# lecture\_05

January 31, 2017

```
In [1]: %plot --format sug
```

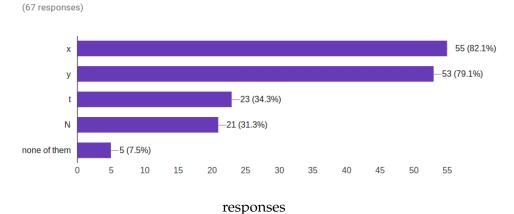
### 0.1 Questions from last class

When you execute the given function my\_function.m:

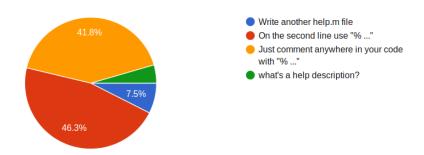
```
function [x,y] = my_function(max_time)
    N=100;
    t=linspace(0,max_time,N);
    x=t.^2;
    y=2*t;
end

as
    >> [x,y] = my_function(20);
    What variables are saved to your workspace?
```

When using the function shown above (>>[x,y]=my\_function(20);), what variables will be saved to your workspace?



How do you write a help description for a function? How to keep our forked ME3255S page up to date with the original pretty tired this morning How do I use the Github Desktop? whats your favorite football team? How do you write a help description for a function? (67 responses)



responses to question 2

Will UConn's github get updated to the newest version of github? As u said in class trail and error is the best way of learning.

I believe the % is the same as matlab where it de-links your code into text

Does the @ symbol designate a pointer?

Given the change of air pressure as altitude increases, how fast would a frisbee have to travel (and spin) to hit an airplane?

What is a gui?

could you go over a nested for loop example

Can't seem to get this function to produce any graph and am not sure why

When are these google forms due?

how do I create a new function using Github on my desktop?

Can you explain the first question more in class?

What is the meaning of life?

Should I just know how or what these topics are or will we learn them in the future?

```
In [2]: f =@(x) x.^2
f =
    @(x)x.^2
In [3]: f([1:2:10])
    f(4)
ans =
    1    9    25    49    81
ans =
    16
```

```
In [4]: % nested for loop example
        for i = [1:6]
            for j = [1:3]
                fprintf('i=%i and j=%i\n',i,j)
            end
        end
i=1 and j=1
i=1 and j=2
i=1 and j=3
i=2 and j=1
i=2 and j=2
i=2 and j=3
i=3 and j=1
i=3 and j=2
i=3 and j=3
i=4 and j=1
i=4 and j=2
i=4 and j=3
i=5 and j=1
i=5 and j=2
i=5 and j=3
i=6 and j=1
i=6 and j=2
i=6 and j=3
```

### 1 From last class

```
y = y-position
 t = time
  output
  ax = acceleration in x-direction
  ay = acceleration in y-direction
In [7]: t=linspace(0,10,100)';
        x=t.^3; % vx = 3*t^2
        y=t.^2/2;  %vy = t
        [vx,vy]=my_function(x,y,t);
        [ax,ay]=my_caller(x,y,t);
        yyaxis left
        plot(t(1:10:end),ax(1:10:end),'o',t,6*t)
        ylabel('a_{x}')
        yyaxis right
        plot(t(1:10:end),ay(1:10:end),'s',t, 1*t./t)
        ylabel('a_{y}')
        xlabel('time')
        axis([0,10,0,3])
                      60
                      50
                                                            2.5
                                                            2
                      40
                     30
                                                            1.5 m
                      20
                      10
                                                            0.5
```

In [8]: diff\_match\_dims(x,t)
Undefined function 'diff\_match\_dims' for input arguments of type 'double'.

4

6

time

8

2

## 2 Good coding habits

0

0

### 2.1 naming folders and files

Stanford file naming best practices

0

10

- 1. Include information to distinguish file name e.g. project name, objective of function, name/initials, type of data, conditions, version of file,
- 2. if using dates, use YYYYMMDD, so the computer organizes by year, then month, then day
- 3. avoid special characters e.g. !, #, \$, ...
- 4. avoid using spaces if not necessary, some programs consider a space as a break in code use dashes or underscores \_ or CamelCase

### 2.2 Commenting your code

Its important to comment your code to mention what a variable's units are, what the function is supposed to do, etc.

#### 2.3 Choose variable names that describe the variable

Additional help for built-in functions and operators is available in the online version of the manual. Use the command 'doc <topic>' to search the manual index.

Help and information about Octave is also available on the WWW at http://www.octave.org and via the help@octave.org mailing list.

### 2.4 Putting it all together

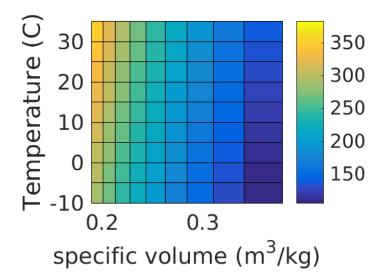
- 1. Clone your homework\_1 to your computer
- 2. open Matlab (cli, jupyter or gui)
- 3. Change working directory to homework\_1 *e.g.* Windows:cd('C:\Users\rcc02007\Documents\Github\homework\_1'), Mac: cd('/Users/rcc02007/Documents/Github/homework\_1')
- 4. You have already created your first script setdefaults.m (if not see lecture\_4)
- 5. Run >> setdefaults.m
- 6. Create a new m-file called nitrogen\_pressure.m
- 7. Create a function based upon the ideal gas law for nitrogen, Pv=RT
  - 1. R=0.2968 kJ/(kg-K)
  - 2. inputs to function are v (specific volume m<sup>3</sup>/kg), and T, temperature (K)
  - 3. output is P, pressure (kPa)
- 8. Once the function works, commit the change to the repository (add a message, like 'added file nitrogen\_pressure.m'
- 9. After file is 'committed', 'push' the changes to your github account

for the command-line git user, this is steps 8 and 9: 1. \$ git add \* 2. \$ git commit -m 'added file nitrogen\_pressure.m' 3. \$ git push -u origin master Username for 'https://github.uconn.edu':rcc02007 <enter> Password for 'https://rcc02007@github.uconn.edu':

Now, use this function to plot the range of pressures that a pressure vessel would experience if it is 1000 gallons (3.79 m^3) with 10-20 kg of Nitrogen and temperatures range from -10 to 35 degrees C.

```
P = nitrogen_pressure(v_grid,T_grid);
pcolor(v_grid,T_grid-273.15,P-100)
xlabel('specific volume (m^3/kg)')
ylabel('Temperature (C)')
%zlabel('Pressure (kPa)')

%colormap winter
%colormap summer
%colormap jet
colorbar()
```



In []: