

Wildfire simulations

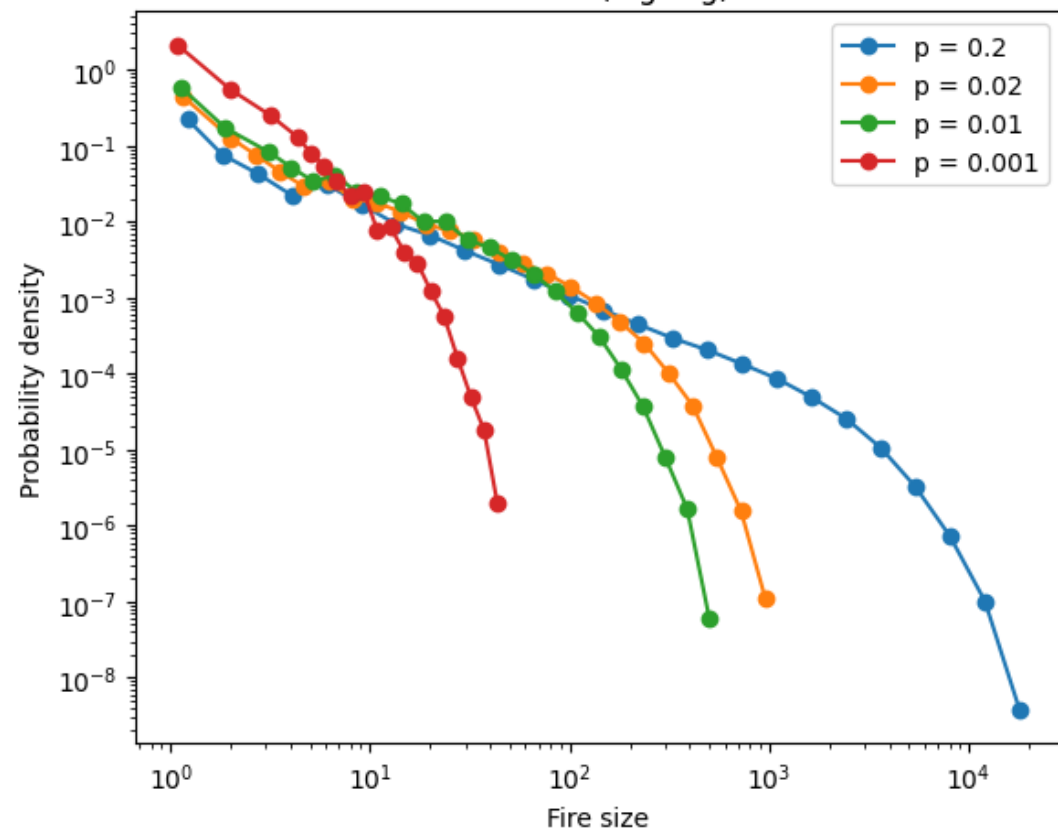
Group 19

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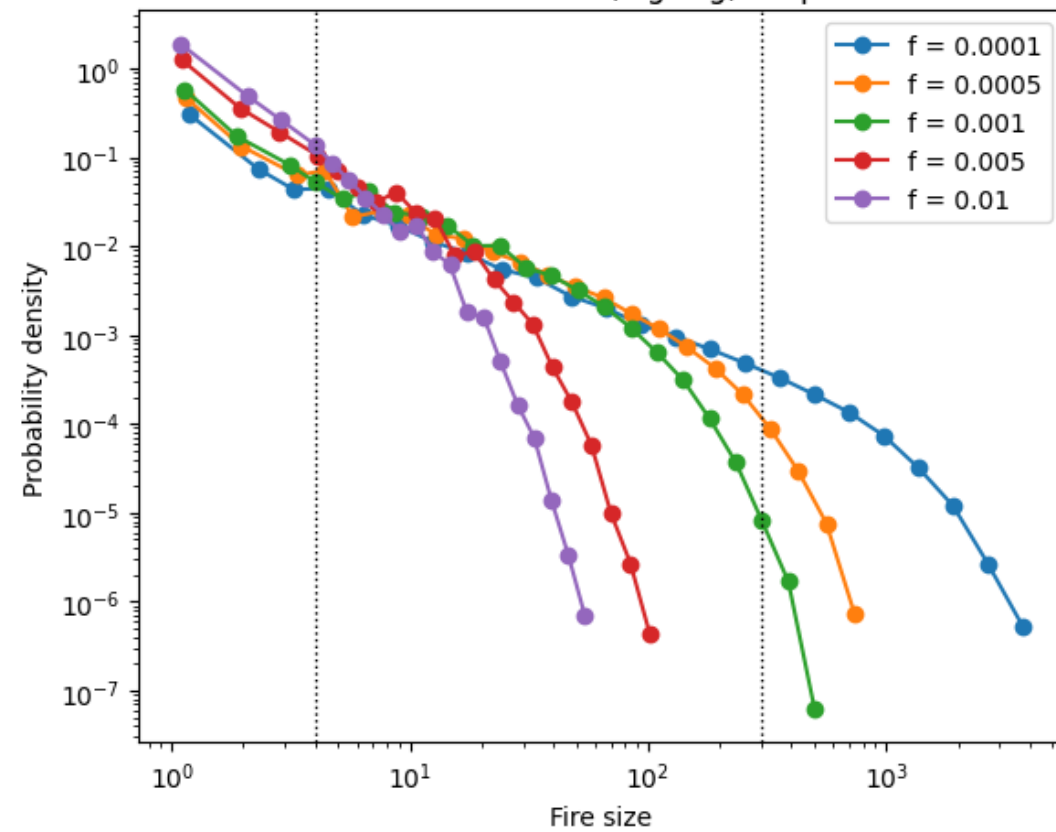
Foundational model



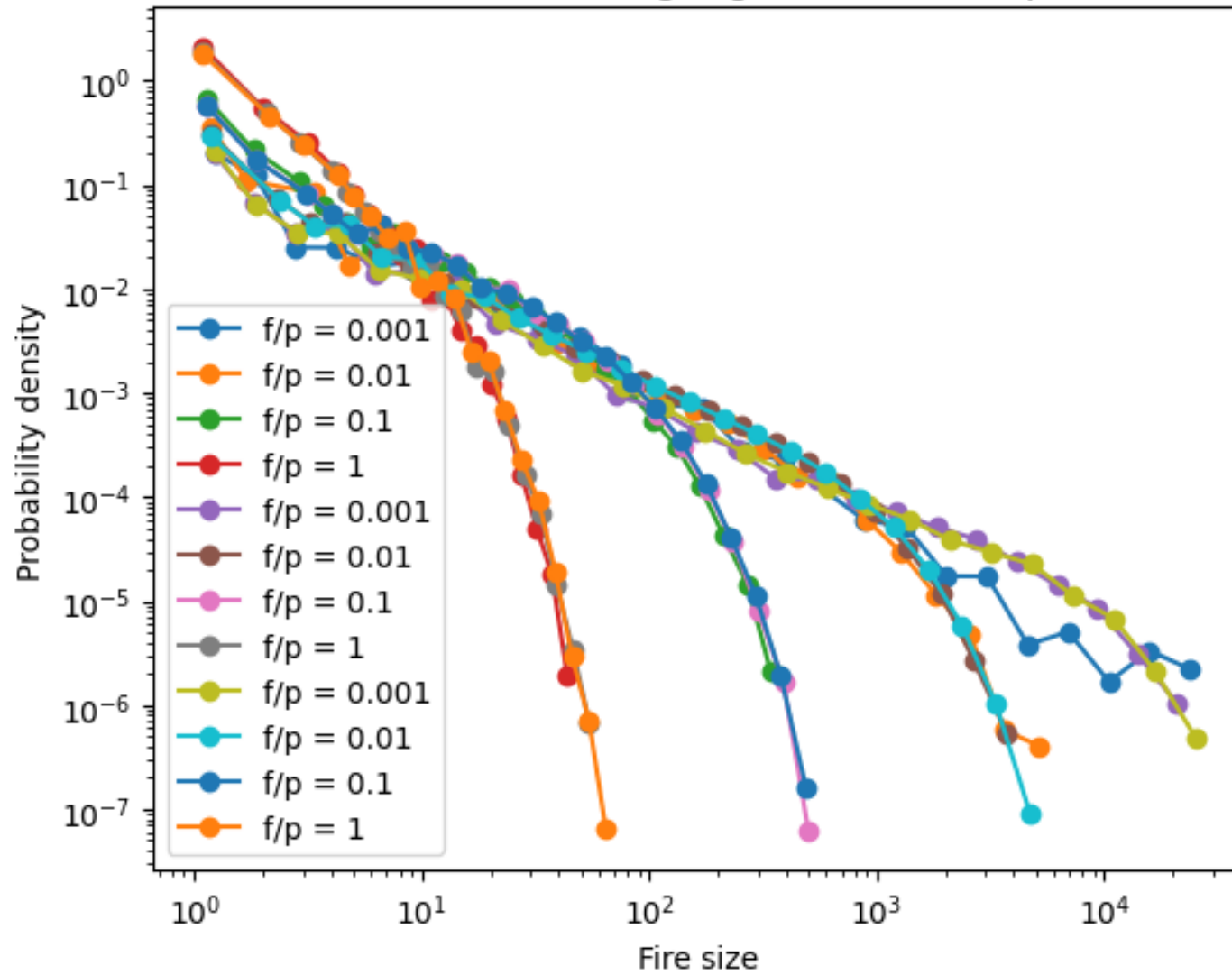
Fire-size distribution (log-log) for $f=0.001$



