

iSignal: Interactive Smoothing, Differentiation, and Peak Sharpening (version 2.4)

[\[Smoothing\]](#) [\[Differentiation\]](#) [\[Peak Sharpening\]](#) [\[Background subtraction\]](#) [\[Peak measurement\]](#) [\[Examples\]](#)

iSignal is a Matlab function, written as a single self-contained m-file, for performing [smoothing](#), [differentiation](#), and [peak sharpening](#) (resolution enhancement) and other useful functions on time-series data. Using simple keystrokes, you can adjust the signal processing parameters continuously while observing the effect on your signal dynamically. [Click here to download the ZIP file "iSignal2.zip"](#) that also includes some sample data for testing. You can also download it from the [Matlab File Exchange](#). Version 2.4, August, 2012, computes signal-to-noise ratio (SNR) of the central peak. T. C. O'Haver (toh@umd.edu). The syntax is:

```
Y=iSignal(Data);
or
Y=iSignal(Data,xcenter,xrange,SmoothMode,SmoothWidth,ends,DerivativeMode,Sharpen,Sharp1,Sharp2,SlewRate,MedianWidth);
```

"Data" may be a 2-column matrix with the independent variable (x-values) in the first column and dependent variable (y values) in the second column, or separate x and y vectors, or a single y-vector (in which case the data points are plotted against their index numbers on the x axis). Only the first argument (Data) is required; all the others are optional. Returns the processed independent axis (Y) vector as the output argument. Plots the data in the figure window, the lower half of the window showing the entire signal, and the upper half showing a selected portion controlled by the pan and zoom keystrokes, with the initial pan and zoom settings optionally controlled by input arguments 'xcenter' and 'xrange', respectively. Other keystrokes allow you to control the smooth type, width, and ends treatment, the derivative order (0th through 5th), and peak sharpening. (The initial values of all these parameters can be passed to the function via the optional input arguments **SmoothMode**, **SmoothWidth**, **ends**, **DerivativeMode**, **Sharpen**, **Sharp1**, **Sharp2**, **SlewRate**, and **MedianWidth**. See the examples below). Press **K** to see all the keyboard commands.

Smoothing

Reference: <http://terpconnect.umd.edu/~toh/spectrum/Smoothing.html>

The **S** key (or input argument "SmoothMode") cycles through five smoothing modes:

- If **SmoothMode**=0, the signal is not smoothed.
- If **SmoothMode**=1, rectangular (sliding-average or boxcar)
- If **SmoothMode**=2, triangular (2 passes of sliding-average)
- If **SmoothMode**=3, pseudo-Gaussian (3 passes of sliding-average)
- If **SmoothMode**=4, [Savitzky-Golay](#) smooth (thanks to [Diederick](#)).

The **A** and **Z** keys (or optional input argument **SmoothWidth**) control the **SmoothWidth**, w . Example shown in the figure on the right.

The **X** key toggles "ends" between 0 and 1. This determines how the "ends" of the signal (the first $w/2$ points and the last $w/2$ points) are handled when smoothing:

- If **ends**=0, the ends are zero.
- If **ends**=1, the ends are smoothed with progressively smaller smooths the closer to the end.

Generally, **ends**=1 is best, except in some cases using the derivative mode when **ends**=0 result in better vertical centering of the signal.

Note: when you are smoothing peaks, you can easily measure the effect of smoothing on peak height and width by turning on peak measure mode (press **P**) and then press **S** to cycle through the smooth modes.

In **version 2.1** and above there are two special functions for removing or reducing sharp spikes in signals: the **M** key, which implements a median filter (it asks you to enter the spike width, e.g. 1, 2, 3... points) and the **~** key, which limits the maximum rate of change.

