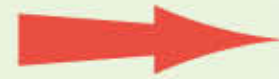


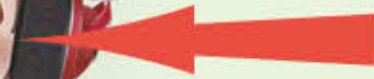


Are You Ready?

Listen to me.



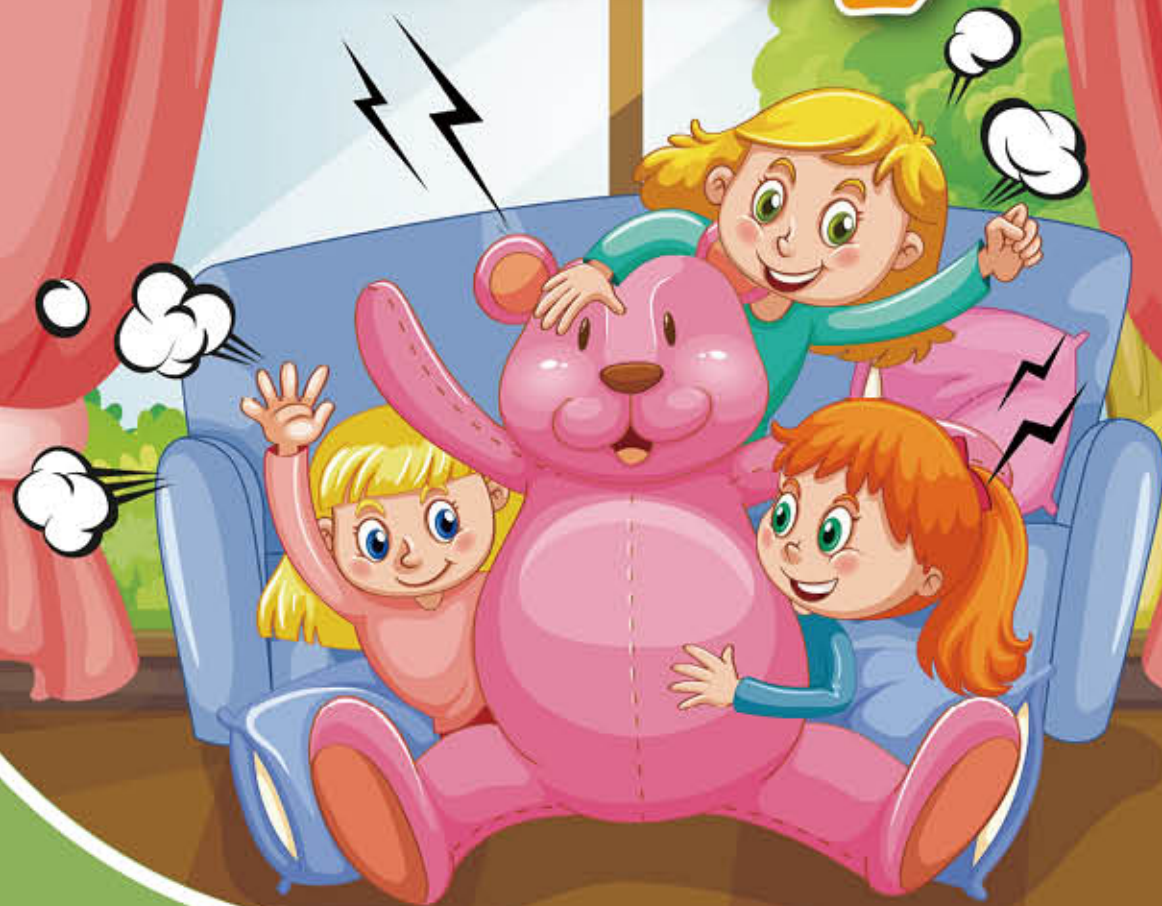
Eyes on me.





51Talk

Noisy Neighbors



Review

**You are going to review what
you learned in lessons 5-7.**



Let's sing!

Ten in a Bed

There were ten in a bed
And the little one said,
“Roll over, roll over.”
So they all rolled over and
One fell out.

