## Software Design Specification

# Fight-Covid-19 System CSCI 4050/6050 Fall 2020

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## **Revision History**

Version	Name	Reason For Changes	Date
1.0		Initial Revision	12/01/2020

#### 1. Introduction

#### 1.1 Purpose

The purpose of this Software Design Specification is to describe the design details of the Fight COVID-19 System. This document will provide information regarding the system's design and architecture to aid in implementation and future development. User-Interface design and database design are also outlined to provide a detailed illustration of the system.

#### 1.2 System Overview

The Fight COVID-19 System is a web-application for reporting positive COVID cases within the University of Georgia community. Users will be able to view current anonymized data of positive cases reported, sign-up for COVID-19 Surveillance Testing provided by the University Health Center, and check the latest state-wide COVID data. Users will also be able to create an account using their UGA email. Once authenticated, they can sign-up for notifications for specific buildings, days, and times. Authenticated users can also report positive COVID-19 test cases along with 3 buildings they frequented recently.

#### 2. Design Considerations

- When a user reports a test other users signed up for that building and time automatically receives an email.
  - Our system automatically handles this using a custom View.
- Users should be able to see a graph of Athens to get an idea of how many cases are occurring in the county.
  - Our system pulls data directly from <a href="https://covid19.biglocalnews.org/">https://covid19.biglocalnews.org/</a> to display this information.
- Users should also be able to access a list of all reported tests on UGA's campus, regardless of whether or not they signed up for that building.
  - Our system stores every reported test in the SQLite database and displays the list as a scrollable menu below the county Covid data.
- Users can access a personal account page to view and change their building signup preferences with ease.
  - Our system utilizes AJAX to efficiently edit data in place, providing visual accessibility for the user.
- The system should respond efficiently to user input, and should clearly display when a loading action is in progress if necessary.
  - A loading screen has been developed in instances in order to provide the user with adequate visual feedback.
- All users should be members of the UGA community.
  - Our signup page enforces this with a helpful message should the user attempt to use a non uga.edu email address.

- Account creation should require verification before allowing a user to report tests or sign up for buildings.
  - Users receive an account confirmation email with the help of a Django email verification package.

#### 2.1 Constraints.

- We intended to link our system with the University index of buildings and classrooms, but EITS would not allow us access to that data, so we had to scale back our thinking. As a result, tests are reported by building only, not by classroom and building.
- We initially wished to graph out Covid data for the University to display how case numbers change over time. Unfortunately, that was well beyond the scope of our project so instead we have pulled data from <a href="https://covid19.biglocalnews.org/">https://covid19.biglocalnews.org/</a>.
- The aforementioned graph takes a few seconds to load, so a loading screen was added to provide clarity to the user.
- We chose SQLite for ease of use and for fast computation. For a more robust system, a more powerful database engine may be needed.

#### 2.2 Design Methodology

Our team adopted the Agile methodology throughout the duration of the project. Work was done in a series of two week sprints, with an emphasis on implementing features and working software over documentation. After an initial period of planning our intended components and features, our team worked independently on different aspects of the system. Before each sprint, our team would have a brief sprint planning meeting, in which we would assemble a list of tasks and then assign them to members. Each completed task would be marked off, allowing for an easy visual reference of what was left for that sprint. If any items were not finished in time, they would be moved to the next sprint list.

In order to keep the team on track and ensure tasks were getting finished in a timely manner, we used Discord to track tasks and host weekly team meetings. Meetings occurred every Wednesday evening, with extra meetings being scheduled before project deadlines as necessary. All design decisions were made within these meetings in order to ensure everyone remained on the same page. Additional communication such bug reports, meeting coordination, design screenshots, and deadline reminders were handled in text channels within Discord.

#### 3. The Fight Covid-19 System Architecture

The architecture provides the top-level design view of a system and provides a basis for more detailed design work. In this section we will present the high-level level system decomposition and the details of the services provided by system components.

#### 3.1 Overview

We used Django, a python web framework, for our application. Django utilizes an MVC architecture style. The architecture is diagrammed in Figure 1. Thus our programs architecture is essentially identical to the MVC architecture from our class slides, save for the controller's use of an email server to notify people about cases, the softwares primary function, as well as the minor function of email verification.

