



A pragmatic introduction to

# METE R

*Nick Lehmann, 14th September 2016*

# METER

A full-stack, open source platform for building web and mobile apps in JavaScript

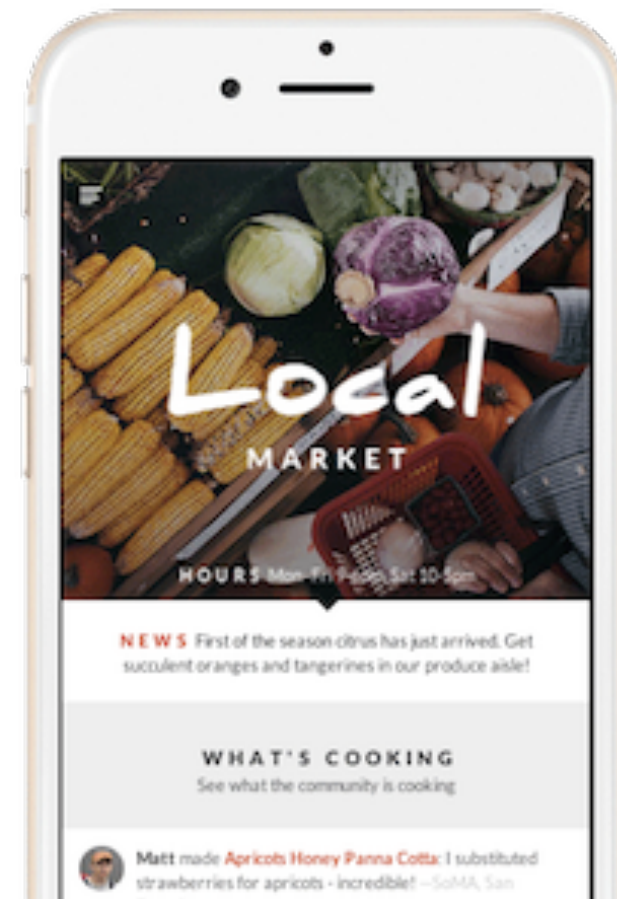
Isomorphic Javascript

One codebase, all platforms

Open, comprehensive ecosystem

Full stack reactivity

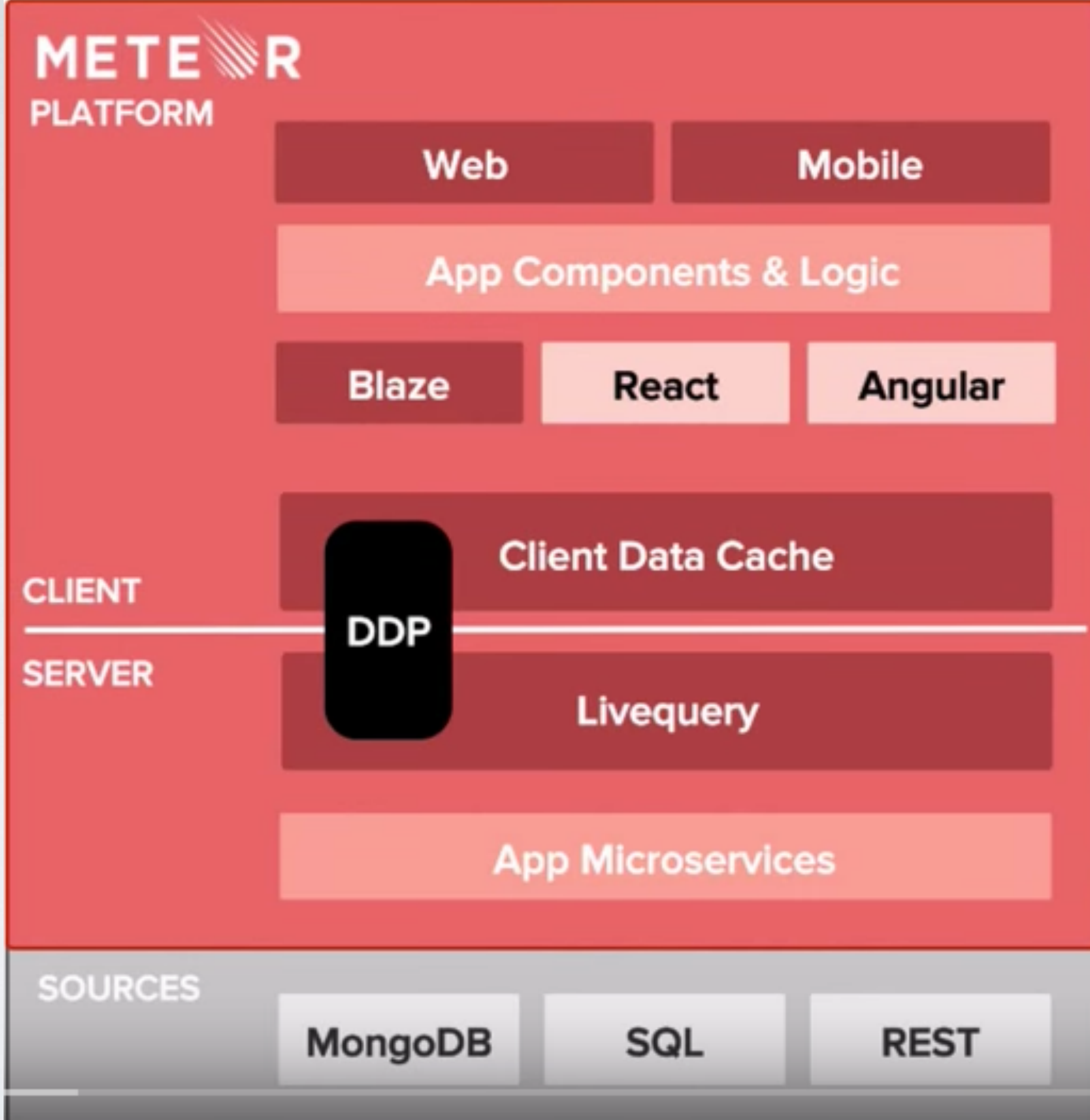
➡ fun development!!!



