

# Structure Recognition with Graph Neural Networks

A project for the lab-course  
Advanced Projects in Computational Physics 2



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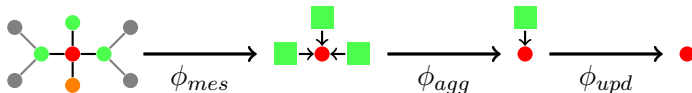
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## Theoretical Background - Message Passing

### Overview:

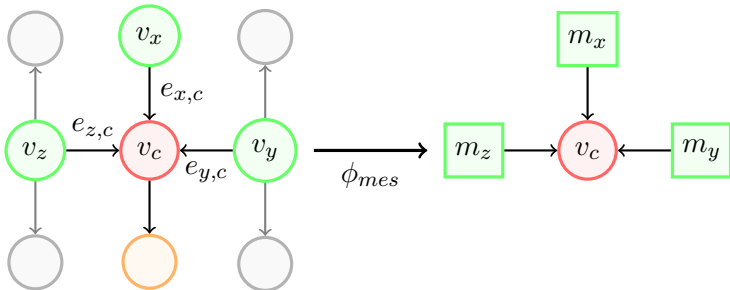


### Message passing consists of three steps:

1. Computing messages ( $\phi_{mes}$ )
2. Aggregating messages ( $\phi_{agg}$ )
3. Updating node values ( $\phi_{upd}$ )

## Theoretical Background - Message Passing

### Step 1: Compute Messages

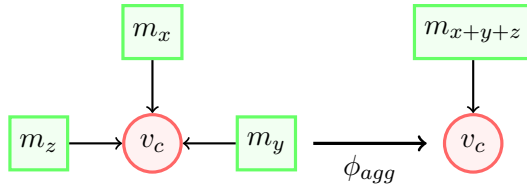


For  $i \in \{x, y, z\}$  calculate:

$$m_i := \phi_{mes}(v_c, v_i, e_{i,c})$$

## Theoretical Background - Message Passing

### Step 2: Aggregate Messages

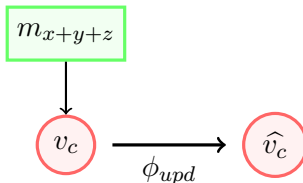


Calculate total message:

$$m_{x+y+z} := \phi_{agg}(m_x, m_y, m_z)$$

## Theoretical Background - Message Passing

### Step 3: Update node value



Calculate new node value:

$$\hat{v}_c := \phi_{upd}(v_c, m_{x+y+z})$$

**Question:** What exactly are  $\phi_{mes}$ ,  $\phi_{agg}$ ,  $\phi_{upd}$ ?

## Theoretical Background - Message Passing

Common examples for  $\phi_{mes}, \phi_{agg}, \phi_{upd}$ :

	GCNConv ([4])	GINEConv ([3])
$\phi_{mes}(v_c, v_i, e_{i,c})$	$W\hat{v}_i$	$\text{ReLu}(v_i + e_{i,c})$
$\phi_{agg}(m_1, \dots, m_n)$	$\sum_{i=1}^n m_i$	$\sum_{i=1}^n m_i$
$\phi_{upd}(v_c, m_{agg})$	$W\hat{v}_c + m_{agg} + b$	$h_{\theta}((1 + \epsilon)v_c + m_{agg})$

In general,  $\phi_{mes}, \phi_{agg}, \phi_{upd}$  can be (almost) anything

$\implies$  in particular: arbitrary feed forward neural networks

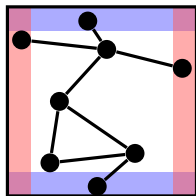
## Theoretical Background - Percolation

Given are

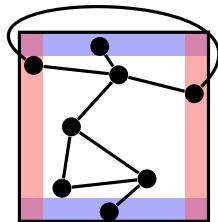
- ▶ graph  $G = (V, E)$
- ▶ one position  $(n_x, n_y) \in [0, 1] \times [0, 1]$  for each node  $n \in V$
- ▶  $0 < r < \frac{1}{2}$

$G$  is called percolating, if there are nodes  $n, m \in V$  such that

1. there is a cycle containing  $n$  and  $m$ ,
2.  $(n, m) \in E$ ,
3. either  $n_x < r$  and  $m_x > 1 - r$  or  $n_y < r$  and  $m_y > 1 - r$ .



