packet.py Page 1

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"""A class that handles low level bit and byte operations on an
internal bytearray."""
import math
BYTE LEN = 8
class Packet(object):
    """Packet object that stores information in a bytearray, and
    has a method append to add to the bytearray bit by bit.
    Handles one byte overflowing into the next byte."""
    <u>_init__</u>(self, bit_length, packet_bytearray=None):
        ceil(bit_length / BYTE_LEN) bytes. Also can take an
        initial bytearray."""
        total_bytes = int(math.ceil(bit_length / BYTE_LEN))
        self.byte_array = bytearray(total_bytes)
        self.\_curr\_bit = 0
        if packet_bytearray is not None:
            assert len(packet_bytearray) * BYTE_LEN <= bit_length</pre>
            for byte in packet_bytearray:
                self.append(byte, BYTE_LEN)
    def append(self, value, bit_len):
         """Add a certain abount of bits to the end of
        the internal bytearray."""
        empty_bits = BYTE_LEN - self._curr_bit % BYTE_LEN
        byte_num = self._curr_bit // BYTE_LEN
        bit_mask = ((1 << min(bit_len, empty_bits)) - 1)</pre>
        if bit_len <= empty_bits:</pre>
            bits_to_add = (value & bit_mask) << max(empty_bits - bit_len, 0)</pre>
            self.byte_array[byte_num] |= bits_to_add
            self._curr_bit += bit_len
        else:
            value right shift = max((BYTE LEN - empty bits) + (bit len - BYTE LEN),
0)
            bits_to_add = ((value >> value_right_shift) & bit_mask) >> max(empty_bit
s - bit_len, 0)
            self.byte_array[byte_num] |= bits_to_add
            self._curr_bit += empty_bits
            next_bit_mask = ((1 << (bit_len - empty_bits)) - 1)</pre>
            self.append(value & next_bit_mask, bit_len - empty_bits)
            #add bits to end of current byte
            #add carry over bits to next byte recursivly
    def get_bytearray(self):
         """return the internal bytearray."""
        return self.byte_array
    def get_from_bytes(self, byte_start, byte_end):
        """Takes two indicies in acending order.
        Returns an integer that is the number represented by the bytes in a bytearray in big-endian.""
        pkt = self.byte_array
        num = 0
        \dot{j} = 0
        for i in reversed(range(byte_start, byte_end)):
            num += pkt[i] << j
            j += BYTE_LEN
        return num
    def get_from_bits(self, bit_start, bit_end):
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packet.py Page 2

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"""Get the integer representing the bits in the range
from bit_start to bit_end."""
pkt = self.byte_array

total_packet = self.get_from_bytes(0, len(pkt))
total_bit_len = len(pkt) * BYTE_LEN
total_packet &= (1 << total_bit_len-bit_start) - 1
total_packet = total_packet >> (total_bit_len-bit_end)
return total_packet
```