

Codes

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Codes

We want to code texts as sequences of 0's and 1's.

A simplest way:

Use a fixed number of bits for each symbol.

Example: For texts written in English we have 26 letters and 5 punctuation characters (comma, period, question mark, exclamation, apostrophe) and the space. This totals to 32.

There are $2^5 = 32$ five-bit binary words; we can use each such word to encode the 32 symbols.

For instance

00000	for	a
00001	for	b
00010	for	c
⋮		

So, the code for the word abba becomes

00000 00001 00001 00000

This coding does not take into account the frequency of the letters.

If we want to compress our codes (of texts) we need to be more clever.

Idea:

Use short binary words to represent frequently used letters.

We need to be careful though.

Consider:

0 represents a

1 represents b

00 represents c

01 represents d.

The code for "bad" is 1001.

However 1001 can be decoded
ambiguously:

baab, bcb, bad.

Prefix codes fix the ambiguity of decoding.

Let S be a set of letters.

A prefix code of S is a rule f that maps each $x \in S$ to a binary word $f(x)$ such that for distinct letters $x, y \in S$ $f(x)$ and $f(y)$ are not prefixes of one AND the other.

Example.

$$S = \{ a, b, c, d \}$$

$$f_1(a) = 11$$

$$f_2(a) = 11$$

$$f_1(b) = 01$$

$$f_2(b) = 10$$

$$f_1(c) = 001$$

$$f_2(c) = 01$$

$$f_1(d) = 10$$

$$f_2(d) = 001$$

$$f_1(e) = 000$$

$$f_2(e) = 000$$

Let S be an alphabet AND
 f be a prefix code for S .

Then each text

$$x_1 x_2 x_3 \dots x_n$$

has a code

$$f(x_1)f(x_2)f(x_3)\dots f(x_n).$$

When we decode this sequence
we get back the original
text (no ambiguity occurs):

$$x_1 x_2 x_3 \dots x_n ,$$

Let x be a letter, and f_x be a number representing the frequency of x appearing in texts. So, a natural condition on f_x is

$$0 \leq f_x \leq 1$$

We postulate that the sum of frequencies of letters in S equals 1:

$$\sum_{x \in S} f_x = 1.$$

Example:

$$S = \{a, b, c, d, e\}$$

$$f_a = 0.32 \quad , \quad f_b = 0.25$$

$$f_c = 0.20 \quad , \quad f_d = 0.18 \quad , \quad f_e = 0.05$$

$$\text{So,} \quad f_a + f_b + f_c + f_d + f_e = 1.$$

Consider the sum, over all $x \in S$,
of the frequencies of x times
the length $f(x)$:

$$\sum_{x \in S} f_x \cdot |f(x)|.$$

This represents the average
number of bits required per
letter.

Notation: $ABL(f)$.

Example. $S = \{a, b, c, d, e\}$

$$f_a = 0.32, \quad f_b = 0.25, \quad f_c = 0.2,$$

$$f_d = 0.18, \quad f_e = 0.05.$$

$$d_1(a) = 11, \quad d_1(b) = 01$$

$$d_1(c) = 001, \quad d_1(d) = 10$$

$$d_1(e) = 000.$$

Then $ABL(d_1) =$

$$0.32 \times 2 + 0.25 \times 2 + 0.2 \times 3 +$$

$$0.18 \times 2 + 0.05 \times 3 = 2.25$$

Similarly, for f_2 :

$$f_2(a) = 11, \quad f_2(b) = 10, \quad f_2(c) = 01,$$

$$f_2(d) = 001, \quad f_2(e) = 000$$

we have $ABL(f_2) =$

$$0.32 \times 2 + 0.25 \times 2 + 0.2 \times 2 +$$

$$0.18 \times 3 + 0.05 \times 3 = 2.23.$$

So f_2 is more optimal

than f_1 . The prefix

code f_2 saves more space (or gives a better compression) than f_1

Problem:

Input: Alphabet S ,
frequencies f_x for
all $x \in S$.

Output: A prefix code f
for S that minimizes
the average number of bits
per letter

$$ABL(f) = \sum_{x \in S} f_x \cdot |f(x)|.$$

Binary trees and prefix codes

Example.

