

# Jose Fernandez

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## Profile

Dedicated professional with demonstrated strengths in customer service, time management, analytics, game production, and problem solving. Excellent problem solver with strong background cultivating positive and inclusive environments and relationships and exceeding expectations. Passion for gaming of all kinds. TTRPG, board, and card game player, GM, creator, producer, and enthusiast.

## Skill Set

<b>Languages:</b>	C/ C++, C#, Python, JavaScript
<b>Client-Side:</b>	JavaScript, CSS, HTML5, JSON
<b>Server-Side:</b>	C#, Node.js
<b>Libraries:</b>	jQuery, Bootstrap5, Dash, Plotly
<b>Frameworks:</b>	.Net Core, ASP.NET MVC
<b>Databases:</b>	MS SQL Server, MongoDB, MySQL, MongoDB Atlas
<b>Tools:</b>	Visual Studio, Visual Studio Code, Git GitHub, Slate
<b>Applied Concepts:</b>	Systems analysis and design, critical thinking, education and educational research, problem solving, QA and project management.

## Projects

### LionWing Publishing: Fledge Witch Anthology

- Coordinated **printing and quality control** for three books: Fledge Witch, Convictor Drive (2nd edition), and Picaresque Roman (2nd edition).
- **Character writing** for the Anthology box set extra materials.
- Assisted in **design and development** of book resizing for 2nd edition printings.

### LionWing Publishing: Shin Megami Tensei: The Roleplaying Game

- Coordinated **printing and quality control**.
- Provided **rules and systems analysis** and consultation.
- Provided **editing** and **coordinated** changes for **quality, wording, and rules elaboration**.

### LionWing Publishing: Eldritch Escape: Tokyo

- Coordinated **printing and quality control**.
- Provided **rules and systems analysis** and consultation.
- Provided **editing** and **coordinated** changes for **quality, wording, and rules elaboration**.

### **LionWing Publishing: Kradia Wild Hunt Festival: Anniversary**

- Coordinated **printing and quality control**.
- **Designed characters, bosses, systems, items, and rules.**
- Provided **localisation interpretation** and communicated with the original designer to ensure **accuracy and consistency of translations**.

## Education

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### **Western Oregon University**

- **Bachelor of Science in Applied Mathematics** | *2014-2017*
- Cumulative GPA: **3.2**
- Relevant courses: **Real Analysis, Group/Ring/Field Theory, Topology**

### **Western Oregon University**

- **Bachelor of Science in Applied Mathematics** | *expected 2025*
- Relevant courses: **Web Development, Database Management, Software Testing, Algorithms Data Visualization**

## Work Experience

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### **Game Designer/Production Coordinator/Quality Specialist | LionWing Publishing**

*Remote | 2022-Present*

- Developed game systems, individual gameplay features, content, and player progressions.
- Coordinated production and printing of product, coordinated and performed quality checks and editing passes to ensure highest quality product.
- Achieved project requirements through effective application of interactive design concepts and principles.
- Communicated with all levels of stakeholders, including management, game and visual designers, printers, and the community.

### **Evaluator: Admissions | Western Oregon University | Monmouth, OR**

*Monmouth, OR | September 2022 – Present*

- Managed Slate Database
- Supported office efficiency with customer service, clerical and recordkeeping expertise.
- Minimized errors by verifying accuracy and completeness of data.
- Resolved inconsistencies in responses through additional questioning.
- Query and Reporting through SQL and SLATE system.

### **Graduate Research Assistant | Oregon State University | Corvallis, OR**

*Corvallis, OR | September 2019-2021*

- Taught 150+ students in MTH 111
- Helped students with technical and educational questions
- Proctored tests and verified student records