Django has the benefit of being bundled with a lot of default functionality. This is particularly noticeable for security because Django has administrative accounts and stored password hashing implemented by default. By using a standardized security implementation, the chance of a security oversight in implementation is severely reduced.

In order to keep our system organized, our file structure follows standard Django convention. Thanks to this straightforward hierarchy, implementing features and updates have been simple.

#### **Architecture Diagram**

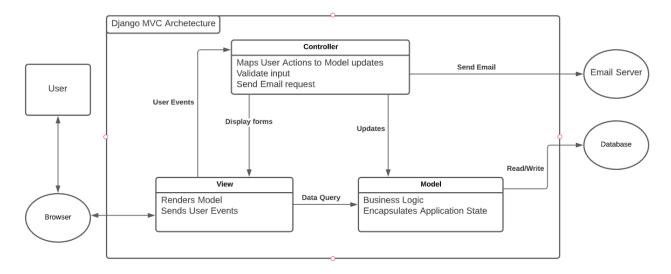


Figure 1. Architecture Diagram

#### 3.2 The View Component

The view component consists of two folders: a templates folder for HTML templates and a static folder for Javascript, CSS, and other related files such as images (/templates and /static, respectively.)

Django uses a HTML like code to insert data, format the HTML components, and retrieve data from forms. Both the templates and the data are received from the controller component.

#### 3.3 The Controller Component

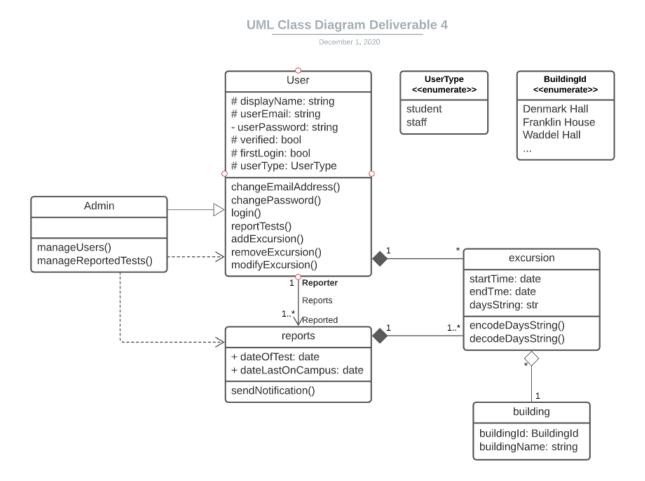
The major components that make up the controller are urls and views. When a user accesses some url of the site such as sitename.com/home, the django looks through the defined urls and finds one that matches. Once such a url is found, the view related to that url is consulted and the view handles everything related to that url such as which html template to render, what dynamic information needs to be passed to that template, how to process get/post requests, and any other business logic that needs to be performed.

#### 3.4 The Model Component

Django provides built in functionality for model creation and interaction. A class is made for each table in the database and the class inherits from a Model class provided by Django. All the attributes and fields needed are defined as members of the class. Django then takes these classes and uses a built in object-relational mapping layer to convert the defined classes into tables in the database defined in the settings file, in our case sqlite3.

#### 3.4.1 Design Class Diagram for the Model Component

As we discussed on zoom, please regrade this diagram for deliverable 4.



#### 4. Design Patterns Used

Since we used the Django web development framework for our project, we utilized the Model View Controller design pattern. Django projects are inherently set up in a manner following the MVC pattern.

The Fight Covid-19 System follows the MVC approach to software design, specifically using Django's own methodology. The standard MVC pattern divides the system into three layers; the Model handles data representation, the View handles the UI as rendered in the browser, and the Control handles the business logic for the system. Django considers itself an MTV, or "Model Template View" system. Each piece is analogous with its respective part in the MVC, but with a modified naming convention. It is worth noting that in Django terminology. "View" refers to handling business logic, not the UI.

