Ben Sheridan-Edwards

Junior Software Developer

📞 07581285296   @ bensheridanedwards@gmail.com

📍 London

PERSONAL SUMMARY

I am a software developer that throws himself at new challenges with boundless enthusiasm and a fearless sense of determination. I'm naturally great at analysing problems and finding creative solutions. For the past 4 years in a recruitment role, I've leapt outside of my comfort zone on a daily basis to become an exceptional communicator, attentive mentor, and leader of teams.

PROFESSIONAL EXPERIENCE

Software Engineering Bootcamp

Maker's Academy

📅 10/2019 - 02/2020   📍 Shoreditch, London

Maker's Academy is a 16-week intensive coding bootcamp focused on teaching the fundamentals of software engineering with Ruby & JavaScript.

During my time at Makers, I learnt:
- Principles of object-oriented design and test-driven development
- How to write clean, reliable, and maintainable code
- Pair-programming in the driver-navigator style
- How to work in an agile development team with XP values
- Collaboration on GitHub projects with continuous integration and automated deployment

Talent Manager (Technology)

WorksHub

📅 10/2018 - 10/2019   📍 Shoreditch, London

WorksHub is a technology recruitment company with a hiring platform that uses chatbots, matching algorithms, and open-source data.

- Brought in to grow our JavaScript team, I built relationships with companies across Europe and helped them recruit software engineers through our platform
- Designed workflows to automate repetitive processes and used web scraping to pull data from candidate LinkedIn profiles
- I learned to code with basic JavaScript to help my candidates better understand the technical tests and the feedback given by companies
- I worked alongside our in-house development team - Attending product meetings, collecting user data and providing feedback on our user experience

Senior Talent Manager (Consumer Goods)

FMCG Executive

📅 09/2016 - 09/2018   📍 Waltham Abbey, Hertfordshire

FMCG Executive is an executive search recruitment agency focused on delivering mid-level to executive talent across the consumer goods industry.

- Built and led a team of 4 consultants in our London office, coaching and mentoring both new and experienced recruiters
- Led a large-scale recruitment project for Muller Dairy, placing 8 senior-level sales and marketing leaders
- Worked In-house at Lucozade Ribena Suntory & COTY Beauty, working as a part of their talent acquisition team to restructure their commercial and marketing teams
- Heading up business development for our London office, I ran our companies strategy meetings and regularly presented to Managing Directors on new growth initiatives

SKILLS

Web Development Technologies

`JavaScript` `React` `Node` `jQuery`

`Ruby` `Rails` `Sinatra` `CSS`

`HTML`

Game Development Technologies

`Unreal Engine` `Blueprints / C++`

Testing

`Jest` `Enzyme` `Jasmine` `Rspec`

`Capybara`

Tools

`PostGres` `TravisCI` `Heroku`

`CodeClimate` `BootStrap`

EDUCATION

A-Levels

Oaklands College

📅 2013 - 2015
- Biology (A), Chemistry (B), Physics (C)

10 GCSEs: A* - C

Goffs Academy

📅 2007 - 2012

PROJECTS

Game Project - Paladin's Path

📍 Maker's Academy
🔗 https://github.com/BenSheridanEdwards/Makers_Paladins_Path

For my final project at Makers, I led a team on an ambitious mission to build an open-world battle game with **Unreal Engine 4**.

Please check out our README on GitHub showcasing all the features of our game.

The features I personally worked on were:

- **Player mechanics -** Health & Ranged Attacks
- **Enemy AI -** Sense perception, guard patrol paths, chasing and attacking the player
- **Damage Types -** Creating 3 player ranged attacks based on fire, ice, and earth that varied in effect against the fire, ice, and rock enemies in our game
- **Animation -** Adding movement and attack animations for both the player character and enemies
- **Blending -** Blending movement and attack animations
- **Level Design -** Architecting the map layout and building the terrain

Full Stack Project - Acebook

📍 Maker's Academy
🔗 https://github.com/BenSheridanEdwards/Makers_Acebook

A full stack Facebook clone built with Ruby on Rails and JavaScript

- **Development/Testing:** Ruby on Rails, JavaScript, jQuery, ActiveRecord, RSpec, Capybara
- **CI/CD, Coverage, Quality:** Code Climate, Travis CI, Rubocop, Simplecov
- **Features:** Sign Up & Login, Walls, Posts, Commenting, Editing and Deleting

Full Stack Project - MakersBnb

📍 Maker's Academy
🔗 https://github.com/BenSheridanEdwards/Makers_MakersBnb

A full stack Airbnb clone built with Ruby on Rails and JavaScript

- **Development/Testing:** Ruby on Rails, JavaScript, jQuery, ActiveRecord, RSpec, Capybara
- **CI/CD, Coverage, Quality:** Code Climate, Travis CI, Rubocop, Simplecov
- **Features:** Sign up & login, viewing available spaces, filtering by date, listing your own space, making and receiving requests for spaces.
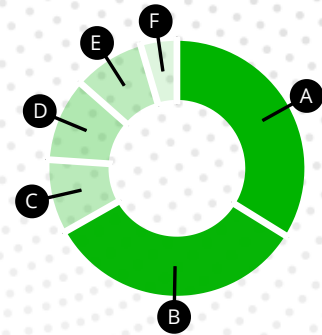
PASSIONS

</>	**Coding**	📖	**Reading**
🧘	**Meditation**	🧍	**Yoga**
🏋	**Strength Training**	🚀	**Gaming**
⛷	**Skiing**	🥷	**Jiu-Jitsu**

MAKERS TYPICAL DAY

- **A** Coding & Learning
- **B** Pair-Programming
- **C** Stand Ups / Retrospectives
- **D** Code Reviews
- **E** Researching New Technologies
- **F** Yoga / Meditation / Strength Training

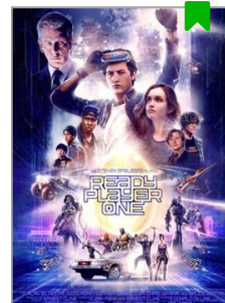# FIND ME ONLINE

GitHub
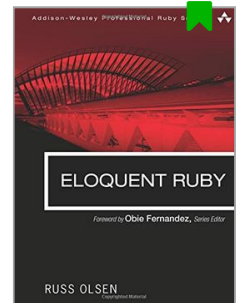github.com/BenSheridanEdwards

LinkedIn
linkedin.com/in/bensheridanedwards

FAVOURITE BOOKS

Ready Player One

Ernest Cline

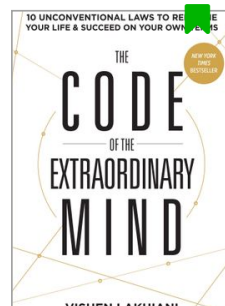**Eloquent Ruby**

Russ Olsen

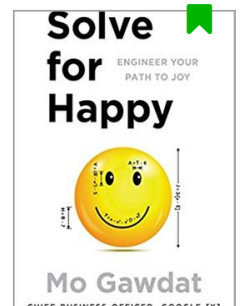**Code of the Extraordinary Mind**

Vishen Lakhiani

Solve for Happy

Mo Gawdat