Benjamin Noje

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GitHub: https://github.com/Beninoje

Portfolio: https://noje.netlify.app/

Education

Computer Science | September 2022 – Present

Honors Bachelor of Science, Computer Science Major (Lakehead University/Georgian College program)

Work Experience

Full Stack Developer Internship | Budfor | April – September 2023

- Testing and debugging software to keep the website optimized
- Designed user interactions for the backend uses using a SQL Database and PHP
- Developed API's and RESTful services
- Ensuring cross-platform optimization for mobile phones
- Meeting the technical and consumer needs
- Worked with Front End frameworks like HTML and CSS

Projects

Noje's Veggie Garden – Web Application | C#, ASP.NET; Microsoft Visual Studio
- MVC ASP.net web application which has various pages for **Categories**, **Products**, **User profile**, **Add-to-Favorites**, fully functional **search bar**, and a fully working **Add-to-Cart** shopping cart system with **STRIPE** payment implementation
- Customized with various **HTML** and **CSS** elements, as well as **Bootstrap** theme implementation
- Utilizing **Azure** services/DevOps to host the website and **SQL Server Management Studio** to add/remove/edit products and profiles in real-time to be updated in the web app

MERN-Estate – Web Application | MERN; Visual Studio Code, Insomnia, Redux
- Developed a **MERN** stack web application, utilizing from **MongoDB** for backend data storage and **Express.js** for **API** development
- Implemented **Redux** for efficient state management and **Google Firebase** for seamless user profile uploading and authentication
- Designed the frontend using **React.js** and **TailWindCSS** for a responsive and visually appealing user interface.
- Followed the **MVC** pattern for organized file structure, ensuring maintainability and scalability of the project.

SuperHero Finder – Java App | Java; Intellij, Scene Builder
- Integrated with a superhero **API** to fetch and display **JSON** data of superheroes within a **GUI**.
- Designed the graphical user interface (GUI) using **Scene Builder**, enhancing user experience and visual appeal.
- Demonstrated proficiency in **Object-Oriented Programming** (OOP) principles throughout the development process, ensuring code reusability and maintainability.

DeBuggers – Web Application | MEAN; Visual Studio Code
- Implemented basic **CRUD** (Create, Read, Update, Delete) operations using **MongoDB** and **Express.js** for efficient backend data storage and **API** development.
- Designed a user-friendly interface with custom **CSS** and **TailWindCSS** for frontend styling, ensuring a visually appealing and intuitive user experience.
- Integrated **APIs** for essential features such as email functionality and a search bar, enhancing the website's usability and providing users with comprehensive problem-solving capabilities.

Languages: HTML, SCSS, TailWindCSS, BootStrap, React, Angular, TypeScript, Node.js, PHP, JAVA FX/OOP, Kotlin, C#/C/C++,Python, MySQL, MongoDB

Frameworks & Tools: WordPress, Figma, Docker, Git, Azure, AWS, Figma, Adobe, Microsoft Office Suite