Objectives:

By the end of this reading, you should be able to:

- Describe the function concept and the importance of functions in programming
- 2. Write a function that takes inputs and performs tasks
- 3. Use built-in functions like len(), sum(), and others effectively
- 4. Define and use your functions in Python
- 5. Differentiate between global and local variable scopes
- 6. Use loops within the function
- 7. Modify data structures using functions

Introduction to functions

A function is a fundamental building block that encapsulates specific actions or computations. As in mathematics, where functions take inputs and produce outputs, programming functions perform similarly. They take inputs, execute predefined actions or calculations, and then return an output.

Purpose of functions

Functions promote code modularity and reusability. Imagine you have a task that needs to be performed multiple times within a program. Instead of duplicating the same code at various places, you can define a function once and call it whenever you need that task. This reduces redundancy and makes the code easier to manage and maintain.

Benefits of using functions

Modularity: Functions break down complex tasks into manageable components

Reusability: Functions can be used multiple times without rewriting code

Readability: Functions with meaningful names enhance code understanding

Debugging: Isolating functions eases troubleshooting and issue fixing

Abstraction: Functions simplify complex processes behind a user-friendly

interface

Collaboration: Team members can work on different functions concurrently

Maintenance: Changes made in a function automatically apply wherever it's used

How functions take inputs, perform tasks, and produce outputs

Inputs (Parameters)

Functions operate on data, and they can receive data as input. These inputs are known as *parameters* or *arguments*. Parameters provide functions with the necessary information they need to perform their tasks. Consider parameters as values you pass to a function, allowing it to work with specific data.

Performing tasks

Once a function receives its input (parameters), it executes predefined actions or computations. These actions can include calculations, operations on data, or even more complex tasks. The purpose of a function determines the tasks it performs. For instance, a function could calculate the sum of numbers, sort a list, format text, or fetch data from a database.

Producing outputs

After performing its tasks, a function can produce an output. This output is the result of the operations carried out within the function. It's the value that the function "returns" to the code that called it. Think of the output as the end product of the function's work. You can use this output in your code, assign it to variables, pass it to other functions, or even print it out for display.

Example:

Consider a function named calculate_total that takes two numbers as input (parameters), adds them together, and then produces the sum as the output. Here's how it works:

```
def calculate_total(a, b): # Parameters: a and b

total = a + b  # Task: Addition

return total  # Output: Sum of a and b

result = calculate_total(5, 7) # Calling the function with inputs 5 and 7

print(result) # Output: 12
```

Python's built-in functions

Python has a rich set of built-in functions that provide a wide range of functionalities. These functions are readily available for you to use, and you don't need to be concerned about how they are implemented internally. Instead, you can focus on understanding what each function does and how to use it effectively.

Using built-in functions or Pre-defined functions

To use a built-in function, you simply call the function's name followed by parentheses. Any required arguments or parameters are passed into the function within these parentheses. The function then performs its predefined task and may return an output you can use in your code.

Here are a few examples of commonly used built-in functions:

len(): Calculates the length of a sequence or collection

```
string_length = len("Hello, World!") # Output: 13
list_length = len([1, 2, 3, 4, 5]) # Output: 5
```

sum(): Adds up the elements in an iterable (list, tuple, and so on)

```
1total = sum([10, 20, 30, 40, 50]) # Output: 150
```

max(): Returns the maximum value in an iterable

```
1highest = max([5, 12, 8, 23, 16]) # Output: 23
```

min(): Returns the minimum value in an iterable

1lowest = min([5, 12, 8, 23, 16]) # Output: 5Copied!Wrap Toggled!

Python's built-in functions offer a wide array of functionalities, from basic operations like len() and sum() to more specialized tasks.

Defining your functions

Defining a function is like creating your mini-program:

1. Use def followed by the function name and parentheses

Here is the syntax to define a function:

```
def function_name():
   pass
```

A "pass" statement in a programming function is a placeholder or a no-op (no operation) statement. Use it when you want to define a function or a code block syntactically but do not want to specify any functionality or implementation at that moment.

- **Placeholder:** "pass" acts as a temporary placeholder for future code that you intend to write within a function or a code block.
- **Syntax Requirement:** In many programming languages like Python, using "pass" is necessary when you define a function or a conditional block. It ensures that the code remains syntactically correct, even if it doesn't do anything yet.
- **No Operation:** "pass" itself doesn't perform any meaningful action. When the interpreter encounters "pass", it simply moves on to the next statement without executing any code.