10





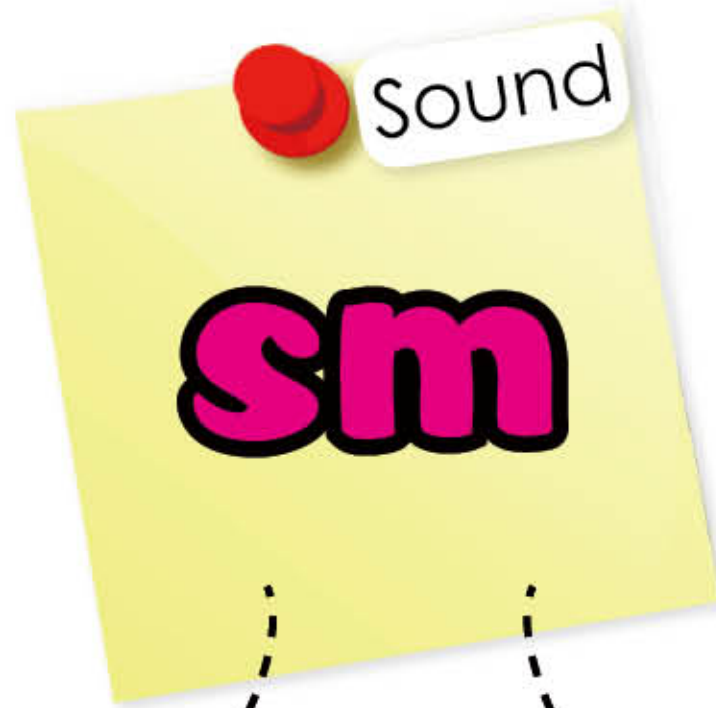
**Let's read
and play.**





Word

Smedley



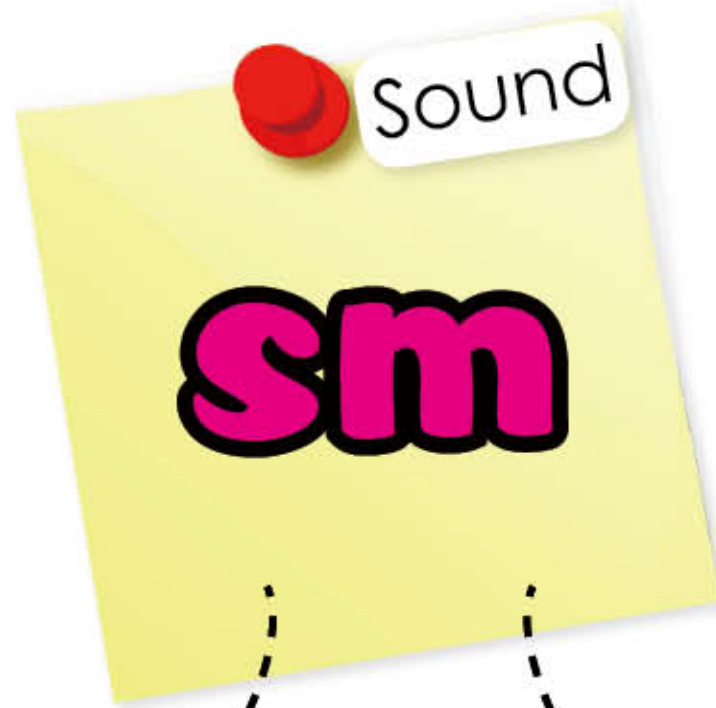
Word

small



Word

smooth



Word

smile



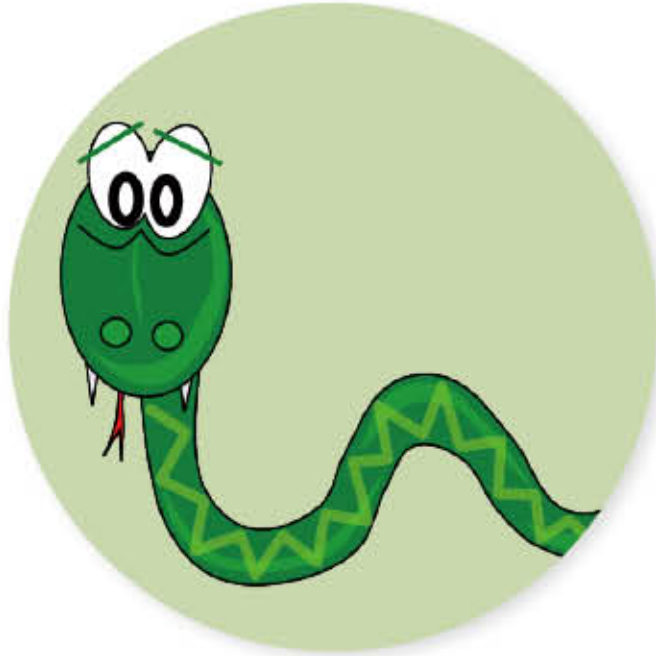
