

# CS 516: COMPILERS

## Lecture 10

### *Topics*

- Parsing

### *Materials*

- `lec10.zip`

Creating an abstract representation of program syntax.

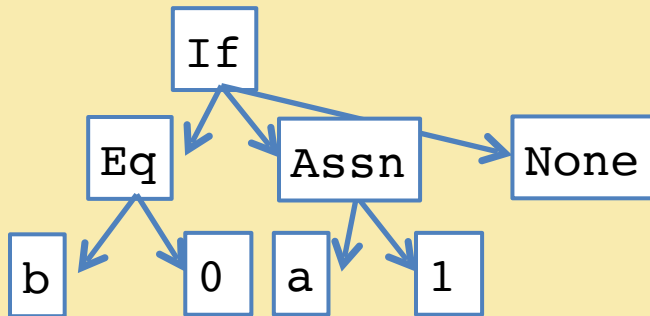
# PARSING

# Today: Parsing

Token stream:

if	(	b	==	0	)	{	a	=	0	;	}
----	---	---	----	---	---	---	---	---	---	---	---

Abstract Syntax Tree:



Intermediate code:

```
l1:
    %cnd = icmp eq i64 %b, 0
    br i1 %cnd, label %l2,
    label %l3
l2:
    store i64* %a, 1
    br label %l3
l3:
```

Assembly Code

```
l1:
    cmpq %eax, $0
    jeq l2
    jmp l3
l2:
    ...
```

Lexical Analysis

Parsing

Analysis & Transformation

Backend

# Today: Parsing

Source Code

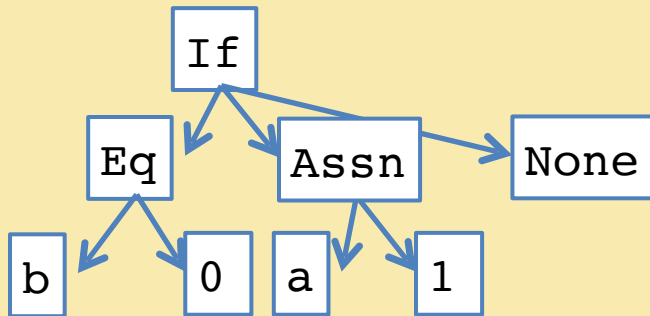
(Character stream)

```
if (b == 0) { a = 1; }
```

Token stream:

if	(	b	==	0	)	{	a	=	0	;	}
----	---	---	----	---	---	---	---	---	---	---	---

Abstract Syntax Tree:



Assembly Code

```
11: cmpq %eax, $0
    jeq 12
    jmp 13
12:
...
```

Lexical Analysis

Parsing

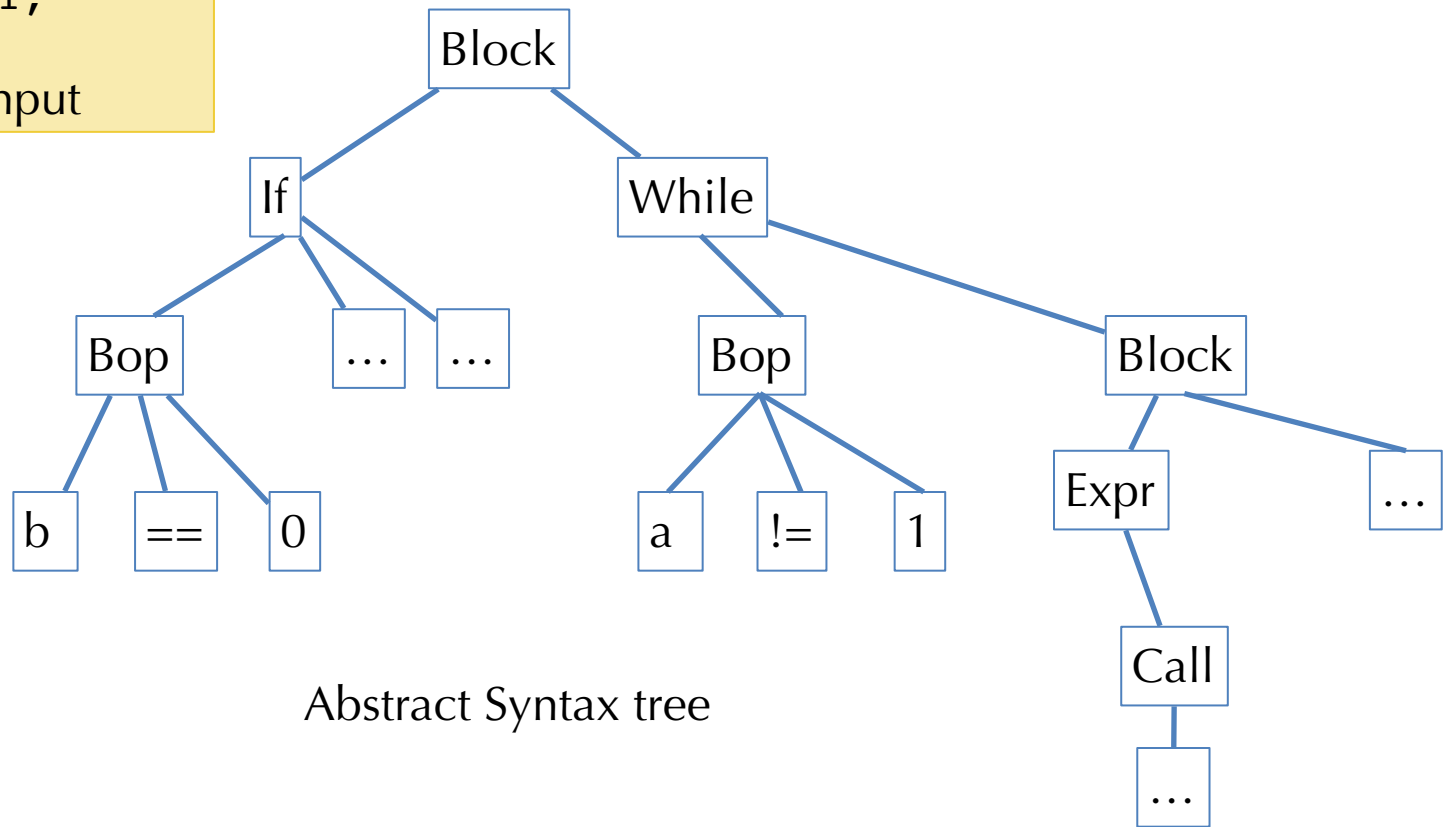
Analysis & Transformation

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# Parsing: Finding Syntactic Structure

```
{  
  if (b == 0) a = b;  
  while (a != 1) {  
    print_int(a);  
    a = a - 1;  
  }  
}
```

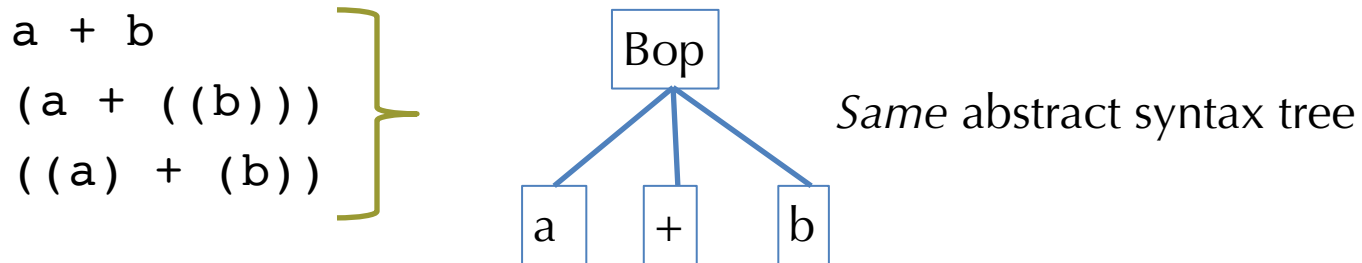
Source input



Abstract Syntax tree

# Syntactic Analysis (Parsing): Overview

- Input: stream of tokens (generated by lexer)
- Output: abstract syntax tree
- Strategy:
  - Parse the token stream to traverse the “concrete” syntax
  - During traversal, build a tree representing the “abstract” syntax
- Why abstract? Consider these three *different* concrete inputs:



- Note: parsing doesn't check many things:
  - Variable scoping, type agreement, initialization, ...

# Specifying Language Syntax

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- First question: **how to describe language syntax** precisely and conveniently?



# Specifying Language Syntax

- First question: **how to describe language syntax** precisely and conveniently?
- Last time: we described tokens using regular expressions
  - Easy to implement, efficient DFA representation
  - Why not use regular expressions on tokens to specify programming language syntax?
- Limits of regular expressions:
  - DFA's have only finite # of states
  - So... DFA's can't "count"
  - For example, consider the language of all strings that contain balanced parentheses – easier than most programming languages, but not regular.
- So: we need more expressive power than DFA's

# CONTEXT FREE GRAMMARS

# Context-free Grammars

- Here is a specification of the language of balanced parens:

$$S \mapsto (S)S$$

$$S \mapsto \varepsilon$$

- The definition is *recursive* –  $S$  mentions itself.
- Idea: “derive” a string in the language by starting with  $S$  and rewriting according to the rules:

$S$

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$$S \mapsto (S)S \mapsto ((S)S)S \mapsto ((\varepsilon)S)S \mapsto ((\varepsilon)S)\varepsilon \mapsto ((\varepsilon)\varepsilon)\varepsilon = (())$$

Replace

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  - Example:  $S \mapsto (S)S \mapsto ((S)S)S \mapsto ((\epsilon)S)S \mapsto ((\epsilon)S)\epsilon \mapsto ((\epsilon)\epsilon)\epsilon = (() )$
- You can replace the “*nonterminal*”  $S$  by its definition anywhere
- A context-free grammar accepts a string iff there is a derivation from the start symbol

# CFGs Mathematically

- A Context-free Grammar (CFG) consists of
  - A set of *terminals* (e.g., a lexical token or  $\epsilon$ )
  - A set of *nonterminals* (e.g.,  $S$  and other syntactic variables)
  - A designated nonterminal called the *start symbol*
  - A set of productions:  $\text{LHS} \mapsto \text{RHS}$ 
    - LHS is a nonterminal
    - RHS is a *string* of terminals and nonterminals
- Example: The balanced parentheses language:

$$S \mapsto (S)S$$

$$S \mapsto \epsilon$$

- How many terminals? How many nonterminals? Productions?

# Another Example: Sum Grammar

- A grammar that accepts parenthesized sums of numbers:

$$\begin{array}{lcl} S & \mapsto & E + S \quad | \quad E \\ E & \mapsto & \text{number} \quad | \quad ( S ) \end{array}$$

e.g.:  $(1 + 2 + (3 + 4)) + 5$

- Note the vertical bar ' $|$ ' is shorthand for multiple productions:

$$S \mapsto E + S$$

$$S \mapsto E$$

$$E \mapsto \text{number}$$

$$E \mapsto (S)$$

4 productions

2 nonterminals:  $S, E$

4 terminals:  $(, ), +, \text{number}$

Start symbol:  $S$

# Derivations in CFGs

- Example: derive  $(1 + 2 + (3 + 4)) + 5$
- $\underline{S} \mapsto \underline{E} + S$

$$\begin{array}{l} S \mapsto E + S \mid E \\ E \mapsto \text{number} \mid ( S ) \end{array}$$

For arbitrary strings  $\alpha, \beta, \gamma$  and production rule  $A \mapsto \beta$   
a single step of the derivation is:

$$\alpha A \gamma \mapsto \alpha \beta \gamma$$

( *substitute*  $\beta$  for an occurrence of  $A$  )

In general, there are many possible derivations for a given string

Note: Underline indicates symbol being expanded.

