

# TOGETHER IS *WAY* BETTER WITH GRAPH NEURAL NETWORKS

De Marinis Pasquale  
Loconte Lorenzo

[p.demarinis6@studenti.uniba.it](mailto:p.demarinis6@studenti.uniba.it)  
[l.loconte5@studenti.uniba.it](mailto:l.loconte5@studenti.uniba.it)

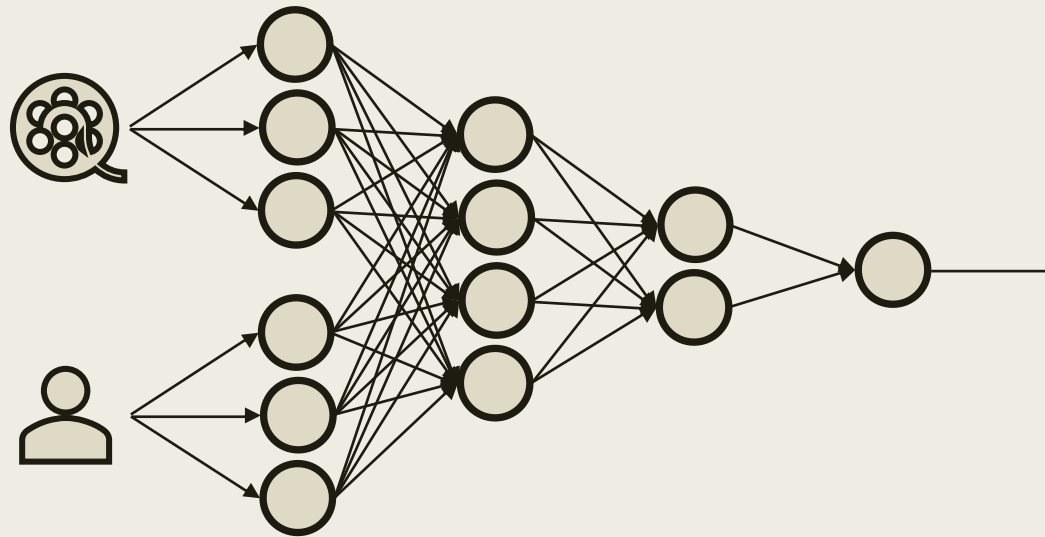
# Objective

- Introduction of **Graph Neural Networks** (GNNs) in existing deep recommender systems architectures
- Research questions:
  - *How GNNs perform in **contrast** with Knowledge Graph Embeddings (KGE) models for learning collaborative features ?*
  - *How GNNs can be integrated in both **collaborative** and **content-based** hybrid deep recommender systems ?*

