



Software Engineer

Benjamin Jacquet

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Portfolio: benjacquet.github.io

Experience

JULY 2012 TO SEPTEMBER 2019 (7 years)

Hôtel Club Port La Galère, Théoule sur Mer (o6) - Luxury Concierge

Team training and management, guest welcoming, VIP services planification, coordination with several other services.

Projects

./Minishell - C

Implementation of a shell terminal and its main features using multiprocessing.

./Cub3D - C

Implementation of a Wolfenstein 3D inspired game engine using ray-casting algorithms.

./Inception - Docker

Multi Docker container web server setup (nginx, MariaDB and Wordpress + php).

./ft_irc - C++98

Implementation of an IRC server and all of the features mentioned in the RFC 2812.

./ft_containers - C++98

Implementation of containers Stack, Vector, Map and Set of the Standard Template Library.

./ft_transcendence - HTML, CSS, TS, Node.js, Vue.js, Nuxt.js, Vuetify, Colyseus

Implementation of an online multiplayer Pong with matchmaking and social features using WebSockets.

Skills

Programming Languages:

C/C++, Javascript/Typescript, HTML5, CSS3, ASMx64.

Operating Systems:

Linux, Windows, MacOS.

Frameworks:

Node.js, Vue.js, Nuxt.js, Vuetify, Colyseus.

Languages:

Anglais courant, Italien avancé.

Technologies:

Git, Docker (docker-compose, Dockerfile), Nginx, Make.

Soft Skills:

Autonomous, Curious, Empathic, Leadership, Rigorous.

Education

OCTOBER 2022 TO THIS DAY (ongoing)

42, Paris (75) - Titre RNCP7 - Expert in Software Architecture

OCTOBER 2019 TO OCTOBER 2022

42, Paris (75) - Completed all projects of the common core

SEPTEMBER 2012 TO JULY 2014

Lycée Anne Sophie Pic, Toulon (83)- BTS Hôtellerie Restauration option "Arts de la table"

Hobbies

Reading: Science-fiction, Thriller, Fantasy, **Sport:** Weight training, running, Self Improvement.

Virtual/Augmented Reality.

Travel: Italy, USA, Hungary, Denmark, Canary, Guadeloupe.