Differentiation

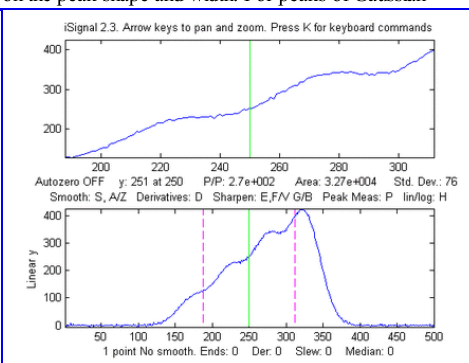
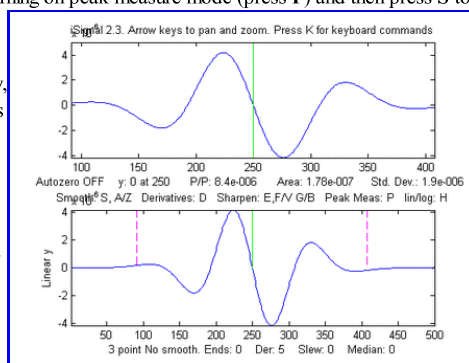
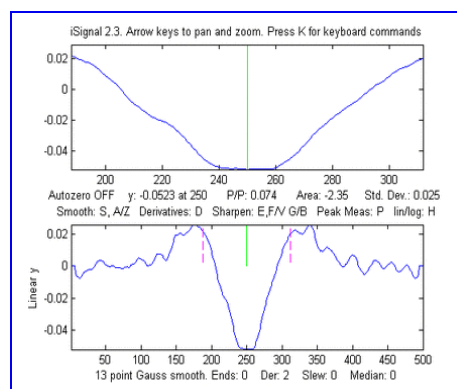
Reference: <http://terpconnect.umd.edu/~toh/spectrum/Differentiation.html>

The **D** key (or optional input argument "DerivativeMode") cycles through the derivative orders 0, 1, 2, 3, 4, 5, and then back to 0. The default is 0. Example shown in the figure on the right. Careful optimization of smoothing of derivatives is critical for acceptable signal-to-noise ratio. In *iSignal* version 1.9 and above, in SmoothModes 1 through 3, derivatives are computed with respect to the independent variable (x-values), corrected for non-uniform x axis intervals. In SmoothMode 4 (Savitzky-Golay) the derivatives are computed by the Savitzky-Golay algorithm.

Peak sharpening (resolution enhancement)

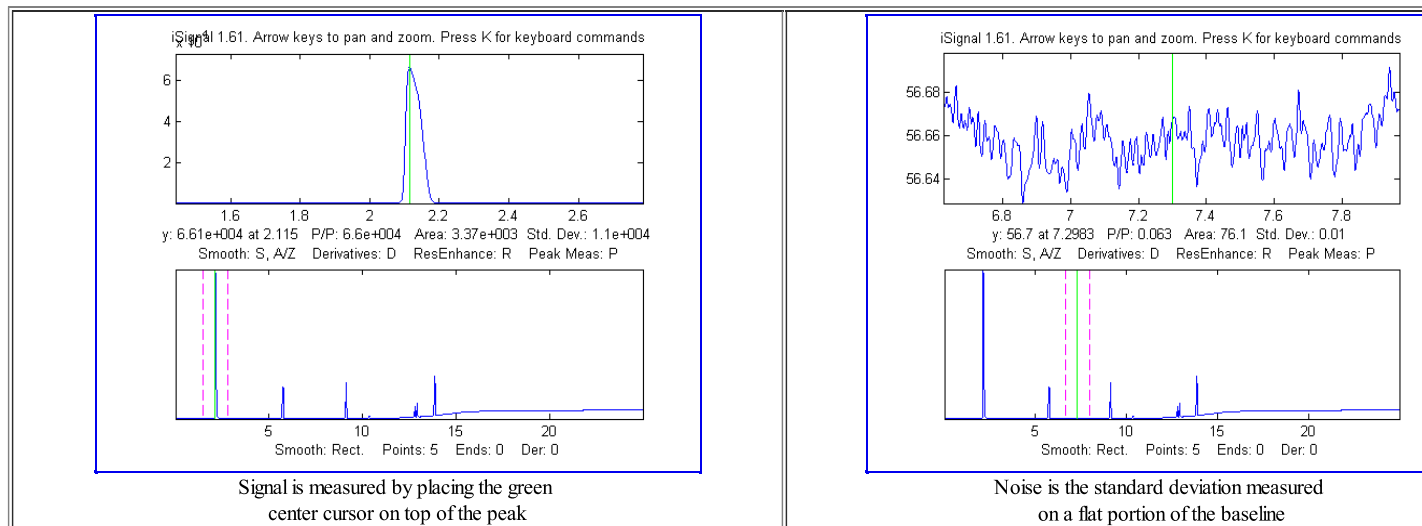
Reference: <http://terpconnect.umd.edu/~toh/spectrum/ResolutionEnhancement.html>