# Previous Works

## Deep Amar

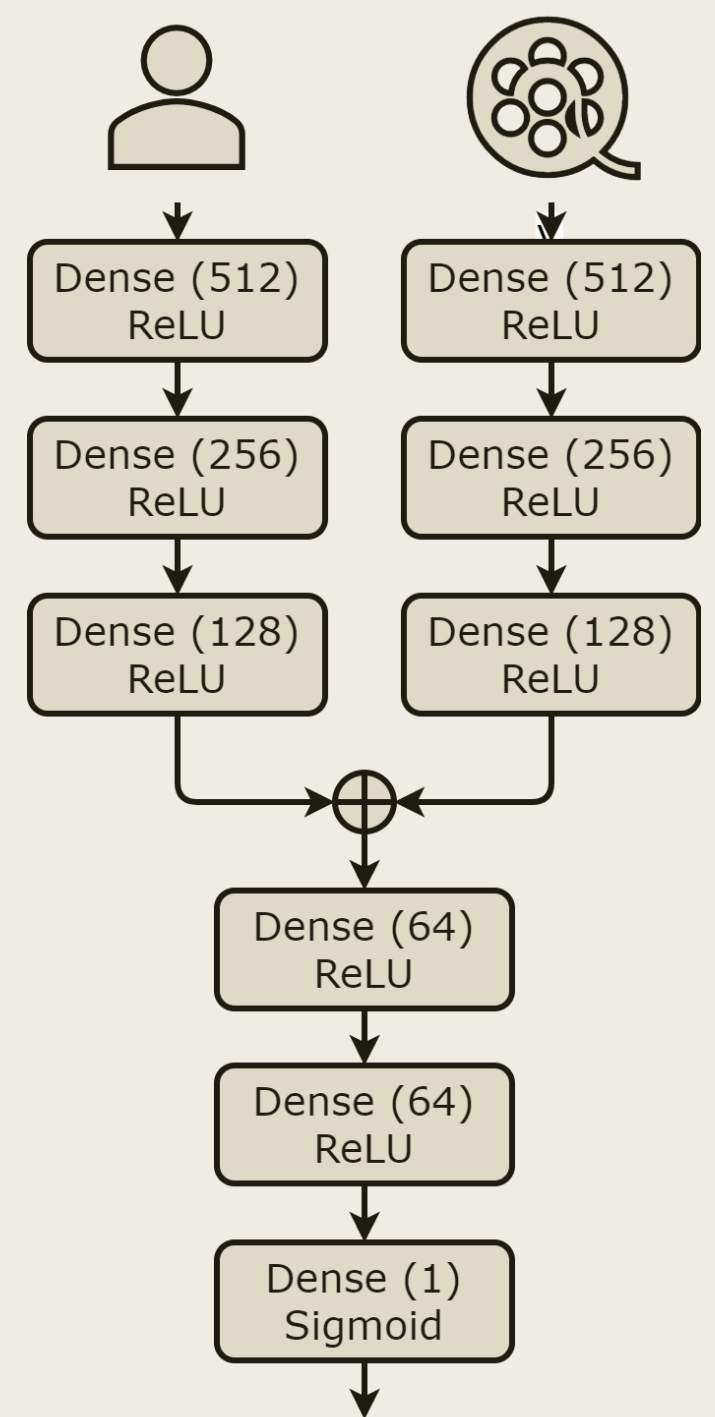
- Hybrid architectures for recommendations based on Neural Networks
- Take user  $u$  and item  $i$  and return a relevance score  $s(u,i)$
- Usage of Knowledge Graph Embeddings and Word Embeddings



# Previous Works

## Deep Amar Revisited - BASIC

- User and Movie features as inputs
  - *KG embeddings* (e.g. TransH)
  - *Word embeddings* (e.g. BERT)