Fire-size distribution (log-log) for $p=0.01$



Fire-size distribution (log-log) for different f/p ratios



=== f/p = 1 ===

PL vs TPL: R= -1201.099055783743 p= 0.0

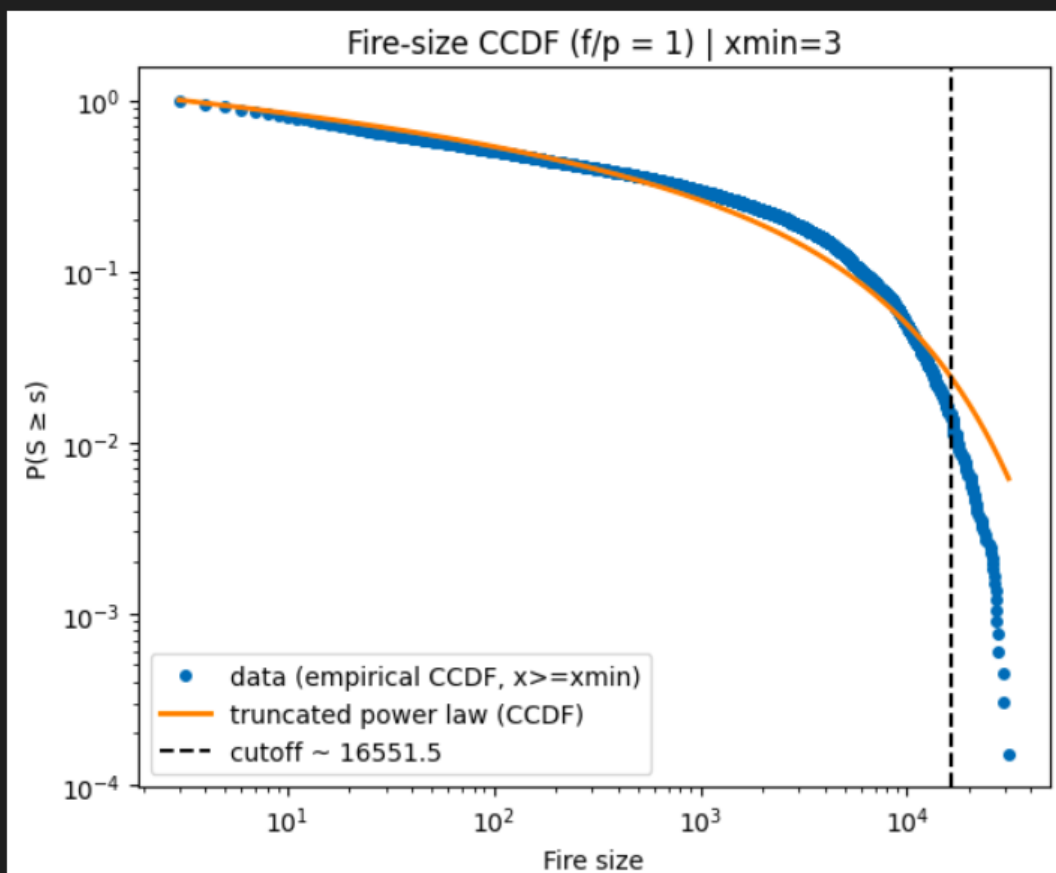
TPL vs LN: R= 466.26317756376164 p= 4.837414530137615e-215

xmin: 3.0

alpha (pure PL): 1.2485071907384593

alpha (truncated): 1.028722984802528

lambda (cutoff rate): 6.0417648254617555e-05



=== f/p = 0.001 ===

PL vs TPL: R= -67287.7050445932 p= 0.0

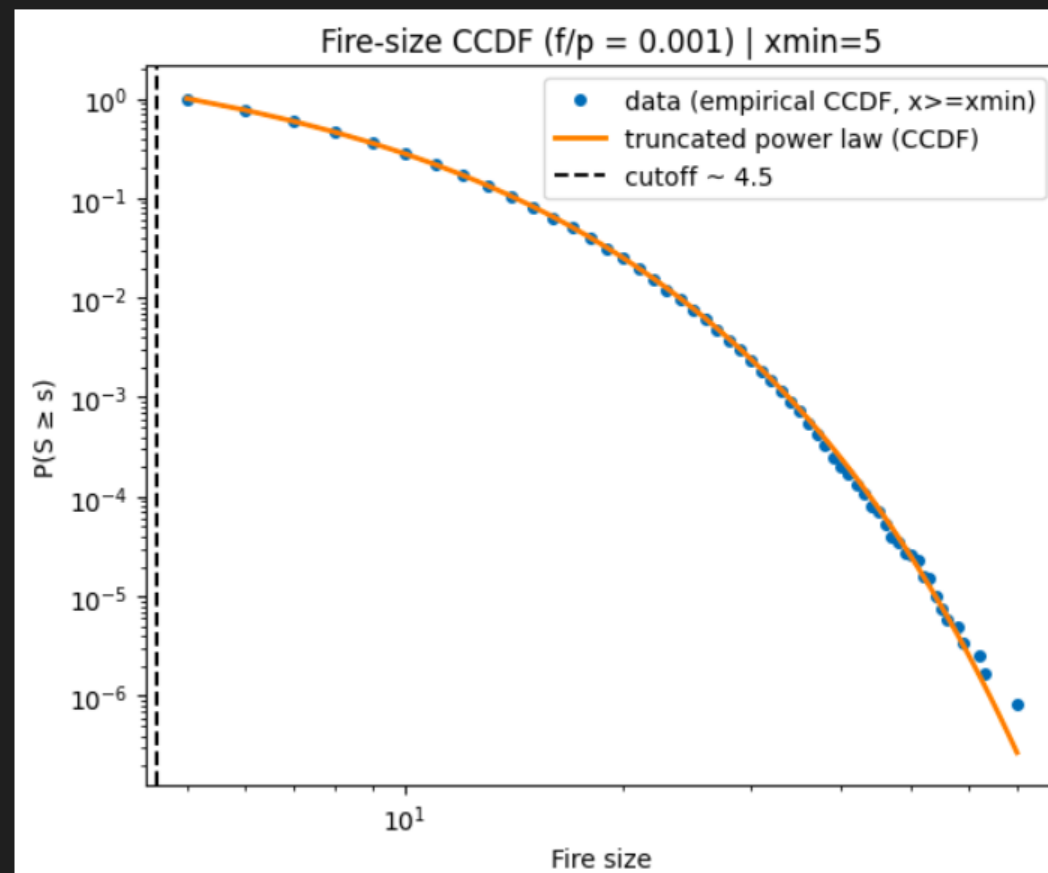
TPL vs LN: R= 1778.1070959894807 p= 6.660715939112051e-259