Collaborative iOS and Android  
app

<1000 lines of JavaScript

**#1st in Github's Web Application section!**



Source: An Introduction to Meteor, [YouTube](#)



## Finding Documents

<code>db.ships.findOne()</code>	Finds one arbitrary document
<code>db.ships.find().prettyPrint()</code>	Finds all documents and using nice formatting
<code>db.ships.find({}, {name:true, id:false})</code>	Shows only the names of the ships
<code>db.ships.findOne({'name':'USS Defiant'})</code>	Finds one document by attribute

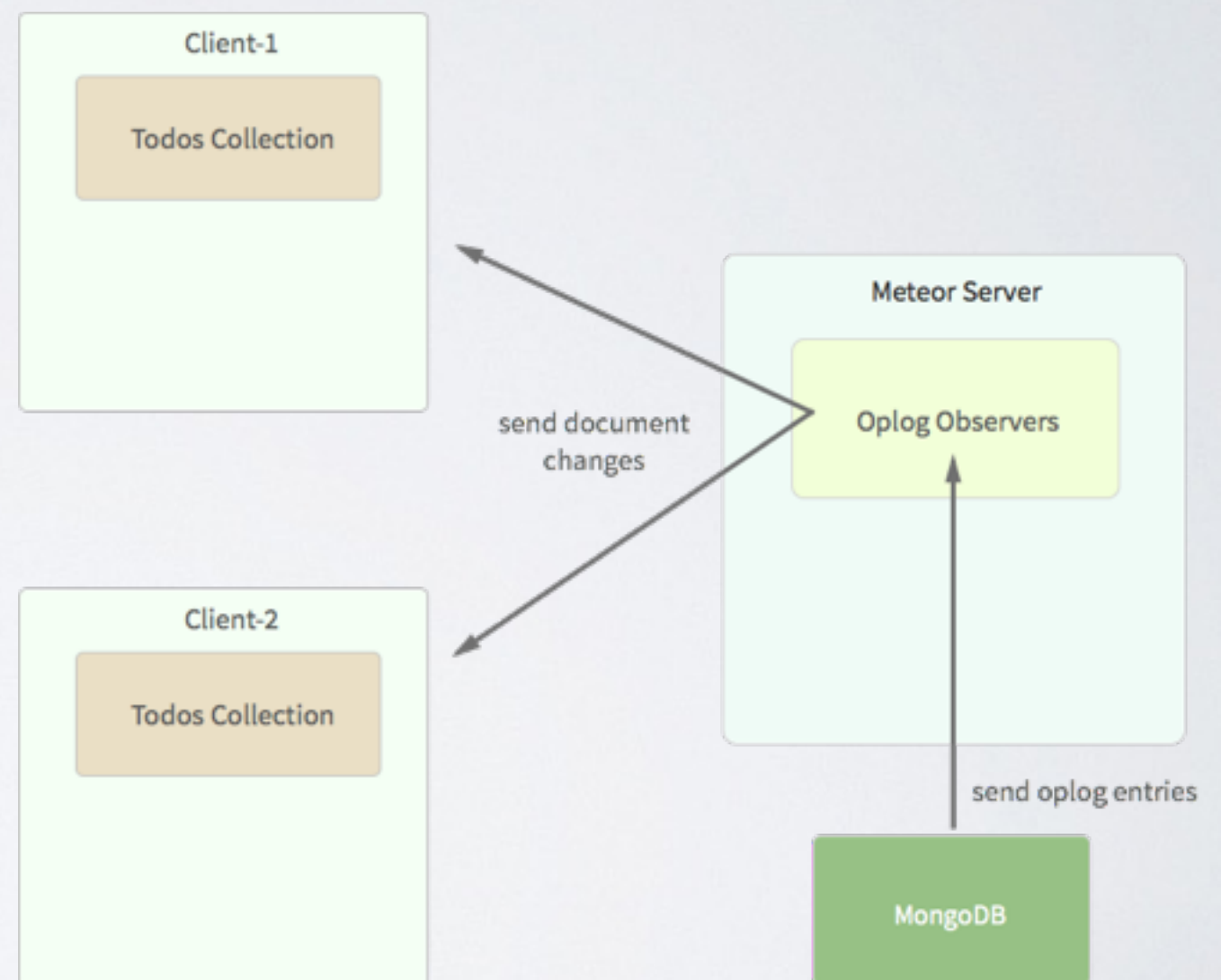
## Inserting Documents

```
db.ships.insert({name:'USS Enterprise-D',operator:'Starfleet',type:'
db.ships.insert({name:'USS Prometheus',operator:'Starfleet',class:'P
db.ships.insert({name:'USS Defiant',operator:'Starfleet',class:'Defi
db.ships.insert({name:'IKS Buruk',operator:' Klingon Empire',class:'
db.ships.insert({name:'IKS Somraw',operator:' Klingon Empire',class:
db.ships.insert({name:'Scimitar',operator:'Romulan Star Empire',type
db.ships.insert({name:'Narada',operator:'Romulan Star Empire',type:'
```

What is LiveQuery?

# Livequery

- default database: MongoDB
- makes real time updates effective
- publish-and-subscribe mechanism





```
Meteor.publish('tasks', function tasksPublication() {  
  return Tasks.find();  
});
```

- register publish function
- return Mongo Cursor
- Livequery will observe changes (via oplog)

```
Template.body.onCreated(function bodyOnCreated() {  
  this.state = new ReactiveDict();  
  Meteor.subscribe('tasks');  
});
```

- client subscribes to specific publications
- retrieves changes
- caches them

# Merge Box

- process that tries to identify exact changes that need to be sent to the client
- Limitations
  - only operates on top level fields
  - hard with complex sorting algorithms
  - causes additional CPU usage on the server

Does Meteor scale???

# Meteor scaling

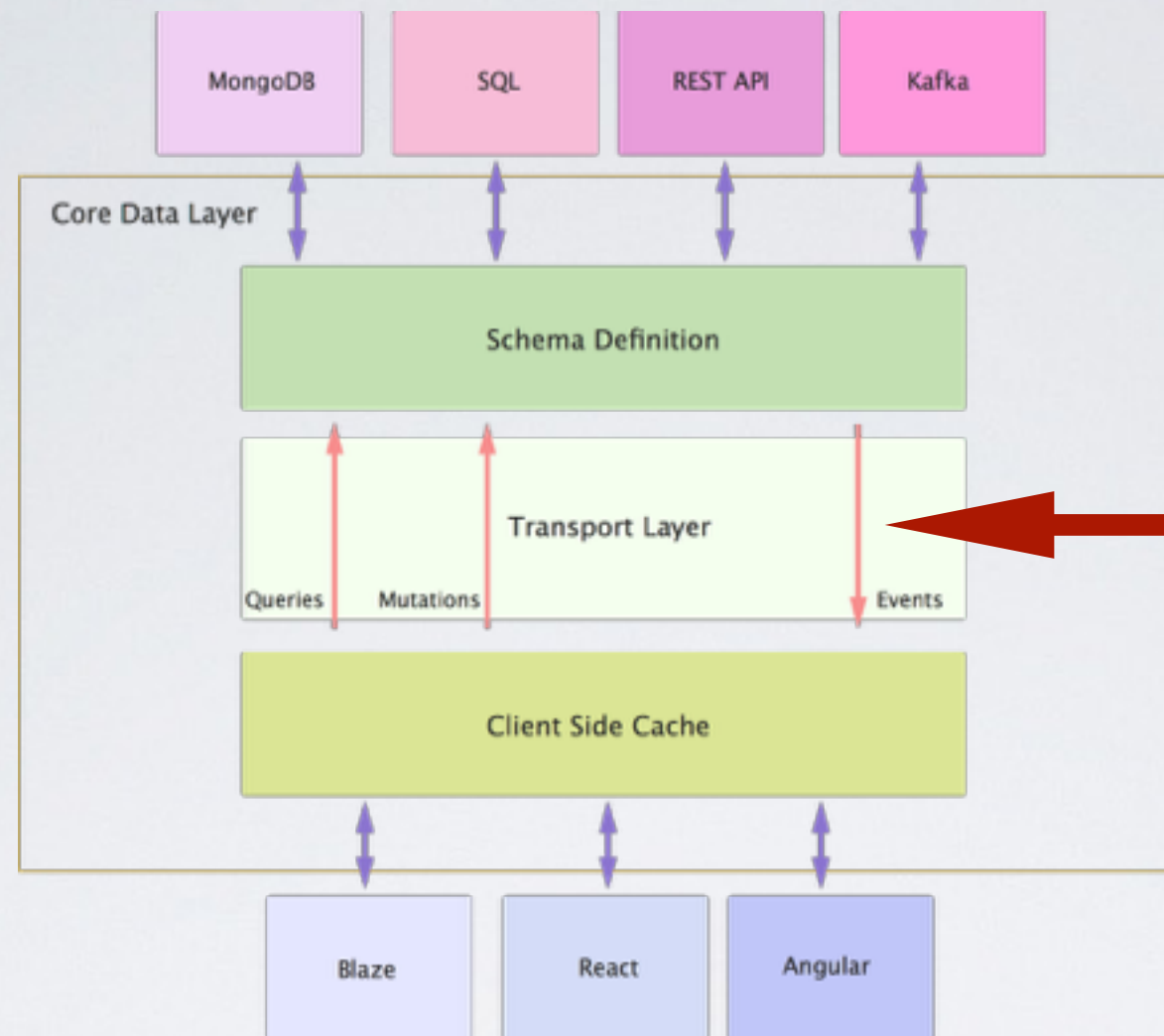
- public: Meteor does not scale!
- my version: Meteor does not scale with a lot of writes, to some extent

