## **Chapter 5 : Additional Reading Materials**

• DC-Tcl



#### **DC-Tcl**



#### Tcl = Tool Command Language (tickle):

- DC-Tcl is the command interface for DC in XG mode
- Built on the "open" industry-standard shell programming language Tcl
- DC-Tcl an interpreted scripting language

Many Synopsys tools support Tcl for consistency, e.g. Design Compiler, Formality, PrimeTime, Physical Compiler and more.

Tcl was originally developed by John K. Ousterhout at UC Berkeley.

There are many books on the topic of Tcl programming, here are a few:

- Tcl and the Tk Toolkit, John K. Ousterhout
- Practical Programming in Tcl and Tk, Brent B. Welch

Some Tcl web sites for reference and further information:

www.tcl.tk (documentation and advanced packages for Tcl, same as www.scriptics.com) www.tclforeda.net (many DC script examples and other useful tools for Logic Designers)

For training on Tcl, please refer to three additional workshops from CES.

The Power of Tcl 1: Becoming a Proficient Tcl User

The Power of Tcl 2: Creating High-Impact Procedures

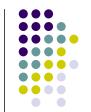
The Power of Tcl 3: Direct Access through Collections and Attributes





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#### Converting from dcsh to DC-Tcl



A program is avilable for users to migrate from "old" dcsh to DC-Tcl.

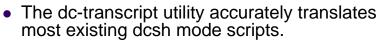
UNIX% dc-transcript my\_script.scr my\_script.tcl

- Will convert most commands in existing scripts to Tcl
- Only goes from DCSH to DC-Tcl
- Called from the UNIX prompt

The dc-transcript utility accurately translates most existing dcsh mode scripts.

The dc-transcript does not do the following:

- Does not check the syntax of your dcsh mode scripts, although serious syntax errors will stop the translation
- Does not, in general, check the semantics of your commands
- Does not optimize your scripts
- Does not, in general, teach you how to write Tcl scripts
- Does not always update your dcsh mode commands to the most current and preferred Tcl mode commands





- The dc-transcript does not do the following:
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  - Does not, in general, check the semantics of your commands
  - Does not optimize your scripts
  - Does not, in general, teach you how to write Tcl scripts
  - Does not always update your dcsh mode commands to the most current and preferred Tcl mode commands

## **Executing DC-Tcl Scripts**



- Commands can be typed:
  - Interactively in DC Tcl

```
dc_shell-xg-t> echo "Running my.tcl..."
dc_shell-xg-t> source -echo -verbose my.tcl
```

Executed in batch mode

```
UNIX% dc_shell-xg-t -f my.tcl | tee -i my.log
```

The tee command displays the results on the screen and writes them into the specified log file.

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#### **Tcl Basics**

- Tcl command =
  - One or more words separated by white space
  - First word is command name, others are arguments
  - Returns string result
- Tcl script =
  - Sequence of commands
  - Commands are separated by newlines and/or semicolons

#### Examples:



#### **Variable Substitution**



- Syntax: \$ varName
- Variable name is letters, digits, underscores
- Substitution may occur anywhere within a word:

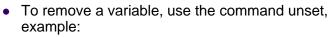
Sample commands	Results
set b 66	66
set a b	b
set a \$b	66
set a \$b+\$b+\$b	66+66+66
set a \$b.3	66.3
set a \$b4	no such variable

To remove a variable, use the command unset, example:

unset b

Variables can be concatenated with strings in many ways, e.g. to get the contents of the variable b concatenated with the string "test", you type:

Variables do not need declaration as in languages like C, Pascal, etc., since there is only one "type" of variable – a string. The string may be interpreted in different ways by the command itself, e/g/ the expr command (shown later) may interpret the string as an integer or as a floating point number.





- unset b
- Variables can be concatenated with strings in many ways, e.g. to get the contents of the variable b concatenated with the string "test", you type:
  - set a \${b}test -> "66test"
- Variables do not need declaration as in languages like C, Pascal, etc., since there is only one "type" of variable – a string. The string may be interpreted in different ways by the command itself, e.g. the expr command (shown later) may interpret the string as an integer or as a floating point number.