xmin: 5.0

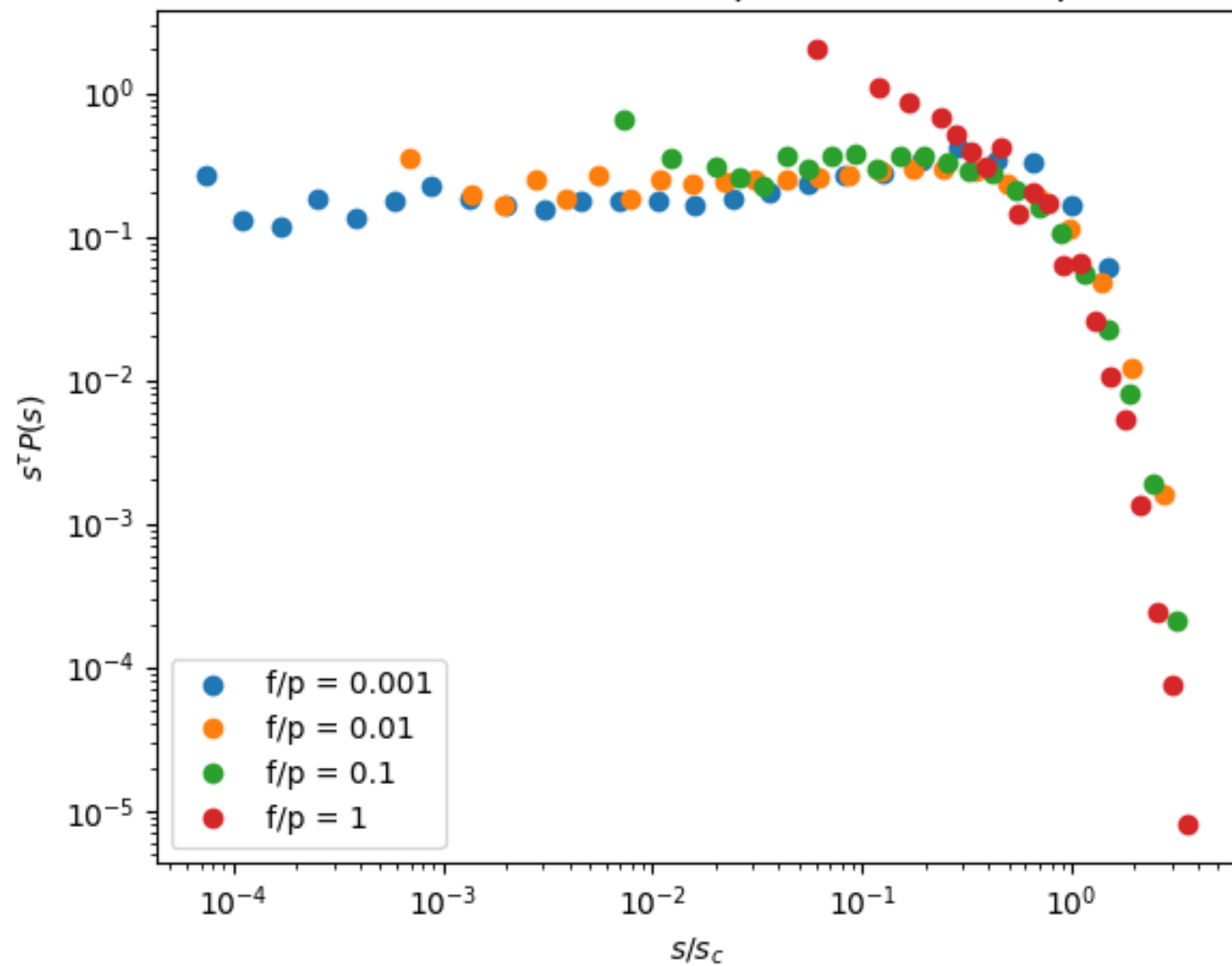
alpha (pure PL): 2.872998046875

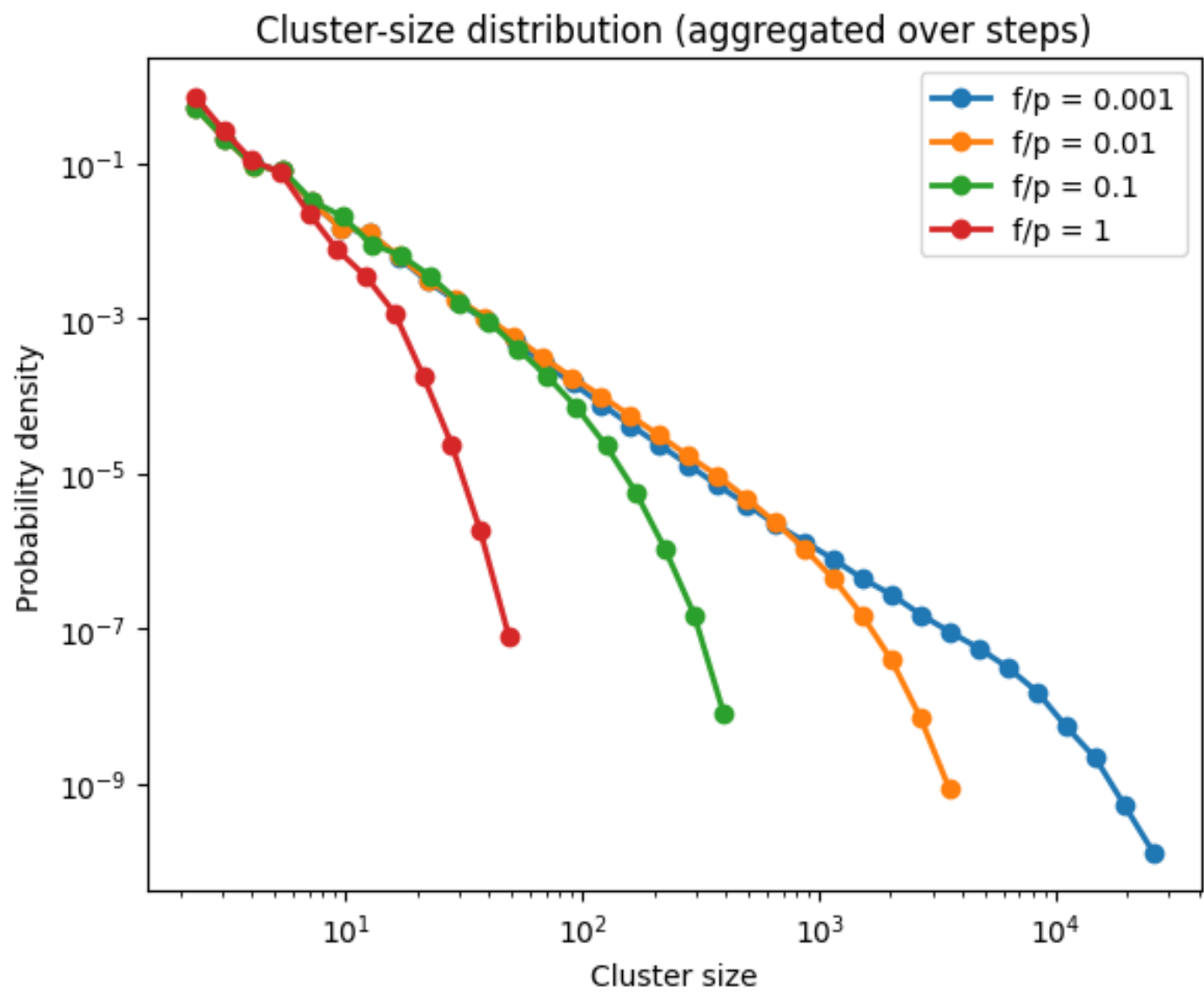
alpha (truncated): 0.35638451564468315

lambda (cutoff rate): 0.22079289990365952

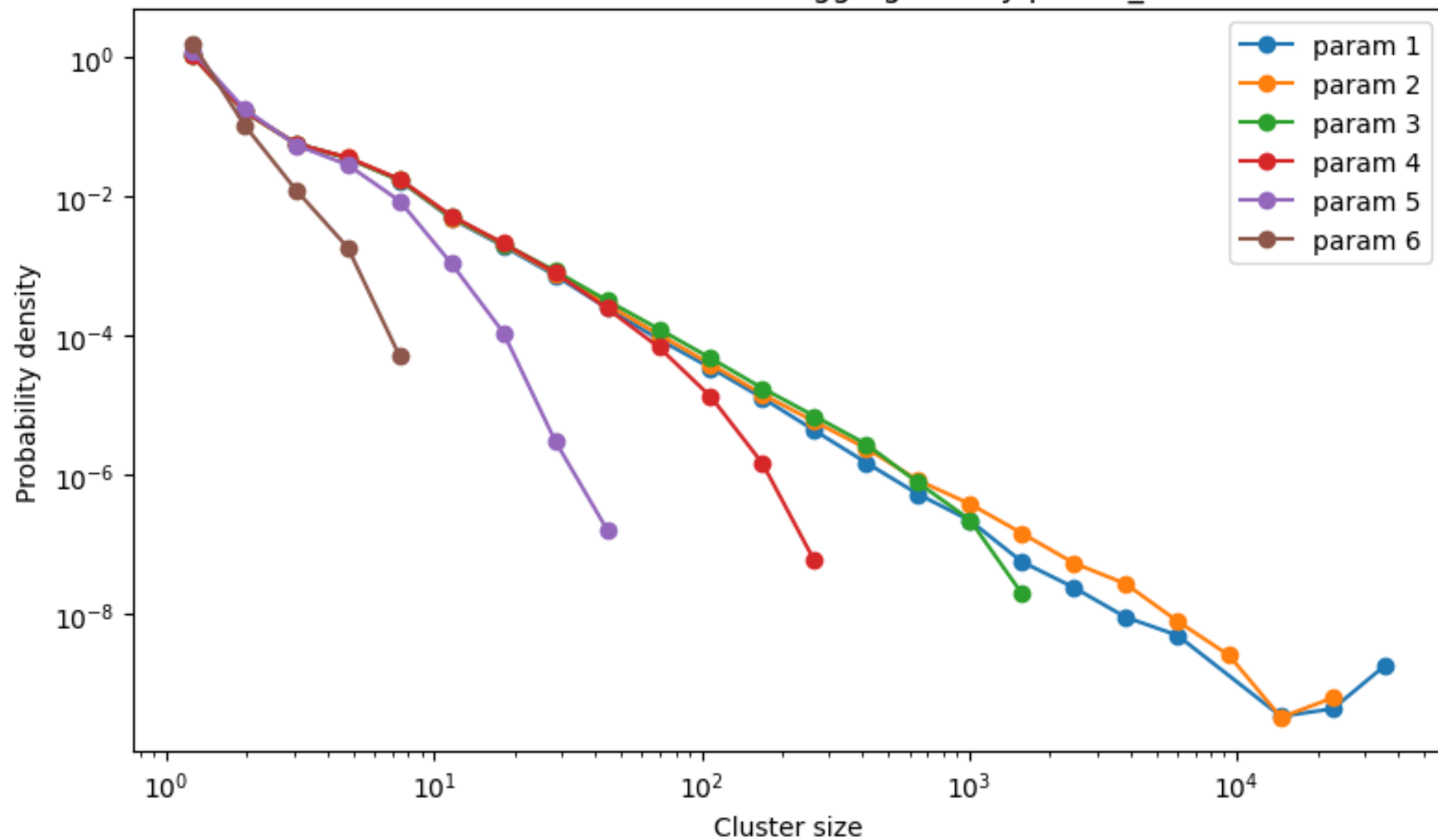


Fire-size distribution data collapse for different f/p values





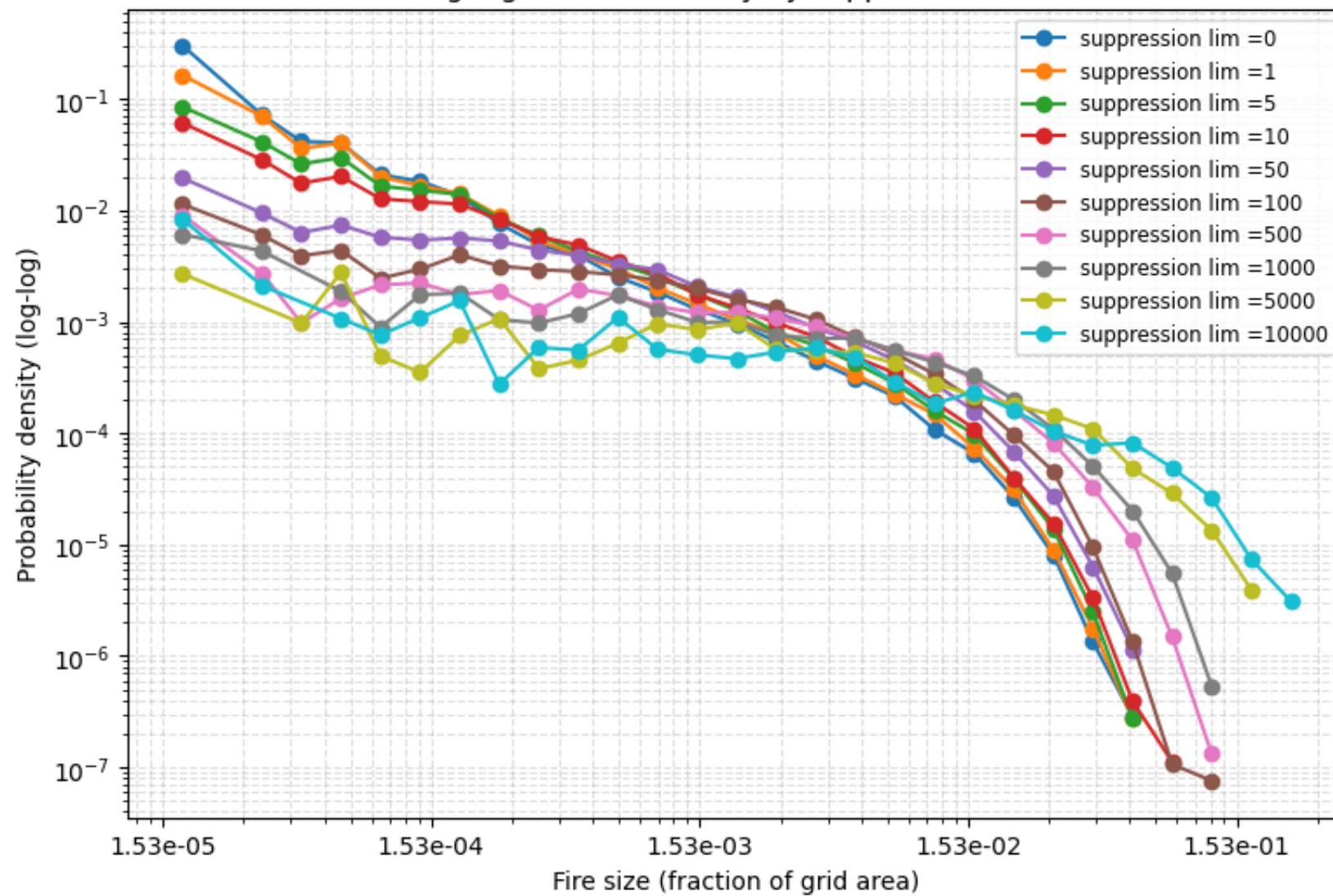
Cluster-size distributions aggregated by param_id

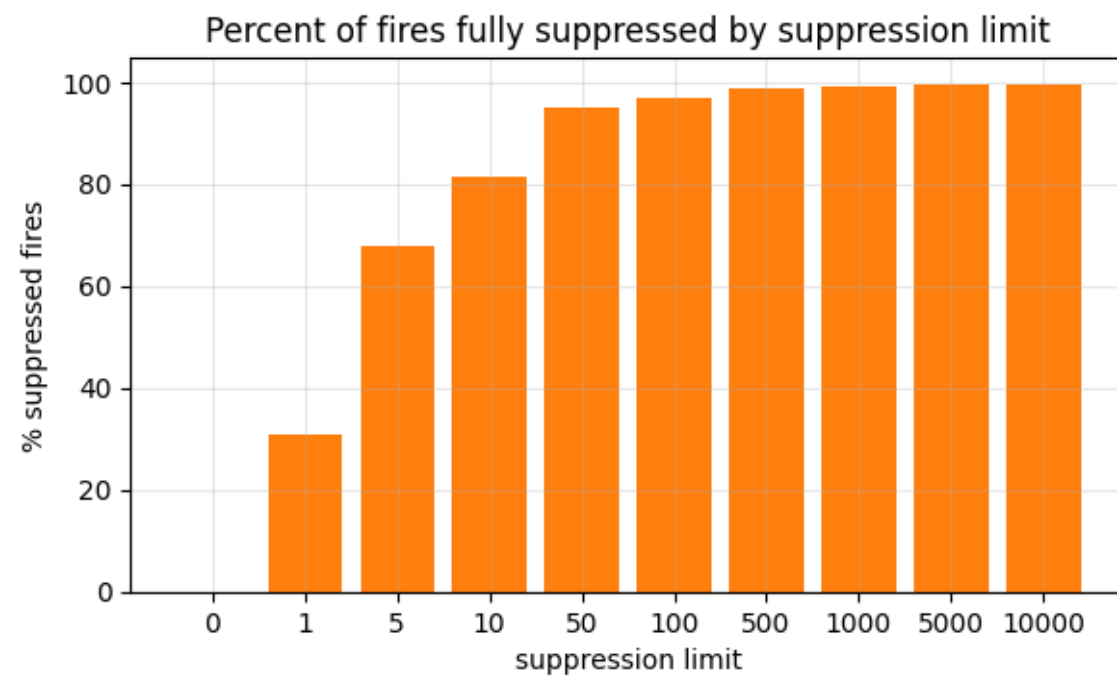
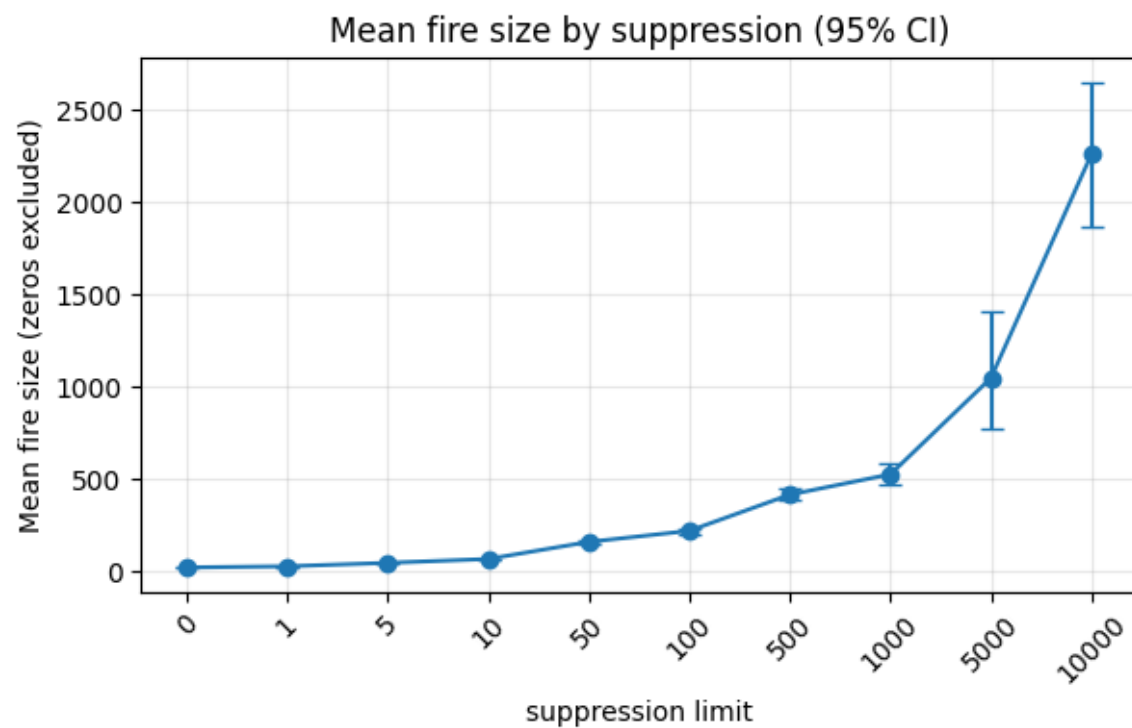


Fire suppression

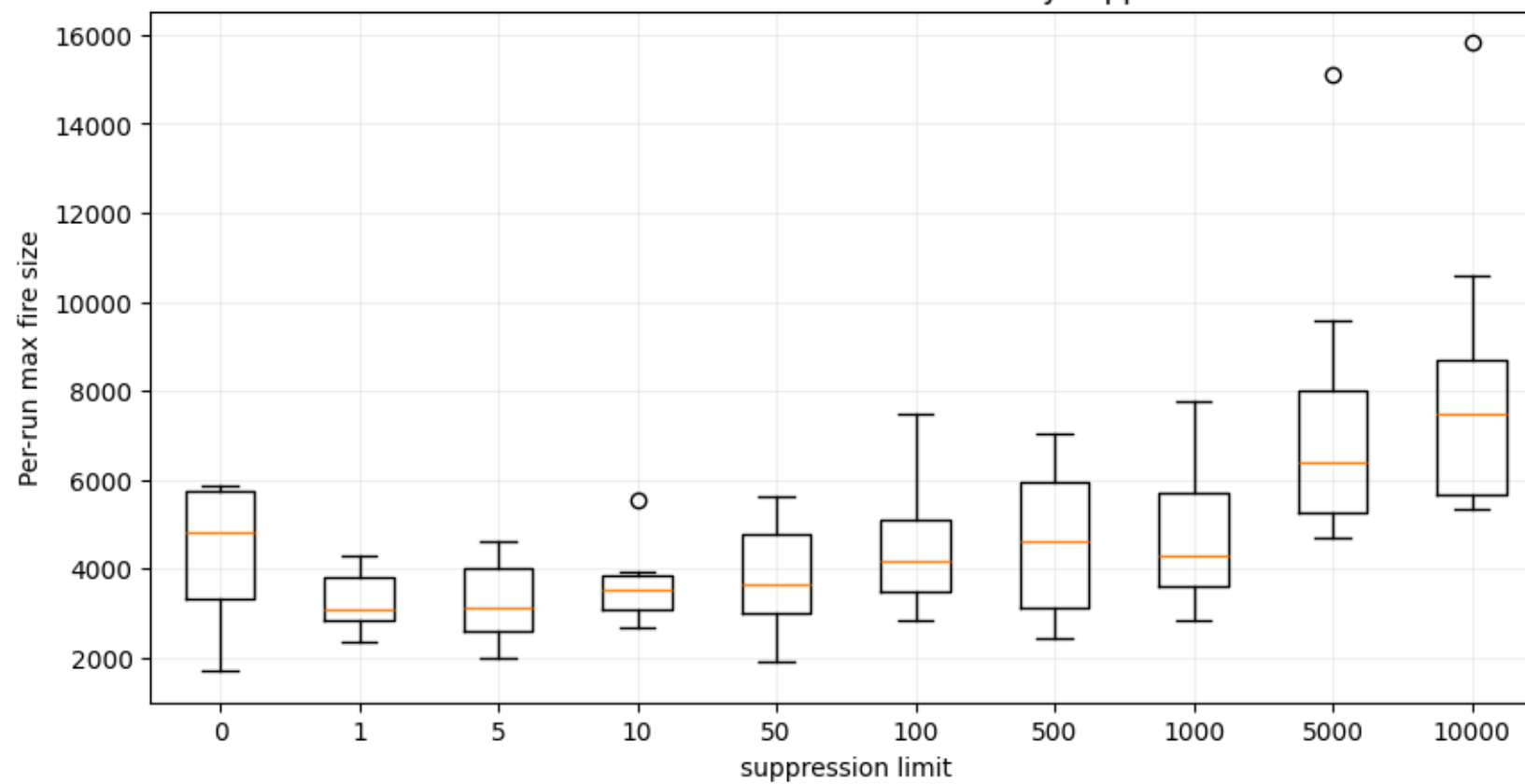


Log-log fire-size density by suppression limit

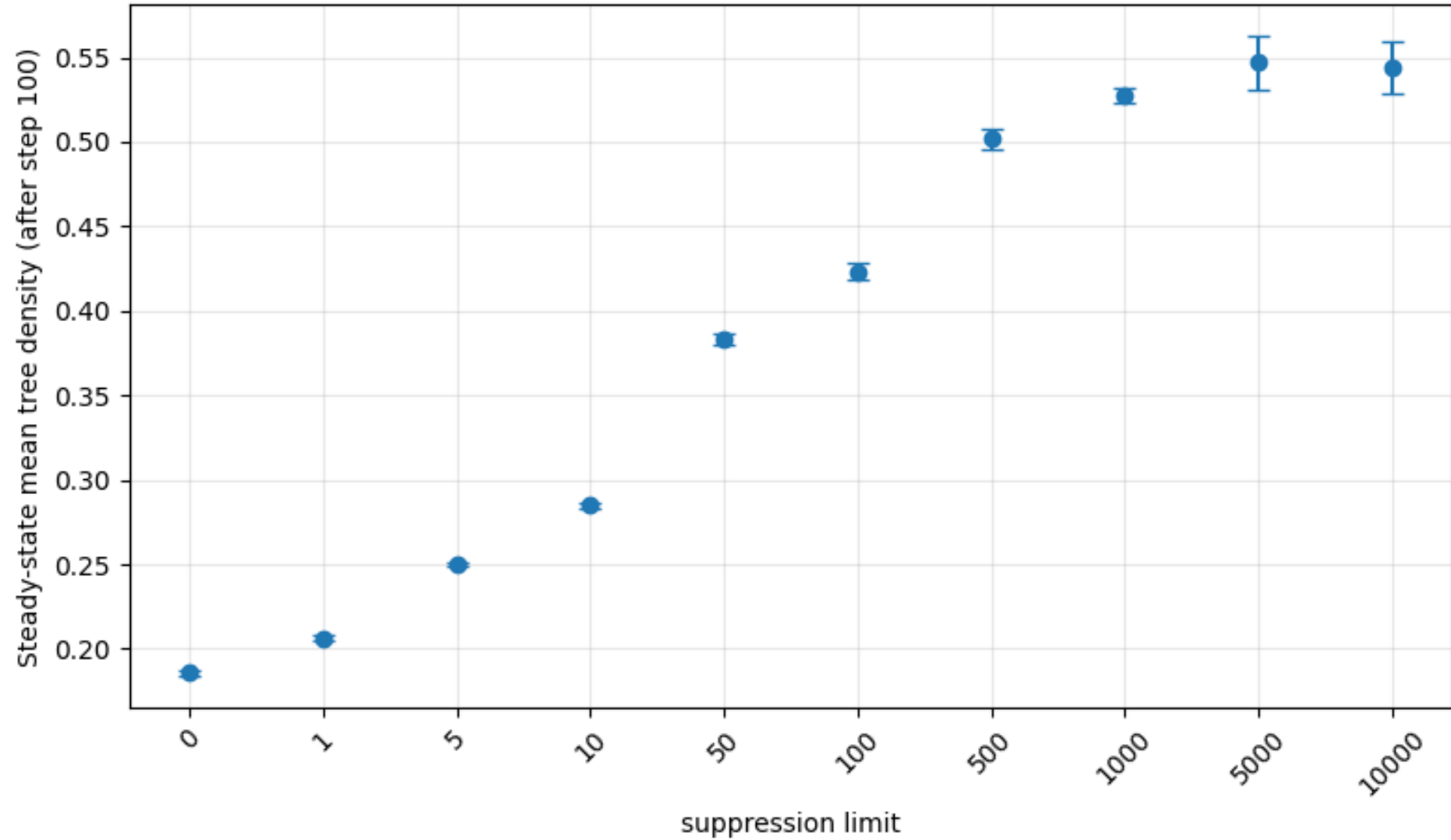




Per-run maximum fire size distribution by suppression



Steady-state mean tree density by suppression (95% CI)



Inhomogeneities



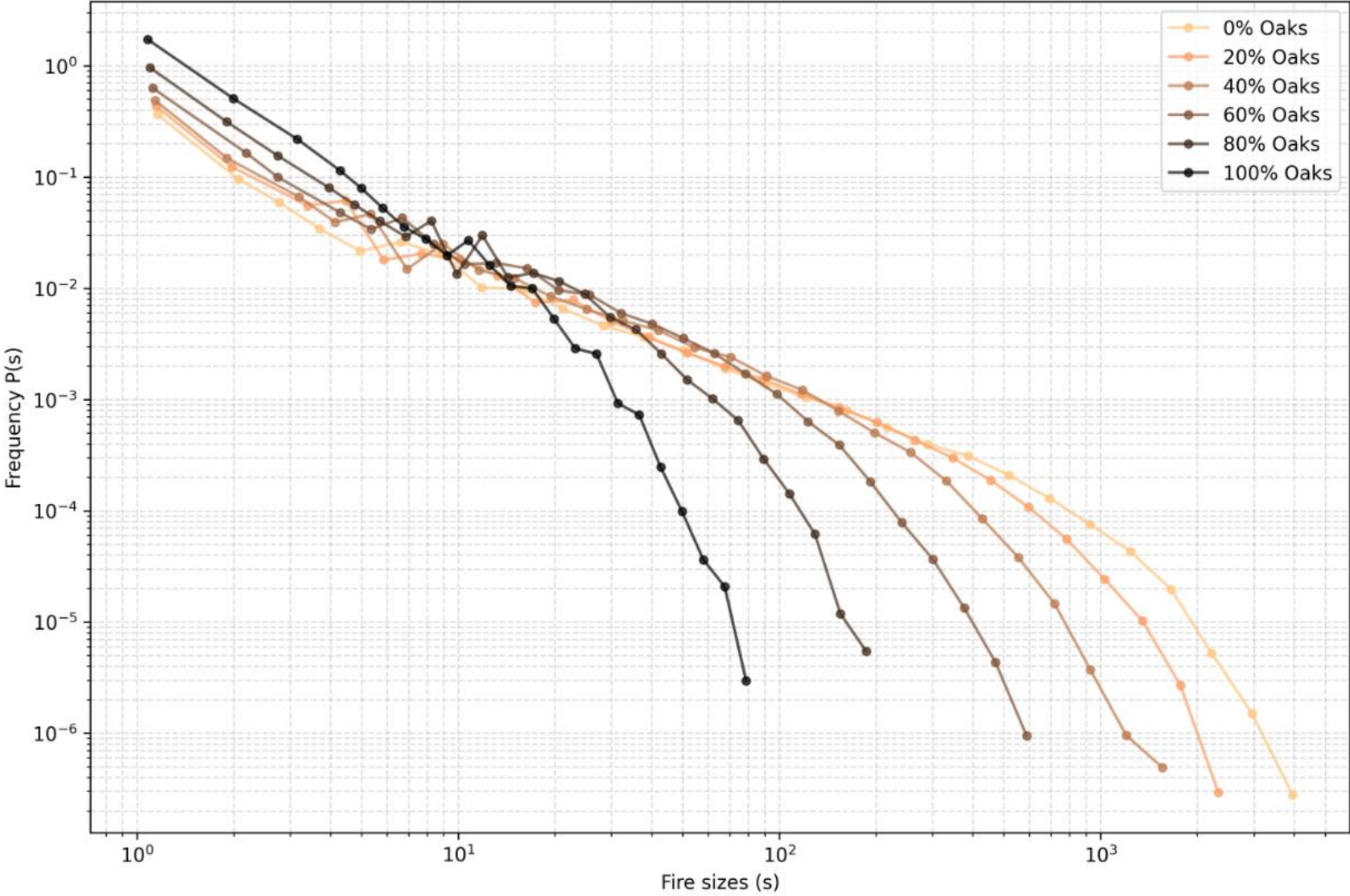
- Extending the model using different trees:
 - Oak trees (low probability of burning)
 - Pine trees (high probability of burning)

TWO different distributions:

- Random Distribution
- 'Slime' Distribution (Agent-based model)

- ```
sensor_angle = np.pi / 2 # 45 DEGREES total vision
```
- ```
sensor_dist = 9.0 # How far do they look ahead?
```
- ```
turn_angle = np.pi / 2 # How much can they turn?
```

### Influence of Oak distribution on fire size frequency (L=256)



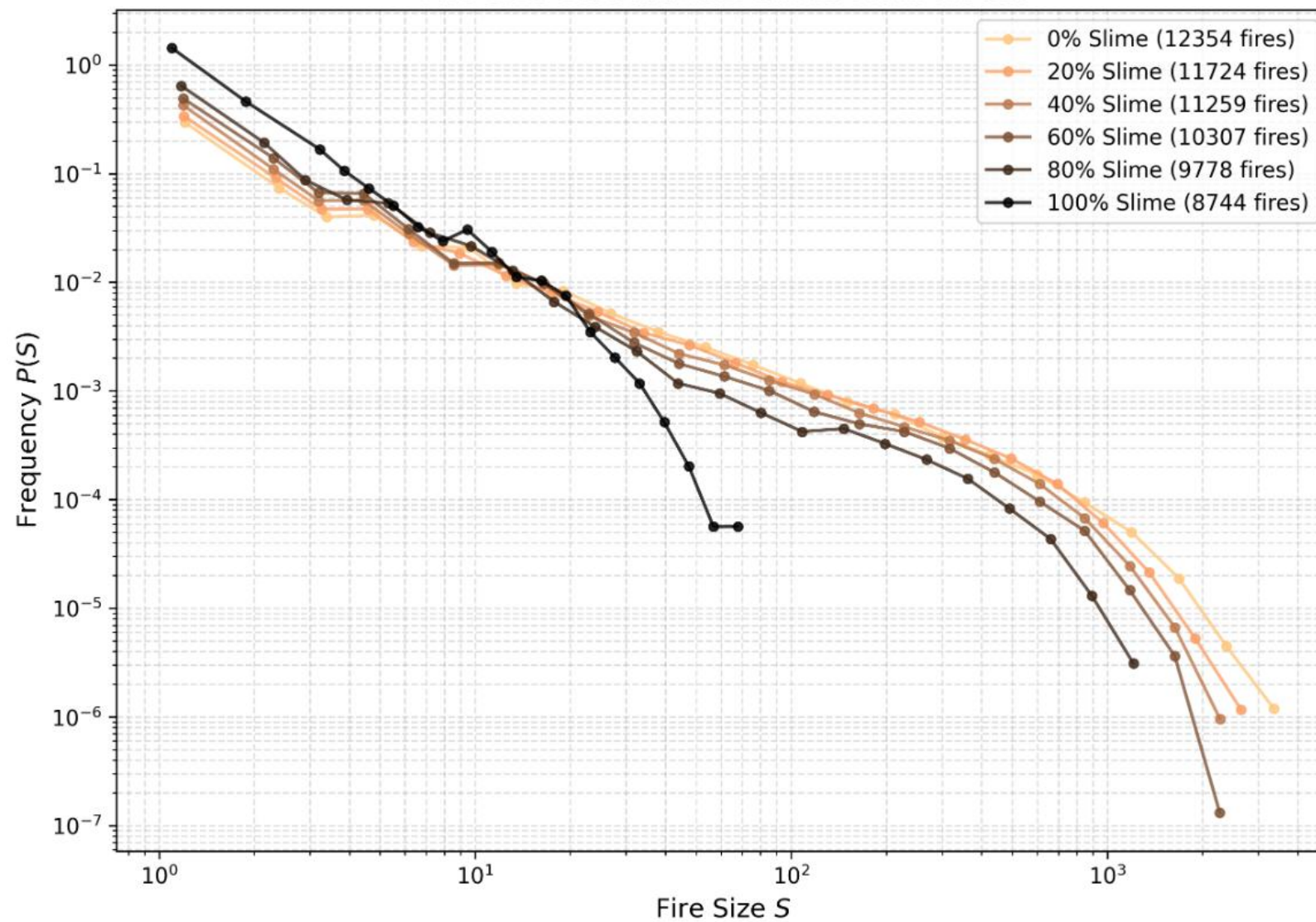
Fire Size Distribution: Slime Mold Model

