## Basic Three-Sided Market Model

#### BlockScience

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### 1 Introduction

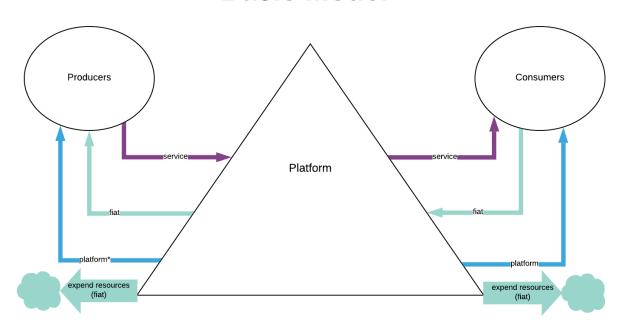
The 'Three-Sided Market' model is for platform business where the product being produced enables transactions between a service provider and service consumer. The reference example for this case is a ride sharing app such as Uber. In this case drivers would be providers and riders would be consumers. The corporation Uber is the producer, and in our three-sided-market that role will be spread to a decentralized community collectively providing all of the functions required for users (providers and consumers) to have an equivalent user experience. We will walk through a basic dynamical system ecosystem model taking in some external variables and seeing how the system responds to these signals and evolves in order to illustrate how dynamical systems simulation modeling can be a vital ingredient to your strategic planing.

### 2 Building a Model of a Three-Sided Market

To construct our model, we will use our internally developed simulation tool called cadCAD, a complex adaptive dynamics Computer Aided Design tool.

cadCAD is a differential games based simulation software package for research, validation, and Computer Aided Design of economic systems created by BlockScience. An economic system is treated as a state-based model and defined through a set of endogenous and exogenous state variables which are updated through mechanisms and environmental processes, respectively. Behavioral models, which may be deterministic or stochastic, provide the evolution of the system within the action space of the mechanisms. Mathematical formulations of these economic games treat agent utility as derived from the state rather than direct from an action, creating a rich, dynamic modeling framework. Simulations may be run with a range of initial conditions and parameters for states, behaviors, mechanisms, and environmental processes to understand and visualize network behavior under various conditions. Support for A/B testing policies, Monte Carlo analysis, and other common numerical methods is provided.

# **Basic Model**



 $\ \, \text{Figure 1: Basic Three-Sided Market Model} \\$ 

What that essentially means is cadCAD allows us to use code to help solidify our conceptualized ideas and run them to see how the system responds. We can then iteratively refine our work until we have constructed a model that closely reflects reality at the start of the model, embed strategic assumptions, and test different strategies to optimize the steps to take to help our clients meet their business goals.

### 3 Build individual components

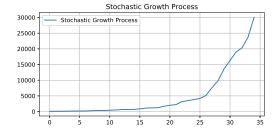
Our first step before we begin modeling, we work with you to determine your business requirements and strategic goals. We use Systems Engineering Methodologies, and leverage our experienced team of Executive Advisors to refine high level ideas into actionable pieces. Before we move onto creating a holistic model that takes into account all of the individual components and how they interact in our 'dynamic system', we will construct individual components and evaluate their structure. We will build two components as an example below. We leverage our collective expertise and perform research to identity the correct structure of these components.

#### 3.1 Transaction Growth Rate

We construct a stochastic (random) s-shaped growth curve to represent the transaction volume of the ecosystem. See figure 2

#### 3.2 Product Cost

We create a random process to represent the growth of the cost of production, due to inflation, etc over time. See figure 2



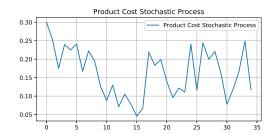


Figure 2: Components

### 4 cadCAD Simulation

In the background, we finish defining a configuration file that contains the mathematical specifications and simulation commands, examples of which are shown in the previous section, and we run our model. We look at the results at the beginning and the end of our model to see we started on 2018-01-01 and allowed our model to evolve every 30 days until 2020-12-26. We run our model 100 times, and take the mean of all of the simulations. As many of our components include random and varying factors, each simulation will run a little different from each other simulation. See the first five results at table 1 and the last five at table 2.