The **E** key (or optional input argument "Sharpen") turns off and on peak sharpening (resolution enhancement). The sharpening strength is controlled by the **F** and **V** keys (or optional input argument "Sharp1") and **B** and **G** keys (or optional argument "Sharp2"). The optimum values depend on the peak shape and width. For peaks of Gaussian shape, a reasonable value for **Sharp1** is $\text{PeakWidth}^2/25$ and for **Sharp2** is $\text{PeakWidth}^4/800$ (or $\text{PeakWidth}^2/6$ and $\text{PeakWidth}^4/700$ for Lorentzian peaks), where PeakWidth is the full-width at half maximum of the peaks *expressed in number of data points*. However, you don't need to do the math yourself; *iSignal* can calculate sharpening and smoothing settings for Gaussian and for Lorentzian peak shapes using the **Y** and **U** keys, respectively. Just isolate a single typical peak in the upper window using the pan and zoom keys, then press **Y** for Gaussian or **U** for Lorentzian peaks. (The optimum settings depends on the width of the peak, so if your signal has peaks of widely different widths, one setting will not be optimum for all the peaks). You can fine-tune the sharpening with the **F/V** and **G/B** keys and the smoothing with the **A/Z** keys. You can expect a decrease in peak width (and corresponding increase in peak height) of about 20% - 50%, depending on the shape of the peak (the peak area is largely unaffected by sharpening). Excessive sharpening leads to baseline artifacts and increased noise. *iSignal* allows you to experimentally determine the values of these parameters that give the best trade-off between sharpening, noise, and baseline artifacts, for your purposes. You can easily measure the effect of sharpening quantitatively by turning on peak measure mode (press **P**) and then press **E** to toggle the sharpen mode off and on. Note: In *iSignal* version 1.9 and above, only the Savitzky-Golay smooth mode is used for peak sharpening. Example shown in the figure on the right.



Signal measurement

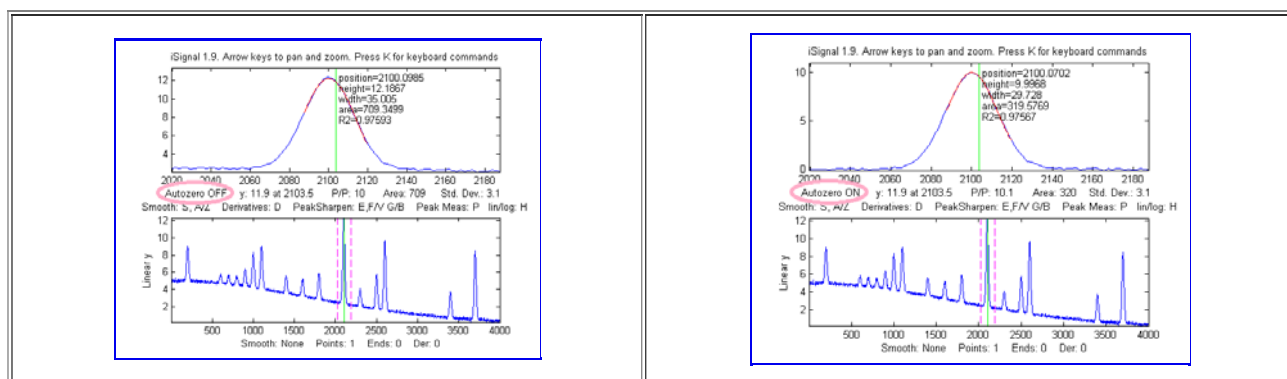
The cursor keys control the position of the green cursor (left and right arrow keys) and the distance between the dotted red cursors (up and down arrow keys) that mark the selected range displayed in the upper graph window. The label under the top graph window shows the value of the signal (y) at the green cursor, the peak-to-peak (min and max) signal range, the area under the signal, and the standard deviation within the selected range (the dotted cursors). Pressing the **Q** key prints out a table of the signal information in the command window.



