

首先将bomb代码反汇编

```
objdump -d bomb > bomb.txt
```

## phase\_1

```
gdb bomb
```

```
disas phase_1 获得它的汇编代码
```

```
b phase_1 设置断点
```

```
run 运行
```

随便输入一个字符串

```
stepi 接着 disas phase_1 发现程序执行了一步
```

```
再stepi接着disas phase_1 发现程序执行到了 callq
```

```
此时 info register 查看寄存器
```

```
x/s $esi
```

./bomb sol将答案放在文本文件里

## phase\_2

```
disas phase_2
```

```
Dump of assembler code for function phase_2:
0x00000000000001210 <+0>:      push    %rbp
0x00000000000001211 <+1>:      push    %rbx
0x00000000000001212 <+2>:      sub     $0x28,%rsp
0x00000000000001216 <+6>:      mov     %rsp,%rsi
0x00000000000001219 <+9>:      callq   0x18ec <read_six_numbers>
0x0000000000000121e <+14>:     cmpl    $0x0,(%rsp)
0x00000000000001222 <+18>:     jne     0x122b <phase_2+27>
0x00000000000001224 <+20>:     cmpl    $0x1,0x4(%rsp)
0x00000000000001229 <+25>:     je      0x1230 <phase_2+32>
0x0000000000000122b <+27>:     callq   0x18b0 <explode_bomb>
0x00000000000001230 <+32>:     mov     %rsp,%rbx
0x00000000000001233 <+35>:     lea     0x10(%rsp),%rbp
0x00000000000001238 <+40>:     jmp     0x1243 <phase_2+51>
0x0000000000000123a <+42>:     add     $0x4,%rbx
0x0000000000000123e <+46>:     cmp     %rbp,%rbx
0x00000000000001241 <+49>:     je      0x1254 <phase_2+68>
0x00000000000001243 <+51>:     mov     0x4(%rbx),%eax
0x00000000000001246 <+54>:     add     (%rbx),%eax
0x00000000000001248 <+56>:     cmp     %eax,0x8(%rbx)
0x0000000000000124b <+59>:     je      0x123a <phase_2+42>
0x0000000000000124d <+61>:     callq   0x18b0 <explode_bomb>
0x00000000000001252 <+66>:     jmp     0x123a <phase_2+42>
---Type <return> to continue, or q <return> to quit---return
our instructor has been notified
```