#### **Nested Commands**

- Syntax: [commands...]
- Evaluate command, return result
- May occur anywhere within a word:

```
Sample command Result set b 8 8 set a [expr $b+2] 10 set a "b-3 is [expr $b-3]" b-3 is 5
```



Command substitution produces: set a "b-3 is 5" Then, the command "set" is executed

Note: "expr" is a Tcl function that performs math operations.

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#### **Defining Words**

- Words end or break at white space and semicolons, except:
  - Double-quotes prevent breaksset a "x is \$x; y is \$y"
  - Curly braces prevent breaks and substitutionsset a {[expr \$b\*\$c]}
  - Backslashes escape special charactersset a word\ with\ \\$\ and\ space
  - Backslashes can escape newline (linecontinuation)

```
report_constraint \
   -all violators
```

```
set x 3
set y 5
set a "x is $x; y is $y"; #Sets the variable a to "x is 3; y is 5"
set a {[expr $b*$c]}
                                                 ; #Sets the variable a to "[expr
$b*$c1"
set a word\ with\ \$\ and\ space ; #Sets variable a to "word with $ and
space"
report_constraint \
  all violators
      Make sure that there is no space after the backslash. "Line-continuation" means
      "backslash - newline."
Notice that a \+newline is evaluated as a space. e.g.
set a "1 2\
3 4"
sets a to "1 2 3 4" – with a space between the 2 and the 3!
```



```
• set x 3
```

- set y 5
- set  $\bar{a}$  "x is \$x; y is \$y"; #Sets the variable a to "x is 3; y is 5"
- set a {[expr \$b\*\$c]} ; #Sets the variable a to "[expr \$b\*\$c]"
- set a word\ with\ \\$\ and\ space; #Sets variable a to "word with \$ and space"
- report\_constraint \ all\_violators

Make sure that there is no space after the backslash. "Line-continuation" means "backslash – newline."

- Notice that a \+newline is evaluated as a space. e.g.
- set a "1 2\
  3 4"

sets a to "1  $\,$  2  $\,$  3  $\,$  4" – with a space between the 2 and the 3!

#### **Comments in DC-Tcl**



## **Using Wildcards**



- DC-Tcl supports two wildcard characters:
  - \* will match zero to 'n' characters
  - matches exactly 1 character

#### Examples:

#### **Arithmetic Expressions**



To evaluate arithmetic expressions use the expr command.

To have the result of expr represented as a floating point number, at least one of the numbers involved in the calculation has to be a float. The number 7 becomes 7.0 if floating point is required.

e.g. the command:

expr 5/2

will return 2.

If a floating point answer is required, use:

expr 5.0/2

This will return 2.5



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- e.g. the command:
  - expr 5/2
  - will return 2.
- If a floating point answer is required, use:
  - expr 5.0/2
  - This will return 2.5

## **Using Lists in DC-Tcl**



#### Arrange *your* data as lists, example:

```
dc_shell-xg-t> set colors {red green blue}
red green blue
dc_shell-xg-t> echo $colors
red green blue
dc_shell-xg-t> set Num_of_Elements [llength $colors]
3
dc_shell-xg-t> set colors [lsort $colors]
blue green red
```

```
dc_shell-xg-t> set link_library {*}

*
dc_shell-xg-t> lappend link_library tc6a.db opcon.db

* tc6a.db opcon.db
dc_shell-xg-t> echo $link_library

* tc6a.db opcon.db
```

#### To manipulate lists, use Tcl built-in list commands:

concat	Concatenates two lists and returns a new list	
join	Joins elements of a list into a string	
lappend	Creates a new list by appending elements to a list	
lindex	Returns a specific element from a list	
linsert	Creates a new list by inserting elements into a list	
list	Returns a list formed from its argument	
llength	Returns the number of elements in a list	
lrange	Extracts elements from a list	
lreplace	eplace Replaces a specific range of elements in a list	
lsearch	Searches a list for a regular expression	
lsort	Sorts a list	
split	Splits a string into a list	

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• linsert Creates a new list by inserting elements into a list

list
 llength
 Returns a list formed from its argument
 Returns the number of elements in a list

1range
 Extracts elements from a list

lreplace
 Replaces a specific range of elements in a list

• lsearch Searches a list for a regular expression

• lsort Sorts a list

split
 Splits a string into a list

#### **Iterate through Lists**



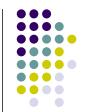
#### The following example iterates over a list:

```
set all_colors "red green blue"

foreach color $all_colors {
   echo $color is a nice color...
}
```

red is a nice color...
green is a nice color...
blue is a nice color...