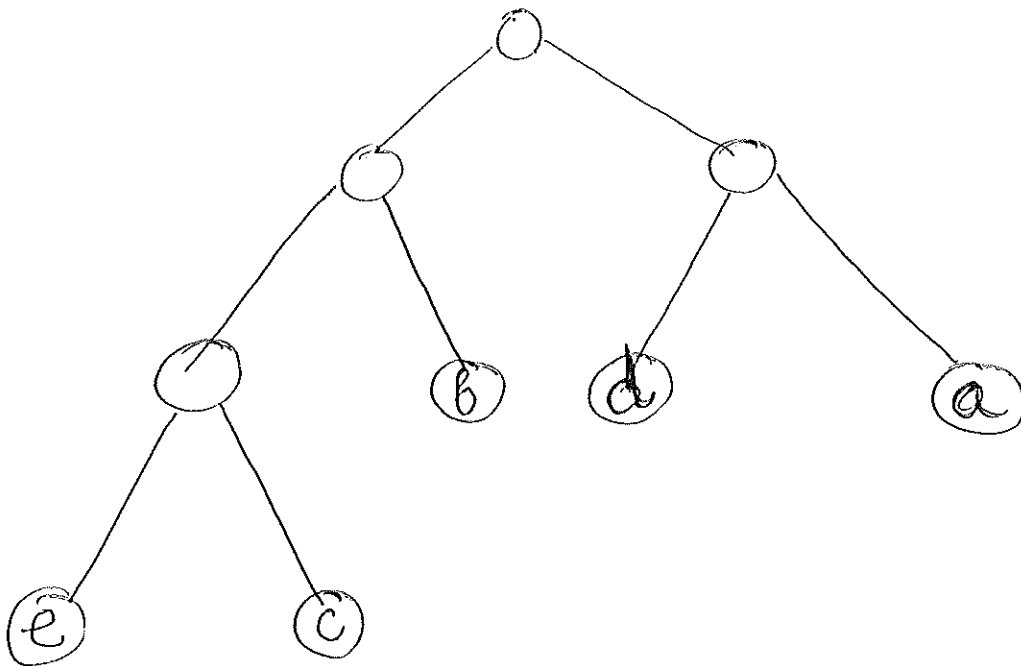
$$S = \{a, b, c, d, e\}$$

$$d_1(a) = 11, \quad d_1(b) = 01$$

$$d_1(c) = 001, \quad d_1(d) = 10$$

$$d_1(e) = 000$$

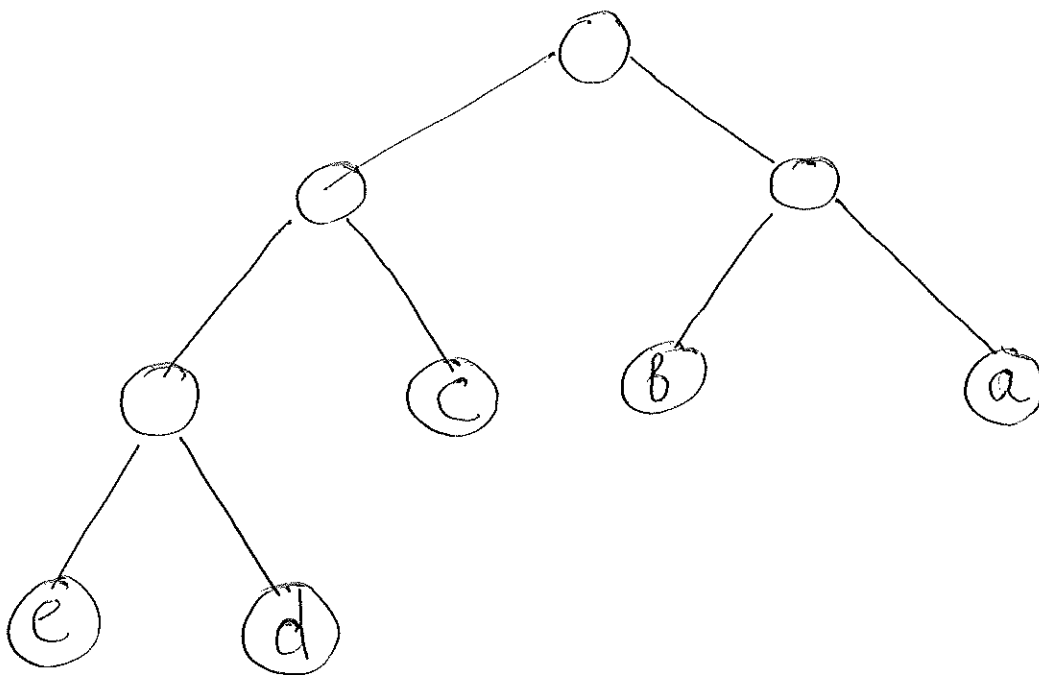
We can represent d_1 as a tree:



Similarly for \mathcal{J}_2 :

$$\mathcal{J}_2(a) = 11, \quad \mathcal{J}_2(b) = 10, \quad \mathcal{J}_2(c) = 01$$

$$\mathcal{J}_2(d) = 001, \quad \mathcal{J}_2(e) = 000$$



In general, every prefix code determines a binary tree whose leaves are labeled by letters.

Let T be a binary tree
such that

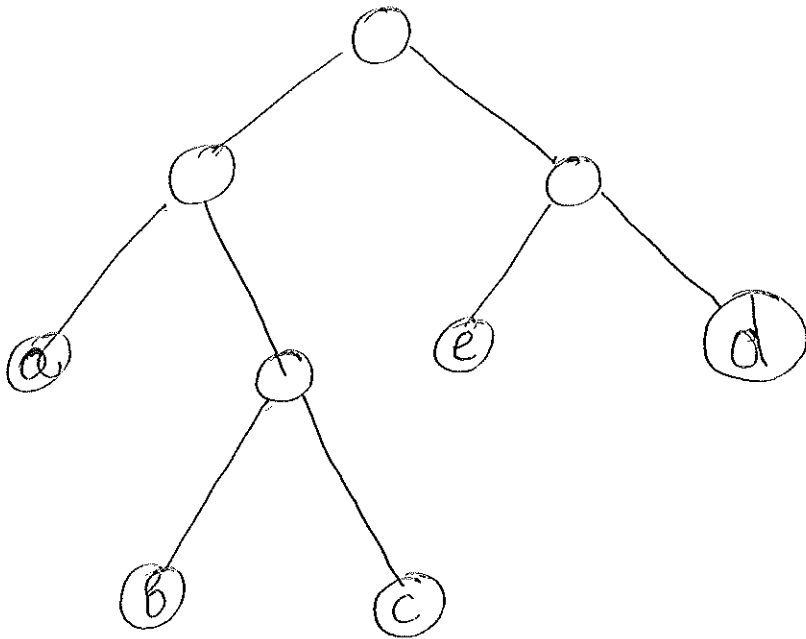
(1) The number of leaves
of T equals the number
of letters of S

(2) Leaves of T are labeled
by distinct letters of S .

Fact. The tree above
defines a prefix code of S .

Example

$$S = \{a, b, c, d, e\}$$



$$f(00) = a \quad f(010) = b$$

$$f(011) = c \quad f(10) = e$$

$$f(11) = d$$

Fact. The binary tree that corresponds to an optimal prefix code is full.

Indeed, let f be optimal. Let T be the tree built from the prefix code f .

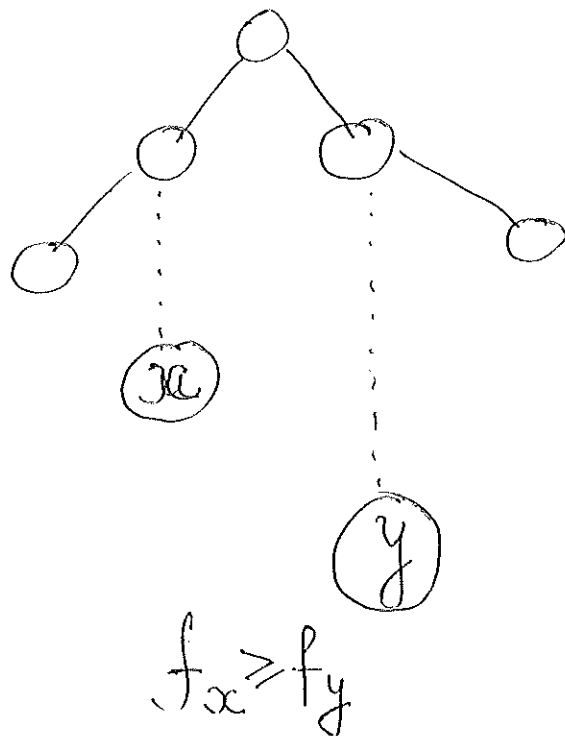
Let u be an internal node with exactly one child.