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# Derivations in CFGs

- Example: derive  $(1 + 2 + (3 + 4)) + 5$

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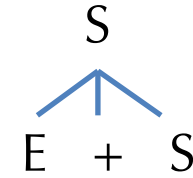
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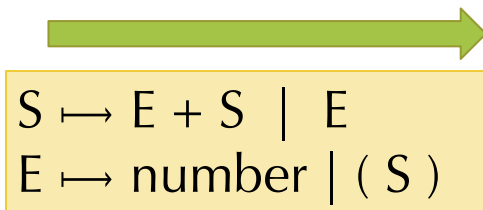
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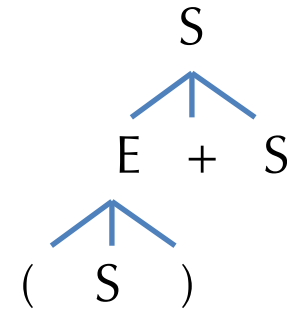
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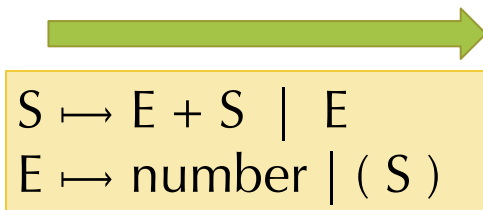
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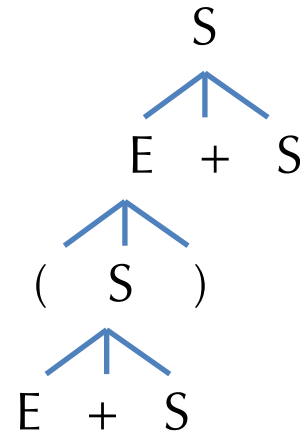
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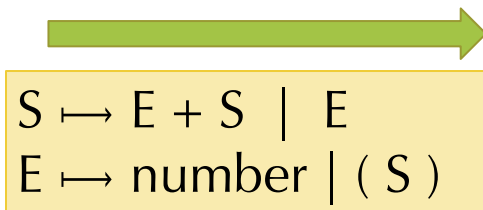
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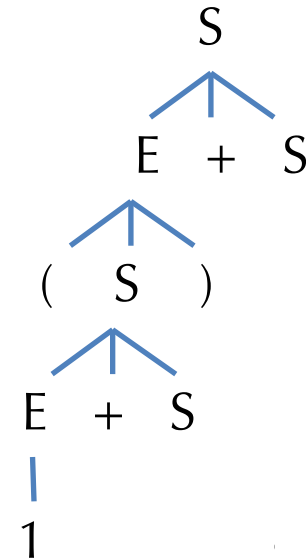
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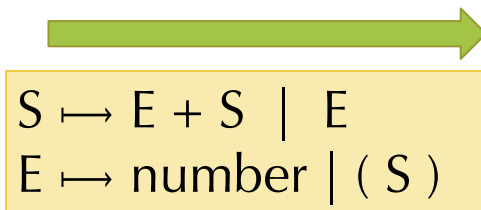
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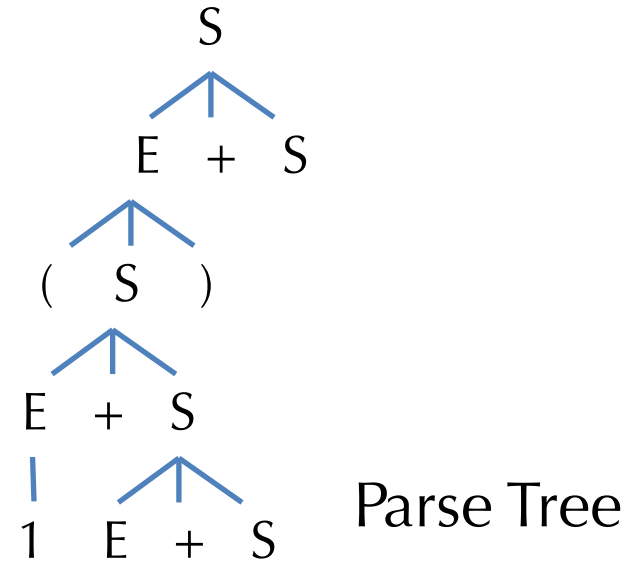
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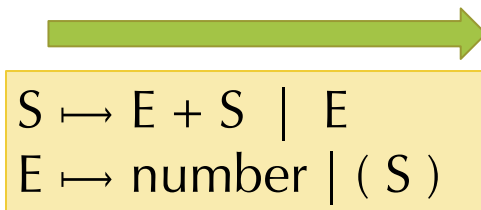


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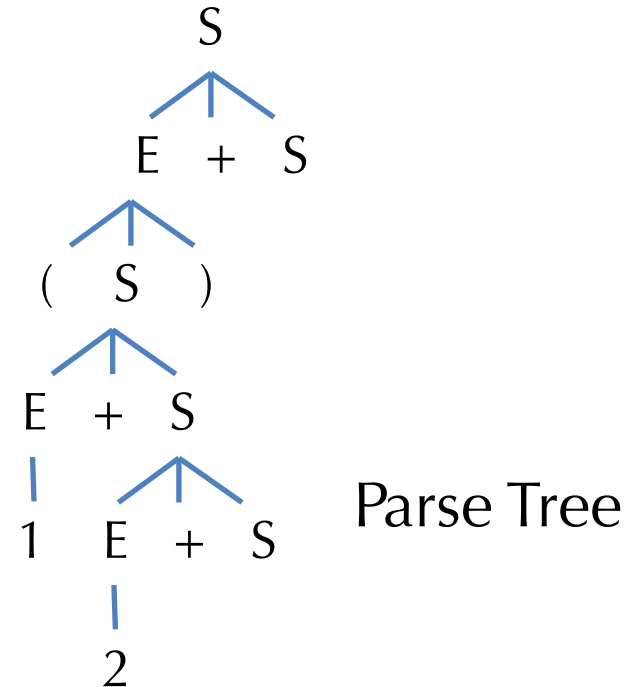


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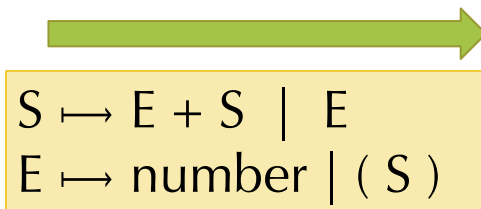


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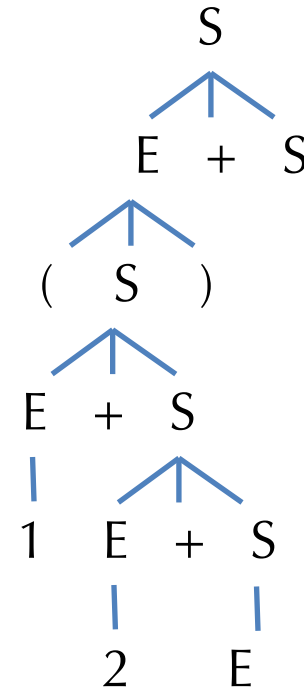


