Friedrich-Alexander-Universität
Naturwissenschaftliche Fakultät

Sructure Recognition with Graph Neural Networks

A project for the lab-course
Advanced Projects in Computational Physics 2

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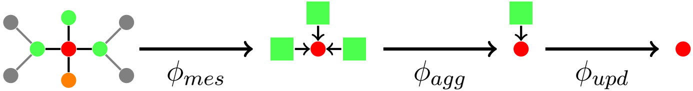
Theoretical Background - Message Passing

Overview:

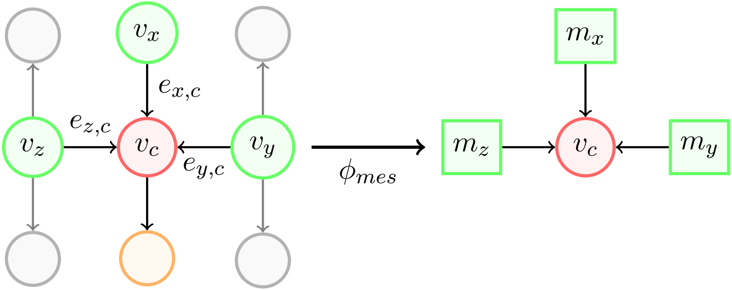


Message passing consists of three steps:

1. Computing messages (ϕ_{mes})
2. Aggregating messages (ϕ_{agg})
3. Updating node values (ϕ_{upd})

Theoretical Background - Message Passing

Step 1: Compute Messages

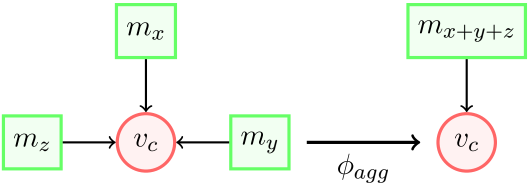


For $i \in \{x, y, z\}$ calculate:

$$m_i \coloneqq \phi_{mes}(v_c, v_i, e_{i,c})$$

Theoretical Background - Message Passing

Step 2: Aggregate Messages

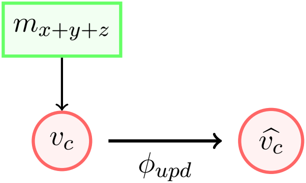


Calculate total message:

$$m_{x+y+z} \coloneqq \phi_{agg}(m_x, m_y, m_z)$$

Theoretical Background - Message Passing

Step 3: Update node value



Calculate new node value:

$$\widehat{v_c} \coloneqq \phi_{upd}(v_c, m_{x+y+z})$$

Question: What exactly are $\phi_{mes}, \phi_{agg}, \phi_{upd}$?

Theoretical Background - Message Passing

Common examples for $\phi_{mes}, \phi_{agg}, \phi_{upd}$:

	ϕ_{mes}	ϕ_{agg}	ϕ_{upd}
GCNConv ([2])	?	?	
GINEConv ([1])	?	?	

In general, $\phi_{mes}, \phi_{agg}, \phi_{upd}$ can be anything

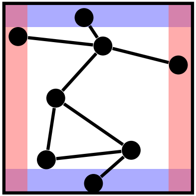
Theoretical Background - Percolation

Given are

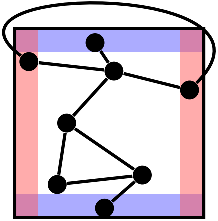
- graph $G = (V, E)$
- one position $(n_x, n_y) \in [0,1] \times [0,1]$ for each node $n \in V$
- $0 < r < \frac{1}{2}$

G is called percolating, if there are nodes $n, m \in V$ such that

1. there is a cycle containing n and m,
2. $(n, m) \in E$,
3. either $n_x < r$ and $m_x > 1 - r$ or $n_y < r$ and $m_y > 1 - r$.



