WHY WE HATE ANGULARIS AND WHY WE STILL KEEP USING IT

A dedication of love to AngularJS Christian Ulbrich, Zalari UG

AGENDA PROPAGANDA

- Don't get me wrong
- · "I hate you so much, that I can't stop loving you"
- · The dark vs. the light side
- The path of the light
- Bar time

INTRO

- 3 years of experience with AngularJS
- several projects, two huge AngularJS-centric projects for DAX companies
- I love you so hard!

INTRO

- first version of AngularJS was released in 2009
- gained attention during the last 3 years
- Google is the main force behind, although completely open
- everyone wants to "do Angular"

ANGULARIS SUPERPOWERS



ANGULARIS SUPERPOWERS

- first steps are easy
- 100+ tutorials for TODO Apps
- Google can't be wrong!

ANGULARIS SUPERPOWERS



Overwhelming set of features

ARIA DAR Prototypical Scope Inheritance

Inconsistent documentation

Lack of best practices, guidelines

Moving target

Strongly opinionated

No async calls in config phase

APIs

Hard to debug

ANGULARISTHE DARK SIDE



INCONSISTENT DOCUMENTATION



INCONSISTENT DOCUMENTATION

- · Guide https://docs.angularjs.org/guide/introduction
- API https://docs.angularjs.org/api
- Wiki https://github.com/angular/angular.js/wiki

ANGULARISTHE DARK SIDE



LACK OF BEST PRACTICES

- best practices are scattered throughout the documentation
- no real guidelines
- best practices from wiki are a joke
- file layout from generator-angular does not scale
- ng-route is only for small apps

Notice that {{vojta.name}} and {{vojta.address}} are empty, meaning t controller, it's not available within the directive.

As the name suggests, the **isolate scope** of the directive isolates everything ex hash object. This is helpful when building reusable components because it prev for the models that you explicitly pass in.

Note: Normally, a scope prototypically inherits from its parent. An isolated so scope" section for more information about isolate scopes.

Best Practice: Use the scope option to create isolate scopes when making app.

Creating a Directive that Manipulates the DC

In this example we will build a directive that displays the current time. Once a si

Directives that want to modify the DOM typically use the link option to regist after the template has been cloned and is where directive logic will be put.

link takes a function with the following signature,

function link(scope, element, attrs, controller, transcludeFn) {

- · scope is an Angular scope object.
- element is the jqLite-wrapped element that this directive matches.
- attrs is a hash object with key-value pairs of normalized attribute name
- controller is the directive's required controller instance(s) or its own c require property.
- transcludeFn is a transclude linking function pre-bound to the correct

For more details on the link option refer to the \$compile API page.

In our link function, we want to update the displayed time once a second, or our directive binds to. We will use the \$interval service to call a handler on a works better with end-to-end testing, where we want to ensure that all \$timeo want to remove the \$interval if the directive is deleted so we don't introduce

ANGULARISTHE DAR Prototypical Scope Inheritance

PROTOTYPICAL SCOPE INHERITANCE

- · the biggest "mistake"
- prototypical inheritance is unintuitive
- · using \$parent in your own directive templates is going to fail
- hard to tell which directives create isolated scope and which don't
- some scopes are implicitly created (formScopes)

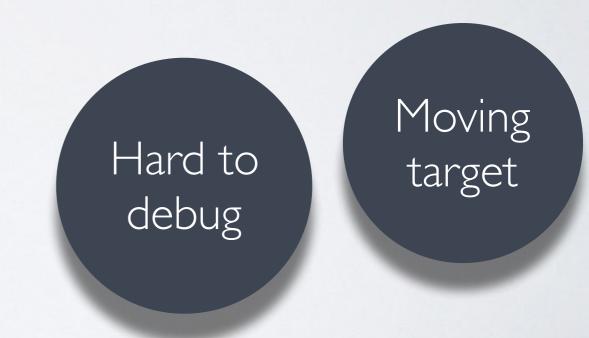
ANGULARISTHE DARK SIDE



LOT'S OF MICRO APIS

- \$interpolateProvider anyone?
- \$http transformRequest / transformResponse / interceptors
- ngModelController \$parsers, \$validators, \$asyncValidators
- angular.module().filter() vs. \$filter(,,filter") filterPredicate functions

