

HW 2: Basic Image Manipulation II

Source Code

All questions are written in Python code, please refer to the file “main.py”.

All images will be stored in the folder “res” (automatically create a new folder).

In accordance with the **FAQ** of course website:

- All parts of the question are written from scratch, except for plotting image and bar chart

Answer

1. Binary image with threshold of 128

Algorithm:

- 1) Read all pixels in the image
- 2) All pixel value less than 128 is converted to 0, and 1 for the rest

```
binaryimg = []
for i in range(height):
    for j in range(width):
        if img[i][j] < 128:
            binaryimg.append(0)
        else:
            binaryimg.append(255)
binaryimg = np.asarray(binaryimg).reshape(height, width)
cv2.imwrite("res/binary_image.bmp", binaryimg)
```

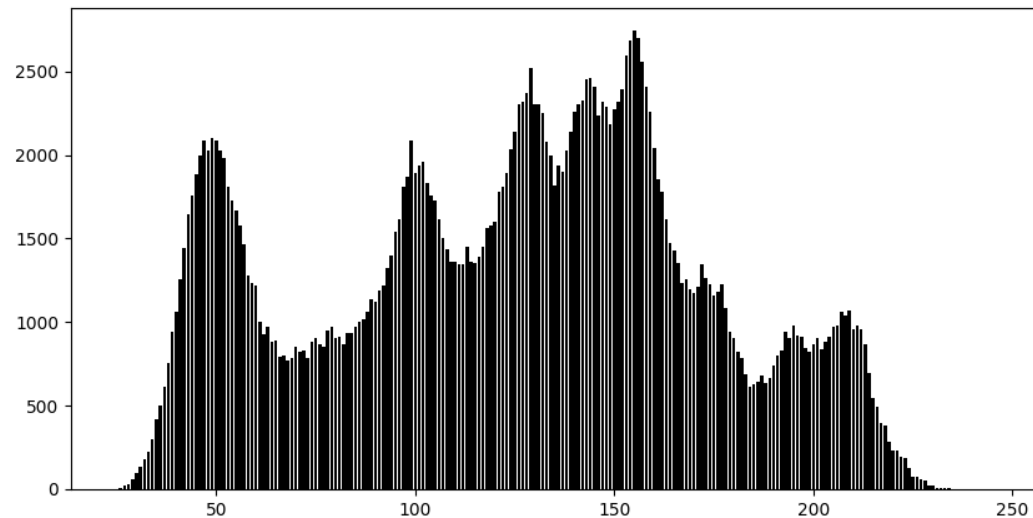


2. Histogram

Algorithm:

- 1) Count pixels of the same value from the original image
- 2) Plot the counted pixel using matplotlib bar chart

```
data = {}
for i in range(height):
    for j in range(width):
        if img[i][j] not in data:
            data[img[i][j]] = 0
        data[img[i][j]] += 1
pixel = list(data.keys())
count = list(data.values())
fig = plt.figure(figsize=(10,5))
plt.bar(pixel, count, color='black')
plt.savefig('res/histogram.png')
```

3. Connected Component

Algorithm (Using Iterative Algorithm):

- 1) Assign a unique label to all pixels of the value 255
- 2) Using 4-connectedness check its neighbors using top down and bottom up method
- 3) Iterate until there are no further changes
- 4) Count unique pixel value
- 5) Bound pixels of the same value with threshold of pixel value count of 500
 - a) Find start point and endpoint
 - b) Bound using the counted points and count centroids using method explained in chapter 3

```

start_time = time.time()
temp = np.copy(binaryimg)
value = 1
# First pass
for i in range(height):
    for j in range(width):
        if temp[i][j] == 255:
            temp[i][j] = value
            value += 1
# Iterations
change = True
while change:
    change = False
    # Top Down
    for i in range(height):
        for j in range(width):
            if temp[i][j] > 0:
                # check top
                if (i > 0) and (temp[i-1][j] > 0):
                    if temp[i][j] != temp[i-1][j]:
                        temp[i][j] = min(temp[i][j], temp[i-1][j])
                        change = True
                # check left
                if (j > 0) and (temp[i][j-1] > 0):
                    if temp[i][j] != temp[i][j-1]:
                        temp[i][j] = min(temp[i][j], temp[i][j-1])
                        change = True
                # check bottom
                if (i+1 < height) and (temp[i+1][j] > 0):
                    if temp[i][j] != temp[i+1][j]:
                        temp[i][j] = min(temp[i][j], temp[i+1][j])
                        change = True
                # check right
                if (j+1 < width) and (temp[i][j+1] > 0):
                    if temp[i][j] != temp[i][j+1]:
                        temp[i][j] = min(temp[i][j], temp[i][j+1])
                        change = True
    # Bottom up
    for i in reversed(range(height)):
        for j in reversed(range(width)):
            if temp[i][j] > 0:
                # check top
                # check left
                # check bottom
                # check right
print(str(time.time() - start_time), "seconds")
# Count pixel value
pixel = []
pixelcount = []
unique, counts = np.unique(temp, return_counts=True)
for i in range(len(counts)):
    if counts[i] > 500 and unique[i] != 0:
        pixel.append(unique[i])
        pixelcount.append(counts[i])
# Bounding box
binaryimg = binaryimg.astype('uint8')

```

```

img = cv2.cvtColor(binaryimg, cv2.COLOR_GRAY2BGR)
for x in range(len(pixel)):
    minpoint = [sys.maxsize, sys.maxsize]
    maxpoint = [-1, -1]
    rsum = 0
    csum = 0
    for i in range(height):
        for j in range(width):
            if temp[i][j] == pixel[x]:
                csum += i
                rsum += j
                if i < minpoint[0]:
                    minpoint[0] = i
                if j < minpoint[1]:
                    minpoint[1] = j
                if i > maxpoint[0]:
                    maxpoint[0] = i
                if j > maxpoint[1]:
                    maxpoint[1] = j
    cv2.rectangle(img, (minpoint[1], minpoint[0]), (maxpoint[1],
maxpoint[0]), (255, 0, 0), 2)
    csum /= pixelcount[x]
    rsum /= pixelcount[x]
    xpoint = int(csum)
    ypoint = int(rsum)
    cv2.line(img, (ypoint-10, xpoint), (ypoint+10, xpoint), (0, 0, 255),
2)
    cv2.line(img, (ypoint, xpoint-10), (ypoint, xpoint+10), (0, 0, 255),
2)
cv2.imwrite("res/connected_components.bmp", img)

```