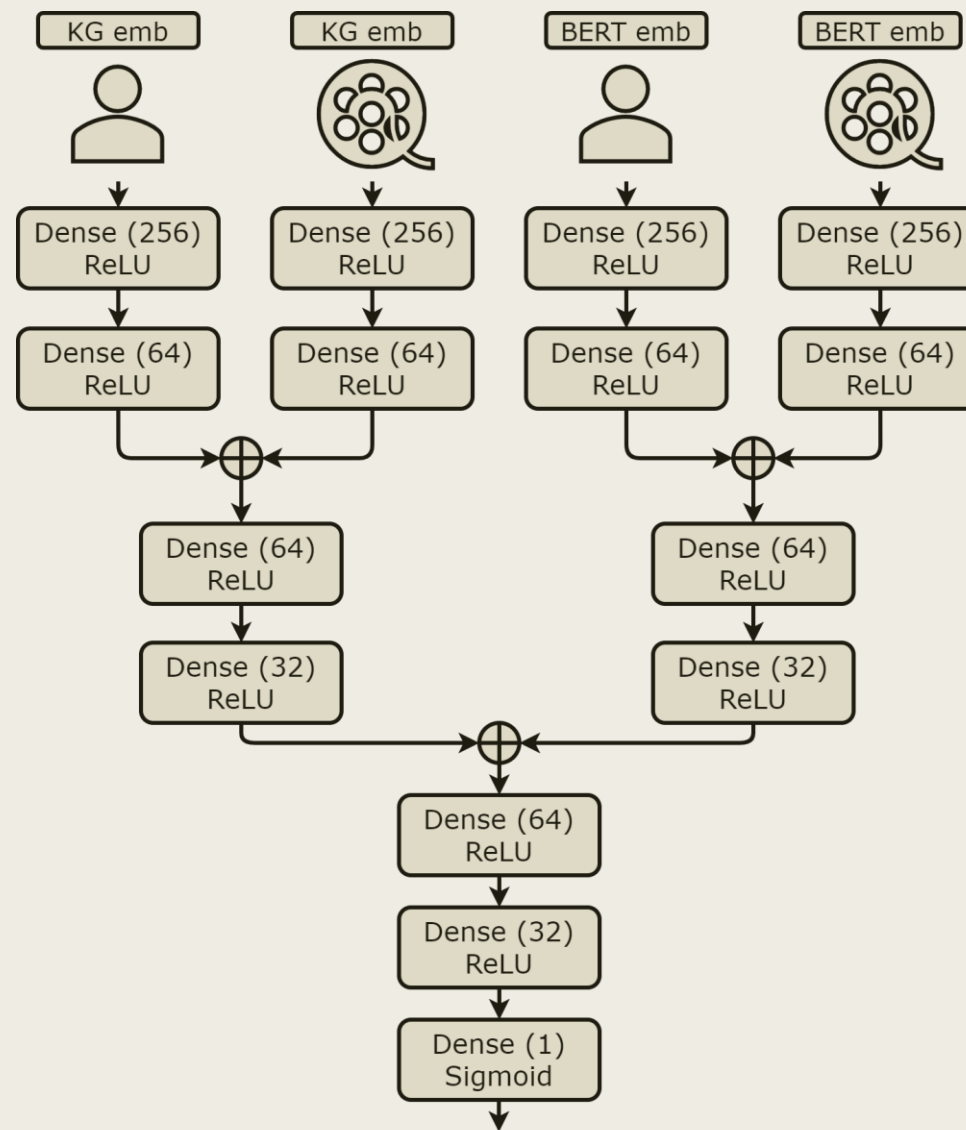
# PREVIOUS WORKS

## DEEP AMAR

## REVISITED