(a) non-percolating

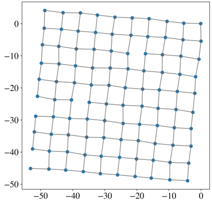


(b) percolating

Goals

Experiment 1

Input: Bravais lattice (in 2d, 3d), e.g.:



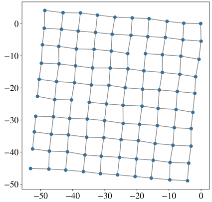
Expected output: Bravais class, e.g. square

Question: What are suitable choices for ϕ's?

Experiment 2

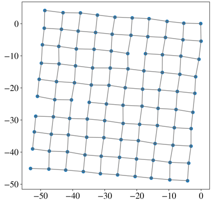
Goals

Experiment 1
Input: Bravais lattice (in 2D, 3D), e.g.:



Expected output: Bravais class, e.g. square
Question: What are suitable choices for ϕ's?

Experiment 2
Input: Graph inside unit-square, e.g.:



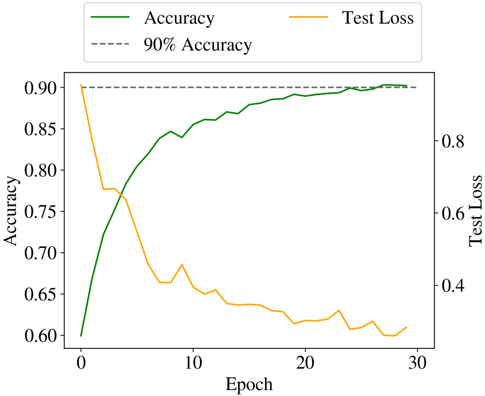
Expected output: percolating or not
Question: Can this problem be solved by a GNN?

Results - Bravais Lattices 2D (Experiment 1)

which parameters have been varied, what data looks like

Results - Bravais Lattices 2D (Experiment 1)

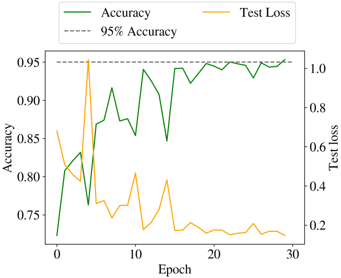
Averaged performance (over all 36 models):



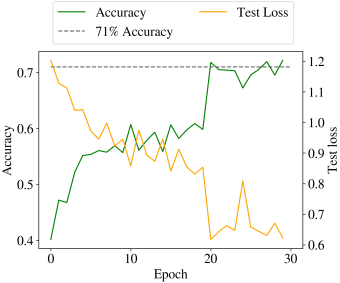
Question: Do different models lead to different accuracies?

Results - Bravais Lattices 2D (Experiment 1)

Best and worst performing models:



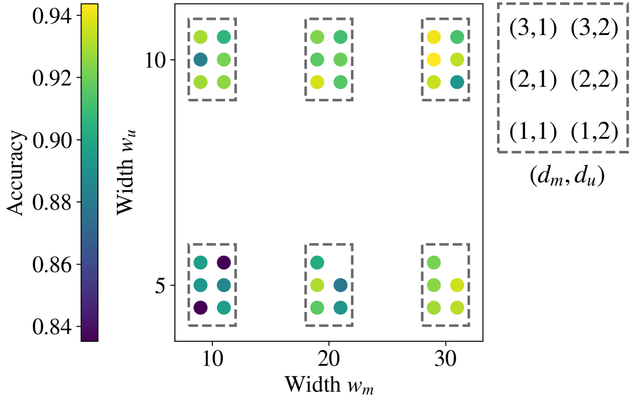
(a) Best performing model $((d_m, w_m, d_u, w_u) = (2, 30, 1, 10))$.