Function Parameters:

- Parameters are like inputs for functions
- They go inside parentheses when defining the function
- Functions can have multiple parameters

Example:

```
1 def greet(name):
2    return "Hello, " + name
3
4    result = greet("Alice")
5    print(result) # Output: Hello, Alice
```

Docstrings (Documentation Strings)

- Docstrings explain what a function does
- Placed inside triple quotes under the function definition
- Helps other developers understand your function

Example:

```
def multiply(a, b):
    """

This function multiplies two numbers.

Input: a (number), b (number)

Output: Product of a and b

"""

print(a * b)

multiply(2,6)
```

Return statement

- Return gives back a value from a function
- Ends the function's execution and sends the result
- A function can return various types of data

Example:

```
1 def add(a, b):
2 return a + b
3
4 sum_result = add(3, 5) # sum_result gets the value 8
```

Understanding scopes and variables

Scope is where a variable can be seen and used:

- Global Scope: Variables defined outside functions; accessible everywhere
- Local Scope: Variables inside functions; only usable within that function

Example:

Part 1: Global variable declaration

```
1global_variable = "I'm global"
```

This line initializes a global variable called global_variable and assigns it the value "I'm global".

Global variables are accessible throughout the entire program, both inside and outside functions.

Part 2: Function definition

```
def example_function():
    local_variable = "I'm local"
    print(global_variable) # Accessing global variable
    print(local_variable) # Accessing local variable
```

Here, you define a function called example_function().

Within this function:

 A local variable named local_variable is declared and initialized with the string value "I'm local." This variable is local to the function and can only be accessed within the function's scope.

The function then prints the values of both the global variable
 (global_variable) and the local variable (local_variable). It demonstrates that
 you can access global and local variables within a function.

Part 3: Function call

example_function()

In this part, you call the example_function() by invoking it. This results in the function's code being executed.

As a result of this function call, it will print the values of the global and local variables within the function.

Part 4: Accessing global variable outside the function

print(global_variable) # Accessible outside the function

After calling the function, you print the value of the global variable global_variable outside the function. This demonstrates that global variables are accessible inside and outside of functions.

Part 5: Attempting to access local variable outside the function

print(local_variable) # Error, local variable not visible here

In this part, you are attempting to print the value of the local variable local variable outside of the function. However, this line would result in an error.

Local variables are only visible and accessible within the scope of the function where they are defined.

Attempting to access them outside of that scope would raise a "NameError".

Using functions with loops

Functions and loops together

- 1. Functions can contain code with loops
- 2. This makes complex tasks more organized
- 3. The loop code becomes a repeatable function

Example:

```
def print_numbers(limit):
    for i in range(1, limit+1):
        print(i)

print_numbers(5) # Output: 1 2 3 4 5
```

Enhancing code organization and reusability

- 1. Functions group similar actions for easy understanding
- 2. Looping within functions keeps code clean
- 3. You can reuse a function to repeat actions

Example

```
1 def greet(name):
2    return "Hello, " + name
3
4    for _ in range(3):
5        print(greet("Alice"))
```

Modifying data structure using functions

You'll use Python and a list as the data structure for this illustration. In this example, you will create functions to add and remove elements from a list.

Part 1: Initialize an empty list

```
# Define an empty list as the initial data structure
```

```
my_list = []
```

In this part, you start by creating an empty list named my_list. This empty list serves as the data structure that you will modify throughout the code.

Part 2: Define a function to add elements

```
# Function to add an element to the list

def add_element(data_structure, element):
    data_structure.append(element)
```

Here, you define a function called add_element. This function takes two parameters:

- data_structure: This parameter represents the list to which you want to add an element
- element: This parameter represents the element you want to add to the list

Inside the function, you use the append method to add the provided element to the data_structure, which is assumed to be a list.

Part 3: Define a function to remove elements

```
# Function to remove an element from the list

def remove_element(data_structure, element):
    if element in data_structure:
        data_structure.remove(element)
    else:
        print(f"{element} not found in the list.")
```

In this part, you define another function called remove_element. It also takes two parameters:

- data_structure: The list from which we want to remove an element
- element: The element we want to remove from the list

Inside the function, you use conditional statements to check if the element is present in the data_structure. If it is, you use the remove method to remove the first

occurrence of the element. If it's not found, you print a message indicating that the element was not found in the list.

Part 4: Add elements to the list

```
# Add elements to the list using the add_element function
add_element(my_list, 42)
add_element(my_list, 17)
add_element(my_list, 99)
```

Here, you use the add_element function to add three elements (42, 17, and 99) to the my_list. These are added one at a time using function calls.

Part 5: Print the current list

```
# Print the current list print("Current list:", my_list)
```

This part simply prints the current state of the my_list to the console, allowing us to see the elements that have been added so far.