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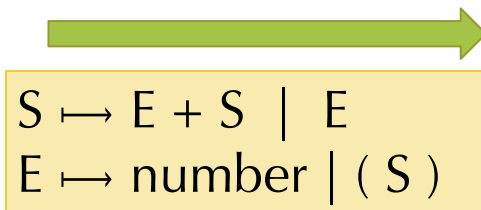
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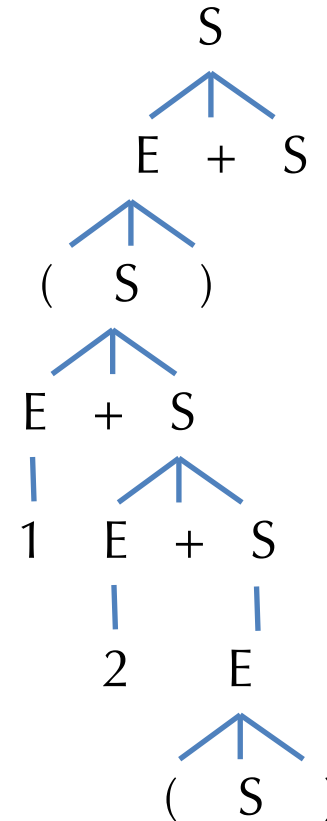
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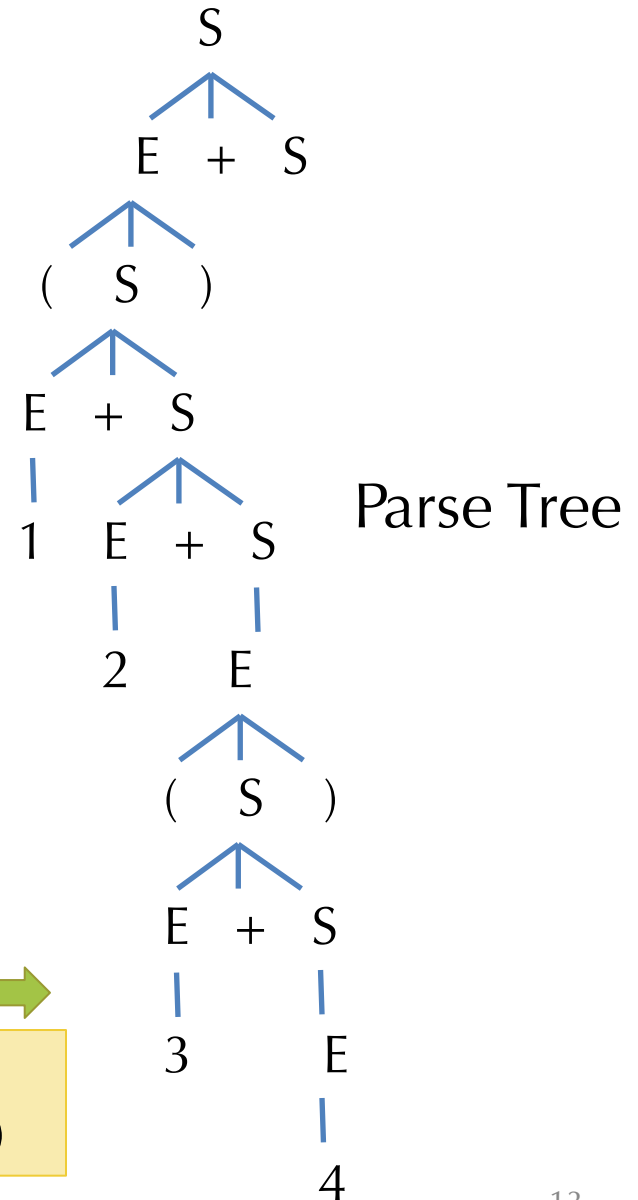
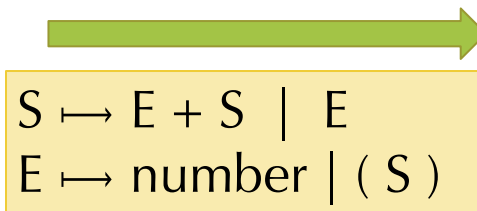
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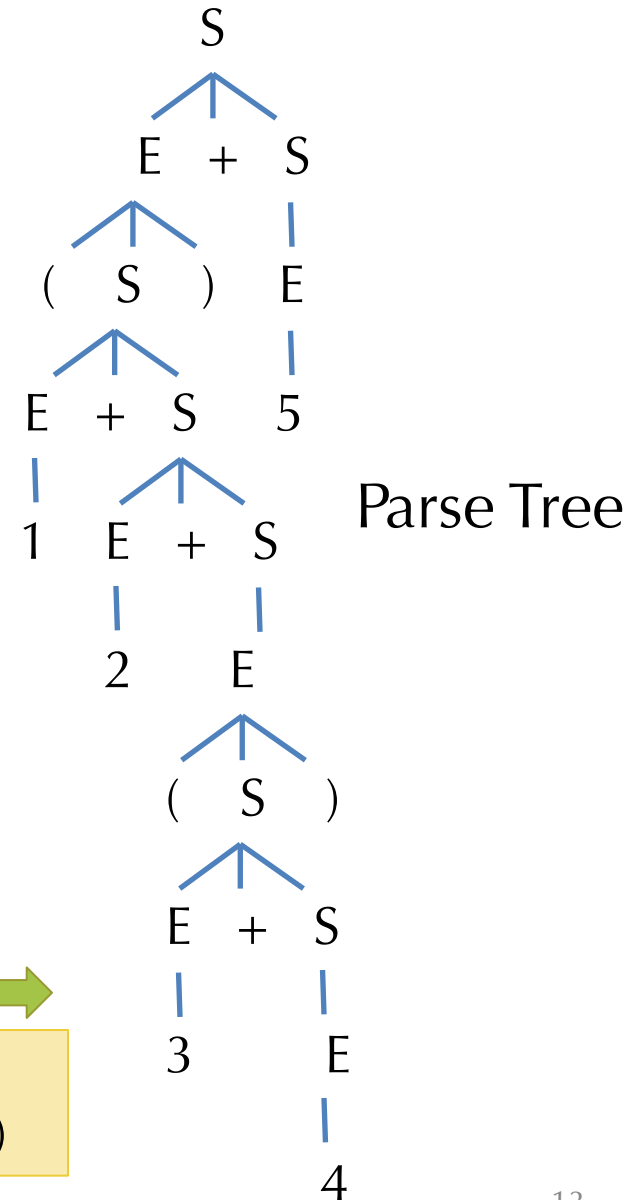