%rsp 是输入的数字的栈

%rsi 得到了%rsp栈

前两位必须是0, 1, 成功跳到32

然后把输入的数字栈移动到了%rbx

给%rbq取地址0x10 (%rsp) , 直接跳到51步

给%eax赋值 %rbx的第二位 即%rsp的第二位 即 1

然后 %eax = 1 + 0 与 %rbx第三位比较 如果相等就到42步 所以第三位是1

42步给%rbx后移了4位, 然后和%rbp比较, 相等就跳出, 不相等则将%rbx的第三位 即1赋值给%eax

然后 %eax = 1 + 1 与 %rbx第三位比较 所以第三位是 2

%rbx又后移四位, %eax先被赋值为 2

斐波那契数列! 0 1 1 2 3 5

lea即取地址, &s→d

### phase\_3

disas phase\_3

```
gdb) disas phase_3
Dump of assembler code for function phase_3:
0x000000000000125b <+0>:      sub    $0x18,%rsp
0x000000000000125f <+4>:      lea     0x8(%rsp),%rcx
0x0000000000001264 <+9>:      lea     0xc(%rsp),%rdx
0x0000000000001269 <+14>:     lea     0x1865(%rip),%rsi      # 0x2ad5
0x0000000000001270 <+21>:     mov     $0x0,%eax
0x0000000000001275 <+26>:     callq  0xec0 <__isoc99_sscanf@plt>
0x000000000000127a <+31>:     cmp     $0x1,%eax
0x000000000000127d <+34>:     jle     0x129e <phase_3+67>
0x000000000000127f <+36>:     cmpl    $0x7,0xc(%rsp)
0x0000000000001284 <+41>:     ja      0x1315 <phase_3+186>
0x000000000000128a <+47>:     mov     0xc(%rsp),%eax
0x000000000000128e <+51>:     lea     0x15fb(%rip),%rdx      # 0x2890
0x0000000000001295 <+58>:     movslq  (%rdx,%rax,4),%rax
0x0000000000001299 <+62>:     add     %rdx,%rax
0x000000000000129c <+65>:     jmpq    *%rax
0x000000000000129e <+67>:     callq  0x18b0 <explode_bomb>
0x00000000000012a3 <+72>:     jmp     0x127f <phase_3+36>
0x00000000000012a5 <+74>:     mov     $0x263,%eax
0x00000000000012aa <+79>:     jmp     0x12b1 <phase_3+86>
0x00000000000012ac <+81>:     mov     $0x0,%eax
0x00000000000012b1 <+86>:     sub     $0x241,%eax
0x00000000000012b6 <+91>:     add     $0x3bf,%eax
--Type <return> to continue, or q <return> to quit--return
0x00000000000012bb <+96>:     sub     $0xb0,%eax
0x00000000000012c0 <+101>:    add     $0xb0,%eax
0x00000000000012c5 <+106>:    sub     $0xb0,%eax
0x00000000000012ca <+111>:    add     $0xb0,%eax
```

```

0x000000000000012cf <+116>:  sub    $0xb0,%eax
0x000000000000012d4 <+121>:  cmpl   $0x5,0xc(%rsp)
0x000000000000012d9 <+126>:  jg     0x12e1 <phase_3+134>
0x000000000000012db <+128>:  cmp    0x8(%rsp),%eax
0x000000000000012df <+132>:  je     0x12e6 <phase_3+139>
0x000000000000012e1 <+134>:  callq  0x18b0 <explode_bomb>
0x000000000000012e6 <+139>:  add    $0x18,%rsp
0x000000000000012ea <+143>:  retq
0x000000000000012eb <+144>:  mov    $0x0,%eax
0x000000000000012f0 <+149>:  jmp    0x12b6 <phase_3+91>
0x000000000000012f2 <+151>:  mov    $0x0,%eax
0x000000000000012f7 <+156>:  jmp    0x12bb <phase_3+96>
0x000000000000012f9 <+158>:  mov    $0x0,%eax
0x000000000000012fe <+163>:  jmp    0x12c0 <phase_3+101>
0x00000000000001300 <+165>:  mov    $0x0,%eax
0x00000000000001305 <+170>:  jmp    0x12c5 <phase_3+106>
0x00000000000001307 <+172>:  mov    $0x0,%eax
0x0000000000000130c <+177>:  jmp    0x12ca <phase_3+111>
0x0000000000000130e <+179>:  mov    $0x0,%eax
--Type <return> to continue, or q <return> to quit--return
0x00000000000001313 <+184>:  jmp    0x12cf <phase_3+116>
0x00000000000001315 <+186>:  callq  0x18b0 <explode_bomb>
0x0000000000000131a <+191>:  mov    $0x0,%eax
0x0000000000000131f <+196>:  jmp    0x12d4 <phase_3+121>

```

首先 b\_phase3设置断点

然后run, stepi到 +21 info register

看到%rsi,

```

(gdb) x/s 0x555555556ad5
0x555555556ad5: "%d %d"

```

发现需要输入两个整数

第一个数字不能等于一, 输入个2, 一直ni到这一步

```

0x00005555555552db <+128>:  cmp    0x8(%rsp),%eax

```

```

(gdb) info register
rax                0x30f      783

```

查看寄存器, 获得%eax的地址

```

(gdb) print 0x30f
$4 = 783

```

查看内容, 获得第二个数字

## phase\_4

```

0x0000555555555397 <+55>:  callq  0x555555555321 <func4>
=> 0x000055555555539c <+60>:  cmp    $0x4,%eax

```

可以随便输入, ni到这一步 使用 p %eax查看返回值, 显而易见需要的返回值是4, 第一个输入是2

```

0x00005555555553b4 <+84>:  cmpl   $0x4,0x8(%rsp)

```

又知道 需要的第二个输入是4

所以答案 2 4

本题中：0xc是第一位输入，0x8是第二位输入

## phase\_5

```
0x0000555555553c5 <+8>:    callq 0x555555555618 <string_length>
0x0000555555553ca <+13>:    cmp    $0x6,%eax
```

由这句知道必须是6位的字符串

运行到比较的这一步

```
0x000055555555403 <+70>:    lea    0x147c(%rip),%rsi    # 0x5555555556886
```

看看内存

```
(gdb) x/s 0x5555555556886
0x5555555556886: "devils"
(gdb) x/s ($rsp+0x10)
0x7fffffffddfd0: ""
(gdb) x/s ($rsp+0x9)
0x7fffffffddde9: "aduier"
```

它和输入的不一样，看一下

```
0x0000555555553d4 <+23>:    mov    $0x0,%eax
0x0000555555553d9 <+28>:    lea    0x14d0(%rip),%rcx    # 0x55555555568b0
<array.3096>
0x0000555555553e0 <+35>:    movzbl (%rbx,%rax,1),%edx
0x0000555555553e4 <+39>:    and    $0xf,%edx
0x0000555555553e7 <+42>:    movzbl (%rcx,%rdx,1),%edx
0x0000555555553eb <+46>:    mov    %dl,0x9(%rsp,%rax,1)
0x0000555555553ef <+50>:    add    $0x1,%rax
0x0000555555553f3 <+54>:    cmp    $0x6,%rax
0x0000555555553f7 <+58>:    jne    0x555555553e0 <phase_5+35>
```

看看+28

```
(gdb) x/s 0x55555555568b0
0x55555555568b0 <array.3096>:    "maduiersnfotvbylSo you think you can stop the b
omb with ctrl-c, do you?"
```

它是以低4位为索引的 & (0xf)