Signal-to-noise ratio (SNR) measurement of a signal with very high SNR. Left: The peak height of the largest signal peak is measured by placing the green center cursor on the largest peak; peak-to-peak signal=66,000. Right: The noise is measured on a flat portion of the baseline: standard deviation of noise=0.01, therefore the $SNR = 66,000 / 0.01 = 6,600,000$

Background subtraction

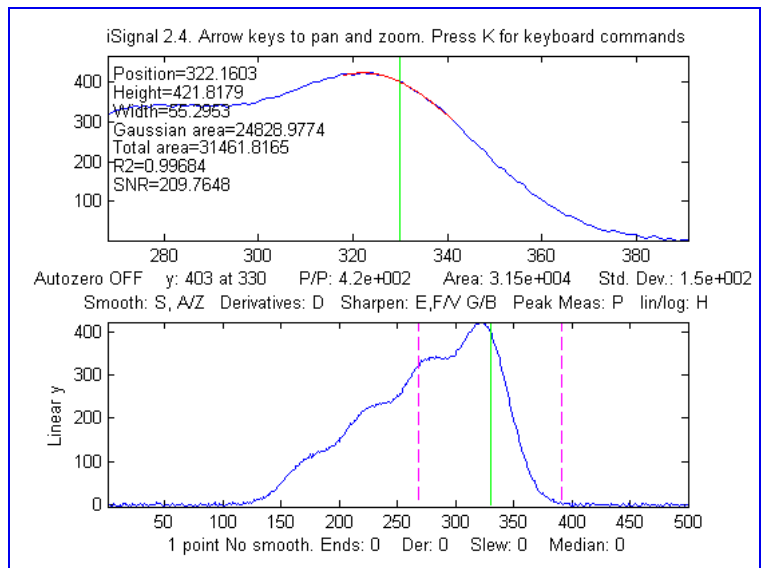
There are two ways to subtract the background from the signal. Pressing the **T** key toggles off and on the autozero mode. When Autozero is ON, the program automatically subtracts a baseline from the segment of signal displayed in the upper window. The baseline is calculated by computing a quadratic least-squares fit to the signal in the first 1/10th of the points and the signal last 1/10th of the points. Try to adjust the pan and zoom to include some of the baseline at the beginning and end of the segment in the upper window, allowing the automatic baseline subtract gets a good reading of the baseline. The calculation of the signal amplitude, peak-to-peak signal, and peak area are all recalculated based on the baseline-subtracted signal in the upper window. If you are measuring peaks superimposed on a background, the use of the autozero mode will have a big effect on the measured peak height, width, and area, but very little effect on the peak x-axis position, as demonstrated by these two figures.



In addition to the autozero baseline subtraction mode for peak measurement, a background (or baseline) can be subtracted manually from the *entire* signal in one operation. The **Backspace** key starts background correction operation. In the command window, type in the number of background points to click and press the **Enter** key. The cursor changes to crosshairs; click along the presumed background in the figure window, starting to the left of the x axis and placing the last click to the right of the x axis. When the last point is clicked, the linearly interpolated baseline between those points is subtracted from the signal. To restore the original background (i.e. to start over), press the **V** key (just below the backspace key).