# Better way to publish

```
Meteor.publish('tasks', function tasksPublication() {  
  return Tasks.find({  
    $or: [{  
      private: {  
        $ne: true  
      }  
    }, {  
      owner: this.userId  
    }, ],  
  });  
});
```

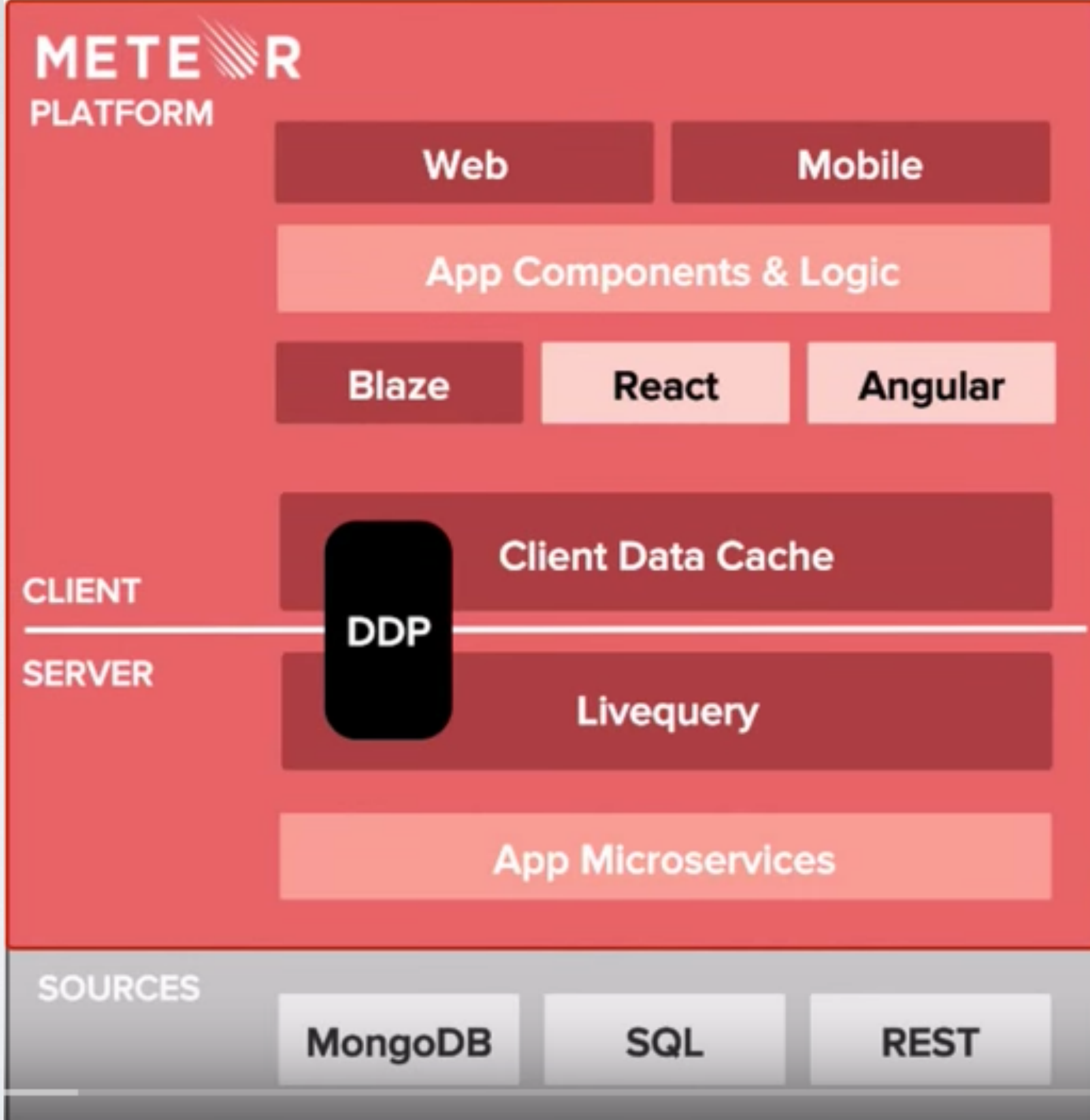
There is no need to have all the data on the client!





Events, no Livequeries!

- proposal for new core data layer
- GraphQL seems to be preferred



Source: An Introduction to Meteor, [YouTube](#)

What is DDP?

