Kobe_notebook

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1 Kobe Bryant Shot Selection

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1.1 Pre-processing

Imports

```
In [33]: import os
         import pandas as pd
         import numpy as np
         from sklearn.feature_selection import RFE
         from sklearn.model_selection import cross_val_score
         from sklearn.discriminant_analysis import LinearDiscriminantAnalysis
         from sklearn.linear_model import LogisticRegression
         from sklearn.tree import DecisionTreeRegressor, export_graphviz
         import matplotlib.pyplot as plt
         import graphviz
         from matplotlib.patches import Circle, Rectangle, Arc
         # Suppress warnings
         pd.options.mode.chained_assignment = None # default='warn'
  Define the input and output files' names and locations
In [34]: # Files definitions
         datadir = 'Data'
         datafilename = os.path.join(datadir, 'data.csv')
         resultsfilename = os.path.join(datadir, 'results.csv')
         fullresultsfilename = os.path.join(datadir, 'results_full.csv')
  Load the data and sort it chronologically
In [35]: # Load data
         rawdata = pd.read_csv(datafilename)
         # Sort chronologically and redefine the index (for leakage handling)
         rawdata['date'] = pd.to_datetime(rawdata['game_date'])
```

```
rawdata.sort_values(['date', 'game_event_id'],
                             ascending = True, inplace = True)
         rawdata.drop('date', axis = 1, inplace = True)
         rawdata['index'] = range(len(rawdata))
         rawdata.set index('index', drop = True, inplace = True)
  Define variables' types
In [36]: # Define variables definitions
         # Categorical variables
         cat_vars = ['action_type', 'combined_shot_type', 'period', 'season',
                     'shot_type', 'shot_zone_area', 'shot_zone_basic',
                     'shot_zone_range', 'opponent']
         # Irrelevant variables
         drop_vars = ['game_id', 'lat', 'lon', 'team_id',
                      'team_name', 'matchup']
         # Date variables
         date_vars = ['game_date']
         # Output variable
         pred_var = 'shot_made_flag'
         # Prediction's columns
         pred_cols = ['shot_id', 'shot_made_flag']
  Generate new variables
In [37]: # new variables
         # home or not?
         rawdata['home'] = rawdata['matchup'].apply(
                         lambda x: 1 if (x.find('0') < 0) else 0)
         rawdata['seconds_from_period_end'] = 60*rawdata['minutes_remaining'] +\
                                               rawdata['seconds_remaining']
         rawdata['seconds_from_period_start'] = 60*(11 - rawdata['minutes_remaining']) +\
                                                 (60 - rawdata['seconds_remaining'])
         rawdata['seconds_from_game_start'] = (rawdata['period'] <= 4).astype(int) *\</pre>
                                               (rawdata['period']-1)*12*60 +
                                               (rawdata['period'] > 4).astype(int) *\
                                               ((rawdata['period']-4)*5*60 + 3*12*60) + 
                                               rawdata['seconds_from_period_start']
         rawdata['period_last_5_seconds'] = (rawdata['seconds_from_period_end'] < 6).\</pre>
                 astype(int)
         rawdata['game_last_5_seconds'] = rawdata['period_last_5_seconds'] *\
```

```
(rawdata['period'] > 3).astype(int)
rawdata['angle'] = np.arctan2(rawdata['loc_x'], rawdata['loc_y'])
```