Peak and valley measurement

The **P** key toggles off and on the "peak parabola" mode, which attempts to measure the one peak (or valley) that is centered in the upper window under the green cursor by superimposing a least-squares best-fit parabola, in red, on the center portion of the signal displayed in the upper window. (Zoom in so that the red overlays just the top of the peak or the bottom of the valley as closely as possible). The peak position, height, and "Gaussian width" are measured by least-squares curve fitting of a parabola to the isolated peak. The "RSquared" value is the coefficient of determination; the closer to 1.000 the better. The peak widths will most accurate if the peaks are Gaussian; other shapes, and very noisy peaks of any shape, will give only approximate results. However, the position, height, and area values are pretty good for any peak shape as long as the "RSquared" value is at least 0.99. The "total area" is measured by the trapezoidal method over the entire selected segment displayed in the upper window. The "SNR" is the signal-to-noise-ratio of the peak under the green cursor; it's the ratio of the peak height to the standard deviation of the residuals between the data and the best-fit line in red (version 2.4 and above). Example shown in the figure on the right. If the peaks are superimposed on a non-zero background, subtract the background before measuring peaks, either by using the autozero mode (**T** key) or the multi-point background subtraction (backspace key). Press the **R** key to print out the peak parameters in the command window.



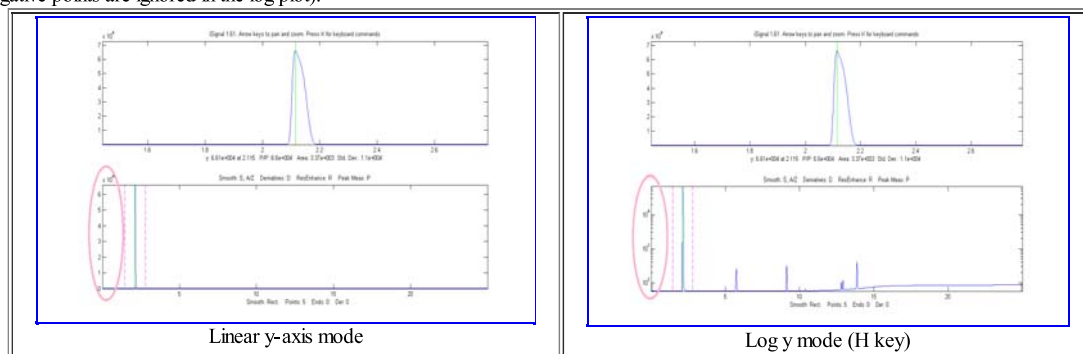
In version 2.2 and above, peak area is measured two ways: the "Gaussian area" and the "Total area". The "Gaussian area" is the area under the Gaussian that is best fit to the center portion of the signal displayed in the upper window, marked in red. The "Total area" is the area by the trapezoidal method over the entire selected segment displayed in the upper window. If the portion of the signal displayed in the upper window is a pure Gaussian with no noise and a zero baseline, then the two measures should agree almost exactly. If the peak is not Gaussian in shape, then the total area is likely to be more accurate, as long as the peak is well separated from other peaks. Note: the most accurate method for the measurements of the areas of highly overlapped peaks is the [iterative curve fitting](#) method performed by [peakfit.m](#) and [ipf.m](#).

Saving the results

To save the processed signal to the disc as a x.y matrix in a .mat file, press the 'o' key, the type in the desired file name, then press Enter or click **Save**.

Other keystroke controls

The **L** key toggles off and on the Overlay mode, which shows the original signal as a dotted line overlayed on the current processed signal, for the purposes of comparison. The **tab** key restores the original signal and cursor settings. The ";" key sets the selected region to zero (to eliminate artifacts and spikes). The "-" (minus sign) key is used to negate the signal (flip + for -). Press **H** to toggle display of semilog y plot in the lower window, which is useful for signals with very wide dynamic range, as in the example in the figures below (zero and negative points are ignored in the log plot).