# The publish function

```
Mongo.Collection._publishCursor = function(cursor, sub, collection) {  
  var observeHandle = cursor.observeChanges({  
    added: function(id, fields) {  
      sub.added(collection, id, fields);  
    },  
    changed: function(id, fields) {  
      sub.changed(collection, id, fields);  
    },  
    removed: function(id) {  
      sub.removed(collection, id);  
    }  
  });  
  
  sub.onStop(function() {  
    observeHandle.stop();  
  });  
};
```

# Managing Data

- Core part of DDP
- built on top of bidirectional connections (Websocket)
- three notifications: added, changed, removed

Max

subscribe todos(max\_id)

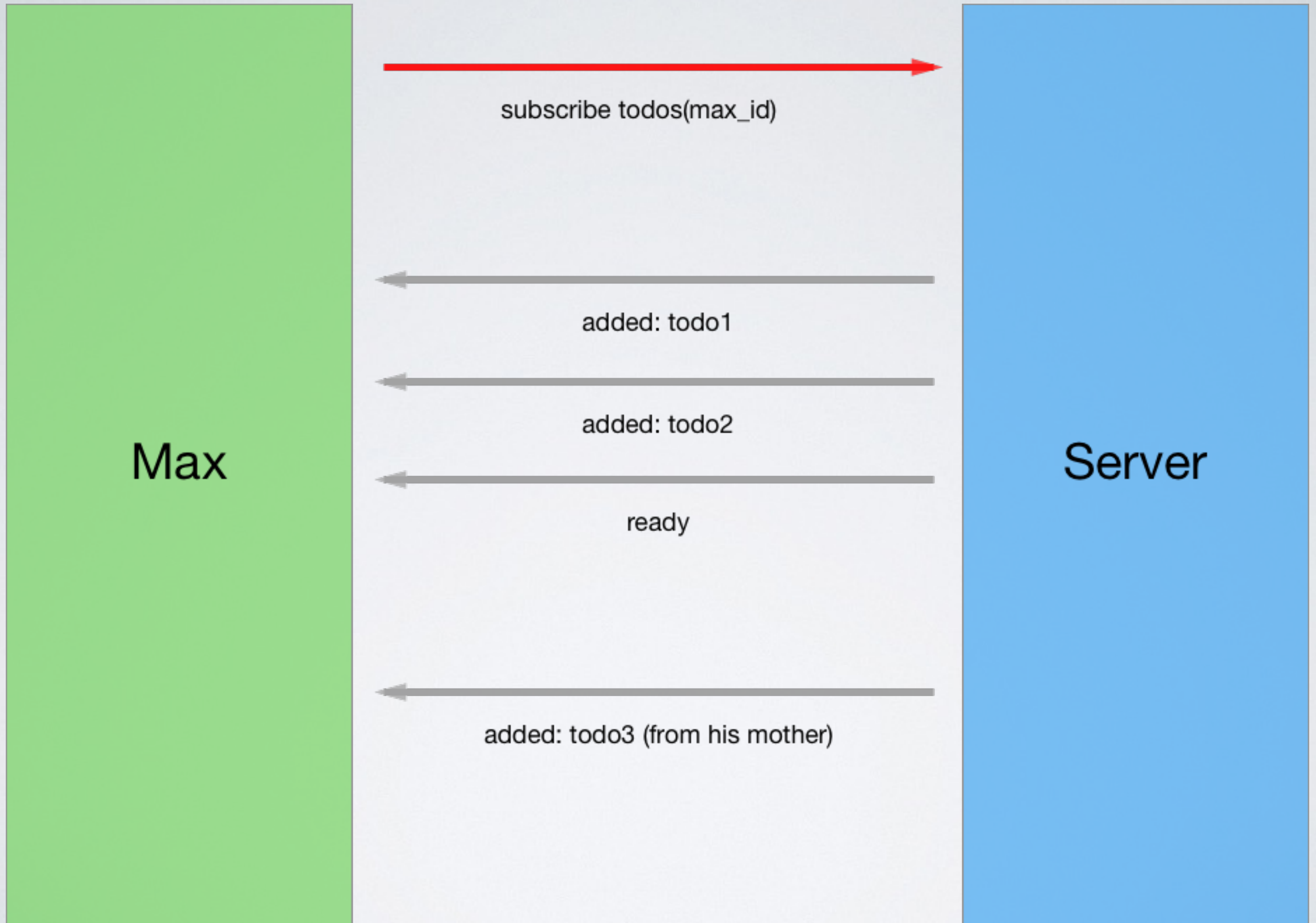
added: todo1

added: todo2

ready

added: todo3 (from his mother)

Server





```
1. {"msg": "sub", "id": "random-sub-id", "name": "todos", "params": ["max_id"]}
2. {"msg": "added", "collection": "todos", "id": "todo1_id",
    "fields": {"text": "First todo", "createdAt": "date1"}}
    {"msg": "added", "collection": "todos", "id": "todo2_id",
    "fields": {"text": "Second todo", "createdAt": "date2"}}
3. {"msg": "ready": "subs": ["random-sub-id"]}
4. {"msg": "added", "collection": "todos", "id": "todo3_id", "fields":
    {"text": "Clean up your room", "createdAt": "date3", "by": "mother", "priority": "high"}}
```

1. client sends subscription request
2. client receives added notifications with initial data
3. servers sends ready notification; initial data is sent
4. his mother adds a todo to his collection; will get it via added notification

```
// changed
```

```
{"msg": "changed", "collection": "todos", "id": "todo1_id",  
  "fields": {"text": "First important todo", "checked": "true"}}
```

```
// removed
```

```
{"msg": "removed", "collection": "todos", "id": "todo1_id"}
```

# Remote Procedure Call

- invoke methods on the server
- notifies client when all writes to other clients are done