ANGULARISTHE DARK SIDE



DEBUGGING + MOVING TARGET

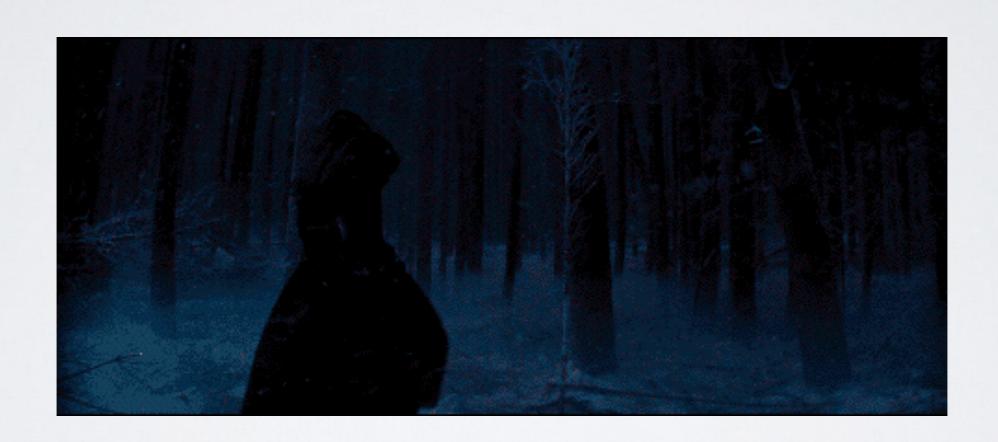
- debugging scope (issues) is difficult
- · Batarang is not reliably working or crashes your own app
- AngularAPI is constantly evolving
 - bind-once syntax in 1.3
 - ng-message introduced in 1.3, refactored in 1.4
 - silent feature updates because of PRs, fixes
- · migration documentation is not always up to date



LARISTHE DARK SIDE



DROWNING IN FEATURES



DROWNING IN FEATURES

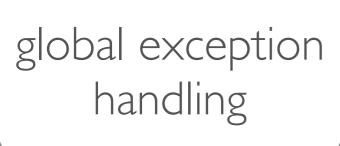
- Directives
- Services, Factories, Constants, Providers, Values,
 Controllers
- fault-tolerant expressions

DROWNING IN FEATURES

- · link function vs compile vs pre-link vs post-link
- · complex opaque digest cycle,
- multiple tiny languages (filterPredicates, ngRepeat expressions, ...)

OPINIONATED ARCHITECTURE

- lock-in, re-usability of AngularJS code in other frameworks is next-to impossible
- only really suitable for single page apps
- components can only be used with the AngularCore; no public API



powerful filter concept LIGH

strict use of promises for async operations

powerful twoway data binding

decorators

working separation of concerns

opinionated framework

global \$http pipeline

ANGULARISTHE LIGHT SIDE



OPINIONATED FRAMEWORK

- AngularJS is the de-facto solution for SPAs
- · useful Dependency Injection, working modularization
- enforces modularization and discourages too tight coupling of components
- freedom of choice can be a bad thing...
- · not too strongly opinionated, good choice

ANGULARISTHE LIGHT SIDE



SEPARATION OF CONCERNS

- clear separation of templates and controllers
 - CSS artist + frontend dev can work together
 - · via two-data binding, the template is rather easy
 - declarative directives allow for even cleaner templates

