Benjamin Protus

Los Angeles, CA • ben@benprotus.com • github.com/BenProtus • linkedin.com/in/BenProtus

SOFTWARE DEVELOPER

TECHNICAL EXPERIENCE

Software Programmer

El Segundo, CA

TechEmpower

June 2019 - July 2020

- Implemented front-end and full-stack applications for client companies, using technologies including Java, Docker, AWS, Terraform, Svelte, and .NET Core (C#) to improve user interaction and scalability for world-wide audiences
- Engineered intranet improvements to increase billing efficiency and productivity for company members, involving full-stack development using JavaScript, HTML, and CSS/Less, as well as Java and Microsoft SQL Server
- Developed a complete blog application with a **React Native** frontend that communicates with a **Django (Python)**REST API, hosted on **AWS** using **Terraform** to create and document the application's infrastructure

Website Development Leader

Los Angeles, CA

Tinco Sheet Metal Contractors

May 2018 - May 2019

- Led the company's website redesign and organized content to create an improved, easy to navigate website for Tinco, providing the latest front-end user-interfacing techniques for Tinco desktop and mobile website users
- Increased average website traffic and daily impressions by ten-fold using search engine optimization, and engaged new clients for the company using the contact page as well as their associated social media accounts

Software Engineer Internship

Noida - New Delhi, India May 2017 – July 2017

VidyaTech Solutions

- Interfaced with **Unity** and **C#** to create an application for the Microsoft HoloLens as well as document, present, and instruct the company's software engineers on best development practices for the augmented reality technology
- Queried data in a **Microsoft SQL Server** database using the company's database driven REST API for the application's backend infrastructure

PROJECTS

Portfolio

https://benprotus.com

- Architected a portfolio website built using React.js, JavaScript, HTML, and CSS to create a responsive frontend
- Published the single-page application (SPA), using AWS S3, Route 53, and CloudFront to host the static website

Nebula VR

https://nebulavr.github.io/

- Created a virtual IDE experience with a custom language designed to allow VR developers to code in virtual reality
- Programmed the application's frontend with **Unity** and **C#** which connects to the application's core language, NebulaLang

Pycante

https://github.com/BenProtus/Pycante/

- Developed a programming language compiled in JavaScript to make learning the fundamentals of programming fun
- Designed the language grammar, syntax, and semantics, as well as rigorous tests for each component of the compiler

EDUCATION

B.S. in Computer Science

Loyola Marymount University • Los Angeles, CA

Minor: Theater Arts; Dean's List