Handle date and categorical variables

```
In [38]: for var in date_vars:
                 # Convert the date variable to month, week no. and week day, and treat
                 # them as categorical features
                 datevar = pd.to_datetime(rawdata[var], format = "%Y-%m-%d")
                 rawdata[var + '_month'] = datevar.dt.month
                 rawdata[var + '_month_x'] = np.sin(2 * np.pi * rawdata[var + '_month'] / 12)
                 rawdata[var + '_month_y'] = np.cos(2 * np.pi * rawdata[var + '_month'] / 12)
                 cat_vars.append(var + '_month')
                 rawdata[var + '_weekday'] = datevar.dt.dayofweek
                 rawdata[var + '_weekday_x'] = np.sin(
                                 2 * np.pi * rawdata[var + '_weekday'] / 7)
                 rawdata[var + '_weekday_y'] = np.cos(
                         2 * np.pi * rawdata[var + '_weekday'] / 7)
                 cat_vars.append(var + '_weekday')
         for var in cat_vars:
                 # Replace the categorical feature with N binary features
                 cat_list = pd.get_dummies(rawdata[var], prefix = var, prefix_sep = ': ')
                 data1 = rawdata.join(cat_list) # adds data columns to data
                 rawdata = data1
```

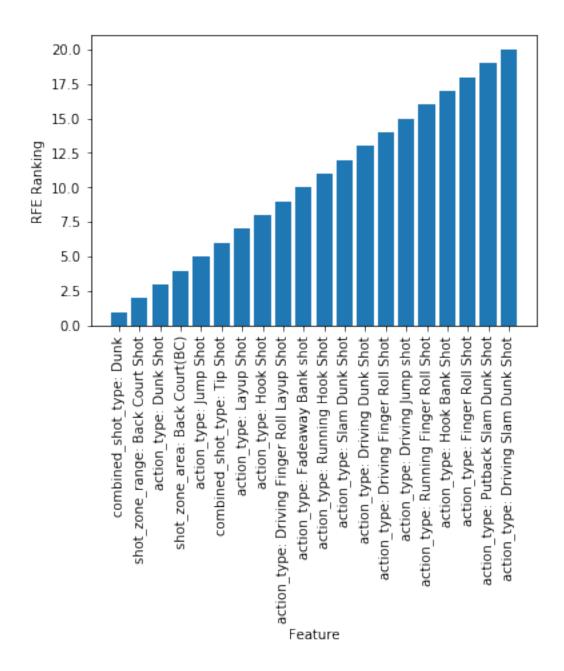
Filter only relevant variables and split data columns

1.2 Prepare the training and evaluation data

Split the data into training and evaluation sets

1.3 Features selection

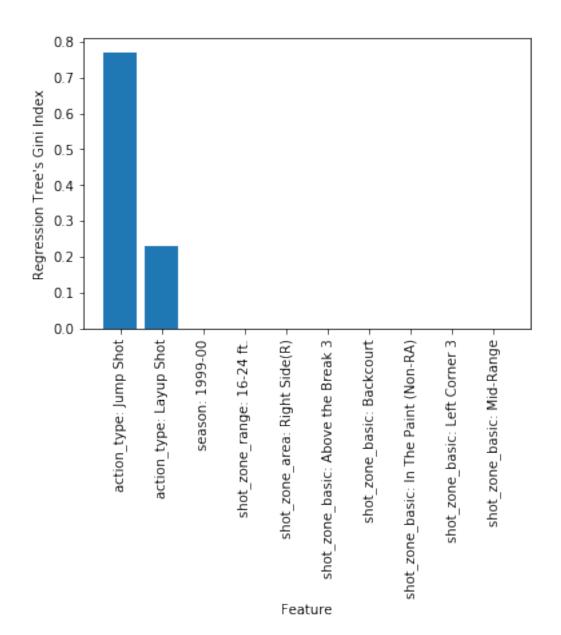
Plot the features' rankings according to Recursive Feature Elimination