## MIXED

## FEATURE BASED



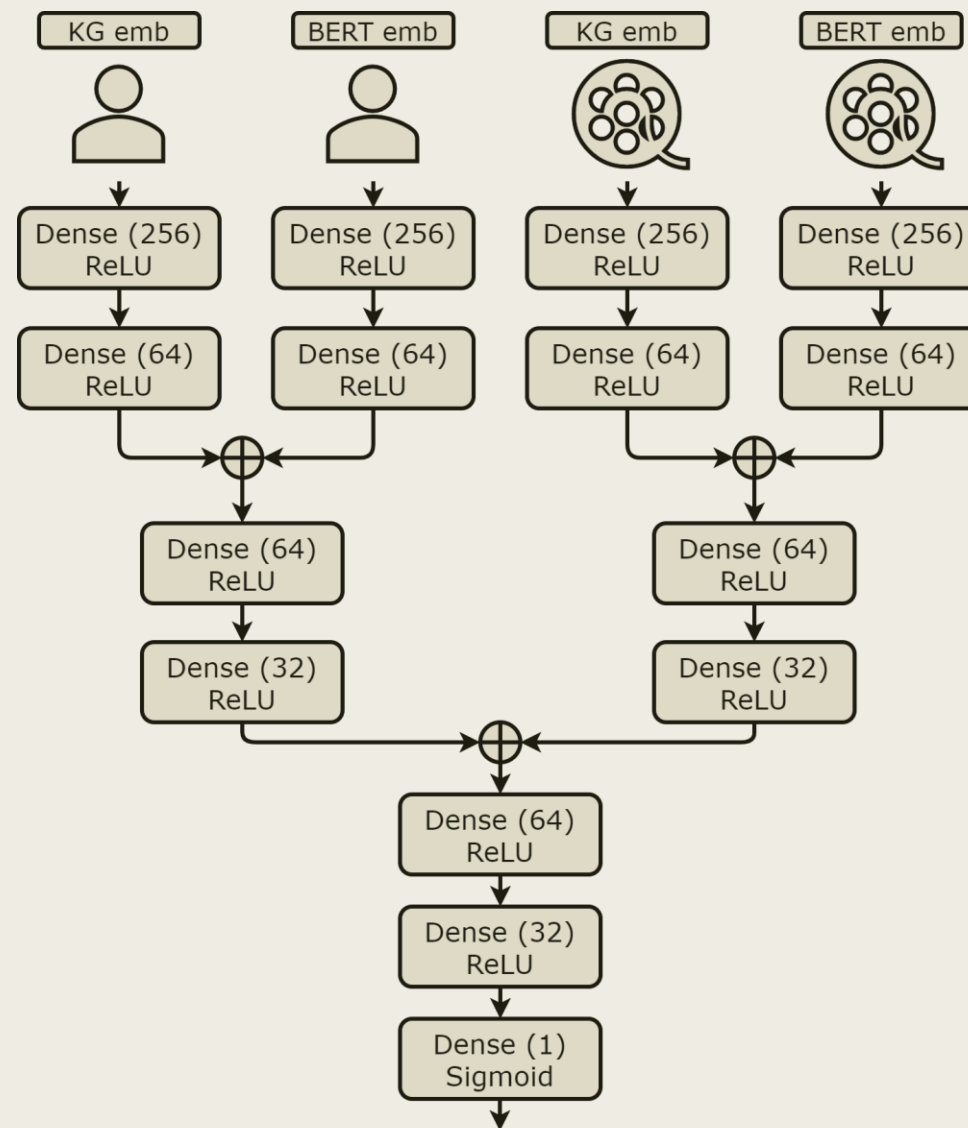
# PREVIOUS WORKS