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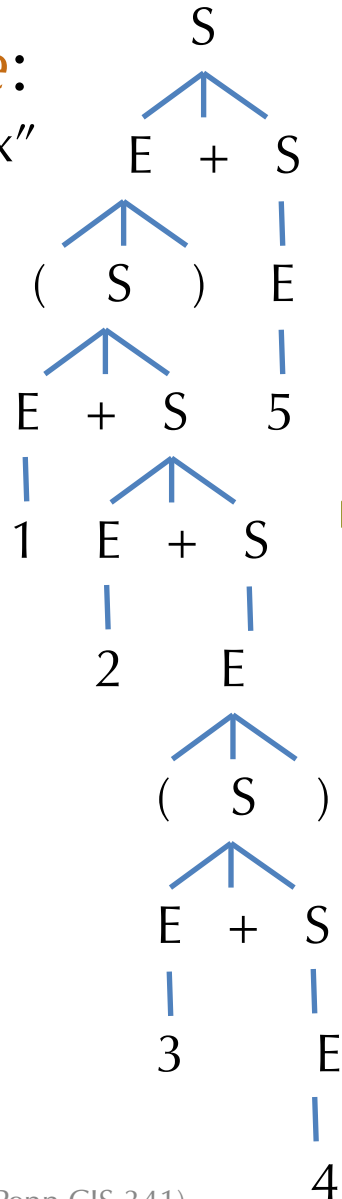
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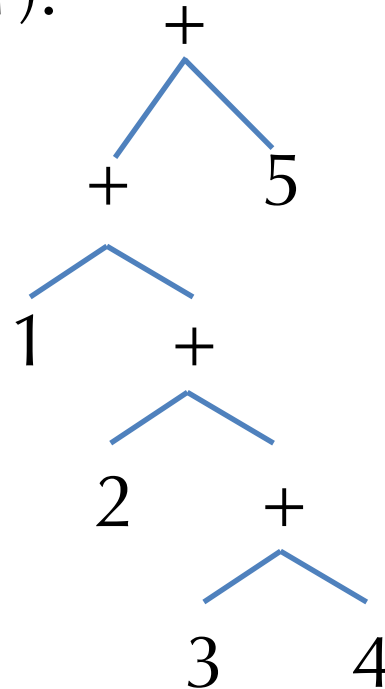


# From Parse Trees to Abstract Syntax

- *Parse tree*:  
“concrete syntax”



- *Abstract syntax tree*  
(AST):



- Hides, or *abstracts*,  
unnecessary information.



# Derivation Orders

- Productions of the grammar can be applied in any order.
- There are two standard orders:
  - *Leftmost derivation*: Find the left-most nonterminal and apply a production to it.
  - *Rightmost derivation*: Find the right-most nonterminal and apply a production there.
- Both strategies (and any other) yield the same parse tree!
  - Parse tree doesn't contain the information about what order the productions were applied.

# Example: Left- and rightmost derivations

- Leftmost derivation:

- $\underline{S} \mapsto \underline{E} + S$   
 $\mapsto (\underline{S}) + S$   
 $\mapsto (\underline{E} + S) + S$   
 $\mapsto (1 + \underline{S}) + S$   
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- Rightmost derivation:

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- Easily generalize these examples to a “chain” of many nonterminals, which can be harder to find in a large grammar
- Upshot: be aware of “vacuously empty” CFG grammars.
  - Every nonterminal should eventually rewrite to an alternative that contains only terminal symbols.

Associativity, ambiguity, and precedence.

# GRAMMARS FOR PROGRAMMING LANGUAGES

# Associativity

Consider the input:  $1 + 2 + 3$

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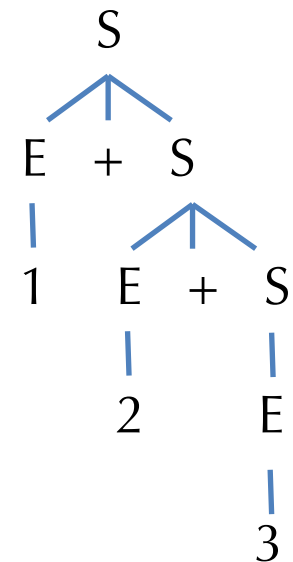
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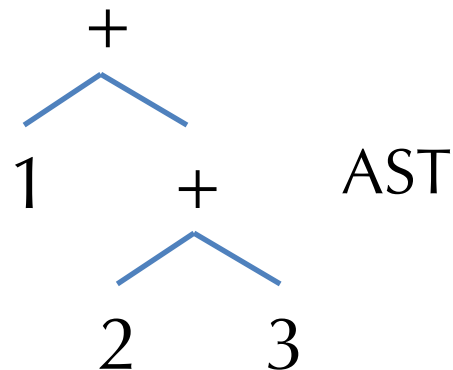
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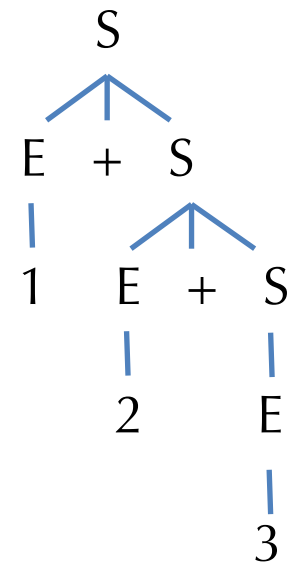
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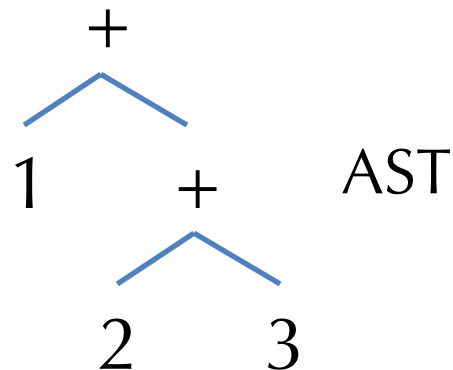
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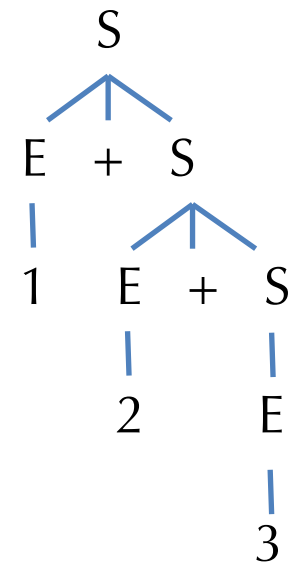
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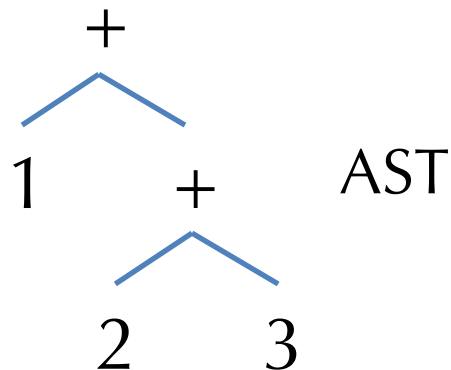
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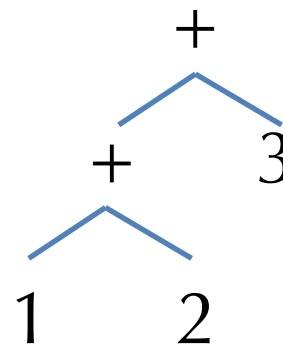
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- One derivation gives left associativity, the other gives right associativity to '+'
  - Which is which?