#### **Objects and Attributes**



- Recall that designs consist of objects:
  - Designs, cells, ports, pins, clocks, and nets
- In order to keep track of circuit functionality and timing, DC attaches many attributes to each of these objects:
  - Ports can have the following attributes
     direction driving\_cell
     max\_capacitance others...
  - Designs can have the following attributes
     area operating\_conditions\_max
     max\_area others...

# Accessing the Synopsys Database



- Access to DC objects in DC-Tcl is achieved through collections - a DC extension to standard Tcl
- Collections are generally created by get\_ or all\_ commands:

#### **Example:**

```
get_ports clk*
set myclocks [all_clocks]
set hi_cap_pins [get_pins
busdriver/tristate*]
```

```
Partial list of get_* and all_* commands:
```

```
# Create a collection of cells
get_cells
                 # Create a collection of clocks
get_clocks
                 # Create a collection of designs
get_designs
get_libs
                 # Create a collection of libraries
                 # Create a collection of nets
get_nets
get_pins
                 # Create a collection of pins
                 # Create a collection of ports
get_ports
all_clocks
                 # Create a collection of all_clocks
all_designs
                 # Create a collection of all_designs
                 # Create a collection of all_inputs
all_inputs
                 # Create a collection of all_outputs
all_outputs
all_registers
                 # Create a collection of all_registers
```

When these commands are issued, DC **internally** creates a group of objects, along with all their attributes.

```
• Partial list of get_* and all_* commands:
                  # Create a collection of cells
 get_cells
                                                       . . . .
                  # Create a collection of clocks
 get_clocks
                  # Create a collection of designs
 get_designs
get_libs
                  # Create a collection of libraries
                  # Create a collection of nets
get_nets
                  # Create a collection of pins
get_pins
                  # Create a collection of ports
get_ports
                  # Create a collection of all_clocks
all_clocks
 all_designs
                   # Create a collection of all_designs
all_inputs
                   # Create a collection of all_inputs
all_outputs
                   # Create a collection of all_outputs
• all_registers
                   # Create a collection of all_registers
```

When these commands are issued, DC internally creates a group of objects,

along with all their attributes.

#### **Collections Are Referenced by a Handle**



## Just like lists, collections have special access commands.

```
dc_shell-xg-t> set foo [get_ports p*]
{"pclk", "pframe_n", "pidsel", "pad[31]"...}
dc_shell-xg-t> sizeof_collection $foo
50
dc_shell-xg-t> query_objects $foo
{"pclk", "pframe_n", "pidsel", "pad[31]"...}
```

Collection commands return a <u>collection handle</u>, NOT a list!

A list, containing the names of all the objects returned by the **get\_** or **all\_** command is echoed to the screen.

Standard Tcl list commands (concat, llength, etc) will not work with the output of a collection command!

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A list, containing the names of all the objects returned by the **get\_** or **all\_** command is echoed to the screen.

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### **Manipulating Collections**

#### dc\_shell-xg-t> help \*collection\*

more collection related commands...

```
add to collection
                  # Add object(s)
compare_collections # compares two collections
copy_collection
                     # Make a copy of a collection
filter collection
                      # Filter a collection, resulting
                         in a new collection
foreach_in_collection # Iterate over a collection
                      # Extract object from collection
index collection
remove from collection # Remove object(s) from a
                         collection
sizeof_collection
                      # Number of objects in a
                         collection
sort_collection
                      # Create a sorted copy of a
                         collection
dc_shell-xg-t> help *object*
```

- dc\_shell-xg-t> help \*collection\*
- add\_to\_collection # Add object(s)
- compare\_collections # compares two collections
- copy\_collection # Make a copy of a collection
- filter\_collection # Filter a collection, resulting
   in a new collection
- foreach\_in\_collection # Iterate over a collection
- index\_collection # Extract object from collection
- remove\_from\_collection # Remove object(s) from a collection
- sizeof\_collection # Number of objects in a collection
- sort\_collection # Create a sorted copy of a collection
- dc\_shell-xg-t> help \*object\*
- more collection related commands...



