Creation
- 3. LeetCode 315: Count of Smaller Numbers After Self
- 4. Codeforces 960F: Pathwalks
- 5. CSES: Dynamic Range Sum Queries
- 6. Codeforces 1478F: Nezzar and Nice Beatmap
- 7. LeetCode 327: Count of Range Sum
- 8. Codeforces 380C: Sereja and Brackets
- 9. CSES: Range Queries and Sums
- 10. Codeforces 1093G: Multidimensional Queries

### 13.5 Sparse Table

**Description**: Supports range minimum/maximum queries on immutable arrays.

- 1. LeetCode 907: Sum of Subarray Minimums
- 2. CSES: Static Range Minimum Queries
- 3. LeetCode 84: Largest Rectangle in Histogram
- 4. Codeforces 1313C2: Skyscrapers (hard version)
- 5. CSES: Range Minimum Queries I
- 6. LeetCode 2104: Sum of Subarray Ranges
- 7. Codeforces 547B: Mike and Feet
- 8. CSES: Nearest Smaller Values
- 9. LeetCode 2281: Sum of Total Strength of Wizards
- 10. Codeforces 689D: Friends and Subsequences

## 13.6 Treap/Splay Tree/AVL

**Description**: Self-balancing trees for dynamic operations.

- 1. Codeforces 356A: Knight Tournament
- 2. Codeforces 702F: T-Shirts
- 3. LeetCode 315: Count of Smaller Numbers After Self
- 4. Codeforces 609E: Minimum spanning tree for each edge
- 5. LeetCode 493: Reverse Pairs
- 6. Codeforces 701D: As Fast As Possible
- 7. CSES: Range Queries and Sums
- 8. Codeforces 960F: Pathwalks
- 9. LeetCode 327: Count of Range Sum
- 10. Codeforces 438D: The Child and Sequence

# 14 Game Theory and Impartial Games

**Description**: Analyzes strategies in competitive scenarios using game theory principles.

- 1. LeetCode 877: Stone Game
- 2. LeetCode 1140: Stone Game II
- 3. LeetCode 1563: Stone Game V
- 4. Codeforces 1194D: 1-2-K Game
- 5. CSES: Game Routes
- 6. LeetCode 486: Predict the Winner
- 7. Codeforces 276C: Little Girl and Game
- 8. LeetCode 1406: Stone Game III
- 9. Codeforces 455A: Boredom
- 10. CSES: Nim Game II

# 15 Bonus Techniques

**Description**: Advanced techniques for specialized problems.

#### 15.1 Meet in the Middle

**Description**: Divides the problem into two parts to reduce complexity.

- 1. LeetCode 698: Partition to K Equal Sum Subsets
- 2. Codeforces 577B: Modulo Sum
- 3. LeetCode 454: 4Sum II
- 4. Codeforces 1208F: Bits And Pieces
- 5. LeetCode 473: Matchsticks to Square
- 6. Codeforces 1006C: Three Parts of the Array
- 7. LeetCode 2035: Partition Array Into Two Arrays to Minimize Sum Difference
- 8. Codeforces 888G: Xor-MST
- 9. CSES: Sum of Four Values
- 10. LeetCode 1755: Closest Subsequence Sum

### 15.2 Hashing

**Description**: Uses hash functions to compress large ranges or detect duplicates.

- 1. LeetCode 454: 4Sum II
- 2. LeetCode 974: Subarray Sums Divisible by K
- 3. LeetCode 1044: Longest Duplicate Substring
- 4. Codeforces 271D: Good Substrings
- 5. LeetCode 187: Repeated DNA Sequences
- 6. CSES: String Matching
- 7. LeetCode 1062: Longest Repeating Substring
- 8. Codeforces 1285C: Fadi and LCM
- 9. LeetCode 652: Find Duplicate Subtrees
- 10. Codeforces 514C: Watto and Mechanism

### 15.3 Matrix Exponentiation

**Description**: Solves linear recurrences in O(log n) using matrix operations.

- 1. LeetCode 509: Fibonacci Number
- 2. CSES: Fibonacci Numbers
- 3. LeetCode 1137: N-th Tribonacci Number
- 4. Codeforces 622F: The Sum of k-th Powers
- 5. CSES: Exponentiation II
- 6. LeetCode 1922: Count Good Numbers
- 7. Codeforces 185A: Plant
- 8. CSES: Matrix Exponentiation
- 9. Codeforces 621E: Wet Shark and Blocks
- 10. LeetCode 790: Domino and Tromino Tiling

# 16 Additional Competitive Programming Topics

**Description**: Covers additional essential CP techniques not included in the initial list.

## 16.1 Flow Algorithms

**Description**: Solves problems involving maximum flow or minimum cut in graphs.

- 1. LeetCode 1749: Maximum Absolute Sum of Any Subarray
- 2. Codeforces 498C: Array and Operations
- 3. CSES: Max Flow
- 4. LeetCode 1881: Maximum Value after Insertion
- 5. Codeforces 653D: Delivery Bears
- 6. CSES: Min Cut
- 7. Codeforces 546E: Soldier and Traveling
- 8. LeetCode 2698: Find the Punishment Number of an Integer
- 9. Codeforces 704A: Thor

#### 10. CSES: School Dance

## 16.2 Minimum Spanning Tree (MST)

**Description**: Finds the minimum weight tree connecting all vertices.

- 1. LeetCode 1584: Min Cost to Connect All Points
- 2. LeetCode 1135: Connecting Cities With Minimum Cost
- 3. CSES: Road Network
- 4. Codeforces 609E: Minimum spanning tree for each edge
- 5. LeetCode 1168: Optimize Water Distribution in a Village
- 6. Codeforces 1244D: Paint the Tree
- 7. CSES: Building Roads
- 8. Codeforces 1108F: MST Unification
- 9. LeetCode 1489: Find Critical and Pseudo-Critical Edges in Minimum Spanning Tree
- 10. Codeforces 25C: Roads in Berland

# 16.3 Mo's Algorithm

**Description**: Efficiently processes offline range queries on arrays.

- 1. Codeforces 617E: XOR and Favorite Number
- 2. Codeforces 86D: Powerful array
- 3. LeetCode 315: Count of Smaller Numbers After Self
- 4. Codeforces 940F: Machine Learning
- 5. CSES: Range Queries and Sums
- 6. Codeforces 375D: Count the Pairs
- 7. LeetCode 327: Count of Range Sum
- 8. Codeforces 547B: Mike and Feet
- 9. CSES: Distinct Values Queries
- 10. Codeforces 221D: Little Elephant and Array