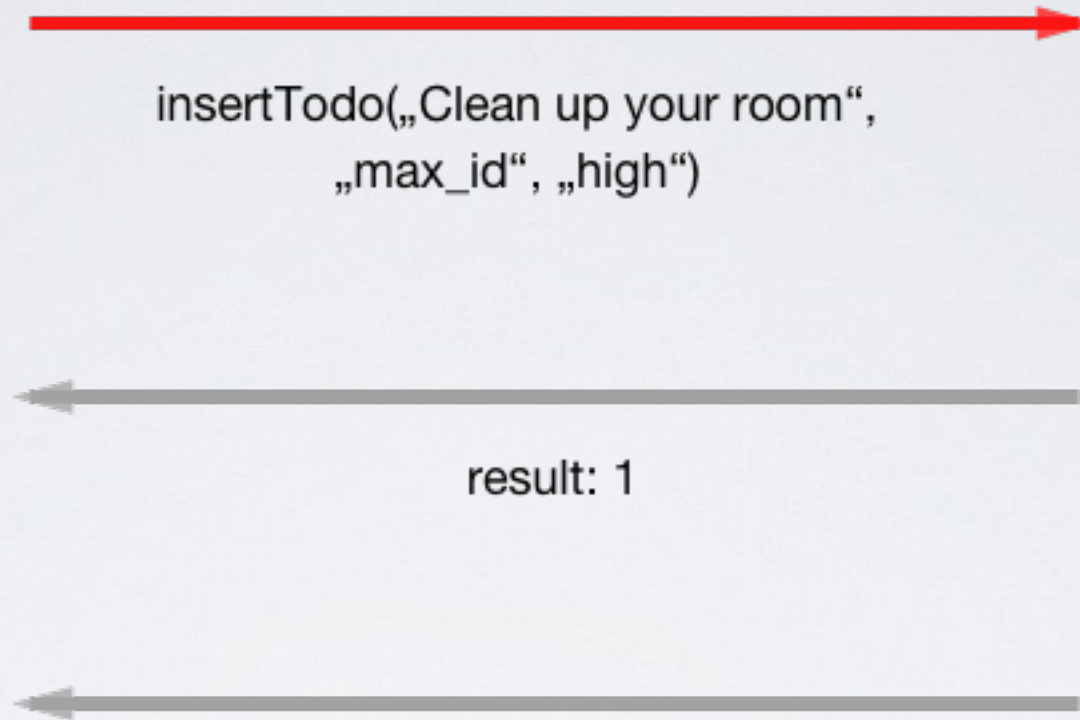
Max's mother

`insertTodo(„Clean up your room“,  
„max_id“, „high“)`

result: 1

updated

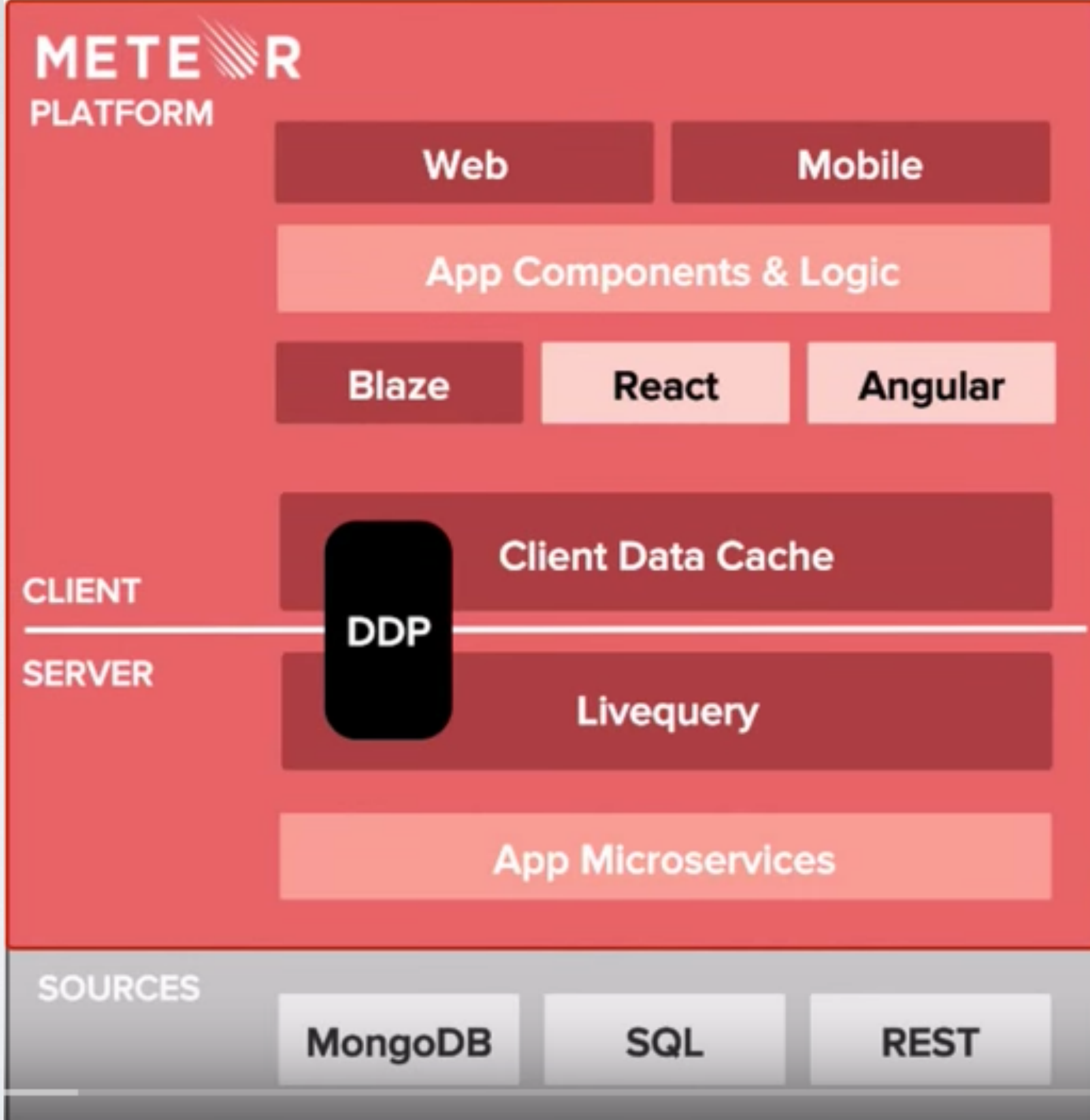
Server





```
1. {"msg": "method", "method": "insertTodo", "params":  
  ["Clean up your room", "max_id", "high"], "id": "randomId-1"}  
2. {"msg": "result", "id": "randomId-1": "result": "1"}  
3. {"msg": "updated", "methods": ["randomId-1"]}
```

1. invoke method with set of params
2. return result (current number of todos)
3. notification that changes have been sent to Max successfully



Source: An Introduction to Meteor, [YouTube](#)