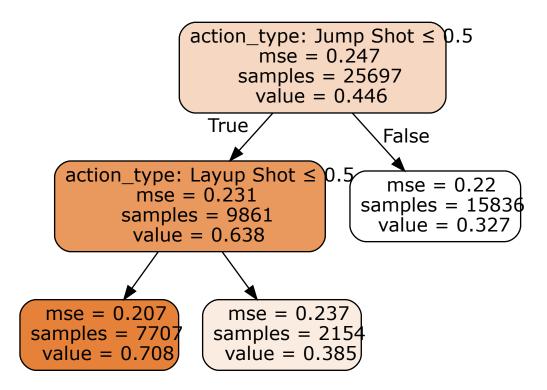
Use Recursive Feature Elimination to find the most important 10 features

```
RFE chosen features:
                      ['action_type: Driving Finger Roll Layup Shot', 'action_type: Dunk Shot'
10
  Use LDA to find the optimal projection of the data to 1D
In [43]: # LDA
         lda = LinearDiscriminantAnalysis()
         lda.fit(X0, Y0)
         X0_lda = lda.transform(X0)
C:\Users\Aviv\Anaconda3\lib\site-packages\sklearn\discriminant_analysis.py:388: UserWarning: V
  warnings.warn("Variables are collinear.")
  Build a regression tree
In [44]: # Regression tree
         dtr mid = 0.005
         dtr = DecisionTreeRegressor(min_impurity_decrease = dtr_mid)
         dtr.fit(X0, Y0)
         X0_dtr = dtr.predict(X0)
  Visualize the regression tree
In [45]: # Plot Regression Tree features' importances
         feature_df = pd.DataFrame(dtr.feature_importances_,
                                    index = X_cols,
                                    columns = ["importance"])
         feature_df.sort_values("importance", ascending = False, inplace = True)
         feature_df = feature_df.head(10)
         plt.figure()
         x_axis = np.arange(len(feature_df))
         plt.bar(x_axis, feature_df["importance"])
         plt.xticks(x_axis, feature_df.index, rotation = 'vertical')
         plt.xlabel("Feature")
         plt.ylabel("Regression Tree's Gini Index")
         plt.show()
         dot_data = export_graphviz(dtr, out_file = None, feature_names = X_cols,
                                     filled = True, rounded = True,
                                     special_characters = True)
         graph = graphviz.Source(dot_data, format = 'svg')
```

graph



Out[45]:



Filter the features found by RFE, and add the LDA projection and the regression tree's prediction as additional features

Final chosen features: ['action_type: Driving Finger Roll Layup Shot', 'action_type: Dunk Short 10

1.4 Build the model and test it

Use logistic regression for prediction, and display the cross-validation score

1.5 Generate predictions

Use quick_test = False to handle leakage correctly In [48]: # Set this to True to ignore leakage and get a faster code quick test = True # For test only - Leakage problem if quick_test: # (with leakage, quick and dirty) # Fit the model lr = LogisticRegression() lr.fit(XO, YO) # trains on training data. Here the flesh lies. # Generate the model's prediction Xlda = lda.transform(evaldata[X_cols]) Xdtr = dtr.predict(evaldata[X_cols]) X = evaldata[X_cols_f] X.loc[:, 'LDA'] = Xlda X.loc[:, 'DTR'] = Xdtr $Y = lr.predict_proba(X)$ # without $_proba$, this would have given 0/1evaldata.loc[:, pred_var] = Y[:, 1] # Leakage handle else: # without leakage c = 0C = len(evaldata) for t in evaldata.index: # Filter only past data ind = traindata.index ind_t = ind[ind < t]</pre> if len(ind t) == 0: # if row picked is first evaldata.loc[t, pred_var] = 0.5 # For the first shot, jus continue Xt = traindata.loc[ind_t, X_cols_f] Yt = np.ravel(traindata.loc[ind_t, Y_cols]) # Fit the model lda = LinearDiscriminantAnalysis() lda.fit(traindata.loc[ind_t, X_cols], Yt) Xt.loc[:, 'LDA'] = lda.transform(traindata.loc[ind_t, X_cols]) dtr = DecisionTreeRegressor(min_impurity_decrease = dtr_mid) dtr.fit(traindata.loc[ind_t, X_cols], Yt) Xt.loc[:, 'DTR'] = dtr.predict(traindata.loc[ind_t, X_cols]) lr = LogisticRegression() lr.fit(Xt, Yt) # trains on training data. Here the flesh lies.

```
X.loc[:, 'LDA'] = lda.transform(evaldata.loc[[t], X_cols])
                         X.loc[:, 'DTR'] = dtr.predict(evaldata.loc[[t], X_cols])
                         Y = lr.predict_proba(X)
                                                     # without _proba , this would have given
                         evaldata.loc[t, pred var] = Y[0, 1]
                         # Display progress
                         c = c + 1
                         print(t, ': ', c, '/', C)
  Save the results
In [49]: # For future plots
         evaldata.to_csv(fullresultsfilename, header = True, index = False)
         # what we hand-in as output
         preddata = evaldata[pred_cols]
         preddata.to_csv(resultsfilename, header = True, index = False)
1.6 Plot results
In [55]: # defining court drawings:
         def draw_court(ax = None, color = 'black', lw = 2, outer_lines = False):
                 # If an axes object isn't provided to plot onto, just get current one
                 if ax is None:
                         ax = plt.gca()
                 # Create the various parts of an NBA basketball court
                 # Create the basketball hoop
                 # Diameter of a hoop is 18" so it has a radius of 9", which is a value
                 # 7.5 in our coordinate system
                 hoop = Circle((0, 0), radius = 7.5, linewidth = lw, color = color,
                               fill = False)
                 # Create backboard
                 backboard = Rectangle((-30, -7.5), 60, -1, linewidth = lw, color = color)
                 # The paint
                 # Create the outer box Of the paint, width=16ft, height=19ft
                 outer_box = Rectangle((-80, -47.5), 160, 190, linewidth = lw, color =
                 color,
                                       fill = False)
                 # Create the inner box of the paint, widt=12ft, height=19ft
                 inner_box = Rectangle((-60, -47.5), 120, 190, linewidth = lw, color =
                 color,
```