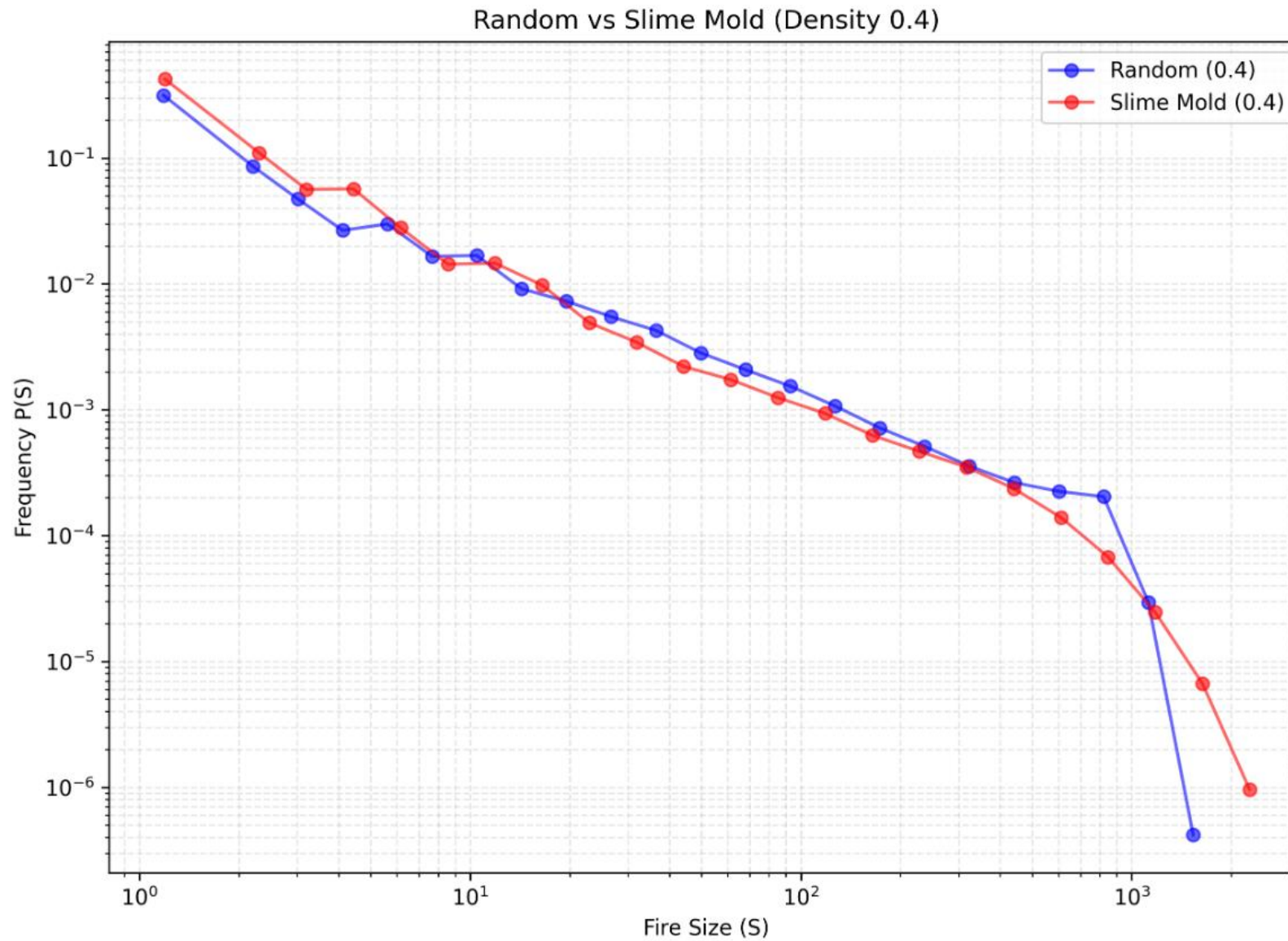
Frequency  $P(S)$

Fire Size  $S$

Legend:

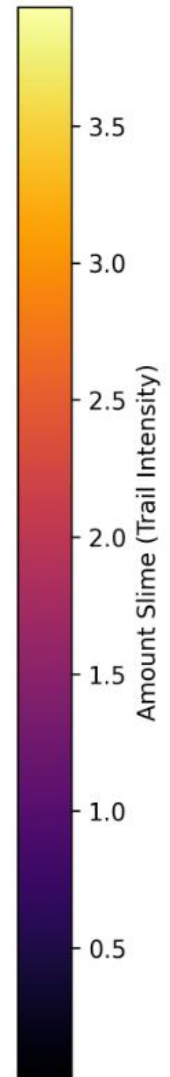
- 0% Slime (12354 fires)
- 20% Slime (11724 fires)
- 40% Slime (11259 fires)
- 60% Slime (10307 fires)
- 80% Slime (9778 fires)
- 100% Slime (8744 fires)



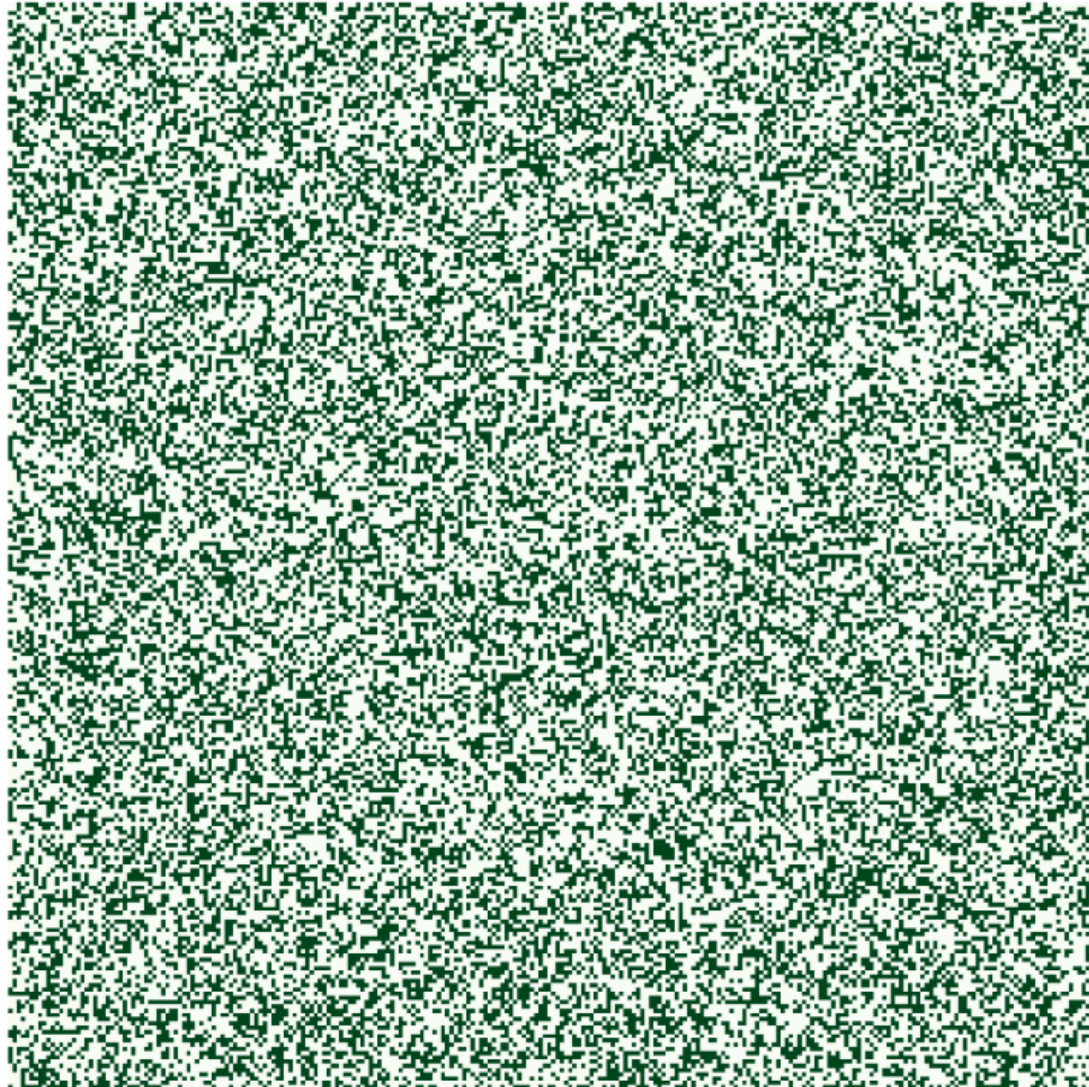


**Kolmogorov-Smirnov** statistical test, which gave a **p-value** close to zero ( $4.132893937811813e-122$ )

This image shows a highly textured, granular surface. It is composed of numerous small, light-colored (off-white or light gray) irregular particles and fibers. These particles are densely packed and appear to be embedded in or attached to a darker, more uniform background. The overall effect is one of a rough, porous, or fibrous material, possibly a microscopic view of a composite material, a biological tissue, or a mineral surface. The lighting is somewhat uneven, with brighter areas where the particles are more concentrated and darker areas in the recesses between them.



RANDOM Distribution (40%)  
(Noise / Scattered)



SLIME MOLD Distribution (40%)  
(Clustered / Network)