Case 1. v is the root of T .

Delete v and obtain new tree T' . The prefix code built from T' is more optimal than f .

Case 2. v is not the root. Let w be the child of v . Remove w and make the children of w to be v 's children. New tree defines more optimal code than f .

Let T^* be a binary tree that corresponds to an optimal prefix code. Let u, v be leaves of T^* such that $\text{depth}(u) < \text{depth}(v)$. Then for labels x and y of u and v we have $f_x \geq f_y$.



Indeed, suppose $f_x < f_y$.

Let f^* be the code obtained from T^* .

We change T^* by labeling u with y and v with x .

The changed tree defines a new prefix code f .

Now

$$\begin{aligned} \sum_{x' \in S} f_{x'} \cdot |f^*(x)| &= \sum_{x'} f_{x'} \cdot |f(x)| = \\ &= f_x |u| + f_y |v| - (f_y \cdot |u| + f_x \cdot |v|) = \\ &= (|u| - |v|) (f_x - f_y) < 0. \end{aligned}$$

Let T^* be a tree as above.

Let v be a node in T^*

with the largest depth.

T^* is a full binary tree.

Hence v has a sibling w ,

And w must be a leaf.

This implies:

Two lowest frequency letters
of S are assigned to
leaves that are siblings in T^* .

Huffman's algorithm:

If S has two letters, encode them by 0, 1.

Else

Let y^*, z^* be two lowest-frequency letters.

Set $S' = (S - \{y^*, z^*\}) \cup \{w\}$,

$$f_w = f_{y^*} + f_{z^*}$$

Construct a prefix code f' for S' .

Let T' be the tree for f' .

Define a prefix code for S as follows:

Start with T' .

Take the leaf labeled by w .

Add two children of w .

Label them by y^* and z^* .

Stop.

Example: $S = \{a, b, c, d, e\}$,

$$f_a = 0.32, f_b = 0.25, f_c = 0.2, f_d = 0.18, f_e = 0.05.$$

$$S' = \{a, b, c, (de)\},$$

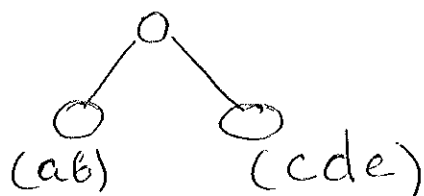
$$f_{(de)} = 0.18 + 0.05 = 0.23.$$

$$S'' = \{a, b, (cde)\}, \quad f_{(cde)} = 0.2 + 0.23 = 0.43$$

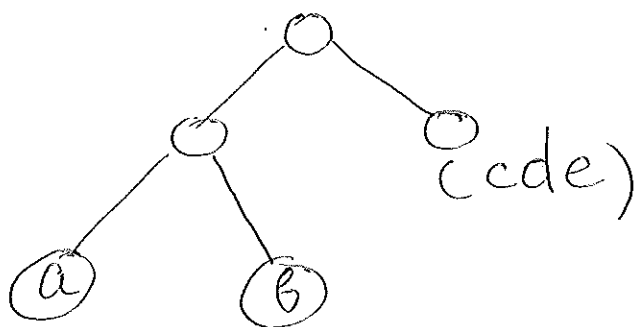
$$S''' = \{(ab), (cde)\}.$$

So:

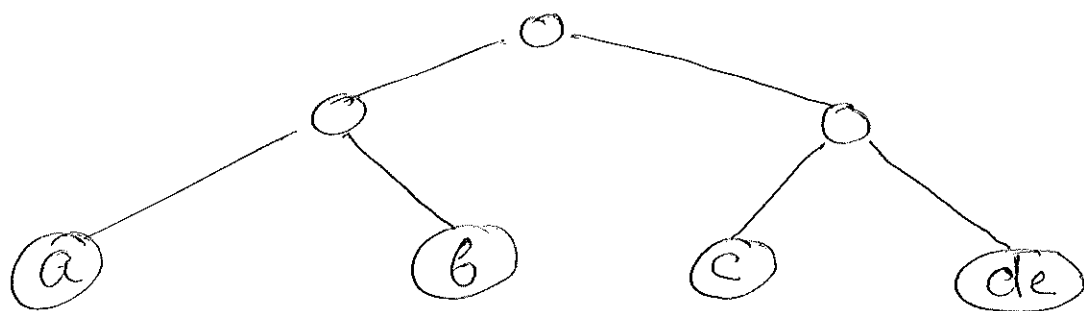
T''' :