One design pattern we used was lazy initialization for creating our report objects. Initially, we created a report object and iterated over the excursion forms creating excursion objects linked to the report. If no excursion forms were valid, the report object had to be destroyed. To prevent this unnecessary processing, the creation of the report object was delayed to when the first valid excursion form was validated. This was further enhanced by checking for a valid form before iterating through them.

Aside from these, we did not implement any particular design patterns of our own because of the flexibility provided by Django and its handling of lower level functionality.

Django itself implements many patterns. For example, it has adapters for the database, which prevents the need to directly change the database and allows for easy switching between different available databases such as from sqlite3 to PostgreSQL.

#### 5. User Interface Design

#### 5.1 Application Controls

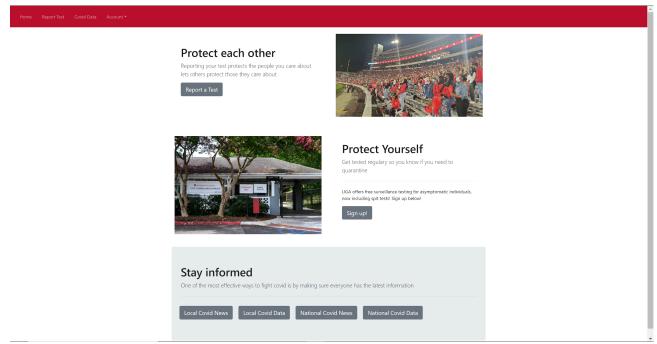
All screens not associated with login will have the following toolbar in the upper left hand corner.



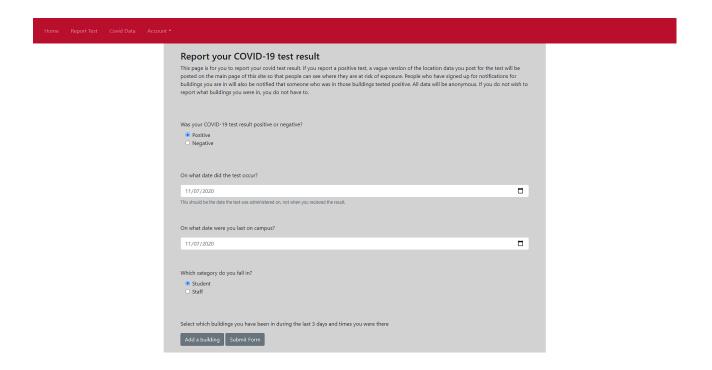
They will also have a white background with either a white or grey body and grey or red buttons in bootstrap 4 style.

Pages that are associated with logging in (login, logout, forgot password, and create account) will have a white vertical popup that slides down from the top center of the screen and a dark grey background. The popup will have the UGA logo at the top and red buttons to create the same feel as logging into an official uga page.

