HW 5: Gray Scale Morphology

Source Code

All questions are written in Python code, please refer to the file "main.py". All images will be stored in the folder "res" (automatically create a new folder). In accordance with the **FAQ** of course website:

• All parts of the question are written from scratch, except for plotting images

Answer

1. <u>Dilation</u>

Algorithm:

- 1) Iterate grayscale image
- 2) Find the local maxima in the area of image inside kernel

```
def grayDilation(img, kernel):
    temp = img.copy()
    ycenter = int(kernel.shape[0] / 2)
    xcenter = int(kernel.shape[1] / 2)
    for i in range(img.shape[0]):
        for j in range(img.shape[1]):
             pixel = 0
             for x in range(kernel.shape[0]):
                 for y in range(kernel.shape[1]):
                      if kernel[x][y] == 1:
                          xdest = i + x - ycenter
                          ydest = j + y - xcenter
                          if (0 \le x dest \le img.shape[0]) and (0 \le x dest \le img.shape[0])
ydest < img.shape[0]):</pre>
                              pixel = max(pixel, img[xdest][ydest])
             temp[i][j] = pixel
    return temp
```



2. Erosion

Algorithm:

- 1) Iterate grayscale image
- 2) Find the local minima in the area of image inside kernel

```
def grayErosion(img, kernel):
    temp = img.copy()
    ycenter = int(kernel.shape[0] / 2)
    xcenter = int(kernel.shape[1] / 2)
    for i in range(img.shape[0]):
        for j in range(img.shape[1]):
             pixel = 255
             for x in range(kernel.shape[0]):
                 for y in range(kernel.shape[1]):
                      if kernel[x][y] == 1:
                          xdest = i + x - ycenter
                          ydest = j + y - xcenter
                          if (0 \le x dest \le img.shape[0]) and (0 \le x dest \le img.shape[0])
<= ydest < img.shape[0]):</pre>
                             pixel = min(pixel,
img[xdest][ydest])
             temp[i][j] = pixel
    return temp
```



3. <u>Opening</u> Algorithm:

1) Do dilation algorithm from erosion image

opening = grayDilation(erosion, kernel)
cv2.imwrite("res/opening.bmp", opening)



4. Closing

Algorithm:

1) Do erosion algorithm from dilation image

closing = grayErosion(dilation, kernel)
cv2.imwrite("res/closing.bmp", closing)

