The Journal: Lost -Side R-

1. Dawn of the First Day

Today is the first day of Summer. I had to go shopping with my sister, Jennifer, and Mom. When we got home, Dad dropped the bomb on my whole plan for summer. He said that tomorrow, Jennifer and I are going to our grandparents for the first half of Summer. We protested, but they insisted. After all, we almost never see them. Dad gave me this Journal, so I can write down what we do, so we can tell them all about it.

2. On the Road

We're on our way to the airport. Dad says our grandparents live in the rural town of Leyden, far north in Massachusetts. There aren't any commercial businesses! We should be there by tonight.

Later

Our parents dropped us off at the airport, and we took a plane to Boston, and we took a taxi to Leyden. It cost \$325! Wow! Our grandparents are nice, they showed us our room in the attic. It's nice enough, I guess. Good-night!

3. Grandparents

Today, our grandparents introduced themselves. They said we should call them Gramma (Michele) and Granpa (Brian). They also showed us around their house & property. Their house is nice, but not very clean. They said that we would help fix up the house. Outside, they have a

nice garden, and a cool forest. Jen, who's normally not very 'adventurous' seems excited to check it out. Gramma says that it's okay to explore the forest, just to make sure we don't go anywhere near the Ruins. I'm going to check out the forest tomorrow.

4. Chores, and the Woods

Granpa had a whole bunch of chores for us to do, mainly yard work. I was itching to go check out the forest, and after Lunch, I got the chance. Jen and I went out into the woods, out past the garden. We explored for a bit, but didn't find much. Except the Ruins of course. The Ruins are the ruins of an old, decrepit house in the woods. Gramma said that the floor is unstable, and that we could fall. Jen made sure we stayed clear of it.

5. Todd

Today was mostly chores, except the neighbor's kid, Todd, came to visit. He's older than me, but he's pretty cool. He says I can come over whenever I want, and on Thursdays he plays D&D with his friends, and I'm free to try it. Tomorrow is Thursday, and I think I'm going to . Jen is uninterested.

6. D&D

I didn't have any chores today. Jen went exploring in the woods, and I went over to Todd's. He taught me the basic rules of the game, and I created my character, 'Richard Malon.' He's a Dwarf Barbarian from the Mountains, who dual-wields axes. Cool. His friends came over, and they resumed their campaign, this time with Richard.

7. Richard

I walk into the bar, and sit down on a stool, ordering a drink. I notice an Elf, A Wizard, and a Hooded Figure, having a quiet conversation. I take my Drink, sip it. The Elf walks over. She says her friends and her are in need of assistance. I had nothing better to do, so I agreed. They were going into an underground prison, rescuing one of their friends. It was tough, but in the end, we succeeded.

Later

When I got home from D&D, I was surprised to find Jen wasn't home yet. I figured she must've found something really cool, that she'll show me tomorrow.

8. Jennifer

Jen never came home. We're really worried. Gramma said I don't have to do chores. I want to go look for Jen, but Gramma is worried I'll get lost too.

Later

Jen *still* isn't home. I don't care what they say, but I'm going after her. I decided to bring some food, just in case. It's really dark outside.

Later

It's midnight. I've looked all over the woods, and I can't find her. The only palace she could've gone to is the Ruins, which she knows is forbidden. I think it's best if I go in, just in case she fell through the floor or something.

9. Ruins

I had entered the Ruins. I looked in all the rooms, but did not see any noticeable human-sized holes or Jen. The only place I hadn't looked was the basement. It was *really* dark in there, but I went in. For Jen. In the basement, was a