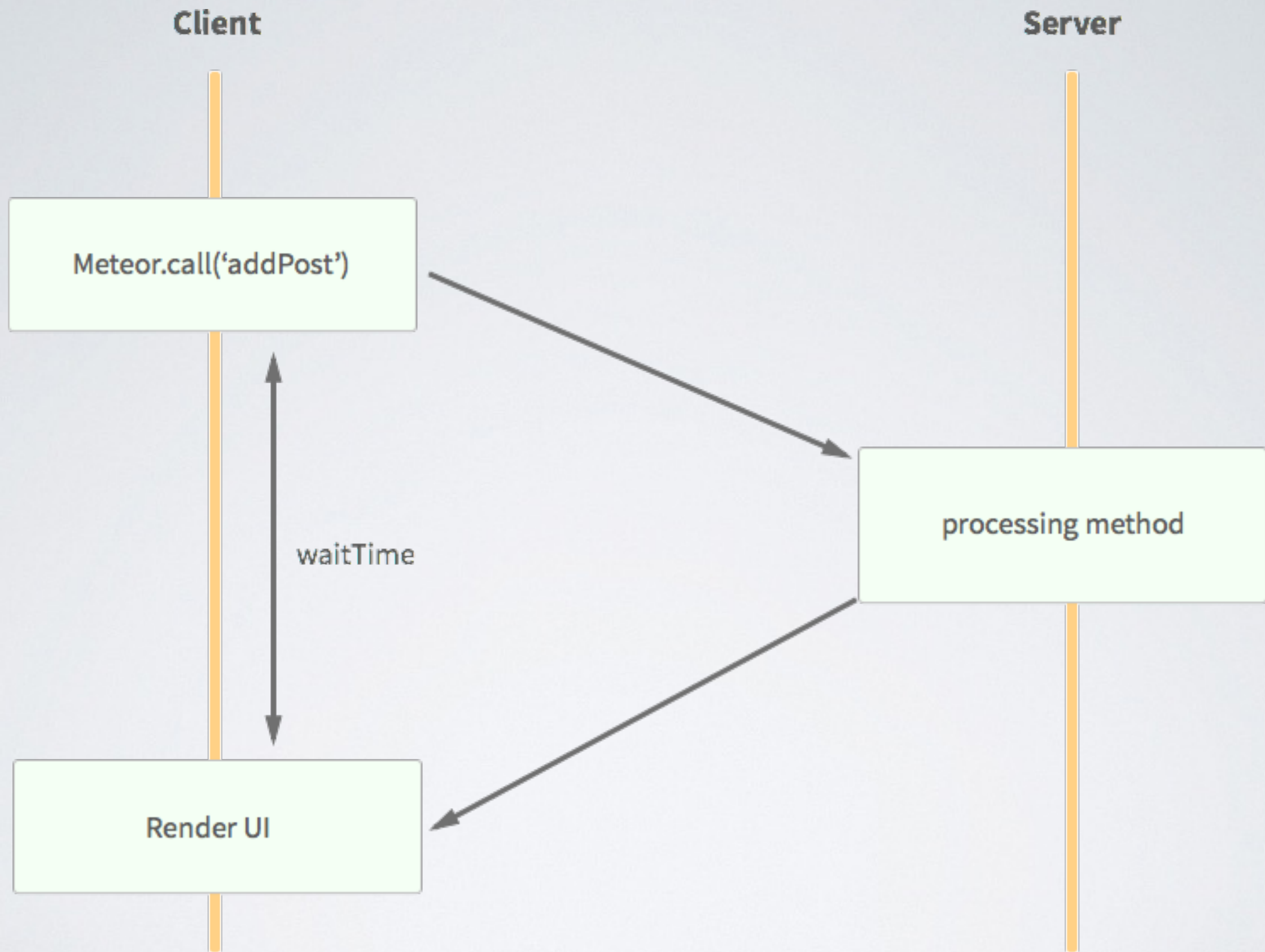


What is Minimongo?

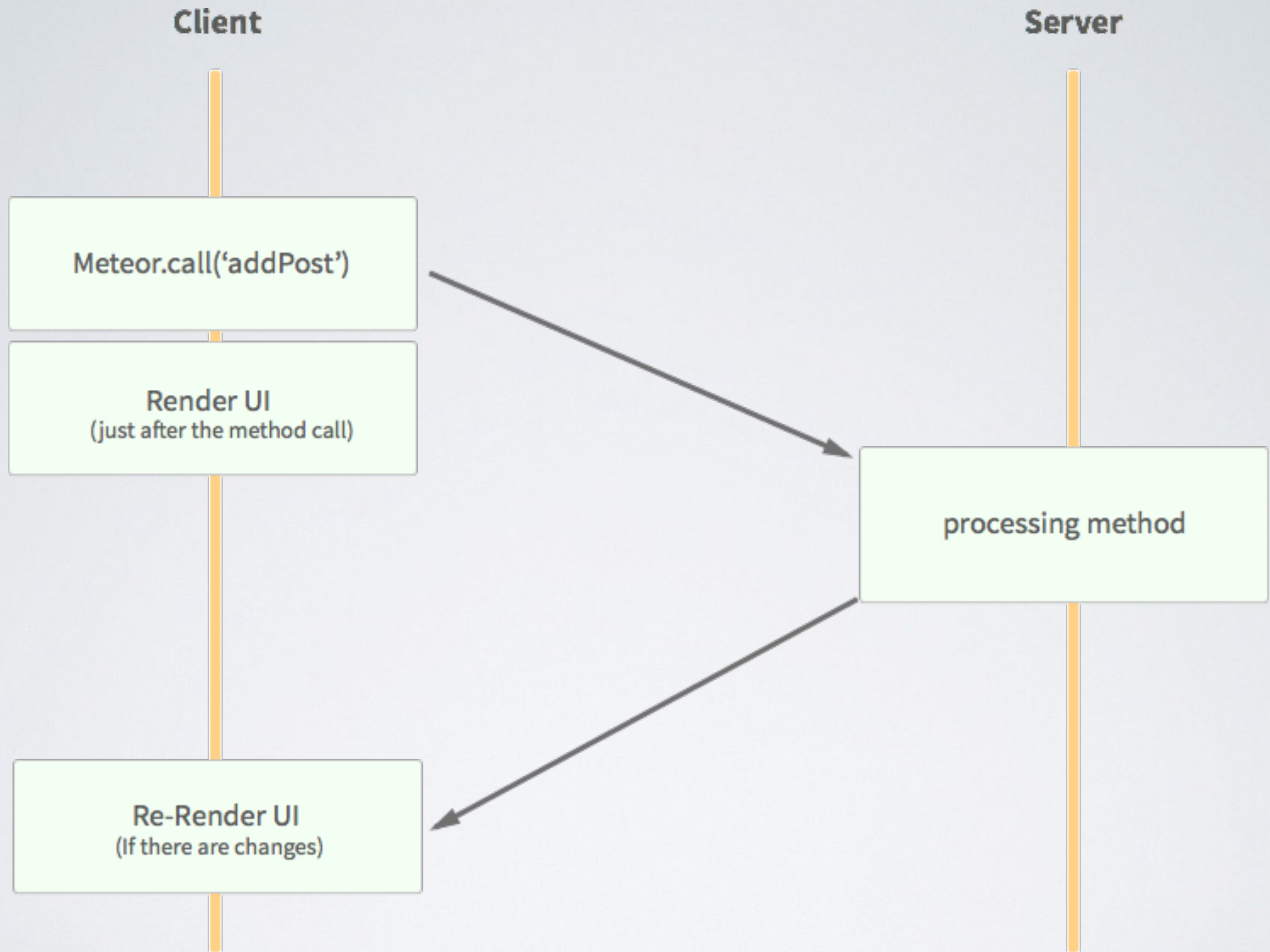
```
Todos = new Mongo.Collection('Todos');  
Todos.insert({_id: 'my-todo'});  
const todo = Todos.findOne({_id: 'my-todo'});  
console.log(todo);
```

- MongoDB API implemented in JavaScript
- collection on client-side is a cache of the database
- **offline support**

# Latency Compensation



Without Compensation



With Compensation

- optimistic UI, no waiting time
- problems:
  - only works for writes to data store supported by Meteor (MongoDB, Redis)
  - not working for third-party data
  - no problem with local collections, but methods must be available on client (method stubs)

More



can be skipped when time is coming to an end

# What about the community?

**WAIT BUT...**



**NPM!!**

# Packaging

1.NPM support since 1.3

2.**Full Stack** Package System  
(over 7000 packages)