(a) non-percolating



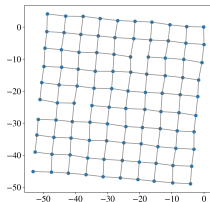
(b) percolating



## Goals

### Experiment 1

**Input:** Bravais lattice (in 2d, 3d), e.g.:



**Expected output:** Bravais class, e.g. square

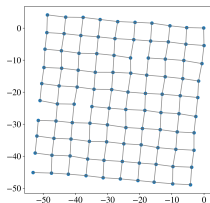
**Question:** What are suitable choices for  $\phi$ 's?

### Experiment 2

## Goals

### Experiment 1

**Input:** Bravais lattice (in 2D, 3D), e.g.:

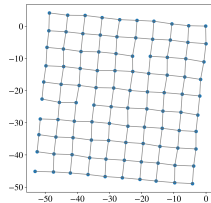


**Expected output:** Bravais class, e.g. square

**Question:** What are suitable choices for  $\phi$ 's?

### Experiment 2

**Input:** Graph inside unit-square, e.g.:



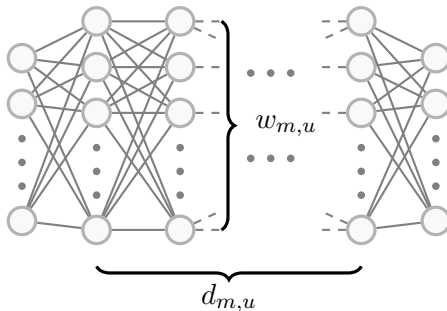
**Expected output:** percolating or not

**Question:** Can this problem be solved by a GNN?

## Results - Bravais Lattices 2D (Experiment 1)

**parameters varied:**  $w_u, w, d_u, d_m$

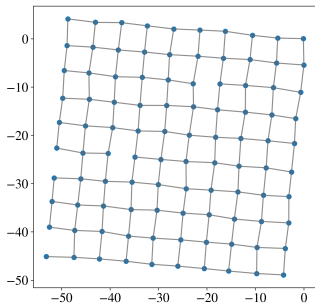
$\phi_{mes}, \phi_{upd}$  = general feed forward neural network with certain width  $w_{m,u}$ , depth  $d_{m,u}$



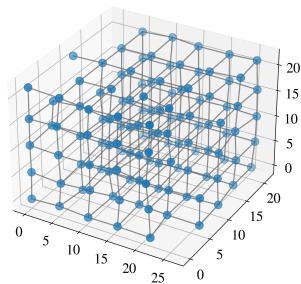
$$\begin{aligned} d_m &\in \{1, 2, 3\}, & w_m &\in \{10, 20, 30\}, \\ d_u &\in \{1, 2\}, & w_u &\in \{5, 10\} \end{aligned}$$

## Results - Bravais Lattices 2D (Experiment 1)

Input data:



(a) 2d (square)



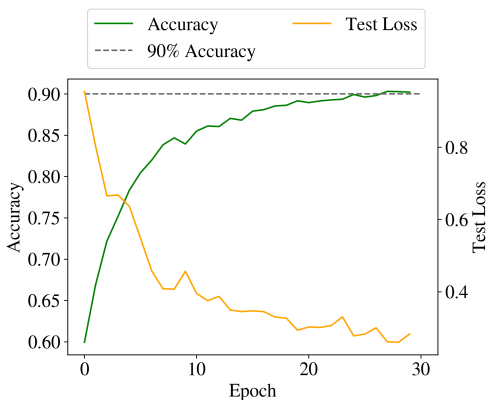
(b) 3d (cubic)

with node features = 1, edge features = direction

**Expected output:** Bravais class

## Results - Bravais Lattices 2D (Experiment 1)

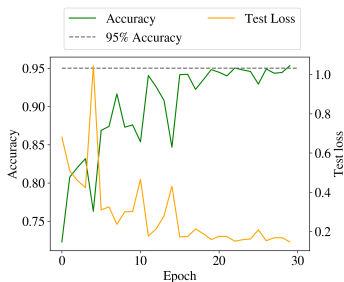
**Averaged performance (over all 36 models):**