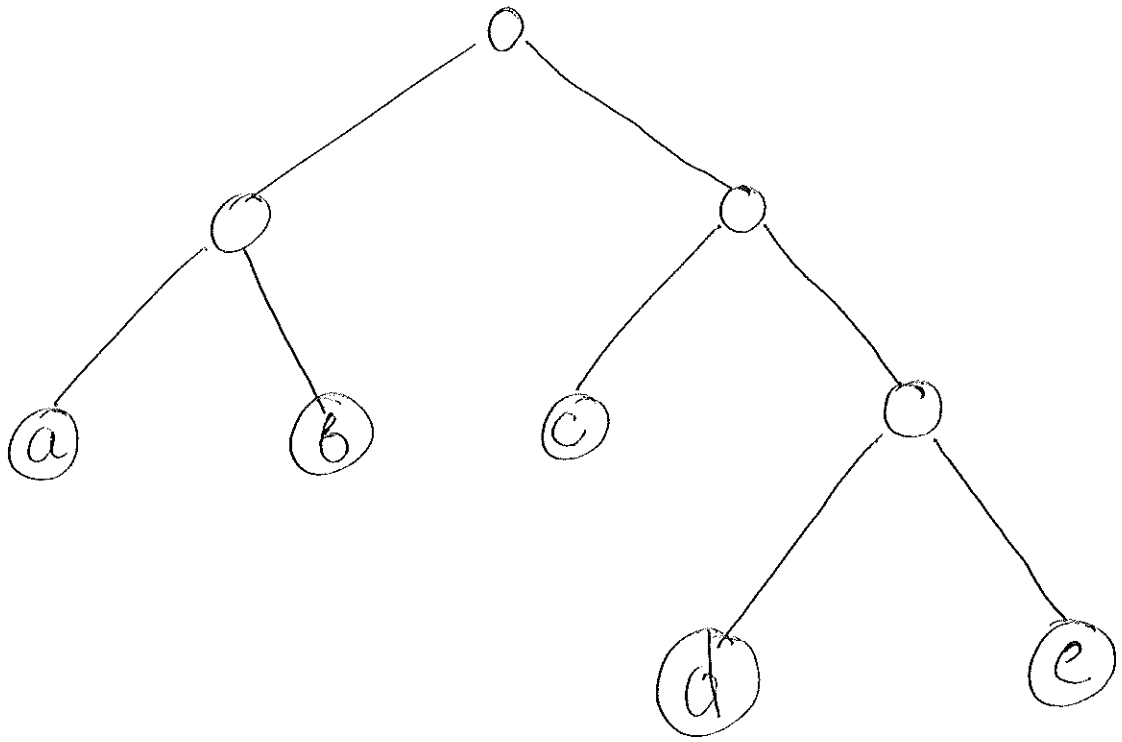
T'' :



T' :



T:



Now we explain why the algorithm produces an optimal solution.

This is done by induction on the size of S .

Clearly, the solution is optimal for alphabets S with exactly two letters.

Suppose S has $k+1$ letters. Let y^*, z^* be the lowest-frequency in S .

Then $S' = (S - \{y^*, z^*\}) \cup \{w\}$ with $f_w = f_{z^*} + f_{y^*}$

has k letters.

Run the algorithm on S' .

By induction it produces
a tree T' determining
an optimal prefix code f' .

By the algorithm T is obtained
from T' by adding two
leaves and labeling them
by y^* and z^* .

Let f be the prefix code
defined by T .

It is easy to see the following equality:

$$ABL(T) = f_\omega + ABL(T').$$

Let Z be a tree such that

$$ABL(Z) < ABL(T).$$

Define Z' from Z as we defined T' from T .

Making the same reasoning as we did for T , we have:

$$ABL(Z) = f_\omega + ABL(Z').$$

Thus

$$ABL(T) = f_\omega + ABL(T') >$$

$$> ABL(Z) = f_\omega + ABL(Z').$$

$$\text{So, } ABL(T') > ABL(Z').$$

This contradicts the inductive assumption.