

Are Vou Receipt

Listen to me. Eyes on me.



INTENSIVE READING

Classic English Junior Level 5 - Unit 13 Wonders



Mars Needs Happy Memories



Lesson Structure

Learning Objective Warm-up **Comprehension Skill** Intensive Reading **Writing Project** Wrap-up





Review a science fiction story called

Mars Needs Happy Memories

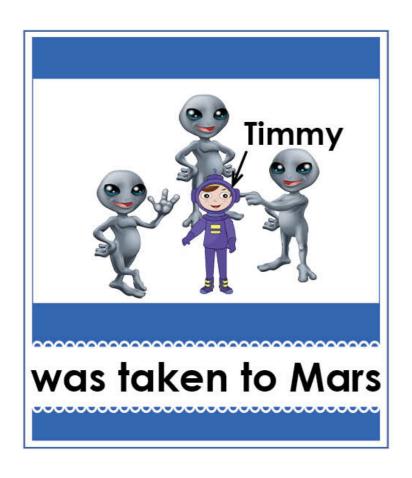
Learn the comprehension skill

Problem and solution

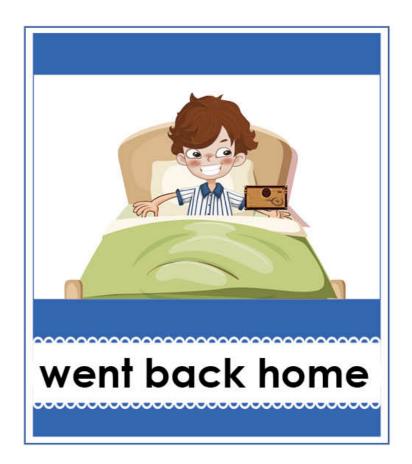


Warm-up 01:00

Recall the last lesson by describing the pictures below briefly.









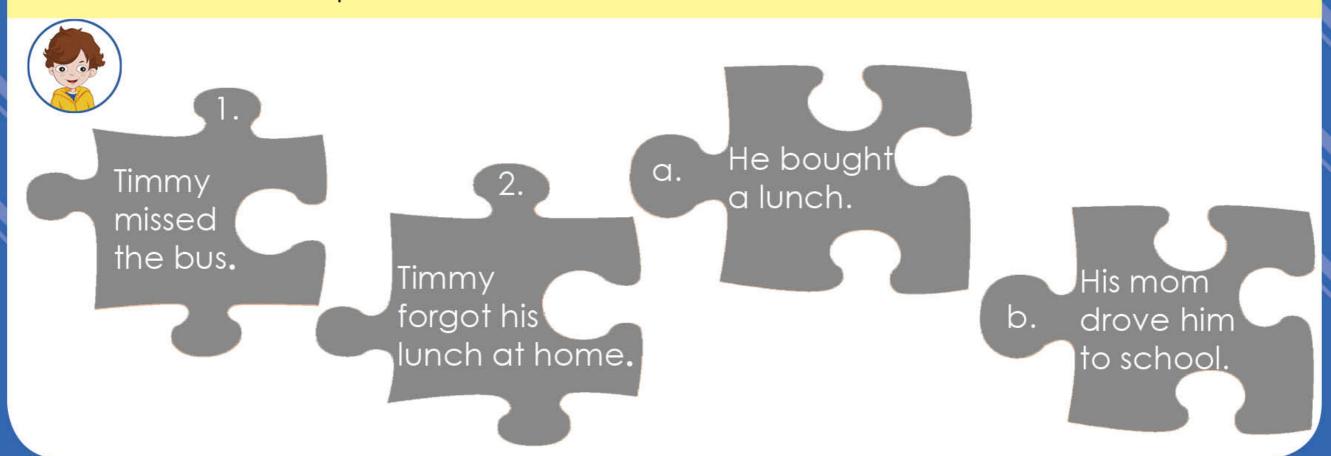


Comprehension Skill 102:00



A Problem means a difficult puzzle, question or situation for the characters. A Solution means a way to solve the problem.

Match the problems and the solutions.