Part 6: Remove elements from the list

```
# Remove an element from the list using the remove_element function
remove_element(my_list, 17)
remove_element(my_list, 55) # This will print a message since 55 is not in the list
```

In this part, you use the remove_element function to remove elements from the my_list. First, you attempt to remove 17 (which is in the list), and then you try to remove 55 (which is not in the list). **The second call to** remove_element will print a message indicating that 55 was not found.

Part 7: Print the updated list

```
# Print the updated list print("Updated list:", my_list)
```

Finally, you print the updated my_list to the console. This allows us to observe the modifications made to the list by adding and removing elements using the defined functions.

Conclusion

Congratulations! You've completed the Reading Instruction Lab on Python functions. You've gained a solid understanding of functions, their significance, and how to create and use them effectively. These skills will empower you to write more organized, modular, and powerful code in your Python projects.

The figure below illustrates the terminology:

```
def add(a):

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```

Variables

The input to a function is called a formal parameter.

A variable that is <u>declared inside a function</u> is called a local variable. The parameter only exists within the function (i.e. the point where the function starts and stops).

A variable that is declared outside a function definition is a global variable, and its value is accessible and modifiable throughout the program. We will discuss more a

```
# Function Definition

def square(a):

# Local variable b

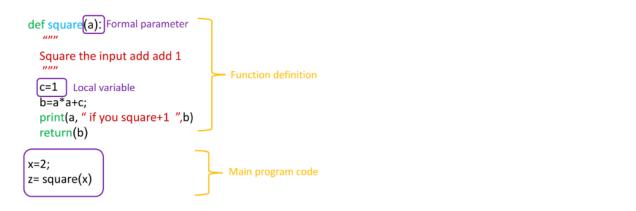
b = 1

c = a * a + b

print(a, "if you square + 1", c)

return(c)
```

The labels are displayed in the figure:



If there is no return statement, the function returns None . The following two functions are equivalent:

```
# Define functions, one with return value None and other without return value

def MJ():
    print('The BodyGuard')

def MJ1():
    print('The BodyGuard')
    return(None)
```

Printing the function after a call reveals a None is the default return statement:

```
# See what functions returns are

print(MJ())
print(MJ1())

The BodyGuard
None
The BodyGuard
None
None
```

The terms pre-defined functions and in-built functions are often used interchangeably, but they can have slightly different meanings depending on the context or programming language. Here's a clear distinction:

1. In-Built Functions
Definition: These are functions that are part of the core language or standard library.
Purpose: You can use them directly without defining them yourself.
Examples: print(), len(), type() in Python.

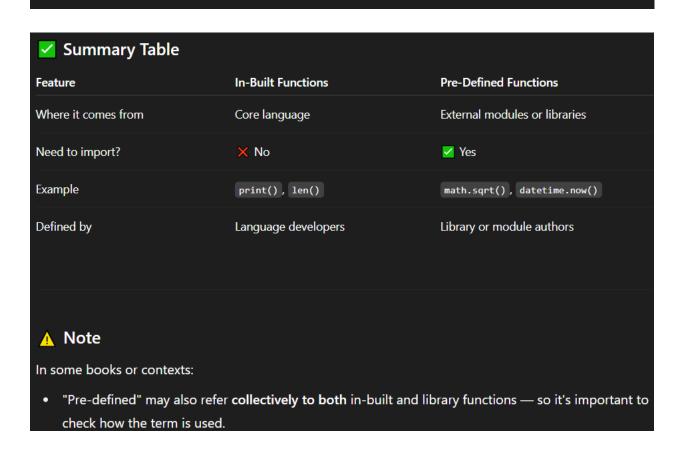
They come with the language itself.

python
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Python example of in-built functions
print("Hello") # Displays text
length = len("Apple") # Returns length of string
print(length) # Output: 5

print(square_root)

Output: 5.0



Setting default argument values in your custom functions

You can set a default value for arguments in your function. For example, in the <code>isGoodRating()</code> function have a default rating of 4:

```
# Example for setting param with default value

def isGoodRating(rating=4):
    if(rating < 7):
        print("this album sucks it's rating is",rating)

else:
        print("this album is good its rating is",rating)

# Test the value with default value and with input

isGoodRating()
    isGoodRating(10)

this album sucks it's rating is 4
this album is good its rating is 10</pre>
```

Global variables

So far, we've been creating variables within functions, but we have not discussed variables outside the function. These are called global variables. Let's try to see what printer1 returns:

```
# Example of global variable
album = "The BodyGuard"
def printer1(album):
    internal_var1 = "Thriller"
    print(album, "is an album")

printer1(album_)
# try runningthe following code
#printer1(internal_var1)
```

The BodyGuard is an album

We got a Name Error: name 'internal_var' is not defined . Why?

It's because all the variables we create in the function is a local variable, meaning that the variable assignment does not persist outside the function.

But there is a way to create global variables from within a function as follows:

```
album = "The BodyGuard"

def printer(album):
    global internal_var
    internal_var= "Thriller"
    print(album,"is an album")

printer(album)
printer(internal_var)
```

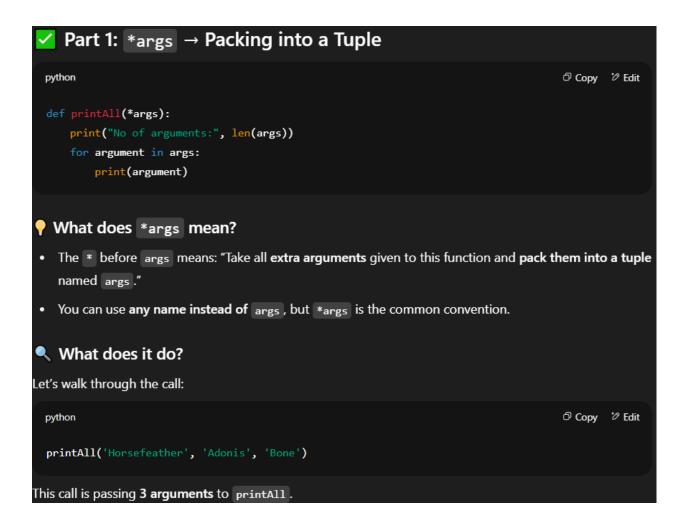
The BodyGuard is an album Thriller is an album

Scope of a Variable

The scope of a variable is the part of that program where that variable is accessible. Variables that are declared outside of all function definitions, such as the myFavouriteBand variable in the code shown here, are accessible from anywhere within the program. As a result, such variables are said to have global scope, and are known as global variables. myFavouriteBand is a global variable, so it is accessible from within the getBandRating function, and we can use it to determine a band's rating. We can also use it outside of the function, such as when we pass it to the print function to display it:

```
# Example of global variable
myFavouriteBand = "AC/DC"
def getBandRating(bandname):
    if bandname == myFavouriteBand:
       return 10.0
    else:
        return 0.0
print("AC/DC's rating is:", getBandRating("AC/DC"))
print("Deep Purple's rating is:",getBandRating("Deep Purple"))
print("My favourite band is:", myFavouriteBand)
AC/DC's rating is: 10.0
Deep Purple's rating is: 0.0
My favourite band is: AC/DC
# Deleting the variable "myFavouriteBand" from the previous example to demonstrate an example of a local variable
del myFavouriteBand
# Example of local variable
def getBandRating(bandname):
    myFavouriteBand = "AC/DC"
    if bandname == myFavouriteBand:
        return 10.0
        return 0.0
print("AC/DC's rating is: ", getBandRating("AC/DC"))
print("Deep Purple's rating is: ", getBandRating("Deep Purple"))
print("My favourite band is", myFavouriteBand)
AC/DC's rating is: 10.0
Deep Purple's rating is: 0.0
                                             Traceback (most recent call last)
Cell In[43], line 16
14 print("AC/DC's rating is: ", getBandRating("AC/DC"))
15 print("Deep Purple's rating is: ", getBandRating("Deep Purple"))
---> 16 print("My favourite band is", myFavouriteBand)
NameError: name 'myFavouriteBand' is not defined
```

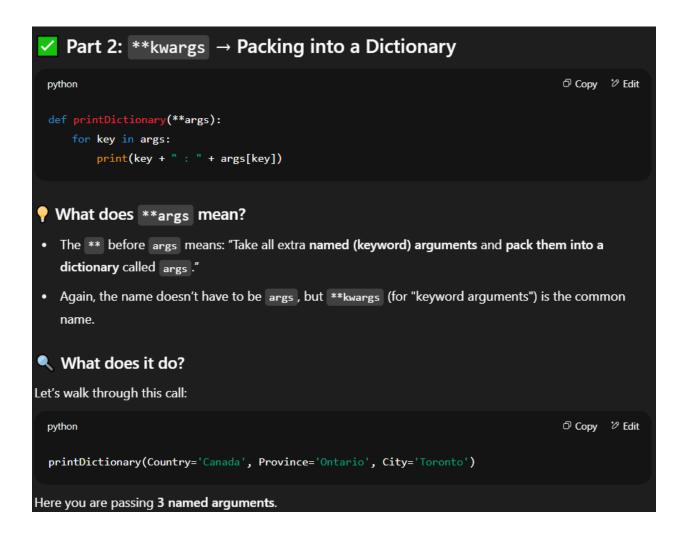
getBandRating function will still work, because myFavouriteBand is still defined within the function. However, we can no longer print myFavouriteBand outside our function, because it is a local variable of our getBandRating function; it is only defined within the getBandRating function:



```
Python packs them into:
  python
                                                                                    ☐ Copy 🍪 Edit
  args = ('Horsefeather', 'Adonis', 'Bone')
Then inside the function:
 • len(args) returns 3
 • The for loop prints each item in the tuple
So:
  python

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  def printAll(*args):
     print("No of arguments:", len(args)) # Prints how many were passed
     for argument in args:
                                          # Loop through the tuple
         print(argument)
This is useful when you don't know how many arguments will be passed.
```



```
Python packs them into:

python

print(key + " : " + args[key])

Each key-value pair is printed like:

yaml

Country : Canada

Province : Ontario
City : Toronto
```

Summary Table			
Syntax	Meaning	Packed As	Use Case
*args	Variable number of values	Tuple	Use when the number of arguments is unknown
**kwargs	Variable number of key=value	Dictionary	Use when passing named arguments

Understanding Variable-Length Arguments in Python: *args and **kwargs Let me explain this concept in detail with step-by-step breakdowns. 1. The Problem with Fixed Arguments Normally, functions have a fixed number of parameters: python © Copy Download def greet(name, greeting): print(f"{greeting}, {name}!") greet("Alice", "Hello") # Works greet("Bob") # Error - missing 1 argument But what if we want a function that can handle any number of arguments? That's where *args and **kwargs come in.

2. Packing Arguments into a Tuple (*args) What is *args? • The * before args tells Python to pack all positional arguments into a tuple • args is just a convention - you can use any name (like *numbers), but *args is standard Your Example Explained: python © Copy Download def printAll(*args): print("No of arguments:", len(args)) for argument in args: print(argument)

```
1. When you call printAll('Horsefeather', 'Adonis', 'Bone'):

Python packs these 3 arguments into a tuple: args = ('Horsefeather', 'Adonis', 'Bone')

len(args) gives 3

The loop prints each argument

2. When you call printAll('Sidecar', 'Long Island', 'Mudslide', 'Carriage'):

Now args = ('Sidecar', 'Long Island', 'Mudslide', 'Carriage')

len(args) gives 4

The loop prints all four

More Examples:

python

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printAll(1, 2, 3) # args = (1, 2, 3)
printAll() # args = () - empty tuple
```

```
3. Packing Arguments into a Dictionary (**kwargs)

What is **kwargs?

• The ** before kwargs tells Python to pack all keyword arguments into a dictionary

• kwargs stands for "keyword arguments" (again, convention)

Your Example Explained:

python

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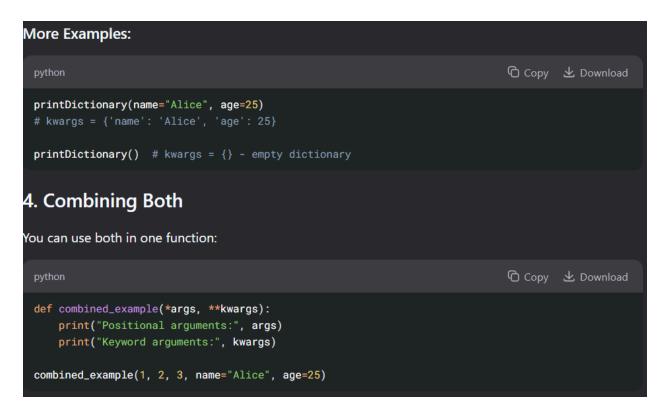
def printDictionary(**kwargs):
    for key in kwargs:
        print(key + " : " + kwargs[key])

printDictionary(Country='Canada', Province='Ontario', City='Toronto')

1. When you call with keyword arguments:

• Python packs them into a dictionary: kwargs = {'Country': 'Canada', 'Province':
        'Ontario', 'City': 'Toronto'}

• The loop goes through each key-value pair and prints them
```



```
Output:

text

Positional arguments: (1, 2, 3)
Keyword arguments: {'name': 'Alice', 'age': 25}

5. When to Use These

*args is useful when:

You want to make a function that can handle any number of inputs

You're wrapping another function and need to pass through arguments

**kwargs is useful when:

You want to handle named parameters flexibly

You're working with configuration options that might vary
```