3.Version solver

**WAIT BUT...**

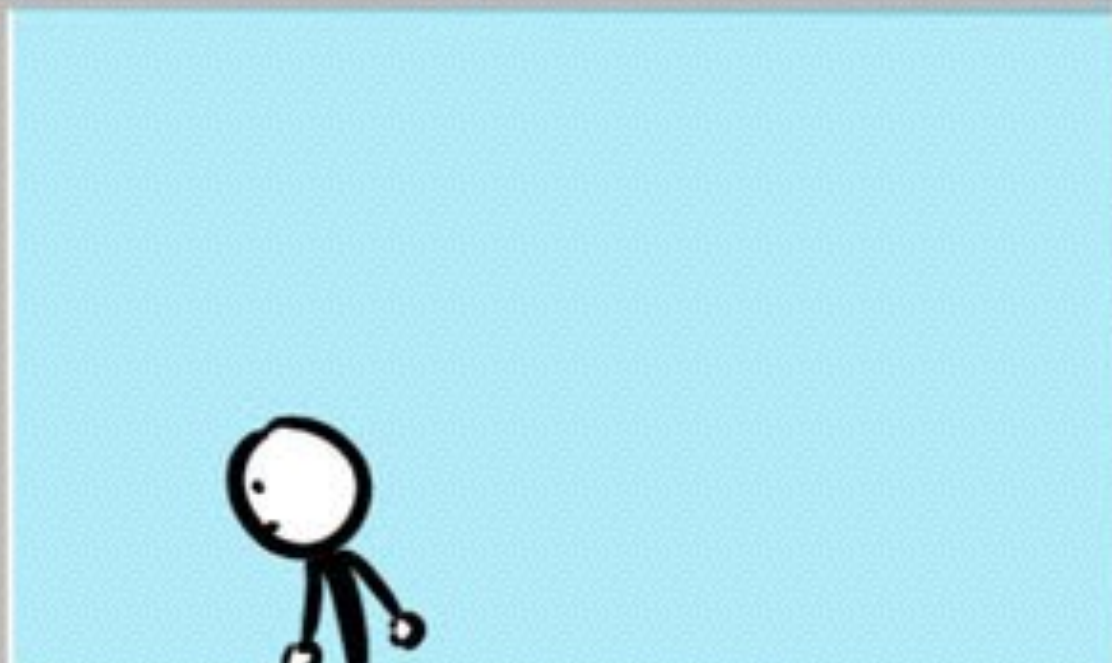
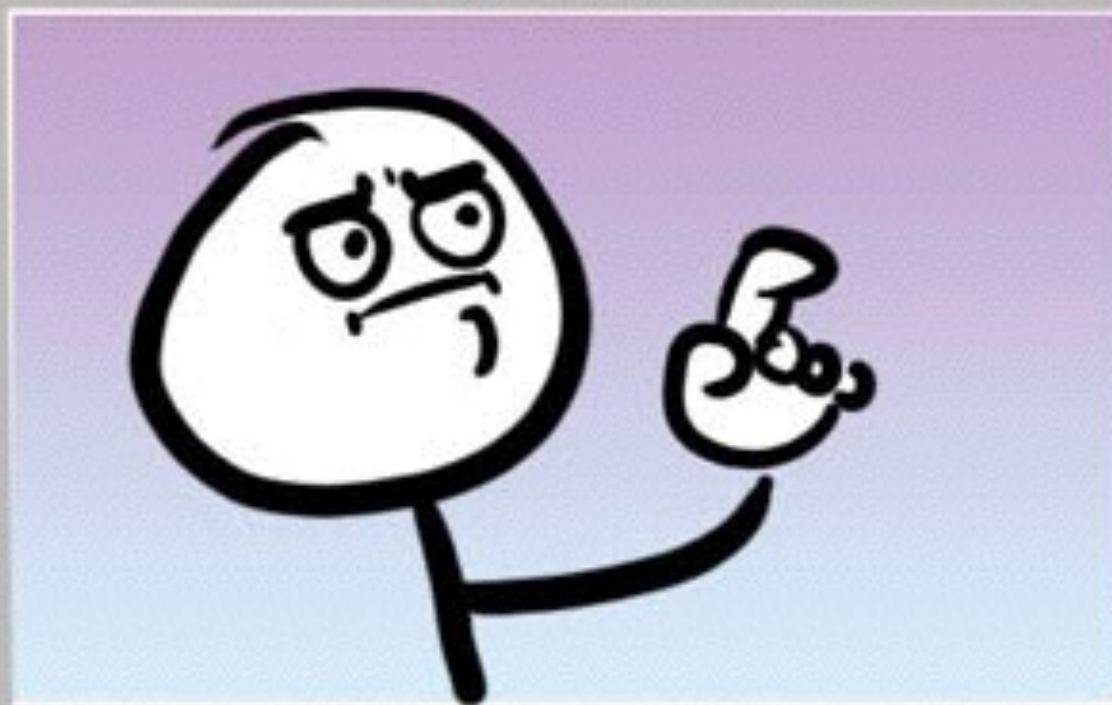
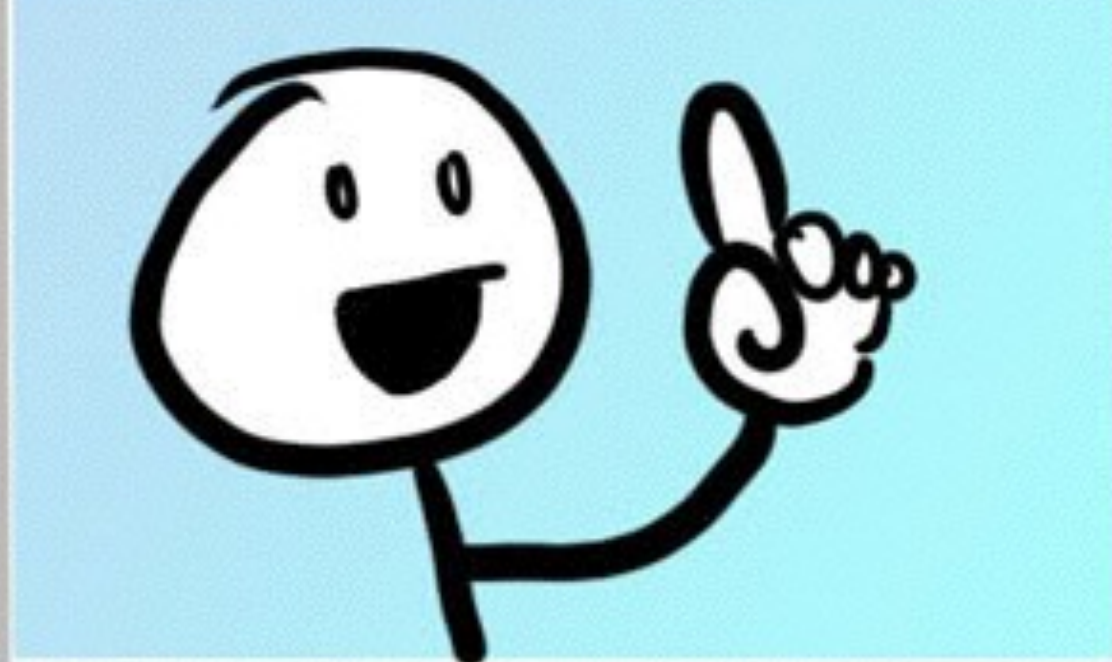


**Gulp!!**

# Build Tool

- Users don't need to play with it
- Hot code reload
- **Multi Platform** build system





How does it look like?