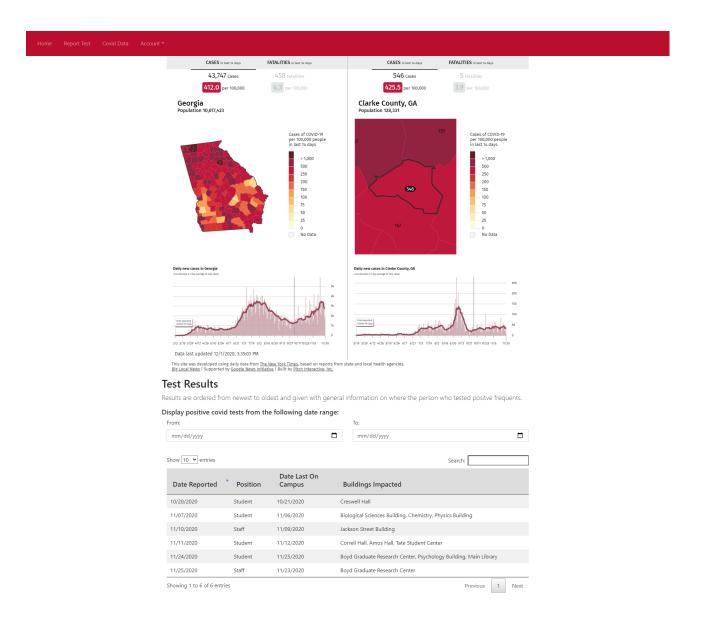
#### 5.2 Screen 1-8



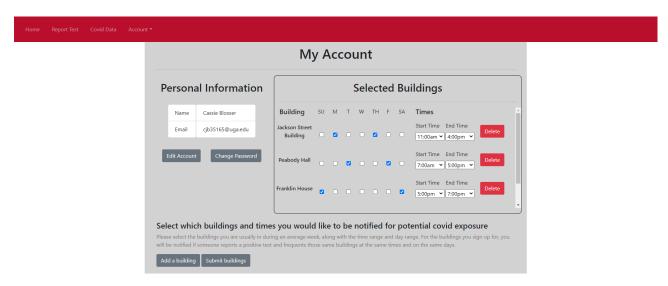
This is the home page with the standard navbar at the top. The page will always look like this for all users.



This is the page for users to report a test. If the user is not logged in, trying to access this page will redirect them to the login page and back to this page once they are logged in.



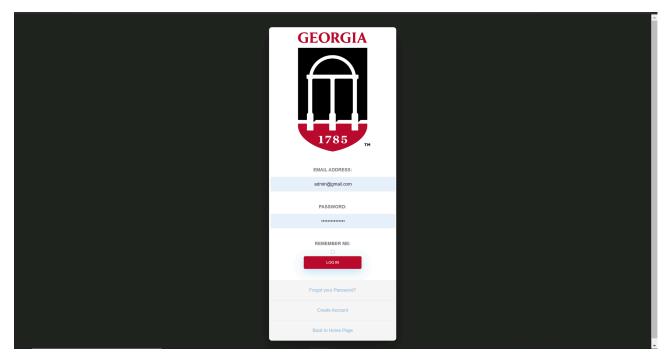
This is the page for displaying covid data. The top section is loaded from an embedded link and sometimes takes a few seconds to load. A loading icon will be displayed in this case. The bottom section is data from our database and allows the user to scroll through it separate from the main page and select which dates to see data from. It also includes the standard navbar.



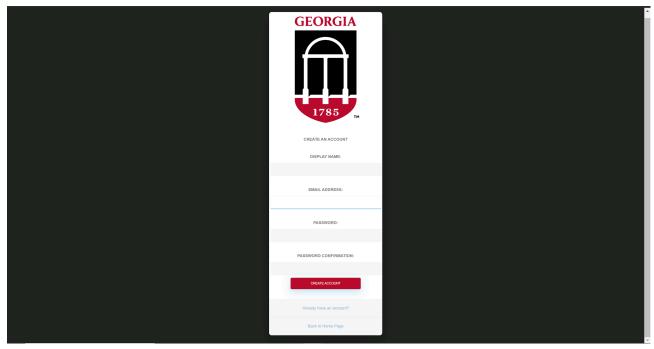
This is the account information page. It always looks like this. Edit account opened a modal to edit your name. Change password takes the user to a separate page. On the right you can see what buildings you are signed up for notifications for and remove them, This scrolls independent of the page. The bottom section allows you to add buildings to this list.



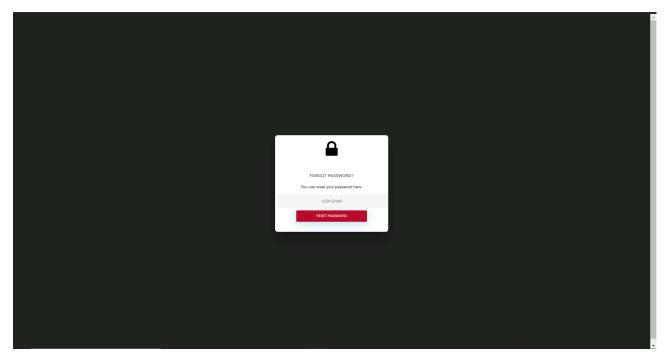
This is the logout page.



This is the login page.



This is the create account page.



This is the forgot password page.

## 6. Database Design

### 6.1 Entity Relationship Diagram