The **C** key condenses the signal by the specified factor *n*, replacing each group of *n* points with their average (*n* must be an integer, such as 2,3, 4, etc). The **I** key replaces the signal with a linearly interpolated version containing *m* data points. This can be used either to increase or decrease the x-axis interval of the signal or to convert unevenly spaced values to evenly spaced values. After pressing **C** or **I**, you must type in the value of *n* or *m* respectively.

Press **K** to see all the keyboard commands.

EXAMPLE 1: Single input argument; data in a two columns of a matrix [x;y] or in a single y vector

```
>> isignal(y);
>> isignal([x;y]);
```

EXAMPLE 2: Two input arguments. Data in separate x and y vectors.

```
>> isignal(x,y);
```

EXAMPLE 3: Three or four input arguments. The last two arguments specify the initial values of pan (xcenter) and zoom (xrange) in the last two input arguments. Using data in the ZIP file:

```
>> load data.mat
>> isignal(DataMatrix,180,40); or
>> isignal(x,y,180,40);
```

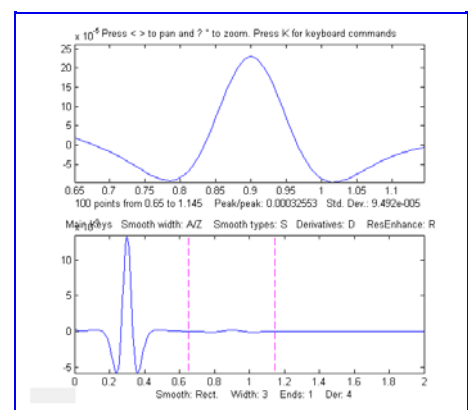
EXAMPLE 4: As above, but additionally specifies initial values of SmoothMode, SmoothWidth, ends, and DerivativeMode in the last four input arguments.

```
>> isignal(DataMatrix,180,40,2,9,0,1);
```

EXAMPLE 5: As above, but additionally specifies initial values of the peak sharpening parameters Sharpen, Sharp1, and Sharp2 in the last three input arguments. Press the **E** key to toggle sharpening on and off for comparison.

```
>> isignal(DataMatrix,180,40,4,19,0,0,1,51,6000);
```

EXAMPLE 6: Using the built-in "humps" function:



```
>> x=[0:.005:2];y=humps(x);Data=[x;y];
```

4th derivative of the peak at x=0.9:

```
>> isignal(Data,0.9,0.5,1,3,1,4); (shown on the right)
```

Peak sharpening applied to the peak at x=0.3:

```
>> isignal(Data,0.3,0.5,1,3,1,0,1,220,5400); (shown on the right)
```

(Press 'E' key to toggle sharpening ON/OFF to compare)

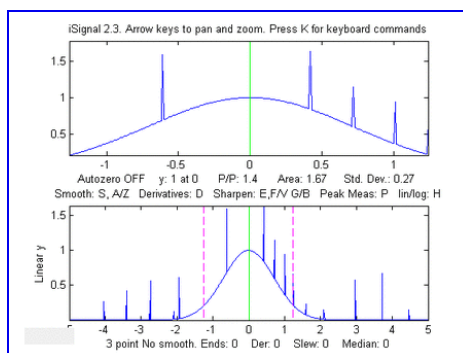
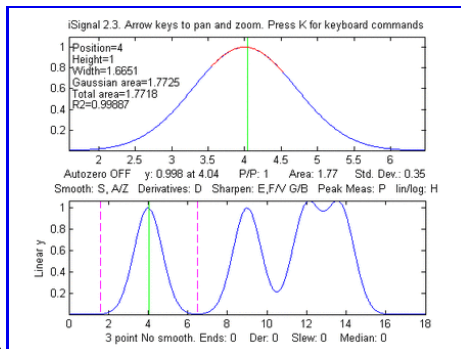
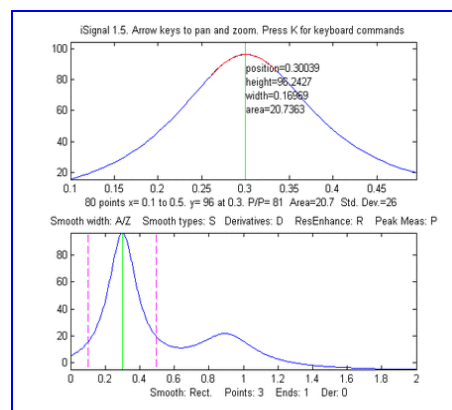
EXAMPLE 7: Measurement of peak area. This example generates four Gaussian peaks, all with the exact same peak height (1.00) and area (1.77). The first peak (at x=4) is isolated, the second peak (x=9) is slightly overlapped with the third one, and the last two peaks (at x= 13 and 15) are strongly overlapped. To measure the area under a peak using the perpendicular drop method, position the dotted red marker lines at the minimum between the overlapped peaks.

```
>> x=[0:.01:20];
>> y=exp(-(x-4).^2)+exp(-(x-9).^2)+exp(-(x-13).^2)+exp(-(x-15).^2);
>> isignal(x,y);
```

