```
Concurrency" by
          See
                           the
                                                                   "Teaching
                                                                                                                                                          Leslie
                                                                                                                                                                                     Lamport
          lem
                                                         ({\rm https://} www.microsoft.com/en-us/research/uploads/prod/2016/12/Teaching-number of the control of the con
           Concurrency.pdf).
          See also the StackOverflow post "What is the inductive invariant of the simple concurrent
          program?" (https://stackoverflow.com/q/24989756/1833118).
          See the answer (https://stackoverflow.com/a/46108331/1833118) to the post above for the TLA+
          specification and TLAPS proof.
         EXTENDS Integers, TLAPS
12
13 |
          CONSTANTS N the number of processes
15
          --algorithm Simple
17
           variables
19
                      x = [i \in 0 ... N - 1 \mapsto 0];
20
                      y = [i \in 0 \dots N - 1 \mapsto 0];
21
          process Proc \in 0 ... N-1
23
          begin
24
                      s1: x[self] := 1;
25
                      s2: y[self] := x[(self - 1)\%N]
26
          end process
27
          end algorithm
29
31
32
             BEGIN TRANSLATION
          Variables x, y, pc
33
          vars \triangleq \langle x, y, pc \rangle
          ProcSet \triangleq (0..N-1)
           Init \stackrel{\Delta}{=} Global variables
39
                                     \land x = [i \in 0 \dots N - 1 \mapsto 0]
40
                                     \land y = [i \in 0 \dots N - 1 \mapsto 0]
41
                                     \land pc = [self \in ProcSet \mapsto "s1"]
42
           s1(self) \triangleq \land pc[self] = "s1"
44
                                                \wedge x' = [x \text{ EXCEPT } ! [self] = 1]
45
                                                \land pc' = [pc \text{ EXCEPT } ![self] = \text{``s2''}]
46
                                                \wedge y' = y
47
          s2(self) \triangleq \land pc[self] = "s2"
49
50
                                                \wedge y' = [y \text{ EXCEPT } ![self] = x[(self - 1)\%N]]
                                                \land pc' = [pc \text{ EXCEPT } ![self] = "Done"]
51
```

MODULE Simple

1

 $\wedge x' = x$

52

```
Proc(self) \stackrel{\Delta}{=} s1(self) \vee s2(self)
       Allow infinite stuttering to prevent deadlock on termination.
      Terminating \triangleq \land \forall self \in ProcSet : pc[self] = "Done"
 57
                              \land UNCHANGED vars
 58
      Next \triangleq (\exists self \in 0 ... N - 1 : Proc(self))
 60
                      \vee Terminating
 61
      Spec \triangleq Init \wedge \Box [Next]_{vars}
 63
      Termination \stackrel{\triangle}{=} \lozenge(\forall self \in ProcSet : pc[self] = "Done")
       END TRANSLATION
 67
 68 ⊢
      AtLeastOneYWhenDone \stackrel{\Delta}{=} (\forall i \in 0 ... N-1 : pc[i] = "Done") \Rightarrow \exists i \in 0 ... N-1 : y[i] = 1
      TypeOK \triangleq
 71
            \land x \in [0 ... N - 1 \to \{0, 1\}]
 72
                y \in [0 ... N - 1 \rightarrow \{0, 1\}]
 73
                pc \in [ProcSet \rightarrow \{\text{"s1"}, \text{"s2"}, \text{"Done"}\}]
 74
     Inv \triangleq
 76
           \land TypeOK
 77
           \land \forall i \in 0 ... N-1 : (pc[i] \in \{\text{``s2''}, \text{``Done''}\} \Rightarrow x[i] = 1)
 78
           \land AtLeastOneYWhenDone
 79
 80
      Assume NIsInNat \stackrel{\Delta}{=} N \in Nat \setminus \{0\}
       TLAPS doesn't know this property of modulus operator
 83
      AXIOM ModInRange \triangleq \forall i \in 0...N-1: (i-1)\%N \in 0...N-1
      THEOREM Spec \Rightarrow \Box AtLeastOneYWhenDone
      \langle 1 \rangle USE DEF ProcSet, Inv
 87
      \langle 1 \rangle 1. Init \Rightarrow Inv
 88
           BY NIsInNat DEF Init, Inv, TypeOK, AtLeastOneYWhenDone
 89
      \langle 1 \rangle 2. Inv \wedge [Next]_{vars} \Rightarrow Inv'
 90
         \langle 2 \rangle suffices assume Inv, [Next]_{vars}
 91
                            PROVE Inv'
 92
           OBVIOUS
 93
         \langle 2 \rangle 1.Case Next
 94
           \langle 3 \rangle 1.CASE \exists self \in 0 ... N-1 : Proc(self)
 95
              \langle 4 \rangle Suffices assume new self \in 0 ... N-1, Proc(self)
 96
                                 PROVE Inv'
 97
                BY \langle 3 \rangle 1
 98
              \langle 4 \rangle 1.CASE \ s1(self)
 99
                BY \langle 4 \rangle 1, NIsInNat DEF s1, TypeOK, AtLeastOneYWhenDone
100
              \langle 4 \rangle 2.CASE s2(self)
101
```

```
BY \langle 4 \rangle 2, NIsInNat, ModInRange DEF s2, TypeOK, AtLeastOneYWhenDone
102
               \langle 4 \rangle 3. QED
103
                 BY \langle 3 \rangle 1, \langle 4 \rangle 1, \langle 4 \rangle 2 DEF Proc
104
            \langle 3 \rangle 2.CASE (\forall self \in ProcSet : pc[self] = "Done") <math>\land UNCHANGED vars
105
106
                 BY \langle 3 \rangle 2 DEF TypeOK, vars, AtLeastOneYWhenDone
            \langle 3 \rangle 3. QED
107
              BY \langle 2 \rangle 1, \langle 3 \rangle 1, \langle 3 \rangle 2 DEF Next
108
         \langle 2 \rangle 2.Case unchanged vars
109
           BY \langle 2 \rangle 2 DEF TypeOK, vars, AtLeastOneYWhenDone
110
         \langle 2 \rangle 3. QED
111
           BY \langle 2 \rangle 1, \langle 2 \rangle 2
112
      \langle 1 \rangle 3. Inv \Rightarrow AtLeastOneYWhenDone
113
           OBVIOUS
114
      \langle 1 \rangle 4. QED
115
           BY \langle 1 \rangle 1, \langle 1 \rangle 2, \langle 1 \rangle 3, PTL DEF Spec
116
117 L
       \ * Last modified Fri Aug 02 14:30:22 CST 2019 by hengxin
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