## DEEP AMAR

## REVISITED

## MIXED

## ENTITY BASED

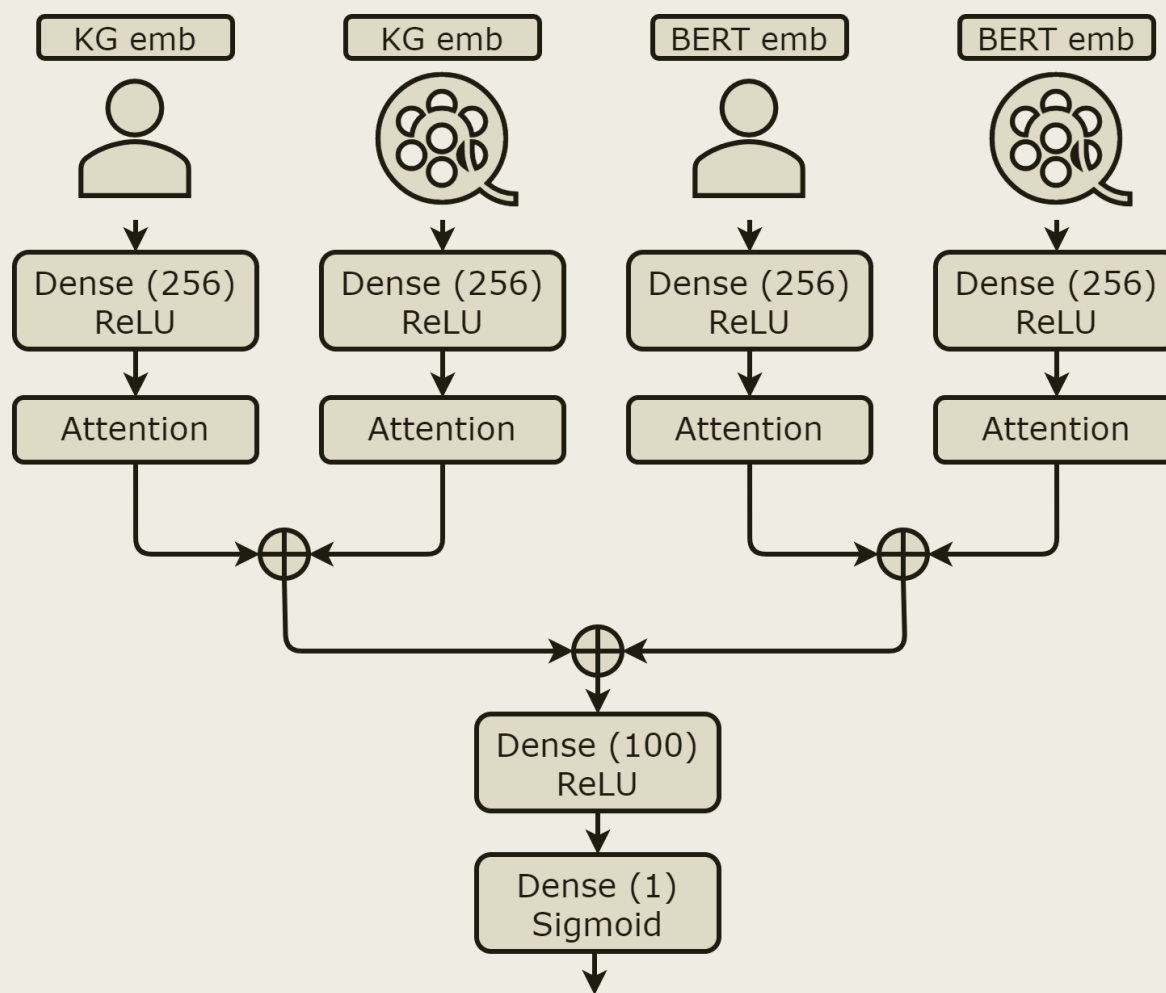


