

## Chapter 5 : Additional Reading Materials

- DC-Tcl

## DC-Tcl

Tcl = Tool Command Language (tickle):

- DC-Tcl is the command interface for DC in XG mode
- Built on the “open” industry-standard shell programming language Tcl
- DC-Tcl an interpreted scripting language

- Many Synopsys tools support Tcl for consistency, e.g. Design Compiler, Formality, PrimeTime, Physical Compiler and more.
- Tcl was originally developed by John K. Ousterhout at UC Berkeley.
- There are many books on the topic of Tcl programming, here are a few:
  - Tcl and the Tk Toolkit, John K. Ousterhout
  - Practical Programming in Tcl and Tk, Brent B. Welch
- Some Tcl web sites for reference and further information:
  - [www.tcl.tk](http://www.tcl.tk) (documentation and advanced packages for Tcl, same as [www.scripts.com](http://www.scripts.com))
  - [www.tclforeda.net](http://www.tclforeda.net) (many DC script examples and other useful tools for Logic Designers)

## Converting from dcsh to DC-Tcl

A program is available for users to migrate from “old” dcsh to DC-Tcl.

```
UNIX% dc-transcript my_script.scr my_script.tcl
```

- Will convert most commands in existing scripts to Tcl
- Only goes from DCSH to DC-Tcl
- Called from the UNIX prompt

- The dc-transcript utility accurately translates most existing dcsh mode scripts.
- The dc-transcript does not do the following:
  - Does not check the syntax of your dcsh mode scripts, although serious syntax errors will stop the translation
  - Does not, in general, check the semantics of your commands
  - Does not optimize your scripts
  - Does not, in general, teach you how to write Tcl scripts
  - Does not always update your dcsh mode commands to the most current and preferred Tcl mode commands

## Executing DC-Tcl Scripts

- Commands can be typed:
  - Interactively in DC Tcl

```
dc_shell-xg-t> echo "Running my.tcl..."
dc_shell-xg-t> source -echo -verbose my.tcl
```

- Executed in batch mode

```
UNIX% dc_shell-xg-t -f my.tcl | tee -i my.log
```

The tee command displays the results on the screen and writes them into the specified log file.

## Tcl Basics

- Tcl command =
  - One or more **words** separated by white space
  - First word is **command name**, others are **arguments**
  - Returns **string result**
- Tcl script =
  - Sequence of **commands**
  - Commands are separated by newlines and/or semi-colons

Examples:

```
set a 22          set the variable 'a' to 22
echo "Hello World!" world's most common program
```

## Variable Substitution

- Syntax: **`$varName`**
- Variable name is letters, digits, underscores
- Substitution may occur anywhere within a word:

Sample commands	Results
set b 66	66
set a b	b
set a \$b	66
set a \$b+\$b+\$b	66+66+66
set a \$b.3	66.3
set a \$b4	no such variable

- To remove a variable, use the command **unset**, example:
  - `unset b`
- Variables can be concatenated with strings in many ways, e.g. to get the contents of the variable **b** concatenated with the string "test", you type:
  - `set a ${b}test` -> "66test"
- Variables do not need declaration as in languages like C, Pascal, etc., since there is only one "type" of variable – a string. The string may be interpreted in different ways by the command itself, e.g. the **expr** command (shown later) may interpret the string as an integer or as a floating point number.

## Nested Commands

- Syntax: **`[commands...]`**
- Evaluate command, return result
- May occur anywhere within a word:

Sample command	Result
set b 8	8
set a [expr \$b+2]	10
set a "b-3 is [expr \$b-3]"	b-3 is 5



**Command substitution produces:**  
set a "b-3 is 5"  
**Then, the command "set" is executed**

Note: "expr" is a Tcl function that performs math operations.

## Defining Words

- Words end or break at **white space** and **semicolons**, except:
  - Double-quotes prevent breaks  
`set a "x is $x; y is $y"`
  - Curly braces prevent breaks and substitutions  
`set a {[expr $b*$c]}`
  - Backslashes escape special characters  
`set a word\ with\ \$\ and\ space`
  - Backslashes can escape newline (line-continuation)  
`report_constraint \  
-all_violators`

- `set x 3`
- `set y 5`
- `set a "x is $x; y is $y": #Sets the variable a to "x is 3; y is 5"`
- `set a {[expr $b*$c]} ; #Sets the variable a to "[expr $b*$c]"`
- `set a word\ with\ \$\ and\ space: #Sets variable a to "word with $ and space"`
- `report_constraint \  
all_violators`  
Make sure that there is no space after the backslash. "Line-continuation" means "backslash - newline."
- Notice that a \+newline is evaluated as a space. e.g.  
`set a "1 2\  
3 4"`  
sets a to "1 2 3 4" – with a space between the 2 and the 3!