#### **Filtering Collections**

 Use the filter\_collection command to get only objects you are interested in:

```
filter_collection [get_cells *] "ref_name =~ AN*"
filter_collection [get_cells *] "is_mapped != true"
```

The -filter option is a nice short-cut:

```
get_cells * -filter "dont_touch == true"
set fastclks [get_clocks * -filter "period < 10"]</pre>
```

Relational operators are:

```
==, !=, >, <, >=, <=, =~, !~
```

Description of the examples above:

- 1. Returns all cells starting with the name "AN"
- 2. Returns all unmapped cells
- 3. Returns all cells with the "dont touch" attribute
- 4. Returns all clocks with a period smaller than 10

filter\_collection creates a new collection, or an empty string if no objects match the expression.

The -filter option is more efficient, because the collection does not have to be read twice.

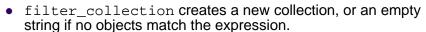
#### Other examples:

```
get_cells -hier -filter "is_unmapped != true"
get_cells -hier -filter "is_hierarchical == true"
```

To see all DC defined attributes:

```
dc_shell-xg-t> list_attributes -application
```

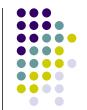
- Description of the examples in the previous slide:
  - 1. Returns all cells starting with the name "AN"
  - 2. Returns all unmapped cells
  - 3. Returns all cells with the "dont\_touch" attribute
  - 4. Returns all clocks with a period smaller than 10



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- Other examples:
- get\_cells -hier -filter "is\_unmapped != true"
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- To see all DC defined attributes:
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## **Summary – Lists/Collections**



- Lists are structures to store YOUR data
- Collections are used to access DB data
- List commands should not be used on collections and vise versa



The above is a strong recommendation. DC does allow some mixing of lists and collections, this does not mean that it should be done.

The following is allowed:

set port\_col [list [get\_ports a\*] [get\_ports b\*]]

port\_col: is a list with two collections. This list may be passed to other collection manipulation commands.

It is better to convert the command to this:

set port\_col [get\_ports "a\* b\*"]

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The following is allowed:

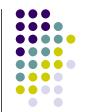
```
set port_col [list [get_ports a*] [get_ports b*]]
```

port\_col: is a list with two collections. This list may be passed to other collection manipulation commands.

It is better to convert the command to this:

```
set port col [get ports "a* b*"]
```

#### Recommendations



- Avoid using aliases and abbreviating command names in scripts
- Use common extensions:

```
e.g. foo.tcl
```

- Use full option names in commands:
   create\_clock -period 5 [get\_ports clk]
- Avoid "snake scripts"
  - "Snake scripts" are scripts that call scripts, that call scripts: Very hard to debug.
- Avoid sourcing scripts from your
   .synopsys\_dc.setup file, since these scripts will be executed automatically every time you start the tool.

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#### **Need Help?**

#### DC Tcl Help:

• Commands:

```
help create*
help -verbose create_clock
create_clock -help
man create_clock
```

Variables:

```
printvar *_library
echo $target_library
man target_library
```

#### dc\_shell-xg-t> help \*clock

```
clock  # Builtin

create_clock  # create_clock

create_test_clock  # create_test_clock

remove_clock  # remove_clock

remove_propagated_clock  # remove_propagated_clock

report_clock  # report_clock

set_propagated_clock  # set_propagated_clock
```

#### dc\_shell-xg-t> help -verbose create\_clock



```
• dc_shell-xg-t> help *clock
  clock
                           # Builtin
   create_clock
                           # create_clock
  create_test_clock
                           # create_test_clock
  remove_clock
                           # remove_clock
  remove_propagated_clock #
  remove_propagated_clock
   report_clock
                           # report_clock
   set_propagated_clock
                           # set_propagated_clock
• dc_shell-xg-t> help -verbose create_clock
   create_clock # create_clock
     [-name clock_name]
                            (name for the clock)
     [-period period_value] (period of the clock)
     [-waveform edge_list] (alternating rise,
     fall times for 1 period)
     [port_pin_list] (list of ports and/or pins)
```

#### **Command Summary (Lecture, Lab)**

UNIX utility used to translate DCSH script to DC-Tcl script
Read and write variables
Display a value of a variable
Display command help information
Iterate through a list
Returns the number of elements in a list
Returns the number of elements in a collection
Returns object names of a collection
Add objects to a collection
Remove objects from a collection
Returns the value of an attribute on a list of design or library objects
Filter an existing collection
Displays reference manual pages
Prints the values of one or more variables