

Ben Sheridan-Edwards

Full-Stack Developer

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📍 Hertfordshire



PERSONAL SUMMARY

I'm an ambitious Maker's Academy graduate, confident with TDD using JavaScript and Ruby. Since graduating, I've been building applications with React, Node, Jest & Enzyme, and I'd love to continue using them as a full-stack developer.

At work, I focus on solutions and bring boundless enthusiasm to every project I invest my time into. I want to create technology that makes people's lives easier, more enjoyable, and that creates time for the things that are truly important to them.

PROJECTS

Personal Projects - JavaScript (React & Node)

🔗 https://github.com/BenSheridanEdwards/JavaScript_Portfolio

Below is a high-level overview of some of my most recent JavaScript projects.

Each application has continuous integration and deployment using CircleCI and Firebase, and complete documentation on GitHub with images and videos showcasing their features.

Technologies used: JavaScript, React, Redux, Node, Jest, Enzyme

- **Video Player:** Search application for videos using YouTube's Data API
- **Image Search:** Search application for images using UnSplash's Photo API
- **Season Teller:** Show the season based on a user's location and the time of the year, using Chrome's Geolocation API
- **COVID-19 Tracker:** Global and country data in charts from COVID-19's API
- **Bookstore API:** API for managing a bookstore's users, products and orders

Maker's Projects - JavaScript & Ruby

📍 Maker's Academy

🔗 https://github.com/BenSheridanEdwards/Makers_Portfolio

Each week we worked in pairs or agile teams on full-stack projects using TDD. We collaborated on GitHub projects using pull requests and code reviews with continuous integration and deployment.

Paladin's Path (Open-World Battle Game) - Final Team Project

Unreal Engine 4, C++, Blueprints

- Open-world map with different environments
- A third person character with sword and spell attacks
- Multiple enemy types with different attacks
- Health and damage systems

Acebook (Facebook Clone) - Team Project

Ruby on Rails, JavaScript, jQuery, CSS, HTML, RSpec, Travis CI, Heroku

- User authentication
- User walls, where users could add posts and then edit or delete their posts
- Users can comment on posts and then edit or delete their comments

MakersBnb (Airbnb Clone) - Team Project

Ruby on Rails, JavaScript, jQuery, CSS, HTML, RSpec, Travis CI, Heroku

- User authentication
- List properties with available dates
- Rent properties with booking requests
- Manage your property portfolio by confirming or denying booking requests

SKILLS

Languages

JavaScript

Ruby

CSS

HTML

Libraries & Frameworks

React

Redux

Node

Express

Rails

Sinatra

Testing

Jest

Enzyme

Jasmine

RSpec

Databases & ODMs

PostgreSQL

MongoDB w/ Mongoose

CERTIFICATIONS



Modern React & Redux 2020

Completed Udemy's Course by Stephen Glider (Software Architect).

Teaching React, Redux, React Router and Hooks with Create-React-App.



React Testing with Jest & Enzyme

Completed Udemy's Course by Bonnie Schulkin (Software Engineer at Lyft).

Teaching Jest and Enzyme for Test Driven Development with React, Redux and Hooks.

EDUCATION

A-Levels

Oaklands College

📅 2013 - 2015

- Biology (A), Chemistry (B), Physics (C)

10 GCSEs & IT Certificate

Goffs Academy

📅 2007 - 2012

- 4A*, 4A, 1B, 1C
- IT Certificate Grade: Distinction

PROFESSIONAL EXPERIENCE

Software Engineering Student

Maker's Academy

📅 10/2019 - 02/2020 📍 Shoreditch, London

Maker's Academy is a 16-week intensive coding bootcamp focused on teaching the fundamentals of software engineering with JavaScript & Ruby.

During my time at Makers, I learnt:

- Principles of object-oriented design and test-driven development
- How to write clean, reliable, and maintainable code
- Pair-programming in the driver-navigator style
- How to work in an agile development team with XP values
- Collaboration on GitHub projects with continuous integration and automated deployment
- How to pick up any new technology and learn by building.

Talent Manager (Technology)

WorksHub

📅 10/2018 - 10/2019 📍 Shoreditch, London

WorksHub is a technology hiring platform that uses chatbots, matching algorithms, and open-source data to match software engineers with jobs.

Role & Achievements:

- Brought in to grow our JavaScript team, I built relationships with multiple companies across Europe and helped them to recruit software engineers through our platform
- I designed workflows to automate processes and used web scraping to pull data from social media sites like LinkedIn
- I learnt to code with JavaScript to help my candidates better understand the technical tests and the feedback given by the companies they were interviewing with
- I worked alongside our in-house development team - Attending product meetings, collecting user data and providing feedback on user experience

Senior Talent Manager (Consumer Goods)

FMCG Executive

📅 09/2016 - 09/2018 📍 Waltham Cross, Hertfordshire

FMCG Executive is an executive search recruitment agency focused on delivering mid-level to executive talent across the consumer goods industry.

Role & Achievements:

- Built and led a team of 4 consultants in our London office, coaching and mentoring both new and experienced recruiters
- Led a large-scale recruitment project for Muller Dairy, placing 8 senior-level sales and marketing leaders
- Worked In-house at Lucozade Ribena Suntory & COTY Beauty, working as a part of their talent acquisition team to restructure their commercial and marketing teams
- Heading up business development for our London office, I ran our companies strategy meetings and regularly presented to Managing Directors on new growth initiatives

PASSIONS

🔗 Coding

📖 Reading

🧘 Meditation

🧘 Yoga

🏋️ Strength Training

🎮 Gaming

🎿 Skiing

🎧 VR

THINGS I'M PROUD OF

👥 Organised a Tech Meetup

When I was at WorksHub, I helped organise a London Functional Programming Meetup at Revolut's offices in Canary Wharf, which was attended by over 150 people. I helped set up the event, organise the speakers, and showcase our platform to the functional programming community.

🔧 Ran a weekly TDD Process Workshop

At Maker's Academy, I took on 4 mentees, and ran weekly workshops to initially share my experience recruiting software developers in London.

These sessions quickly transformed into group coding process workshops that applied the principles of TDD to creating simple applications from scratch. Alongside this, we also discussed TDDs impact on improving code quality, readability and maintainability over time.

★ My Final Group Project at Maker's Academy

I took the initiative aligning our team with daily stand-ups, retrospectives, and regular whiteboarding sessions. We aligned on our priorities, and made sure we all know what everyone was working on that day.

In our daily stand-ups, I encouraged everyone to share what they'd accomplished, what went well, what they were working to improve. We also shared any potential blockers and brainstormed as a team to find solutions.

We challenged and supported each other to grow, and I was proud we were able to create a fully working game in under 2 weeks, whilst learning a totally new technology. It was an intense but a thoroughly enjoyable experience for the whole team.

FIND ME ONLINE

🐙 GitHub
github.com/BenSheridanEdwards

in LinkedIn
linkedin.com/in/bensheridanedwards