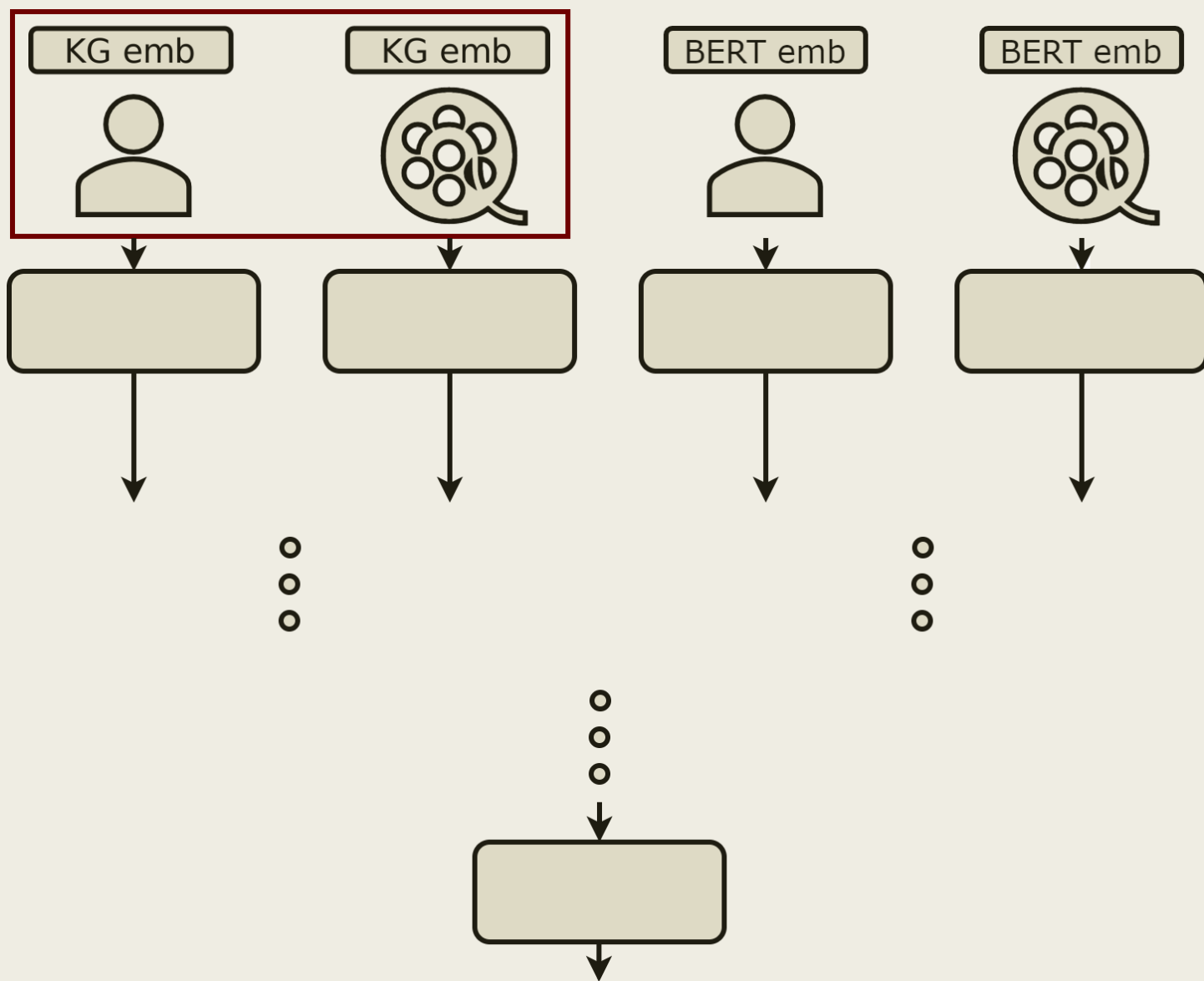
# PREVIOUS WORKS

## DEEP AMAR

