UI Lab keyboard and mouse control doc.

Keyboard:

W and up arrow move up.

S and down arrow move down.

A and left arrow move left. (if applicable)

D and right arrow move right (if applicable)

Space, return and enter all are used to select options and advancing the story.

Backspace quits out of the options menu.

For inputting the player name they will WASD and ARROW keys to flick up and down a letter to spell out a 3 letter name like old arcade games.

Mouse:

Moving the mouse and mouse wheel navigates the menus.

Left click is to select an option and advance the story.

Right click is to back out and skip the story it also ends the game.

Right click also confirms the player is unhappy with the name chosen and deletes the last put in letter.

Left click confirms the letter.

Mouse wheel changes the letter.