# MEAN - Isomorphic??!

DB

```
SELECT name  
FROM users  
WHERE id = 12345
```

Server

```
GET  
http://server/users/  
name/12345
```

Client

```
var name =  
response.name;
```



# Isomorphic!

DB

```
Users.find(  
  { _id: 12345 },  
  { fields:  
    { name : 1 }  
  }  
)
```

Server

```
Users.find(  
  { _id: 12345 },  
  { fields:  
    { name : 1 }  
  }  
)
```

Client

```
Users.find(  
  { _id: 12345 },  
  { fields:  
    { name : 1 }  
  }  
)
```



**WHAT DO I LOOK LIKE**

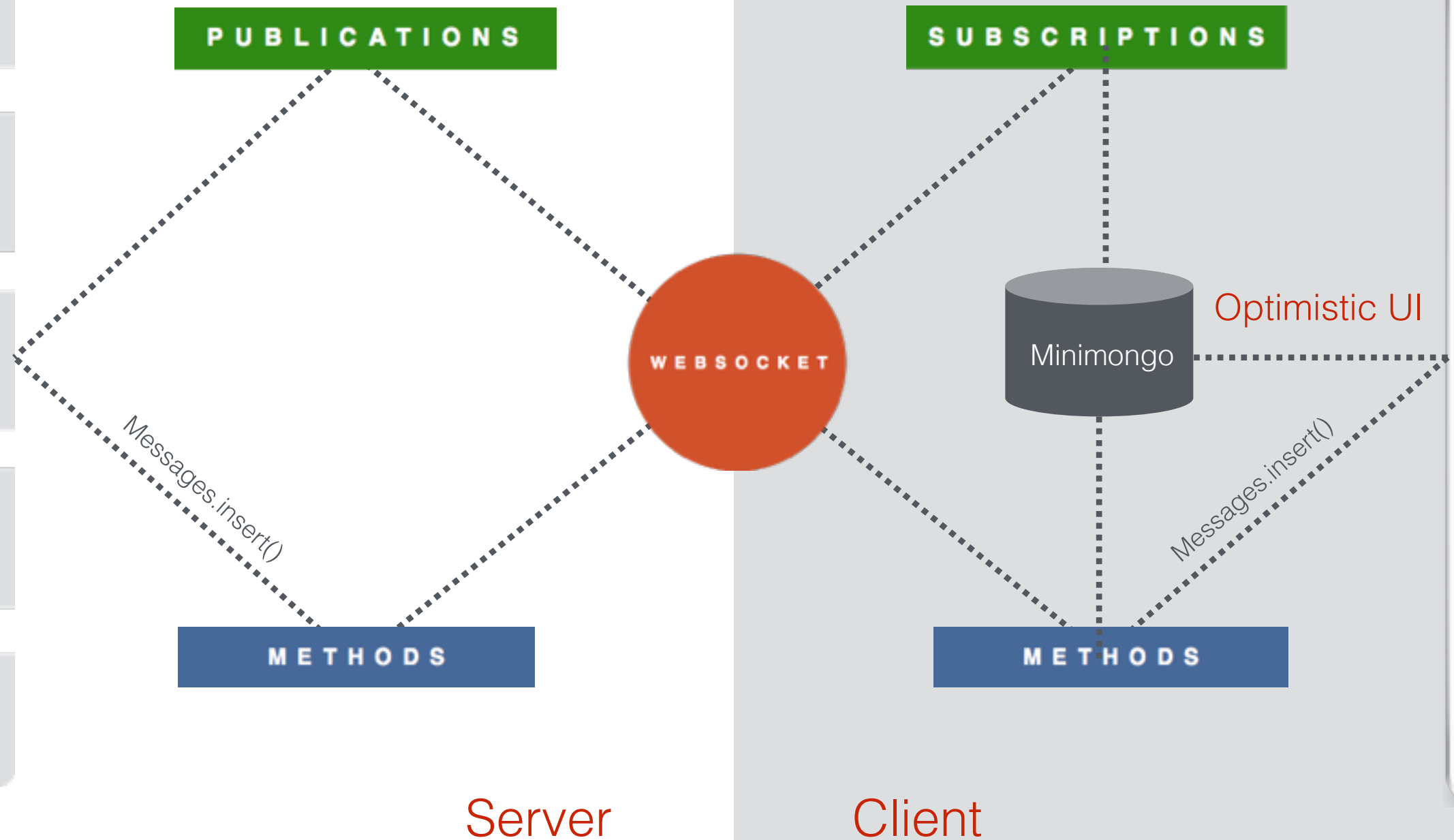


**A GUY WHO'S NOT LAZY?**



Now sum it up!

# Meteor Data Flows



MongoDB

DOM

## Assemble it yourself

HTML  
Templates

App  
Logic

Reactive UI update system

Native mobile container

Speculative client-side updates

Client-side data store

Custom data sync protocol

Realtime database monitoring

Build & update system

Microservices

Database



## With Meteor

HTML  
Templates

App  
Logic

**METEOR**

Open-source  
JavaScript app platform

Microservices

Database

And now some code!!!



# Angular 2.0 Meteor



# Why Angular?

- Angular 2.0 is built for connected client architecture
- easy syntax, just connect to Meteor collection
- easiest way to set up Angular 2 project

```
meteor create --example angular2-boilerplate
```

- all dependencies
- complete build process

```
import { ClassesCollection } from '../../../../both/collections/classes-collection';
import { Class } from '../../../../both/models/classes.interface';

import template from './classes.component.html';

@Component({
  selector: 'classes',
  template,
  directives: [ PageHeadingComponent ]
})
export class ClassesComponent extends MeteorComponent implements OnInit {
  classes: Mongo.Cursor<any>;
  public class: Class;

  constructor() {
    super();

    this.classes = ClassesCollection.find();
  }
}
```

```
<div class="wrapper wrapper-content animated fadeInRight">
  <div class="row">
    <div class="col-lg-4" *ngFor='let class of classes'>
      <div class="ibox">
        <div class="ibox-title">
          <span class="label label-primary pull-right">NEW</span>
          <h5>Grade {{ class.grade }} {{ class.subject }}</h5>
        </div>
        <div class="ibox-content">
          <div class="team-members">
            <a href="#"></a>
          </div>
        </div>
      </div>
    </div>
  </div>
</div>
```

“What Angular I did for the jQuery world - Meteor is doing for DB/the server side.”

– Uri Goldstein

“What Rails did in the REST/stateless world - Meteor is doing in the connected world.”

– Uri Goldstein