**Question:** Do different models lead to different accuracies?

## Results - Bravais Lattices 2D (Experiment 1)

### Best and worst performing models:



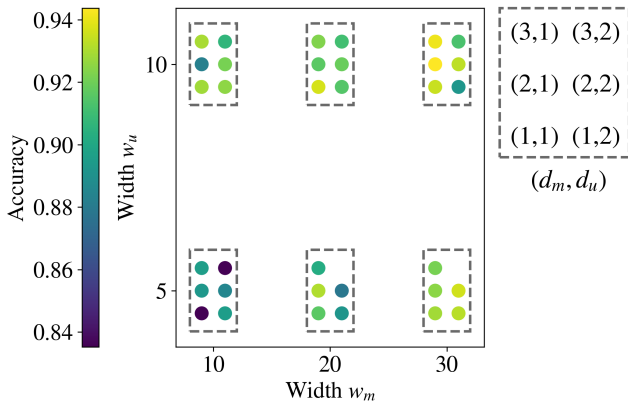
(a) Best performing model  
 $((d_m, w_m, d_u, w_u) =$   
 $(2, 30, 1, 10)).$



(b) Worst performing model  
 $((d_m, w_m, d_u, w_u) = (3, 30, 2, 5))$

## Results - Bravais Lattices 2D (Experiment 1)

Correlation between  $w_m$  and  $w_u$ :



## Results - Bravais Lattices 3D (Experiment 1)

**Training of best and worst performing models on 3D dataset:**



**(a)** Best performing model  
 $((d_m, w_m, d_u, w_u) =$   
 $(2, 30, 1, 10)).$



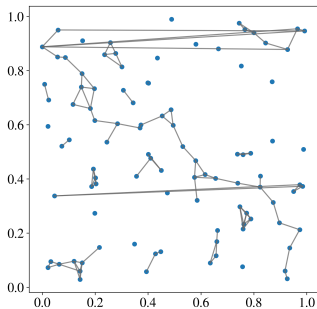
**(b)** Worst performing model  
 $((d_m, w_m, d_u, w_u) = (3, 30, 2, 5))$



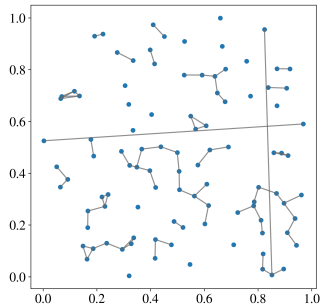
## Results - Percolation (Experiment 2)

TODO: why it is not possible to detect if two nodes are connected

**Input data:**



(a) Percolating



(b) Non-Percolating

with node features = position, edge features = 1

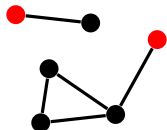
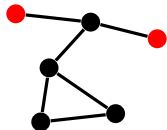
**Expected output:** percolating or not

## Results - Percolation (Experiment 2)

**Claim:** GNN can solve percolation problem  $\implies$  GNN can solve connection problem

### Procedure:

1. Start with arbitrary Graph  $G$ , select two nodes  $n, m$

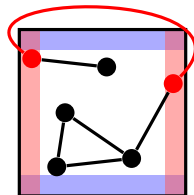
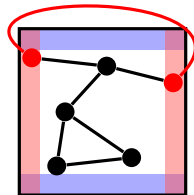


## Results - Percolation (Experiment 2)

**Claim:** GNN can solve percolation problem  $\implies$  GNN can solve connection problem

### Procedure:

1. Start with arbitrary Graph  $G$ , select two nodes  $n, m$
2. Place  $G$  inside unit square, move  $n, m$  to edges, add edge  $(n, m) \implies$  new graph  $\tilde{G}$

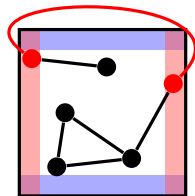
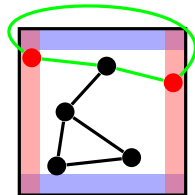


## Results - Percolation (Experiment 2)

**Claim:** GNN can solve percolation problem  $\Rightarrow$  GNN can solve connection problem

### Procedure:

1. Start with arbitrary Graph  $G$ , select two nodes  $n, m$
2. Place  $G$  inside unit square, move  $n, m$  to edges, add edge  $(n, m) \Rightarrow$  new graph  $\tilde{G}$
3. Run GNN on  $\tilde{G}$   
 $\Rightarrow$  either  $\tilde{G}$  is percolating (i.e. there is a cycle containing  $n, m$  and the new edge) or not

