

## Instructions for adding CLR to Caffe.

**Modify `sgd_solver.cpp`:**

```
} else if (lr_policy == "triangular") {  
  
    int itr = this->iter_ - this->param_.start_lr_policy();  
  
    int cycle = 1 + itr / (2*this->param_.stepsize());  
  
    if(itr > 0) {  
  
        float x = (float) (itr - (2*cycle-1)*this->param_.stepsize());  
  
        x = x / this->param_.stepsize();  
  
        rate = this->param_.base_lr() + (this->param_.max_lr()- this->param_.base_lr()) *  
            std::max(double(0), (1.0 - fabs(x))/cycle);  
  
    } else {  
  
        rate = this->param_.base_lr();  
  
    }  
  
} else if (lr_policy == "triangular2") {  
  
    int itr = this->iter_ - this->param_.start_lr_policy();  
  
    if(itr > 0) {  
  
        int cycle = itr / (2*this->param_.stepsize());  
  
        float x = (float) (itr - (2*cycle+1)*this->param_.stepsize());  
  
        x = x / this->param_.stepsize();  
  
        rate = this->param_.base_lr() + (this->param_.max_lr()- this->param_.base_lr()) *  
            std::min(double(1), std::max(double(0), (1.0 - fabs(x))/pow(2.0, double(cycle))));  
  
    } else {
```

```
rate = this->param_.base_lr();  
}
```

**Modify caffe.proto in message SolverParameter:**

```
optional float start_lr_policy = 41;  
optional float max_lr = 42; // The maximum learning rate for CLR policies
```