

NATIONAL UNIVERSITY OF SINGAPORE

EE3206/EE3206E - INTRODUCTION TO
COMPUTER VISION AND IMAGE PROCESSING

INSTRUCTIONS TO CANDIDATES :

1. This paper contains **FOUR (4)** questions and comprises **FIVE (5)** pages.
2. Answer all questions.
3. All questions carry equal marks.
4. This is a CLOSED BOOK examination.
5. Start the answer to each question on a fresh page.
6. This question book is NOT to be taken out of the examination hall.

Question 1

- (a) A digital image $f(x, y)$ is of size 1000×1000 . Denoting the DFT of $f(x, y)$ by $F(u, v)$, obtain the DFTs of the following functions in terms of $F(u, v)$:

- (i) $f_1(x, y) = 2f(x, y)$
- (ii) $f_2(x, y) = f(x + 100, y)$
- (iii) $f_3(x, y) = f(x, y) + 100$

(9 marks)

- (b) State whether you would expect the following noise-removal methods to work well in reducing salt noise in images. Explain your answers.

- (i) Median filter
- (ii) Minimum mean-square error (MMSE) filter
- (iii) Image averaging

(9 marks)

- (c) The following transformation functions are applied to an image with gray levels $r = 0, 1, \dots, 255$. Describe, in general, the effects of each of the transformations:

- (i) $T_1(r) = 255 - r$
- (ii) $T_2(r) = \begin{cases} 2r & 0 \leq r \leq 127 \\ 255 & 128 \leq r \leq 255 \end{cases}$
- (iii) $T_3(r) = \begin{cases} 255 & 80 \leq r \leq 100 \\ r & \text{elsewhere} \end{cases}$

(7 marks)

Question 2

- (a) The 5×5 11-level image below is to be enhanced using histogram equalisation. Obtain the transformation function that achieves this and show the histogram-equalised image.

(10 marks)

1	1	1	1	1
1	1	1	1	1
2	2	2	2	2
3	3	3	3	3
5	5	5	5	5

- (b) The histograms of three 6-level images, I_1 , I_2 and I_3 , are given in the table below.

Gray level		0	1	2	3	4	5
Number of pixels	I_1	230	230	160	160	110	110
	I_2	175	165	170	150	180	160
	I_3	0	20	400	500	80	0

- Calculate the entropy of I_1 in bits and in Hartleys.
- Without doing any computation, state which one of the three images has the most information content. Explain your answer.
- Derive the Huffman code for I_1 .
- Briefly explain why run-length coding is unlikely to result in high compression ratios in images containing significant amounts of fine textural features.

(15 marks)

Question 3

- (a) In the applications listed below, what image acquisition device (e.g., 2D CCD camera, scanner, etc) would you use to obtain a digital image of the object of interest?

(8 marks)

S/No.	Object of interest	Application
1	Lateral (side) X-ray of the skull	Analysis of tooth alignment
2	Painting	Virtual art gallery
3	Printed circuit board	Inspection for missing components
4	Machine part moving along a conveyor belt	Inspection for manufacturing defects

- (b) Show the result of applying the Laplacian operator to the image of Figure 1. Compare the use of the Laplacian and Sobel operators as edge detectors.

(6 marks)

- (c) Figure 2 shows an edge map where each “x” indicates an edge point. It is desired to use the Hough transform to detect the straight lines present in the 80×80 image.

(i) What is the representation of the circled edge point in θ - ρ parameter space?

(ii) The accumulator array is set up as follows:

Array size: $-90^\circ < \theta \leq 90^\circ$, $-30 < \rho \leq 30$

Cell size: $\Delta\theta = 5^\circ$, $\Delta\rho = 1$

Assuming that the edge points come from two straight lines, estimate the locations of the accumulator cells with the two largest values.

(Hint: What are the equations of the lines?)

(11 marks)

0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	10	0	0	10	0	0
0	0	10	10	0	0	0	0
0	0	10	10	10	0	0	0
0	0	10	10	10	10	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0

Figure 1

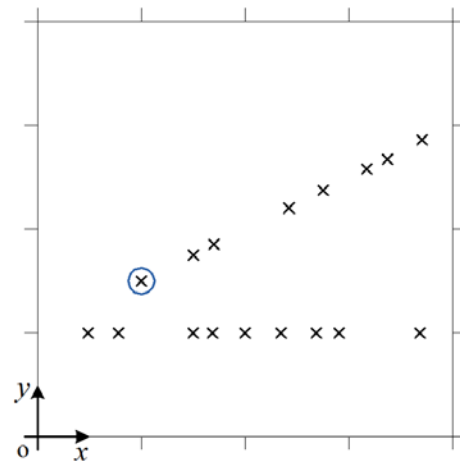


Figure 2

Question 4

- (a) Sketch the distance-angle and slope-density functions for the elliptical contour shown in Figure 3. Are the signatures invariant to rotation, scaling and translation of the object?

(10 marks)

- (b) A 4-level image contains textures T1 and T2 (Figure 4).

- (i) Describe briefly a general procedure for image segmentation using textural properties/features. Your answer should cover the salient points.
- (ii) Can gray-level histogram statistics be used to classify the two textures? Explain your answer.
- (iii) Local property statistics may be used to quantify texture. The forward difference in the x direction, represented by the mask

$$\begin{bmatrix} -1 & 1 \end{bmatrix},$$

is applied to texture T1. Sketch the histogram of the result.

- (iv) Explain why the above local property is not suitable for differentiating between textures T1 and T2. Suggest a suitable local property and explain how the two textures may be classified. Your solution should include the definition of a suitable texture descriptor and the texture values obtained for each of the textures.

(15 marks)

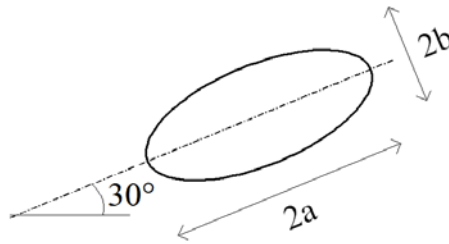


Figure 3

	:	:	:	:	
...	0	1	2	3	...
...	0	1	2	3	...
...	0	1	2	3	...
:	:	:	:		

T1

	:	:	:	:			
...	0	1	2	3	...		
	...	0	1	2	3	...	
		...	0	1	2	3	...
			:	:	:	:	

T2

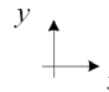


Figure 4