Word

Snowe



Word

snail



Word

snake

sn

Sound



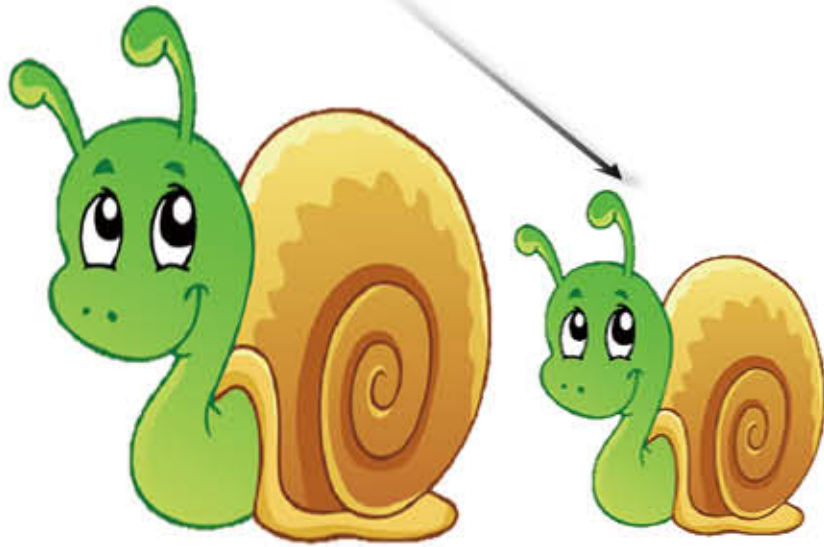
Word

snack

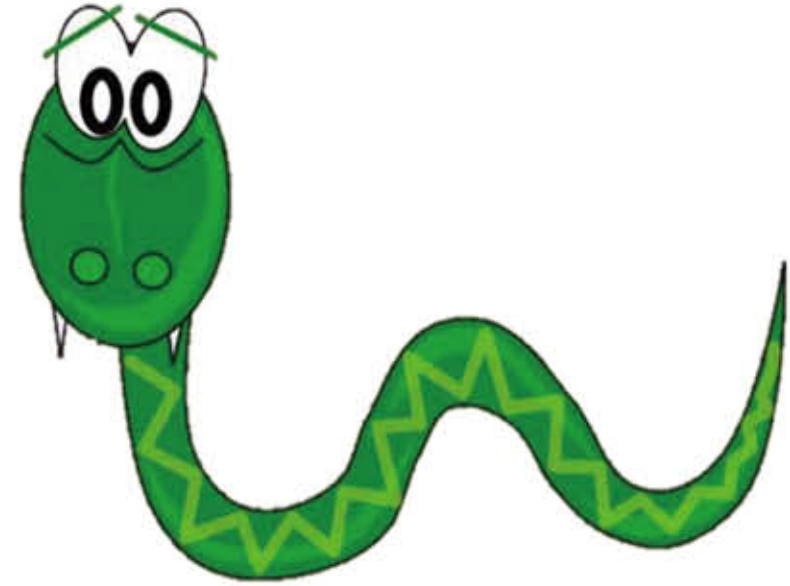
**Let's play
some games.**



Circle and read the **sm** word.