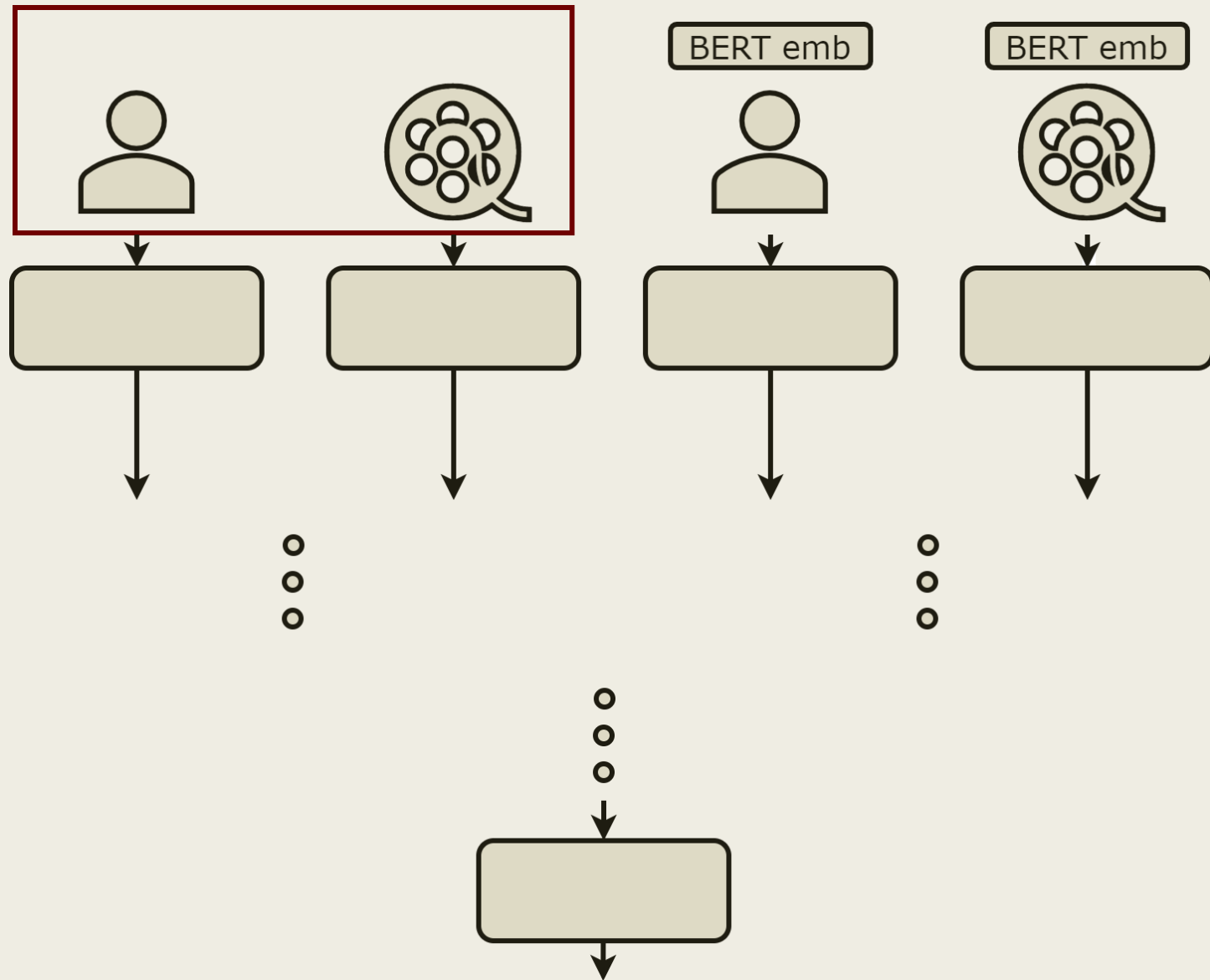
## REVISITED

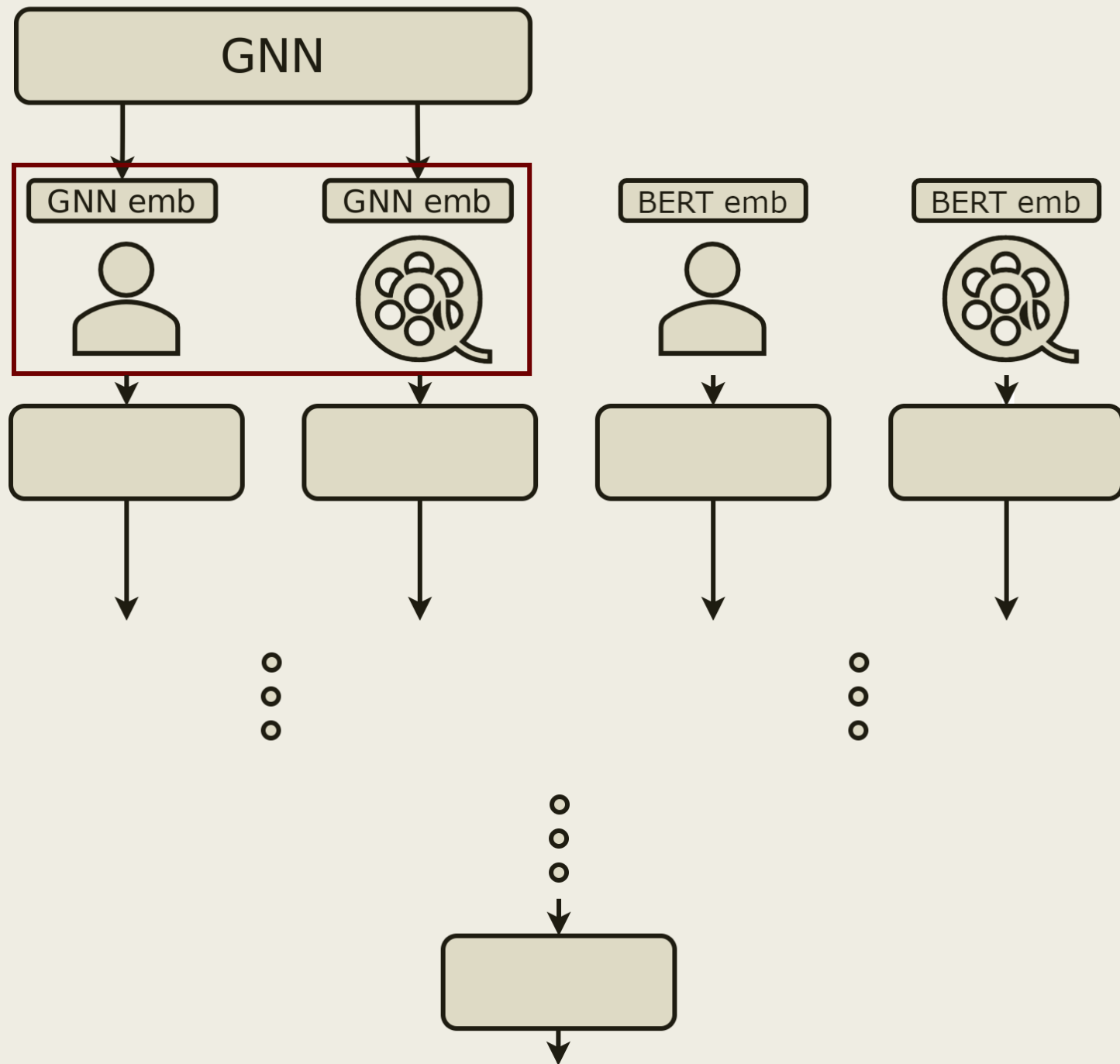