Greater accuracy in peak area measurement using iSignal can be obtained by using the [peak sharpening function](#) to reduce the overlap between the peaks. This reduces the peak widths, increases the peak heights, but has no effect on the peak areas.

EXAMPLE 8: Single peak with random spikes (shown in the figure on the right). Compare smoothing vs spike filter (M key) and slew rate limit (~ key) to remove spikes.

```
>> x=-5:.01:5;
>> y=exp(-(x).^2);for n=1:1000,if randn()>2,y(n)=rand()+y(n);,end,end;
>> isignal(x,y);
```



KEYBOARD CONTROLS (Version 2.4):

```
Pan left and right.....Coarse pan: < and >
                                Fine pan: left and right cursor arrows
                                Nudge: [ and ]
Zoom in and out.....Coarse zoom: / and "
                                Fine zoom: up and down cursor arrows
Resets pan and zoom.....ESC Adjust smooth width.....A,Z (A=>more, Z=>less)
Adjust smooth type.....S (None, Rectangular, Triangle, Gaussian, Savitzky-
Golay)
Toggle smooth ends.....X (0=ends zeroed 1=ends smoothed (slower)
Adjust derivative order....D (0th to 5th order)
Toggle peak sharpening.....E (0=OFF 1=ON)
Sharpening for Gaussian....Y Set sharpen settings for Gaussian
Sharpening for Lorentzian...U Set sharpen settings for Lorentzian
Adjust sharp1.....F,V F=>sharper, V=>less sharpening
Adjust sharp2 .....G,B G=>sharper, B=>less sharpening
Slew rate limit (0=OFF)....~ Largest allowed y change between points
Spike filter width (0=OFF)..M median filter eliminates sharp spikes (New)
Toggle peak parabola.....P fits parabola to center, labels vertex
Print peak report.....R prints position, height, width, area
Toggle overlay mode.....L Overlays original signal as dotted line
Toggle log y mode.....H semilog plot in lower window
Toggle Autozero OFF/ON....T Subtracts background from upper window segment
Restores original signal...Tab key resets to original signal and modes
Baseline subtraction.....Backspace, then click baseline at multiple points
Restore background.....\ to cancel previous background subtraction
Invert signal.....- Invert (negate) the signal (flip + and -)
Remove offset.....0 (zero) set minimum signal to zero
Sets region to zero.....; sets selected region to zero.
Condense signal.....C Condense oversampled signal by factor N
Interpolate signal.....i Interpolate (resample) to N points
Print keyboard commands....K prints this list
Print signal report.....Q prints signal info and current settings
Print isignal arguments....W prints isignal (current arguments)
Save output to disk.....O as .mat file with processed signal matrix
```

Earlier versions

Earlier versions of iSignal as also available: [Version 1](#), [Version 1.5](#), [Version 1.6](#), [Version 1.7](#), [Version 1.8](#), [Version 1.9](#), [Version 2.0](#).

August, 2012

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