Details:	Day	1/27	1/28	1/29	1/30	1/31	2/1
List out your time stamps of when you worked on project and what you worked on	Javante Ewing	All: Setup Repository and added everyone to it and decided language to be used 2:30p-3:30p			Work on guesser function(3p-7p)	Met with Alex to discuss class system and also setup indivdual functions(12p-2p)	
	Elen		Worked on the board placement and ship placement 7:00P - 10:00P	Fixed some error on ship placement 8:00am - 10:00am	Now two players can secretly place their ships on their board and code is functional 12:00- 3pm	Added comments and documentation. (10:30 pm -12)	
	Alex					Met with Javante to discuss class system and also setup indivdual functions(12p-2p)	
	Max					Worked on overlay function to hide board between turns 3: 30pm-6:30pm	
	Joaquin						

2/2	2/3	2/4	2/5	2/6	2/7	2/8
Worked on Index Validations while placing (10:00 - 12)		Tried working on making the placing ships more intuitive and comments box that says whats happening in game (5:00p - 8pm)		Fixed a bug in the design of board as they wouldn't stack properly when switching turns. (8 AM -10 Am)		Team met to discuss the direction of the project and what to do next. We also discussed and recorded the video for Lab 3. (7:30p-9:30p)
		Worked to understand program structure and functions. Also tested for bugs. (8:30-9:15p)				
		Worked on start page, and transfering player names and ship amount to the following page 11:30am-1:30pm				
				Worked on prompting functions for setup and ending game (3pm-6:30pm)	Worked on program astethics and displays (7pm-9pm)	

2/9	2/10		2/11	2/12	2/13
Finished implementing the new and intuitive way of placing the ships, system documentation (9 AM -11 AM), Worked to implement one attack per turn functionality to prevent the players from not switching boards. (7:30a-9:00a) Finished implementing Begin Game and switch turns buttons and pop up prompts (8pm-11pm)	Worked on merging the overlay function and start page 7:30-10:30am	Fixed some found bugs and added comments to the code (9 AM - 10 AM)	Finished implementing overlay element and slightly updated page header 9:30-11:30am		Finalized system documentation 10:00a - 12