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1
2 # <Ben Hunt>, CS 2318-253, Assignment 2 Part 1 Program B
# Checks if a user-entered int between 0 & 255 (inclusive) is less than 32
4
  # & displays 0 if so, otherwise (32 or higher) displays 1
5
  # Uses Bitwise operations to acheive this goal. AND OR NOR XOR ect.
6
7
  # 14 Lines or less added after #read input integer
9
         .data
10 legend1: .asciiz "0: less than 32\n"
11 legend2:
            .asciiz "1: 32 or higher\n"
12 inPrompt: .asciiz "Enter an integer between 0 and 255: "
13 outLab:
            .asciiz "It is "
15
16 .text
17
         .globl main
18 main:
19
         li $v0, 4
20
         la $a0, legend1
21
         syscall
                              # print legend line 1
         la $a0, legend2
22
23
                              # print legend line 2
         syscall
24
         la $a0, inPrompt
25
         syscall
                              # print input prompt
26
27
         li $v0, 5
28
         syscall
                              # read input integer
29
30
31
         32
         # Write NO MORE THAN 14 lines of code that involve using
33
         # ONLY the following:
34
         # - syscall
35
         # - syscall supporting instructions (e.g.: li to load $v0)
36
         # - instruction to make a saved copy
37
         # - bit manipulating instructions (ANDing, ORing, XORing,
           NORing and shifting - only whatever that are needed)
38
         # so that the program will work just like the sample runs
39
         # shown at the bottom.
40
41
         # You MUST test your completed program for AT LEAST the
42
         # test cases shown (and include the result in hardcopy).
43
         44
         move $t0, $v0
45
                            # $t0 = $v0 save current number in temporary variable
46
         srl $t0, $t0, 0x02
                           # shift $t0 right by 2 places
47
         or $t0, $t0, $v0
                           # or $t0 with $v0 (temporary variable from earlier)
48
                           # save result in $t1, $t1 = $t0
         move $t1, $t0
         srl $t0, $t0 0x01
49
                           # Shift $t0 right by 1 place
                           # or $t0 with $t1
50
         or $t0, $t0, $t1
                           # and $t0 with 0x00111111 clear 2 MSB's
51
         andi $t0, $t0, 0x3F
52
         srl $t0, $t0, 0x05  # shift $t0 right by 5 places
53
54
                       # put address into $a0
         la $a0, outLab
55
         li $v0, 4
                         # print string (It is)
56
         syscall
57
58
                           # $a0 = $t0 (Preparing for output,
        move $a0, $t0
59
                           # $v0 requires $a0 as argument. so have to set $a0)
                           # print integer
60
         li $v0, 1
61
         syscall
62
63
64
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65 66

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68
 69
 70
 71
 72
 73
 74
 75
 76
 77
 78
 79
                  80
 81
                  li $v0, 10
                                         # exit
82
                  syscall
83
85 # 0: less than 32
 86 # 1: 32 or higher
 87 # Enter an integer between 0 and 255: 0
 88 # It is 0
 89
   # -- program is finished running --
 90
 91
 92
   # Reset: reset completed.
 93
   # 0: less than 32
 94
 95
   # 1: 32 or higher
 96
   # Enter an integer between 0 and 255: 31
 97
   # It is 0
98 # -- program is finished running --
99
100
101
   # Reset: reset completed.
102
103
   # 0: less than 32
104
   # 1: 32 or higher
105
    # Enter an integer between 0 and 255: 32
106
   # It is 1
107
    # -- program is finished running --
108
109
110 # Reset: reset completed.
111
112
    # 0: less than 32
113
    # 1: 32 or higher
114
    # Enter an integer between 0 and 255: 64
115
    # It is 1
116
    # -- program is finished running --
117
118
    #
119
   # Reset: reset completed.
120
   #
121
   # 0: less than 32
122 # 1: 32 or higher
123 # Enter an integer between 0 and 255: 128
124 # It is 1
125
   # -- program is finished running --
126
127
128 # Reset: reset completed.
129
130 # 0: less than 32
131 # 1: 32 or higher
132 # Enter an integer between 0 and 255: 255
```

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