





# Control variates with kernel smoothing: toward faster than root n rates

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# **Outline**

#### Introduction

Monte Carlo with control variates

Kernel Smoothing methods

New utilisation of Kernel Smoothing

Numerical Simulation

Conclusion





## Introduction

Monte Carlo with control variates Kernel Smoothing methods New utilisation of Kernel Smoothing Numerical Simulation Conclusion



#### Introduction





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# Introduction

- ▶ Problem : estimating  $I = \int g(x)f(x)dx$ , with  $f: \mathbb{R}^d \mapsto \mathbb{R}$  a density
- How: thanks to a Monte Carlo method
- Goal: get a faster convergence thanks to:
  - Control variates methods
  - Improvements with Kernel smoothing





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# **Outline**

#### Monte Carlo with control variates





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# Control variable estimator

Estimator : 
$$\hat{l}_n(\phi) = \frac{1}{n} \sum_{i=1}^n \frac{g(X_i)f(X_i) - \phi(X_i)}{q(X_i)}$$

with 
$$\phi(x) = \sum_{k=1}^{m} \beta_k \phi_k(x)$$
 s.t.  $\forall \int \phi_k = 0$ .

UnBiased estimator & Variance to minimise





# research of an optimal $\hat{\phi}$

▶ Optimisation problem :  $\hat{\beta} \in \underset{\beta \in \mathbb{R}^m}{\operatorname{argmin}} \frac{1}{n-1} \sum_{i=1}^n \left( \frac{f(X_i)g(X_i)}{q(X_i)} - \beta Z_i - \hat{l}_n(\beta) \right)^2$ 

Conclusion

- ► With  $\forall i \in \{1,...,n\}, Z_i = (\frac{\phi_1(X_i)}{q(X_i)},...,\frac{\phi_m(X_i)}{q(X_i)})^T$ .
- ▶ Hilbert projection Theorem :  $\hat{\beta} = (Z_c^T Z_c)^{-1} (Z_c) G$ .
- $ightharpoonup Z_c = (Z_1 \bar{Z}, Z_2 \bar{Z}, ..., Z_n \bar{Z})^T, \ \bar{Z} = \frac{1}{n} \sum_{i=1}^n Z_i$
- $G = \left(\frac{f(X_1)g(X_1)}{q(X_1)}, ..., \frac{f(X_n)g(X_n)}{q(X_n)}\right)^T$





# Asymptotic behavior

## Asymptotic convergence

$$\sqrt{n}(\hat{I}_n^{cv}(\hat{\beta})-I) \xrightarrow{d} \mathcal{N}(0,\sigma_m^2)$$

So:

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- Result due to the TCL, and the Slutsky lemma
- Z as it was defined in the previous slide





## **Numeric Simulation**

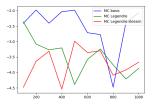


Figure: Plot of the log error for the three methods (1000 points)

- ▶ MC Legendre : OLS with the theoretical formula
- sklearn With the linear regression method





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# **Outline**

Kernel Smoothing methods





# General Kernel smoothing method

- Kernels : for  $h > 0, \int K_h = 1$
- General idea, approximate a function u, by  $\hat{u}(x) = \frac{1}{n} \sum_{i} K_h(x X_i)$
- Problem :  $\mathbb{E}[\hat{u}] = 1$ . It means that it is not a control variate
- ► Control variate :  $h_x(X) = \frac{K_h(x-X)}{g(X)} 1$ .





Conclusion

# **New Optimisation problem**

$$\hat{\alpha} \in \underset{\alpha \in \mathbb{R}^m}{\operatorname{argmin}} \sum_{i} \left( \frac{f(X_i)g(X_i)}{q(X_i)} - \sum_{j=1}^{m} \alpha_j \left( \frac{K_h(X_i - X_j)}{q(X_i)} - 1 \right) \right)^2$$





## Numeric simulation

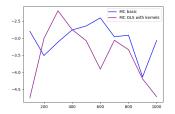


Figure: Kernel Smoothing vs MC Naif (dim 1)

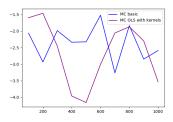


Figure: Kernel Smoothing vs MC Naif (dim 10)





# Comparison Legendre versus Kernel approach

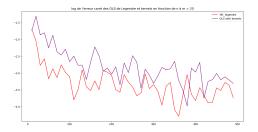


Figure: Log square error of Legendre & Kernels





# **Outline**

New utilisation of Kernel Smoothing





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# Estimator $\tilde{\phi}_m(x)$

- New estimator of gf:  $\tilde{\phi}_m(x) = \frac{1}{m} \sum_{i=1}^m \frac{g(X_j')f(X_j')}{q(X_i')} K_h(x X_j')$
- Mathematical model: Based on Kernels
- Solution : no OLS/LASSO this time





# Conclusion Bias & Variance of $\tilde{\phi}_m(x)$

## Bias

bias = 
$$gf(x) + \int (gf(x - hu) - gf(x)) \times K(u)du$$

- $| \int (gf(x-hu)-gf(x))K(u)du \leq Lh\mathbb{E}[K_h] \times 1 \xrightarrow{h\to 0} 0$
- ▶ unbiased estimator when  $h \rightarrow 0$ .

#### **Variance**

$$\sigma_K^2(x) = \frac{1}{m} V_q(\frac{g(X_1')f(X_1')}{q(X_1')} K_h(x - X_1'))$$







# From $\tilde{\phi}_m(x)$ to a control variate

We have almost an unbiased estimator of gf, but not yet a control variate:

Conclusion

$$\mathbb{E}[\frac{\tilde{\phi}_m}{q}(X)] = \frac{1}{m} \sum_{j=1}^m \frac{g(X_j')f(X_j')}{q(X_j')} \times 1 = \hat{\mu}_m$$

Solution:

- ► Take :  $\forall i \in \{1,...,n\}, Z_{m,i} = \frac{\ddot{\phi}_m}{\sigma}(X_i) \hat{\mu}_m$
- Estimator :

$$\hat{I}_{n}^{cv}(\tilde{\phi}_{m}) = \frac{1}{n} \sum_{i=1}^{n} \frac{g(X_{i})f(X_{i}) - Z_{m,i}}{q(X_{i})}$$





Conclusion

# Mean & Variance of $\hat{I}_{n}^{cv}(\tilde{\phi}_{m})$

#### Mean

$$\mathbb{E}[\hat{I}_n^{cv}(\tilde{\phi}_m)] = \mathbb{E}\Big[\frac{g(X_1)f(X_1) - Z_{m,1}}{q(X_1)}\Big] = I$$

# Variance

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$$V(\hat{I}_{n}^{cv}(\tilde{\phi}_{m})) = \frac{V(\frac{g(X_{1})f(X_{1})}{q(X_{1})}) + V(\frac{\phi(X_{1})}{q(X_{1})})}{n} - 2Cov(\frac{g(X_{1})f(X_{1})}{q(X_{1})}, \frac{\phi(X_{1})}{q(X_{1})^{2}}) - I^{2}$$





# **Outline**

Numerical Simulation





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# Simulation method

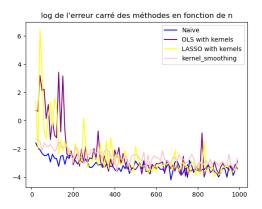
#### Two method were implemented:

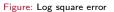
- the OLS
- LASSO method





# Numeric estimation of Monte Carlo I









# **Outline**

Conclusion





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# Conclusions and future works

- 3 different theoretical methods used
- Simulations made relying of thoose methods
- results : not really concluding