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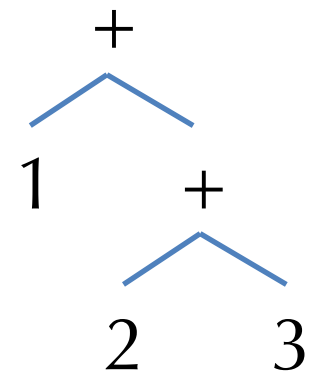
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- One derivation gives left associativity, the other gives right associativity to '+'
  - Which is which?



AST 1



AST 2

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  - But, some operations aren't associative. Examples?
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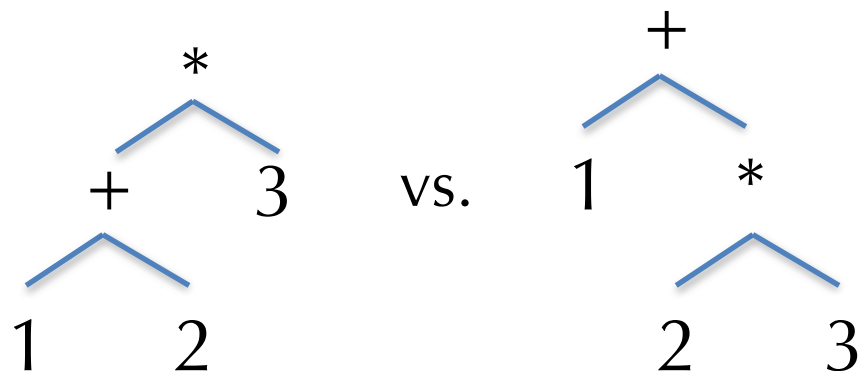


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- Input:  $1 + 2 * 3$ 
  - One parse =  $(1 + 2) * 3 = 9$
  - The other =  $1 + (2 * 3) = 7$



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  - Make '+' left associative
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$$\begin{aligned} S_0 &\mapsto S_0 + S_1 \mid S_1 \\ S_1 &\mapsto S_2 * S_1 \mid S_2 \\ S_2 &\mapsto \text{number} \mid ( S_0 ) \end{aligned}$$



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  - Decide (following math) to make '\*' higher precedence than '+'
  - Make '+' left associative
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- Note:
  - $S_2$  corresponds to 'atomic' expressions

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$$S_1 \mapsto S_2 * S_1 \mid S_2$$

$$S_2 \mapsto \text{number} \mid ( S_0 )$$

# Context Free Grammars: Summary

- Context-free grammars allow concise specifications of programming languages.
  - An unambiguous CFG specifies how to parse: convert a token stream to a (parse tree)
  - Ambiguity can (often) be removed by encoding precedence and associativity in the grammar.
- Even with an unambiguous CFG, there may be more than one derivation
  - Though all derivations correspond to the same abstract syntax tree.
- Still to come: finding a derivation
  - But first: menhir

# menhir

- Consumes a context-free grammar
- Generates a parser for that grammar
- How does it cope with **ambiguity**?
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- Example:

```
B  $\mapsto$  true
    | false
    | var
    | B || B
    | B && B
    | B -> B
    | ~B
    | ( B )
```

# PARSING BOOLEAN LOGIC

## 1. Unzip

```
unzip lec10.zip ; cd lec10/
```

## 2. Look at files grammar.txt, code/lexer.mll, code/range.ml, code/ast.ml, code/main.ml

## 3. Try the ambiguous parser:

```
cp code/ambparser.mly code/parser.mly ; make
```

A. Notice parse warnings

## 4. Try the unambiguous parser:

```
cp code/unambparser.mly code/parser.mly ; make
```

# menhir

- Let's disambiguate by making
  - Ops `||` and `&&` left associative
  - Implication `(->)` right associative
- Giving each operator a precedence according to the usual conventions of math:
  - `~` binds "tightest" of all (i.e. with highest precedence)
  - `&` binds tighter than `|` which binds tighter than `->`
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# menhir

Right Assoc.

Left Assoc.

Left Assoc.

Precedences



# menhir

$B \mapsto B_1$

$B_1 \mapsto B_2 \rightarrow B_1 \mid B_2$

Right Assoc.

$B_2 \mapsto B_2 \mid \mid B_3 \mid B_3$

Left Assoc.

$B_3 \mapsto B_3 \& B_4 \mid B_4$

Left Assoc.

$B_4 \mapsto \sim B_4 \mid B_5$

$B_5 \mapsto \text{true} \mid \text{false} \mid \text{var} \mid ( B_1 )$

Precedences