且是从 0x55555555568b0 取索引 低位需要符合 2 5 12 4 15 7

man ascii

答案25<4?7

## phase\_6



```

0x000055555555420 <+0>:      push    %r13
0x000055555555422 <+2>:      push    %r12
0x000055555555424 <+4>:      push    %rbp
0x000055555555425 <+5>:      push    %rbx
0x000055555555426 <+6>:      sub     $0x58,%rsp
0x00005555555542a <+10>:     lea     0x30(%rsp),%r12
0x00005555555542f <+15>:     mov     %r12,%rsi
0x000055555555432 <+18>:     callq  0x555555558ec <read_six_numbers>
0x000055555555437 <+23>:     mov     $0x0,%r13d
0x00005555555543d <+29>:     jmp     0x55555555464 <phase_6+68>
0x00005555555543f <+31>:     add     $0x1,%r13d
0x000055555555443 <+35>:     cmp     $0x6,%r13d
0x000055555555447 <+39>:     je      0x55555555481 <phase_6+97>
0x000055555555449 <+41>:     mov     %r13d,%ebx
0x00005555555544c <+44>:     movslq  %ebx,%rax
0x00005555555544f <+47>:     mov     0x30(%rsp,%rax,4),%eax
0x000055555555453 <+51>:     cmp     %eax,0x0(%rbp)
0x000055555555456 <+54>:     je      0x5555555547a <phase_6+90>
0x000055555555458 <+56>:     add     $0x1,%ebx
0x00005555555545b <+59>:     cmp     $0x5,%ebx
0x00005555555545e <+62>:     jle     0x5555555544c <phase_6+44>
0x000055555555460 <+64>:     add     $0x4,%r12
0x000055555555464 <+68>:     mov     %r12,%rbp
0x000055555555467 <+71>:     mov     (%r12),%eax
0x00005555555546b <+75>:     sub     $0x1,%eax
0x00005555555546e <+78>:     cmp     $0x5,%eax
0x000055555555471 <+81>:     jbe     0x5555555543f <phase_6+31>
0x000055555555473 <+83>:     callq  0x555555558b0 <explode_bomb>

```

```

0x000055555555478 <+88>:     jmp     0x5555555543f <phase_6+31>
0x00005555555547a <+90>:     callq  0x555555558b0 <explode_bomb>
0x00005555555547f <+95>:     jmp     0x55555555458 <phase_6+56>
---Type <return> to continue, or q <return> to quit---r
0x000055555555481 <+97>:     mov     $0x0,%esi
0x000055555555486 <+102>:    mov     0x30(%rsp,%rsi,1),%ecx
0x00005555555548a <+106>:    mov     $0x1,%eax
0x00005555555548f <+111>:    lea     0x202e8a(%rip),%rdx          # 0x5555557583
20 <node1>
0x000055555555496 <+118>:    cmp     $0x1,%ecx
0x000055555555499 <+121>:    jle     0x555555554a6 <phase_6+134>
0x00005555555549b <+123>:    mov     0x8(%rdx),%rdx
0x00005555555549f <+127>:    add     $0x1,%eax
0x0000555555554a2 <+130>:    cmp     %ecx,%eax
0x0000555555554a4 <+132>:    jne     0x5555555549b <phase_6+123>
0x0000555555554a6 <+134>:    mov     %rdx,(%rsp,%rsi,2)
0x0000555555554aa <+138>:    add     $0x4,%rsi
0x0000555555554ae <+142>:    cmp     $0x18,%rsi
0x0000555555554b2 <+146>:    jne     0x55555555486 <phase_6+102>
0x0000555555554b4 <+148>:    mov     (%rsp),%rbx
0x0000555555554b8 <+152>:    mov     %rsp,%rax
0x0000555555554bb <+155>:    lea     0x28(%rsp),%rsi
0x0000555555554c0 <+160>:    mov     %rbx,%rcx
0x0000555555554c3 <+163>:    mov     0x8(%rax),%rdx
0x0000555555554c7 <+167>:    mov     %rdx,0x8(%rcx)
0x0000555555554cb <+171>:    add     $0x8,%rax
0x0000555555554cf <+175>:    mov     %rdx,%rcx
0x0000555555554d2 <+178>:    cmp     %rax,%rsi
0x0000555555554d5 <+181>:    jne     0x555555554c3 <phase_6+163>
0x0000555555554d7 <+183>:    movq    $0x0,0x8(%rdx)
0x0000555555554df <+191>:    mov     $0x5,%ebp

```

```
0x0000555555554e4 <+196>:  jmp    0x555555554ef <phase_6+207>
0x0000555555554e6 <+198>:  mov     0x8(%rbx),%rbx
0x0000555555554ea <+202>:  sub     $0x1,%ebp
0x0000555555554ed <+205>:  je      0x55555555500 <phase_6+224>
0x0000555555554ef <+207>:  mov     0x8(%rbx),%rax
```

`%rsp+0x20`    `%rsp+0x28`    `%rsp+0x30`    `%rsp+0x38`    `%rsp+0x40`    `%rsp+0x48`

参数越靠后，地址越高/大，栈顶是最小的