(b) Worst performing model $((d_m, w_m, d_u, w_u) = (3, 30, 2, 5))$

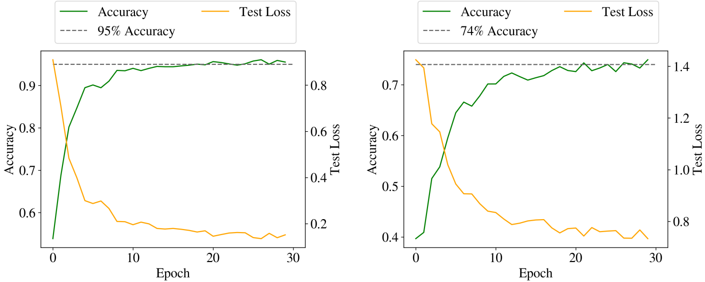
Results - Bravais Lattices 2D (Experiment 1)

Correlation between w_m and w_u:



Results - Bravais Lattices 3D (Experiment 1)

Training of best and worst performing models on 3D dataset:



(a) Best performing model $((d_m, w_m, d_u, w_u) = (2, 30, 1, 10))$.

(b) Worst performing model $((d_m, w_m, d_u, w_u) = (3, 30, 2, 5))$

Results - Percolation (Experiment 2)

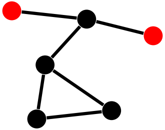
why it is not possible to detect if two nodes are connected, what data looks like

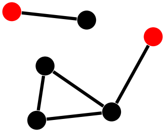
Results - Percolation (Experiment 2)

Claim: GNN can solve percolation problem $\implies$ GNN can solve connection problem

Procedure:

1. Start with arbitrary Graph G, select two nodes n, m



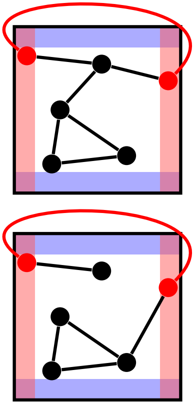


Results - Percolation (Experiment 2)

Claim: GNN can solve percolation problem $\implies$ GNN can solve connection problem

Procedure:

1. Start with arbitrary Graph G, select two nodes n, m
2. Place G inside unit square, move n, m to edges, add edge (n, m) $\implies$ new graph $\tilde{G}$

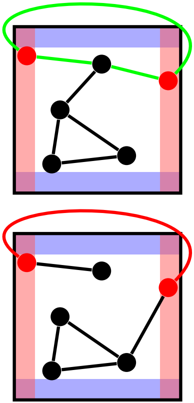


Results - Percolation (Experiment 2)

Claim: GNN can solve percolation problem $\implies$ GNN can solve connection problem

Procedure:

1. Start with arbitrary Graph G, select two nodes n, m
2. Place G inside unit square, move n, m to edges, add edge (n, m) $\implies$ new graph $\tilde{G}$
3. Run GNN on $\tilde{G}$ $\implies$ either $\tilde{G}$ is percolating (i.e. there is a cycle containing n, m and the new edge) or not



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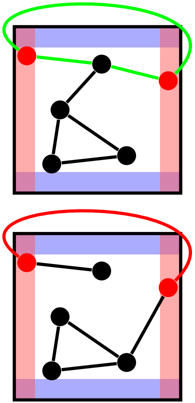
Procedure:

1. Start with arbitrary Graph G, select two nodes n, m
2. Place G inside unit square, move n, m to edges, add edge (n, m) $\implies$ new graph $\tilde{G}$
3. Run GNN on $\tilde{G}$
4. $\tilde{G}$ percolating $\iff$ n, m connected in G



Results - Percolation (Experiment 2)

ideas how to solve this problem top k poooling layer explained

Results - Percolation (Experiment 2)

why we can not expect the layyer to work results (both with and without top k)

Conclusion and Outlook

Time for Discussion and Questions

References

[1] Weihua Hu et al. *Strategies for Pre-training Graph Neural Networks*. 2020. arXiv: 1905.12265 [cs.LG]. URL: https://arxiv.org/abs/1905.12265.

[2] Thomas N. Kipf and Max Welling. *Semi-Supervised Classification with Graph Convolutional Networks*. 2017. arXiv: 1609.02907 [cs.LG]. URL: https://arxiv.org/abs/1609.02907.