

gemini-2.5-flash-image (dry-run)

Semi-flat comic style, consistent faces and outfits, high contrast, clean speech bubbles  
Panel 1 Title: Vector clocks and causality  
A Visual Walkthrough Topic: Vector clocks and causality  
Audience: advanced  
Recurring characters: Ada, Turing  
Style and consistency guide: Semi-flat comic style, consistent faces and outfits, high contrast, clean speech bubbles  
Scene: Setup scene: Ada and Turing discuss Vector clocks and causality.  
Dialogue text to make legible in scene: Ada: "I thought Vector clocks and causality was simpler."  
Turing: "Let's unpack Vector clocks and causality with a metaphor."  
Teaching intent: Teach: Vector clocks and causality  
Instructions: keep characters visually consistent with prior panels

Panel 1: Teach: Vector clocks and causality

Ada: 'I thought Vector clocks and causality was simpler.' Turing: 'Let's unpack Vector clocks and causality with a metaphor.'

gemini-2.5-flash-image (dry-run)

Semi-flat comic style, consistent faces and outfits, high contrast, clean speech bubbles. Panel 2 Title: Vector clocks and causality. A Visual Walkthrough Topic: Vector clocks and causality Audience: advanced Recurring characters: Ada, Turing Style and consistency guide: Semi-flat comic style, consistent faces and outfits, high contrast, clean speech bubbles. Scene: Confusion scene: Ada and Turing discuss Vector clocks and causality. Dialogue text to make legible in scene: Ada: 'I thought Vector clocks and causality was simpler.' Turing: 'Let's unpack Vector clocks and causality with a metaphor.' Teaching intent Teach: Vector clocks and causality Metaphor anchor: Exploring hallways with a map and scorecard Instructions: keep characters visually consistent with prior panels

Panel 2: Teach: Vector clocks and causality

Ada: 'I thought Vector clocks and causality was simpler.' Turing: 'Let's unpack Vector clocks and causality with a metaphor.'

gemini-2.5-flash-image (dry-run)

Semi-flat comic style, consistent faces and outfits, high contrast, clean speech bubbles. Panel 3 title: Vector clocks and causality. A Visual Walkthrough Topic: Vector clocks and causality Audience: advanced Recurring characters: Ada, Turing Style and consistency guide: Semi-flat comic style, consistent faces and outfits, high contrast, clean speech bubbles. Scene: Confusion scene: Ada and Turing discuss Vector clocks and causality. Dialogue text to make legible in scene: Ada: "I thought Vector clocks and causality was simpler." Turing: "Let's unpack Vector clocks and causality with a metaphor." Teaching intent: Teach: Vector clocks and causality Metaphor anchor: Exploring hallways with a map and scorecard Instructions: keep characters visually consistent with prior panels.

Panel 3: Teach: Vector clocks and causality

Ada: 'I thought Vector clocks and causality was simpler.' Turing: 'Let's unpack Vector clocks and causality with a metaphor.'

gemini-2.5-flash-image (dry-run)

Semi-flat comic style, consistent faces and outfits, high contrast, clean speech bubbles. Panel 4 Title: Vector clocks and causality. A Visual Walkthrough Topic: Vector clocks and causality Audience: advanced Recurring characters: Ada, Turing Style and consistency guide: Semi-flat comic style, consistent faces and outfits, high contrast, clean speech bubbles. Scene: Insight scene: Ada and Turing discuss Vector clocks and causality. Dialogue text to make legible in scene: Ada: "I thought Vector clocks and causality was simpler." Turing: "Let's unpack Vector clocks and causality with a metaphor." Teaching intent: Teach: Vector clocks and causality Metaphor anchor: Exploring hallways with a map and scoreboard Instructions: keep characters visually consistent with prior panels.

Panel 4: Teach: Vector clocks and causality

Ada: 'I thought Vector clocks and causality was simpler.' Turing: 'Let's unpack Vector clocks and causality with a metaphor.'

gemini-2.5-flash-image (dry-run)

Se-mi-flat comic style, consistent faces and outfits, high contrast, clean speech bubbles. Panel 5 Title: Vector clocks and causality. A Visual Walkthrough Topic: Vector clocks and causality Audience: advanced Recurring characters: Ada, Turing Style and consistency guide: Semi-flat comic style, consistent faces and outfits, high contrast, clean speech bubbles. Scene: Insight scene: Ada and Turing discuss vector clocks and causality. Dialogue text to make legible in scene: Ada: "I thought vector clocks and causality was simpler." Turing: "Let's unpack. Vector clocks and causality with a metaphor." Teaching intent: Teach. Vector clocks and causality Metaphor anchor: Exploring hallways with a map and scorecard Instructions: keep characters visually consistent with prior panels

Panel 5: Teach: Vector clocks and causality

Ada: 'I thought Vector clocks and causality was simpler.' Turing: 'Let's unpack Vector clocks and causality with a metaphor.'

gemini-2.5-flash-image (dry-run)

Semi-flat comic style, consistent faces and outfits, high contrast, clear speech bubbles  
Panel 6 Title: Vector clocks and causality. A Visual Walkthrough Topic: Vector clocks and causality Audience: advanced Recurring characters: Ada, Turing Style and consistency guide: Semi-flat comic style, consistent faces and outfits, high contrast, clear speech bubbles. Scene: Recap scene: Ada and Turing discuss Vector clocks and causality. Dialogue text to make legible in scene: Ada: "I thought Vector clocks and causality was simpler." Turing: "Let's unpack Vector clocks and causality with a metaphor." Teaching intent: Teach: Vector clocks and causality Instructions: keep characters visually consistent with prior panels

Panel 6: Teach: Vector clocks and causality

Ada: 'I thought Vector clocks and causality was simpler.' Turing: 'Let's unpack Vector clocks and causality with a metaphor.'