## Comments in DC-Tcl

```
# Comments in Tcl

# If you want to comment on the same line, be sure
# to use a semicolon before the comment:

set header_str "Output Header"; # Same line comment
```

This semicolon is required!

Comment a line in a DC-Tcl script using the '#' character

## Using Wildcards

- DC-Tcl supports two wildcard characters:
  - \* will match zero to 'n' characters
  - ? matches exactly 1 character

Examples:

```
dc_shell-xg-t> help create*
dc_shell-xg-t> set_input_delay 5 -clock CLK \
    [get_ports BUS*]
```

## Arithmetic Expressions

To evaluate arithmetic expressions use the `expr` command.

```
dc_shell-xg-t> set period 10.0
10.0

dc_shell-xg-t> set freq [expr 1 / $period]
0.1

dc_shell-xg-t> echo "Freq = " [expr $freq * 1000] "MHz"
Freq = 100.0 MHz

dc_shell-xg-t> set_load [expr [load_of \
    ssc_core_slow/and2a0/A] * 5] [all_outputs]
```

- To have the result of `expr` represented as a floating point number, at least one of the numbers involved in the calculation has to be a float. The number 7 becomes 7.0 if floating point is required.
- e.g. the command:
  - `expr 5/2`
  - will return 2.
- If a floating point answer is required, use:
  - `expr 5.0/2`
  - This will return 2.5

## Using Lists in DC-Tcl

Arrange *your* data as lists, example:

```
dc_shell-xg-t> set colors {red green blue}
red green blue
dc_shell-xg-t> echo $colors
red green blue
dc_shell-xg-t> set Num_of_Elements [llength $colors]
3
dc_shell-xg-t> set colors [lsort $colors]
blue green red

dc_shell-xg-t> set link_library {*}
*
dc_shell-xg-t> lappend link_library tc6a.db opcon.db
* tc6a.db opcon.db
dc_shell-xg-t> echo $link_library
* tc6a.db opcon.db
```

- To manipulate lists, use Tcl built-in list commands:
- `concat` Concatenates two lists and returns a new list
- `join` Joins elements of a list into a string
- `lappend` Creates a new list by appending elements to a list
- `lindex` Returns a specific element from a list
- `linsert` Creates a new list by inserting elements into a list
- `list` Returns a list formed from its argument
- `llength` Returns the number of elements in a list
- `lrange` Extracts elements from a list
- `lreplace` Replaces a specific range of elements in a list
- `lsearch` Searches a list for a regular expression
- `lsort` Sorts a list
- `split` Splits a string into a list

## Iterate through Lists

The following example iterates over a list:

```
set all_colors "red green blue"

foreach color $all_colors {
    echo $color is a nice color...
}
```

```
red is a nice color...
green is a nice color...
blue is a nice color...
```

## Objects and Attributes

- Recall that designs consist of **objects**:
  - Designs, cells, ports, pins, clocks, and nets
- In order to keep track of circuit functionality and timing, DC attaches many **attributes** to each of these objects:
  - Ports** can have the following attributes
    - `direction`                      `driving_cell`
    - `max_capacitance`              `others...`
  - Designs** can have the following attributes
    - `area`                              `operating_conditions_max`
    - `max_area`                        `others...`

## Accessing the Synopsys Database

- Access to DC **objects** in DC-Tcl is achieved through **collections** - a DC extension to standard Tcl
- Collections** are generally created by `get_` or `all_` commands:

**Example:**

```
get_ports clk*
set myclocks [all_clocks]
set hi_cap_pins [get_pins
busdriver/tristate*]
```

- Partial list of `get_*` and `all_*` commands:
  - `get_cells`                      # Create a collection of cells
  - `get_clocks`                    # Create a collection of clocks
  - `get_designs`                   # Create a collection of designs
  - `get_libs`                       # Create a collection of libraries
  - `get_nets`                       # Create a collection of nets
  - `get_pins`                       # Create a collection of pins
  - `get_ports`                     # Create a collection of ports
  - `all_clocks`                    # Create a collection of all\_clocks
  - `all_designs`                   # Create a collection of all\_designs
  - `all_inputs`                    # Create a collection of all\_inputs
  - `all_outputs`                   # Create a collection of all\_outputs
  - `all_registers`                # Create a collection of all\_registers
- When these commands are issued, DC **internally** creates a group of objects, along with all their attributes.

## Collections Are Referenced by a Handle

Just like lists, **collections** have special access commands.

```
dc_shell-xg-t> set foo [get_ports p*]
{"pclk", "pframe_n", "pidse1", "pad[31]"...}
dc_shell-xg-t> sizeof_collection $foo
50
dc_shell-xg-t> query_objects $foo
{"pclk", "pframe_n", "pidse1", "pad[31]"...}
```

Collection commands return a **collection handle**, NOT a list!  
A list, containing the names of all the objects returned by the `get_` or `all_` command is echoed to the screen.

Standard Tcl list commands (`concat`, `llength`, etc) **will not work** with the output of a collection command!