timestep	COGS	R&D	fiat_reserve	overhead_cost	product_cost	revenue	run	seed_money	tx_volume
0	0	0	0	100	0.3	0	50.5	0	100
1	6.34138	0	60068.01	100	0.24	108.01	50.5	100000	135.01
2	32.560	0	100139.18	100	0.20	171.18	50.5	100000	180.2203
3	38.09	0	100267.71	100	0.19	228.53	50.5	100000	240.61
4	48.75	0	100465.04	100	0.19	297.33	50.5	100000	311.50

Table 1: First five time steps of the Monte Carlo Run

timestep	COGS	R&D	fiat_reserve	overhead_cost	product_cost	revenue	seed_money	substep	tx_volume
32	15103.09	1000	1029399.17	10100	0.17	90679.09	200000	3	91242.08
33	15701.94	1000	1112510.76	10100	0.19	93211.59	200000	3	93703.97
34	17344.59	2000	1197496.01	10100	0.177	95085.26	200000	3	95430.58
35	16565.27	2000	1284050.85	10100	0.1599	96654.83	200000	3	96960.90
36	15484.41	2000	1371673.12	10100	0.16	97722.27	200000	3	97912.61

Table 2: Last five time steps of the Monte Carlo Run

We plotted the results of the simulation below in figure 3. We can see that the Fiat Reserve stayed modest and mostly flat as the company was getting starting, with the investor seed money keeping the company afloat. But as transactions and revenue began to expand, you can see that all of the performance metrics began to increase. As the company begins, we can see a low value of overhead costs, but it slowly ramps up overtime as the company matures, rents office space, hires more employees, etc. Cost of Goods Sold (COGS) starts off very low, but accelerates over time, as a result of the increased volume. Revenue is similar to COGS, but a smoother curve as the price of \$1 stays constant through the 36 month simulation. Transaction volume per month, as it is an exogenous (external to the system) process, it follows the same s-shaped curve we built as an individual component above. It is used to drive the rest of the model (the transaction volume can be modeled as well, but for this example we kept it simple.) We then look at the transaction Product Cost, which decreases after economies of scale are developed. Research and Development per month starts as zero and increases every 17 months by 1,000 per month. Finally, Gross Margin and EBITDA per month, show how we can layer on top of our modeling common business metrics. The sky is really the limit on what we can do with our simulations, as we can use existing design patterns we have internally developed, or build individual components from scratch to maximize accuracy for our clients.

#### Monte Carlo 100 Run Mean Simulation Results

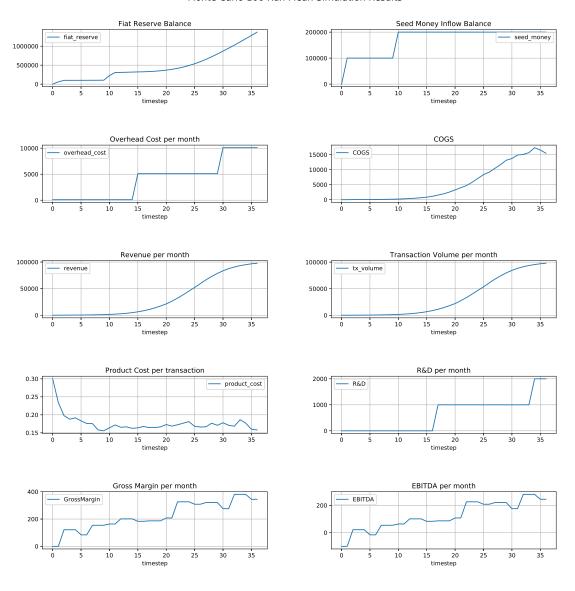


Figure 3: Results

### 5 Conclusion

We have walked through a basic dynamical system ecosystem model taking in some external variables and seeing how the system responds to these signals and evolves. We observe that the policy and pricing incentives built into the model represent a successful business model. BlockScience goes into extreme depth for every component, using cross functional teams of researchers, led by our founder, to create novel solutions for our client's projects. Significantly what makes our modeling approach so powerful, is we can A/B Test, or in other

words, try slightly different policies and see how the system interacts and how the outputs we are concerned about respond. It is a very effective mechanism for making business decisions. Our methodologies along with the cadCAD tool allow us to represent a company's current business model along with the desired future state and help the company make informed, rigorously tested decisions on how to get you from point a to point b.