# param\_navigation

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## 1 Appending & navigating simulations with given parameters

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## 1.1 Dependences

```
[1]: import pandas as pd
  import matplotlib.pyplot as plt
  import numpy as np
  from cadCAD.configuration import Experiment
  from cadCAD.configuration.utils import config_sim
  from cadCAD.engine import ExecutionMode, ExecutionContext, Executor
```

## 1.2 Definitions

## 1.2.1 Initial conditions and parameters

```
[2]: initial_conditions = {
         'prey_population': 100,
         'predator population': 15
     params = {
         "prey_birth_rate": [1.0],
         "predator_birth_rate": [0.01],
         "predator_death_const": [1.0],
         "prey_death_const": [0.03],
         "dt": [0.01, 0.1, 0.05] # Precision of the simulation. Lower is more
     →accurate / slower
     }
     simulation_parameters = {
         'N': 7,
         'T': range(200),
         'M': params
     }
```

#### 1.2.2 Policies

```
[3]: def p predator births(params, step, sL, s):
       dt = params['dt']
       predator_population = s['predator_population']
      prey_population = s['prey_population']
      birth_fraction = params['predator_birth_rate'] + np.random.random() * 0.0002
      births = birth_fraction * prey_population * predator_population * dt
       return {'add_to_predator_population': births}
     def p_prey_births(params, step, sL, s):
      dt = params['dt']
      population = s['prey_population']
      birth_fraction = params['prey_birth_rate'] + np.random.random() * 0.1
      births = birth fraction * population * dt
       return {'add_to_prey_population': births}
     def p_predator_deaths(params, step, sL, s):
       dt = params['dt']
      population = s['predator_population']
       death_rate = params['predator_death_const'] + np.random.random() * 0.005
       deaths = death_rate * population * dt
       return {'add_to_predator_population': -1.0 * deaths}
     def p_prey_deaths(params, step, sL, s):
      dt = params['dt']
      death_rate = params['prey_death_const'] + np.random.random() * 0.1
      prey population = s['prey population']
      predator_population = s['predator_population']
       deaths = death_rate * prey_population * predator_population * dt
       return {'add_to_prey_population': -1.0 * deaths}
```

### 1.2.3 State update functions

```
[4]: def s_prey_population(params, step, sL, s, _input):
    y = 'prey_population'
    x = s['prey_population'] + _input['add_to_prey_population']
    return (y, x)

def s_predator_population(params, step, sL, s, _input):
    y = 'predator_population'
    x = s['predator_population'] + _input['add_to_predator_population']
    return (y, x)
```

## 1.2.4 State update blocks

## 1.2.5 Configuration and Execution

Execution Mode: parallelized Total execution time: 0.45s

#### 1.2.6 Results

```
[7]: import plotly.express as px
```