small



snake

Circle and read the **sn word.**



smooth



snail



**Let's read
and talk.**





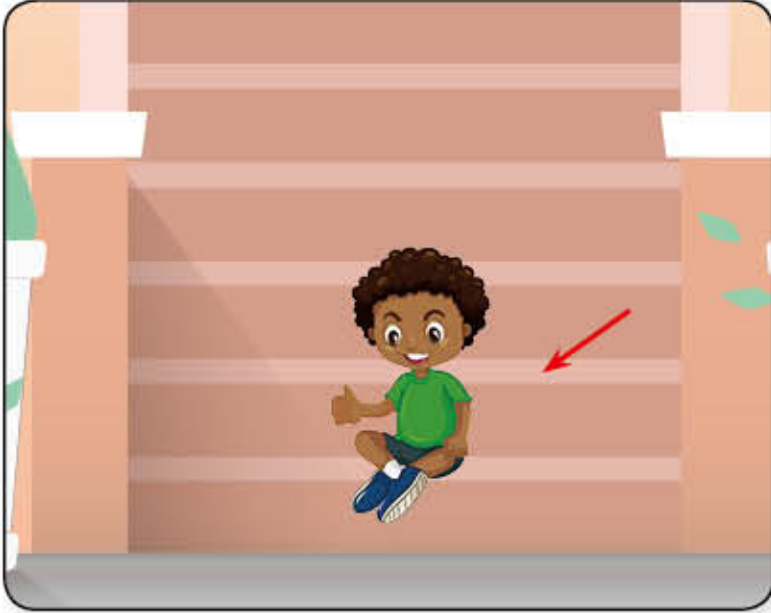
floor



neighbor



usually



stairs



upstairs



downstairs



What's wrong,
Anna?

I can't sleep. My **neighbors**
are too noisy.





Do you have many neighbors?

Yes, I do. They are all very noisy.





What do they usually do?



The neighbors on my **floor** like to play the piano.





The neighbors that live **upstairs** **usually** run up the **stairs**. The neighbors that live **downstairs** usually have parties.

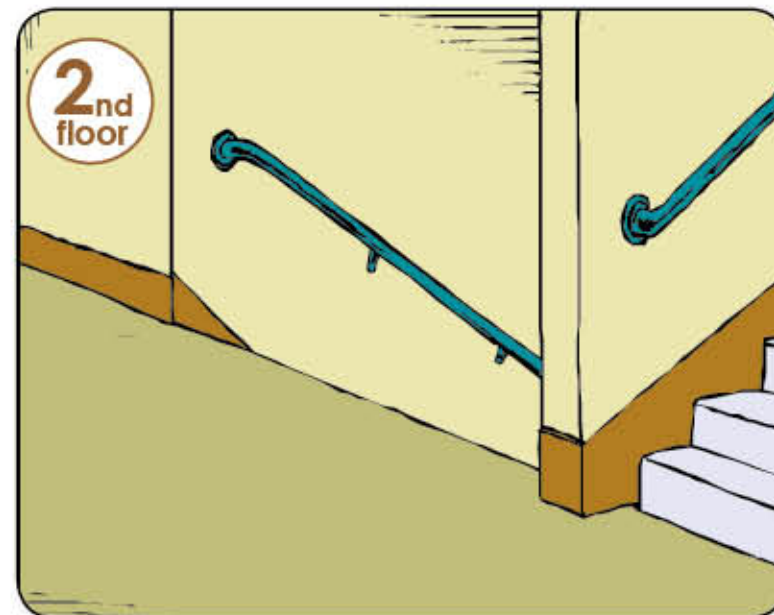
I'm sorry to hear that!



**Let's play
some games.**



Match them up.

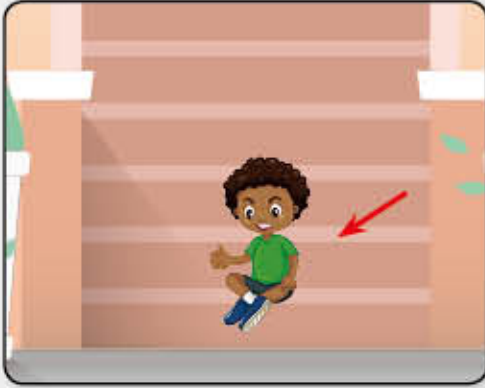


floor

neighbor

usually

Circle the answer.



A stars

B stairs



A upstairs

B downstairs



A upstairs

B downstairs

Arrange the words.

1

I

sleep

can't

_____.

Arrange the words.

1

They

are

very

all

noisy

Circle the picture.

The neighbors that live upstairs usually run up the stairs.



Role-play.



What's wrong, Anna?



I can't sleep. My _____
are too noisy.



Role-play.



The neighbors that live _____
_____ run up the stairs. The
neighbors that live _____
usually have parties.



I'm sorry to hear that!



Let's sing!

Ten in a Bed

There were ten in a bed
And the little one said,
“Roll over, roll over.”
So they all rolled over and
One fell out.

10



SEE YOU SOON!



51

TALK