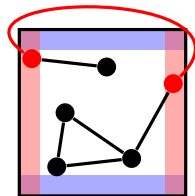
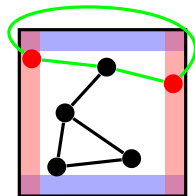


## Results - Percolation (Experiment 2)

**Claim:** GNN can solve percolation problem  $\implies$  GNN can solve connection problem

### Procedure:

1. Start with arbitrary Graph  $G$ , select two nodes  $n, m$
2. Place  $G$  inside unit square, move  $n, m$  to edges, add edge  $(n, m) \implies$  new graph  $\tilde{G}$
3. Run GNN on  $\tilde{G}$
4.  $\tilde{G}$  percolating  $\iff n, m$  connected in  $G$

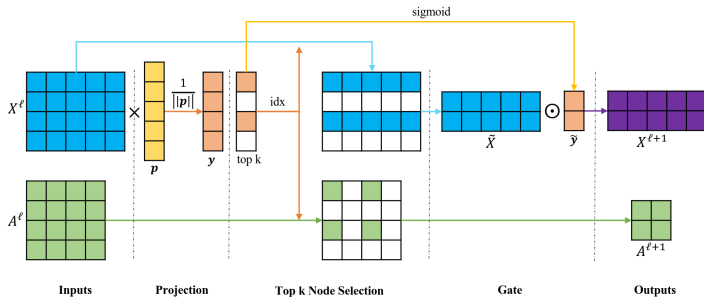


## Results - Percolation (Experiment 2)

**Problem:** size of graph, too many nodes

⇒ pooling might help ([2])

**Example:** Top K Pooling ([1])



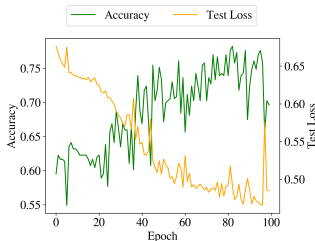
$X^l$  = node features,  $A^l$  = adjacency matrix

## Results - Percolation (Experiment 2)

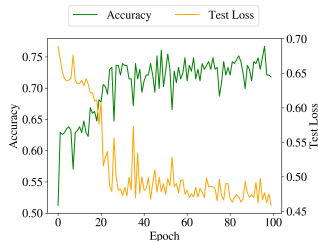
**Why Top K Pooling might not help:**

- ▶ deletion of nodes/edges
- ▶ connected components not preserved

**Training results:**



(a) Without Pooling



(b) With Pooling

## Conclusion and Outlook

### **What we have learned:**

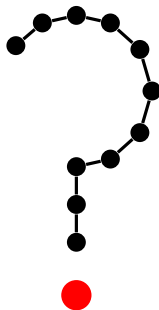
- ▶ GNN capable of classifying Bravais lattices
- ▶ Correlation between width, depth and accuracies rather complicated
- ▶ Connection problem can not be solved  
     $\implies$  percolation problem can not be solved

### **What can be done next:**

- ▶ Bravais lattices: vary node, edge features
- ▶ Percolation Problem: experiment with layers that preserve topological properties



## Time for Discussion and Questions



## References

- [1] Hongyang Gao and Shuiwang Ji. “Graph U-Nets”. In: *CoRR* abs/1905.05178 (2019). arXiv: 1905.05178. URL: <http://arxiv.org/abs/1905.05178>.
- [2] Daniele Grattarola et al. “Understanding Pooling in Graph Neural Networks”. In: *CoRR* abs/2110.05292 (2021). arXiv: 2110.05292. URL: <https://arxiv.org/abs/2110.05292>.
- [3] Weihua Hu et al. *Strategies for Pre-training Graph Neural Networks*. 2020. arXiv: 1905.12265 [cs.LG]. URL: <https://arxiv.org/abs/1905.12265>.
- [4] Thomas N. Kipf and Max Welling. *Semi-Supervised Classification with Graph Convolutional Networks*. 2017. arXiv: 1609.02907 [cs.LG]. URL: <https://arxiv.org/abs/1609.02907>.