# Controller Area Network SDK API for Python on CANPico

Bit rates

CAN BITRATE 500K 75

CAN BITRATE 250K 75

CAN BITRATE 125K 75

CAN BITRATE 500K 50

CAN BITRATE 250K 50

CAN BITRATE 125K 50

CAN BITRATE 1M 50

CAN BITRATE 2M 50

CAN BITRATE 4M 90

CAN BITRATE 2M 80

CAN BITRATE 2 5M 75

CAN BITRATE 500K 875

CAN BITRATE 250K 875

CAN BITRATE 125K 875

CAN MODE LISTEN ONLY

as\_bytes=False)

CANError,

**CANOverflow** 

list of CANFrame.

or by tes

CAN.CAN BITRATE CUSTOM

CAN BITRATE 1M 875

CAN MODE NORMAL

CAN MODE ACK ONLY

CAN MODE OFFLINE

Receiving frames

Modes

CAN BITRATE 1M 75





#### CAN class

Starting controller

```
c = CAN(profile=CAN.CAN BITRATE 500K 75,
         id filters=None,
         hard reset=False,
         brp=None,
         tseg1=10,
         tseg2=3,
         sjw=2,
         recv errors=False,
         mode=CAN.NORMAL
         tx open drain=True,
         reject remote=True,
         rx_callback_fn=None,
         recv overflows=False)
     id filters is a {integer: CANIDFilter} dictionary
     If brp is defined then profile is overridden
      rx callback fn is a Python function called
      from the ISR with the received CANFrame
     Set tx open drain=True if CANHack used
```

## **Sending frames**

```
c.send frame(frame, fifo=False)
c.send frames([frame], fifo=False)
c.recv_tx_events(limit=CAN.CAN_TX_EVENT_FIF0_SIZE,
                  as_bytes=False)
       list of CANFrame instances sent,
            CANOverflow
Returns
        or bytes
c.recv_tx_events_pending()
```

#### CANIDFilter class

## Making

```
filter = CANID(filter str=None)
Note | filter_str is 11 or 29 '1', '0' or 'X' characters
```

#### c.recv\_pending()

Returns

#### Reading

```
error.get_timestamp()
error.is crc error()
error.is_stuff_error()
error.is_form_error()
error.is_ack_error()
error.is_bit1_error()
error.is_bit0_error()
```

error.is bus off()

### CANError class

#### CANID class

c.recv(limit=CAN.CAN\_RX\_FIF0\_SIZE, c.get\_status()

**Triggers** 

Time

c.set trigger(on error=False,

Note on\_can\_id is None or CANID

(as bytes overrides)

c.clear trigger()

c.pulse trigger()

c.get time()

c.get\_time\_hz()

on canid=None,

as bytes=None,

4-tuple of (bus off,

error passive,

TEC,

REC)

on tx=False,

on rx=True)

as bytes is None or type bytes

#### Making

id = CANID(arbitration id, extended=False)

**Status** 

Returns

#### Reading

```
id.is extended()
id.get arbitration id()
id.get id filter()
Returns a CANIDFilter matching the ID
```

Highest priority

#### CANFrame class

#### Making

```
frame = CANFrame(can_id,
                   data=None,
                   remote=False,
                   tag=0,
                   dlc=None)
     can idisaCANID
      data is of type bytes
      tag is an integer
     DLC defaults to length of data if dlc not set
```

CANFrame.from bytes(bytes)

Note returns a list of CANFrame

#### Reading

frame.get data()

frame.get dlc()

```
frame.get_tag()
frame.get_timestamp()
Note | returns None if not sent or received yet
frame.get index()
Note | returns index of acceptance ID filter
frame.is remote()
frame.is extended()
frame.get_arbitration_id()
frame.get_canid()
```

#### **Printing**

Note returns CANID

```
>>> f = CANFrame(CANID(0x123), data=b'hello')
>>> print(f)
CANFrame(CANID(id=S123), dlc=5, data=68656c6c6f)
    S = 11-bit CAN ID
                         * = 0 byte payload
    E = 29-bit CAN ID
                         R = remote frame
```

## CANOverflow class

#### Reading

```
overflow.get_timestamp()
overflow.get_frame_cnt()
overflow.get error cnt()
```

#### **CANHack class**

#### Creating

```
ch = CANHack(bit rate=500)
Note | bit_rate can be 500, 250 or 125
```

ch.set\_frame(can\_id=0x7ff,

#### Frames

```
remote=False,
              extended=False.
              data=None,
              set dlc=False,
              dlc=0
              second=False
              no ack=False)
     DLC set by default from data length
Note data is 0..8 bytes
     second sets the Janus attack alternative value
ch.print_frame()
```

second=False,

retries=0,

repeat=1)

#### **Bus Off and Error Passive attacks**

ch.send frame(timeout=50000000,

```
ch.error_attack(repeat=2,
                timeout=50000000)
Note Attacks the frame set with set frame()
```

#### Freeze Doom Loop attack

```
ch.freeze_doom_loop_attack(repeat=2,
                           timeout=50000000)
```

Note Attacks the frame set with set frame()

#### **Double Receive attack**

```
ch.double_receive_attack(repeat=2,
                         timeout=50000000)
```

Note Attacks the frame set with set frame()

#### Diagnostics

```
ch.set can tx(recessive=False)
Returns True if RX is recessive
ch.send_square_wave()
Note | Sends a square wave on TX for 160 bit times
ch.loopback()
```

```
Waits for falling edge then transmits on TX
what is read on RX for 160 bit times
```

#### Janus attack

```
ch.send_janus_frame(sync_time=50,
                      split time=155,
                      timeout=50000000,
                      retries=0)
      split time default is 62.5% (bit time is 249)
     sync time default is 20%
      timeout default is about 17 seconds
```

#### Spoof attacks

```
ch.spoof frame(timeout=50000000,
                overwrite=False,
                sync time=0,
                split_time=0,
                second=False,
                retries=0,
                loopback_offset=93)
     if second is True then will spoof using a Janus frame
     if overwrite is True then sends an error passive spoof
      loopback_offset only used if overwrite is True
```

# Queues

```
frame in queue is
                                                                                                                      c.recv_tx_events()
                                                                                    sent on CAN
                                   c.send frame(frame)
                                                                                              Frame
                                                                   Priority queue
                                                                                               transmitted event
                                                                                                                 FIFO queue
c.send_frame(frame, fifo=True)
                                  FIFO queue
                                                                    (Up to 32 frames)
                                                                                                            (Up to 32 events)
                                                                                               Overflow event
                               (Up to 32 frames)
      c.recv()
                                                                FIFO queue
                                                                                                                    Frame
                                                                                                                    received
                                                                                                                    Error frame
                                                                                                                    received
                                                             (Up to 128 events)
v230306-1
                                                                                                       Overflow event
```