HTTP Live Streaming (HLS)

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Abstract

1 Video Source

HLS is NOT used for the upload.

1.1 iOS

AVCapture can be used.

2 Processing of video source

The small segments of video can be stitched together using *ffmpeg*.

3 Storage of Video Source

4 How to handle requests of video stream

5 How to Request and handle the response for a data source

5.1 iOS

MPMoviePlayer

5.2 Android

MediaController

5.3 Web

hls.js