## Manipulating Collections

```
dc_shell-xg-t> help *collection*
add_to_collection        # Add object(s)
remove_from_collection # Remove object(s) from a
                         collection
. . .
```

```
dc_shell-xg-t> set pci_ports [get_ports "DATA*"]

dc_shell-xg-t> set pci_ports [add_to_collection \
                              $pci_ports [get_ports CTRL*]]

dc_shell-xg-t> set all_inputs_except_clk \
                              [remove_from_collection [all_inputs] \
                              [get_ports CLK]]
```

- `dc_shell-xg-t> help *collection*`
- `add_to_collection` # Add object(s)
- `compare_collections` # compares two collections
- `copy_collection` # Make a copy of a collection
- `filter_collection` # Filter a collection, resulting in a new collection
- `foreach_in_collection` # Iterate over a collection
- `index_collection` # Extract object from collection
- `remove_from_collection` # Remove object(s) from a collection
- `sizeof_collection` # Number of objects in a collection
- `sort_collection` # Create a sorted copy of a collection
- `dc_shell-xg-t> help *object*`
- more collection related commands...

## Filtering Collections

- Use the `filter_collection` command to get only objects you are interested in:

```
filter_collection [get_cells *] "ref_name =~ AN*"
filter_collection [get_cells *] "is_mapped != true"
```

- The `-filter` option is a nice short-cut:

```
get_cells * -filter "dont_touch == true"
set fastclks [get_clocks * -filter "period < 10"]
```

- Relational operators are:

```
==, !=, >, <, >=, <=, =~, !~
```

- Description of the examples in the previous slide:
  1. Returns all cells starting with the name "AN"
  2. Returns all unmapped cells
  3. Returns all cells with the "dont\_touch" attribute
  4. Returns all clocks with a period smaller than 10
- `filter_collection` creates a new collection, or an empty string if no objects match the expression.
- The `-filter` option is more efficient, because the collection does not have to be read twice.
- Other examples:
  - `get_cells -hier -filter "is_unmapped != true"`
  - `get_cells -hier -filter "is_hierarchical == true"`
- To see all DC defined attributes:
  - `dc_shell-xg-t> list_attributes -application`

## Summary – Lists/Collections

- *Lists* are structures to store *YOUR* data
- *Collections* are used to access *DB* data
- List commands should not be used on collections and vice versa



The above is a strong recommendation. DC does allow some mixing of lists and collections, this does not mean that it should be done.

The following is allowed:

```
set port_col [list [get_ports a"] [get_ports b"]]
port_col: is a list with two collections. This list may be passed to other collection manipulation commands.
```

It is better to convert the command to this:  
`set port_col [get_ports "a" b"]`

## Recommendations

- Avoid using aliases and abbreviating command names in scripts
- Use common extensions:  
e.g. `foo.tcl`
- Use full option names in commands:  
`create_clock -period 5 [get_ports clk]`
- Avoid "snake scripts"
  - "Snake scripts" are scripts that call scripts, that call scripts: Very hard to debug.
- Avoid sourcing scripts from your `.synopsys_dc.setup` file, since these scripts will be executed automatically every time you start the tool.

## Need Help?


DC Tcl Help:

- Commands:

```
help create*
help -verbose create_clock
create_clock -help
man create_clock
```

- Variables:

```
printvar *_library
echo $target_library
man target_library
```



- `dc_shell-xg-t> help *clock`
- `clock` # Builtin
- `create_clock` # `create_clock`
- `create_test_clock` # `create_test_clock`
- `remove_clock` # `remove_clock`
- `remove_propagated_clock` # `remove_propagated_clock`
- `report_clock` # `report_clock`
- `set_propagated_clock` # `set_propagated_clock`
- `dc_shell-xg-t> help -verbose create_clock`
- `create_clock` # `create_clock`
  - `[-name clock_name]` (name for the clock)
  - `[-period period_value]` (period of the clock)
  - `[-waveform edge_list]` (alternating rise, fall times for 1 period)
  - `[port_pin_list]` (list of ports and/or pins)

## Command Summary (Lecture, Lab)



<code>dc-transcript</code>	UNIX utility used to translate DCSH script to DC-Tcl script
<code>set</code>	Read and write variables
<code>echo</code>	Display a value of a variable
<code>help</code>	Display command help information
<code>foreach</code>	Iterate through a list
<code>llength</code>	Returns the number of elements in a list
<code>sizeof_collection</code>	Returns the number of elements in a collection
<code>query_objects</code>	Returns object names of a collection
<code>add_to_collection</code>	Add objects to a collection
<code>remove_from_collection</code>	Remove objects from a collection
<code>get_attribute</code>	Returns the value of an attribute on a list of design or library objects
<code>filter_collection</code>	Filter an existing collection
<code>man</code>	Displays reference manual pages
<code>printvar</code>	Prints the values of one or more variables