Generate the model's prediction
X = evaldata.loc[[t], X_cols_f]

using the LDA axis found, generate and add "LDA value"

```
fill = False)
```

```
# Create free throw top arc
top_free_throw = Arc((0, 142.5), 120, 120, theta1 = 0, theta2 = 180,
                     linewidth = lw, color = color, fill = False)
# Create free throw bottom arc
bottom free throw = Arc((0, 142.5), 120, 120, theta1 = 180, theta2 = 0,
                        linewidth = lw, color = color, linestyle =
                        'dashed')
# Restricted Zone, it is an arc with 4ft radius from center of the hoop
restricted = Arc((0, 0), 80, 80, theta1 = 0, theta2 = 180, linewidth = lw,
                 color = color)
# Three point line
# Create the side 3pt lines, they are 14ft long before they begin to arc
corner_three_a = Rectangle((-220, -47.5), 0, 140, linewidth = lw,
                           color = color)
corner_three_b = Rectangle((220, -47.5), 0, 140, linewidth = lw,
                           color = color)
# 3pt arc - center of arc will be the hoop, arc is 23'9" away from hoop
# I just played around with the theta values until they lined up with the
# threes
three_arc = Arc((0, 0), 475, 475, theta1 = 22, theta2 = 158, linewidth =
                color = color)
# Center Court
center_outer_arc = Arc((0, 422.5), 120, 120, theta1 = 180, theta2 = 0,
                       linewidth = lw, color = color)
center_inner_arc = Arc((0, 422.5), 40, 40, theta1 = 180, theta2 = 0,
                       linewidth = lw, color = color)
# List of the court elements to be plotted onto the axes
court_elements = [hoop, backboard, outer_box, inner_box, top_free_throw,
                  bottom free throw, restricted, corner three a,
                  corner_three_b, three_arc, center_outer_arc,
                  center inner arc]
if outer_lines:
        # Draw the half court line, baseline and side out bound lines
        outer_lines = Rectangle((-250, -47.5), 500, 470, linewidth = lw,
                                color = color, fill = False)
        court_elements.append(outer_lines)
# Add the court elements onto the axes
for element in court_elements:
        ax.add_patch(element)
```

return ax

Prediction for test-shots by location

