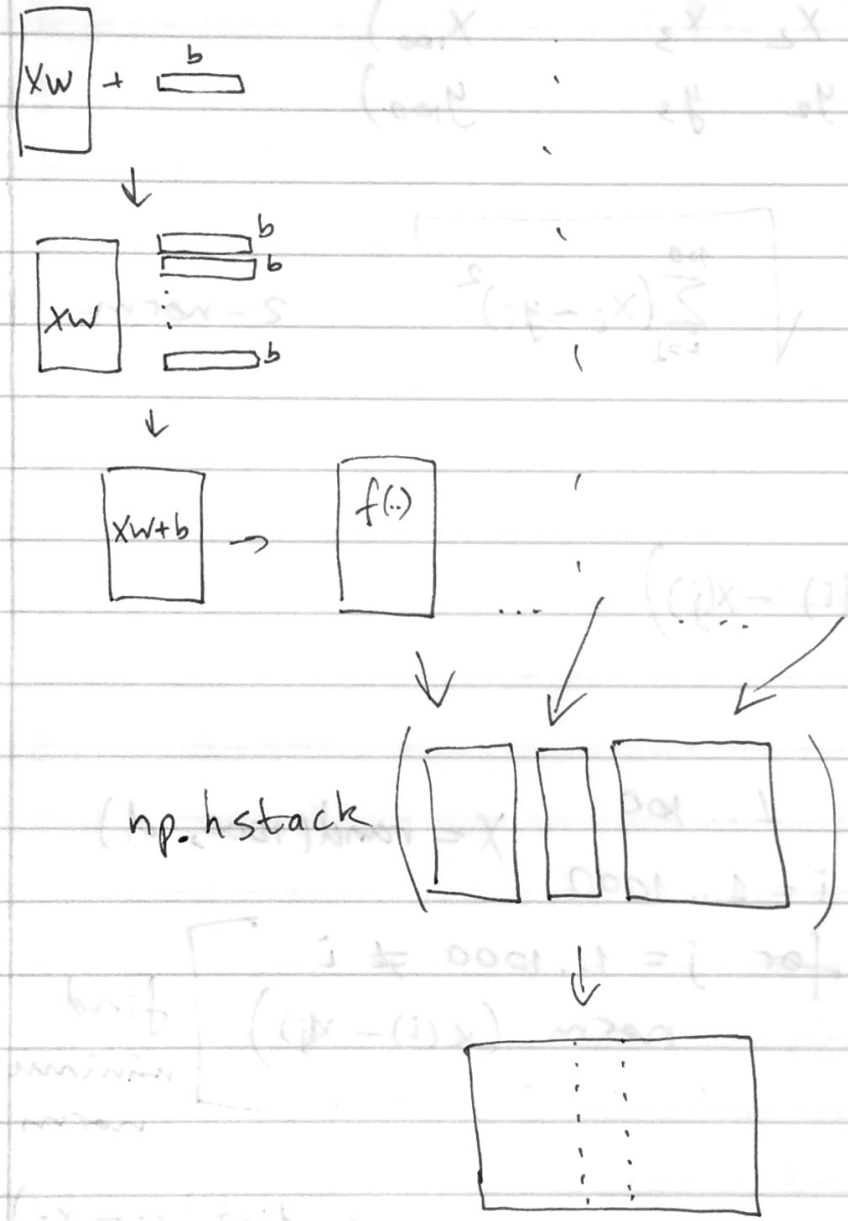
High-Performance ELM iterative solver

- Define precision
- Use triangular matrices

21 Sep
9:00
Rent Inst



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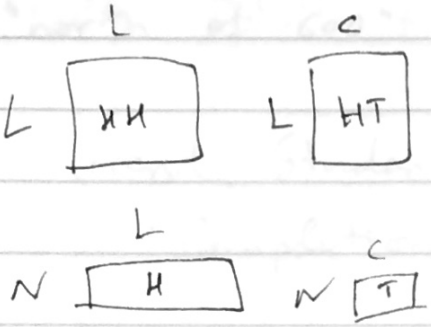
cuBLAS dsyrk / ssyrk
MAGMA sposv-gpu / dposv-gpu

Use ELM tutorial style similar to Atlassin tutorial

Branch for a new feature, and merge.
Use "rebase" if original project was fixed meanwhile.

GPU memory:



$$L(L+N+C) + NC$$

$$L(L+C) + N(L+C) = (L+N)(L+C)$$

Auto-detect "N"