SEPARATION OF CONCERNS

```
<div ng-message="deletionWarning">
   <otdb-show-warning-message</pre>
      name="delete-car"
      description-text="Sind Sie sicher dass Sie das Fahrzeug löschen wollen?"
      confirm-function="deleteCar()"
      confirm-label="Löschen"
      reset-function="hideWarningMessages()">
   </ordb-show-warning-message>
 </div>
  <div ng-message="unavailableWarning">
    <otdb-show-warning-message</pre>
      name="undriveable-car"
      only-confirm
      description-text="Das Fahrzeug muss verfügbar bleiben, da es noch in offenen Buchungen ist!"
      confirm-function="hideWarningMessages()"
   </otdb-show-warning-message>
 </div>
</div>
```

ARJSTHE LIGHT SIDE

global exception handling

GLOBAL EXCEPTION HANDLING

- AngularJS wraps the whole app in try/catch handler and allows for a global exception handler
- every Exception can thus be caught
- in combination with a http interceptor one can throw own exceptions
- -> all http errors can be caught no matter on which action they occur

GLOBAL EXCEPTION HANDLING

```
//hook up $exceptionHandler with our custom exceptionHandler
$provide.decorator('$exceptionHandler', function($delegate, appExceptionHandler) {
    return function(exception, cause) {
        //for the time being, use the standard behaviour
        $delegate(exception, cause);
        //call our own implementation
        appExceptionHandler.handleException(exception, cause);
    };
});
```



LIGHT SIDE

POWERFUL FILTER CONCEPT

- · pipes and filters is a proven software architecture
- in combination with ng-repeat a lot of functionality can be realized
 - search across all field
 - faceted search, ...

POWERFUL FILTER CONCEPT

- filters can be used for translation
 - AngularJS date filter + currency are locale-aware
 - angular-translate to enable on-demand, lazy-loading, dynamic, client-side translation
 - pluralization, salutations are also use cases
- easy syntax for CSS artist

POWERFUL FILTER CONCEPT

POWERFUL FILTER CONCEPT

 AngularJS' built-in filter can easily be customized with filterPredicate functions



TWO-WAY DATA BINDING

- algorithm are about data, not about the representation
- thus algorithms itself are not coupled to a representation and are re-usable
- d3.js has ultimately the same concept

TWO-WAY DATA BINDING

- powerful expressions, that mostly work out of the box
- since Angular 1.3+ there is the new bind-once syntax {{:model}} to allow for one-way-binding if performance is a concern



DECORATORS

- AngularJS allows decorating arbitrary services in the config phase via \$provide
- useful for decorating \$log, mocking back-ends, function spies, ...

DECORATORS

```
//decorate $log.debug for production
$provide.decorator('$log', function($delegate, appConfig) {
  //for runtime configuration of debugging, we need to make $log.debug
  //aware of the app config
  var originalDebugFn = $delegate.debug;
  $delegate.debug = function(args) {
    //if debugging is enabled call original implementation with provided args
    if (angular.isDefined(appConfig.debug) && appConfig.debug.enabled) {
      originalDebugFn.apply(null, arguments);
    //otherwise do nothing...
  };
  return $delegate;
```

ANGULARISTHE LIGH

strict use of promises for async operations

- I love promises!
- · callbacks are imperative, promises are functional!
- promises are going to be in ES6 anyway
- they clearly abstract asynchronous problems in a better way

- \$http uses promises
- · angular-ui \$modals are promises
- and your code should use promises with \$q as well
- · using \$q automagically triggers digest cycle

THE PATH OF THE LIGHT

- Angular Style Guide: http://bit.ly/19hgCvm
- Scalable code organization in AngularJS: http://bit.ly/InJ8Ktk
- Angular-Ul Router: http://bit.ly/lidkZH7
- Angular Migration: http://bit.ly/IGYItBe
- An Unconventional Review of AngularJS: http://bit.ly/
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THE PATH OF THE LIGHT

- Callbacks are imperative, promises are functional: http://bit.ly/IhwxDEf
- When and how to use compile, controller, pre-link and post-link: http://bit.ly/IEEVIvG
- Understanding Scopes: http://bit.ly/lhCpOhg

BARTIME

- Discussion!
- Questions!
- Be a part of us!