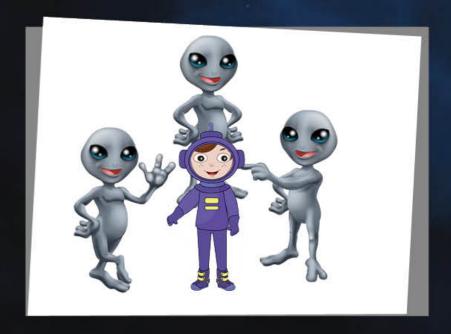


03:00

Read the passage and do the activity.

It was midnight. Timmy felt something strange pulling him up. What happened? In a sudden flash of light, he found himself in a totally strange place.

He was surrounded by some strange people. One of them approached him, handed him a headset, and gestured him to put it on.





What happened to Timmy?



03:00

Read the passage and do the activity.

The moment he put it on, a voice emerged from the headset. "Relax, Timmy Smith. Welcome to Mars!" "What?" Timmy exclaimed. "Yes, I'm Astron, leader of the Martians," said the guy. "You were chosen to give us happy memories, because you are the happiest kid on the earth." "Don't you have happy memories? Why do you want mine?" Timmy was confused.



What was the problem Timmy came across?





03:00

Read the passage and do the activity.

"Well, there is just dust on this planet, and we have nothing to do for fun. Seriously, we're not happy. So would you like to help us?" said Astron. "Um ..." Timmy hesitated. "If I help them, what if I I lose my memories?" Timmy said to himself. After a while, He got an idea, "I'd love to share my memories. Listen, I just said share. You must promise I'll not lose my own memories." "We **promise**. Thank you, Timmy."



Grammar

"Would you like to ...?"

We use this sentence pattern to give advice or make a request politely.

e.g. Would you like to go to the movies with me?

Make a sentence using "Would you like to ...?".



03:00

Read the passage and do the activity.

Full of **gratitude**, Astron's men came up, bowed to Timmy, and connected a cable to Timmy's headset. The big screen showed him going out with his family and **hanging out** with his friends ... "What will you do with my memories?" asked Timmy out of curiosity. "We will implant them into our brains. Not only will we feel happy, but we can also analyze these memories and build entertainment **venues**." Astron said. "Wow, I've never thought my memories could be of such use!"

hang out

We use "hang out" to say we spend time in a certain place or with certain people.

e.g.

I like to hang out with my friends.



Make a sentence using "hang out".





Read the passage and do the activity.

"Thank you, Timmy. You're our hero." Astron shook hands with Timmy and handed him a little box.

At that moment, Timmy felt his balance shift, as if everything was moving beneath him. About 15 seconds later, Timmy found himself lying in his bed with a little box in his hand. A line on the box read, "Open it when you want to see us."



Did Timmy solve his problem? What was the solution to this problem?







Writing Project—Preparation

03:00

Retell the story to your teacher.

What problem did Timmy come across in this story?

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How did he solve the problem?



What happened at the end of the story?

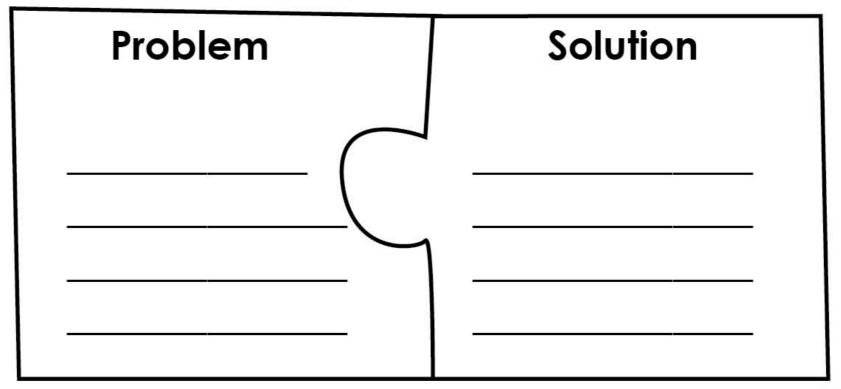






Writing Project 103:00

Write down the problem Timmy came across and his solution to this problem.



Write this story using your own words after class on your worksheet.





Wrap-up





Intensive Reading

Mars Needs Happy Memories

Comprehension Skill

Problem and solution