## EXTENDED







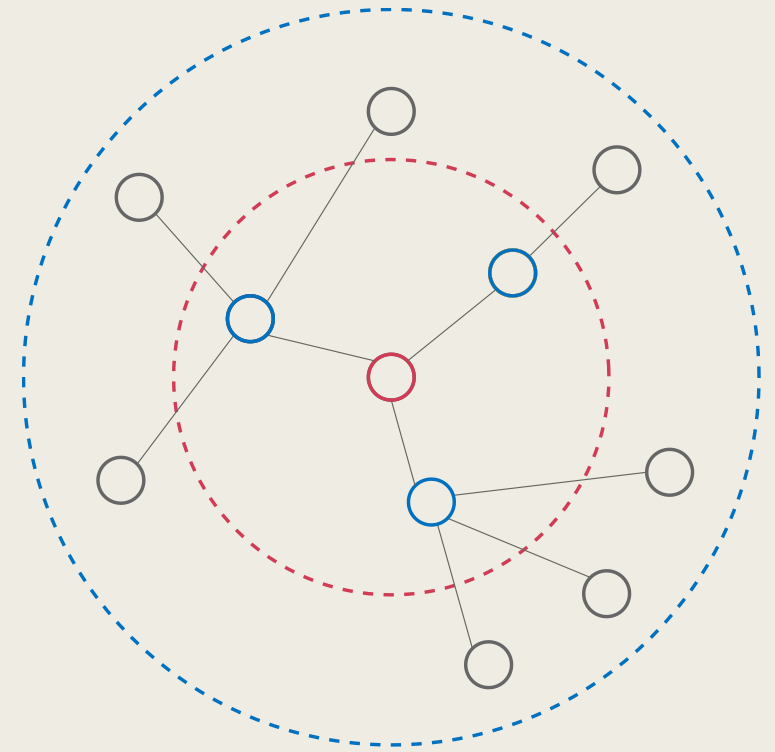




# Graph Neural Networks

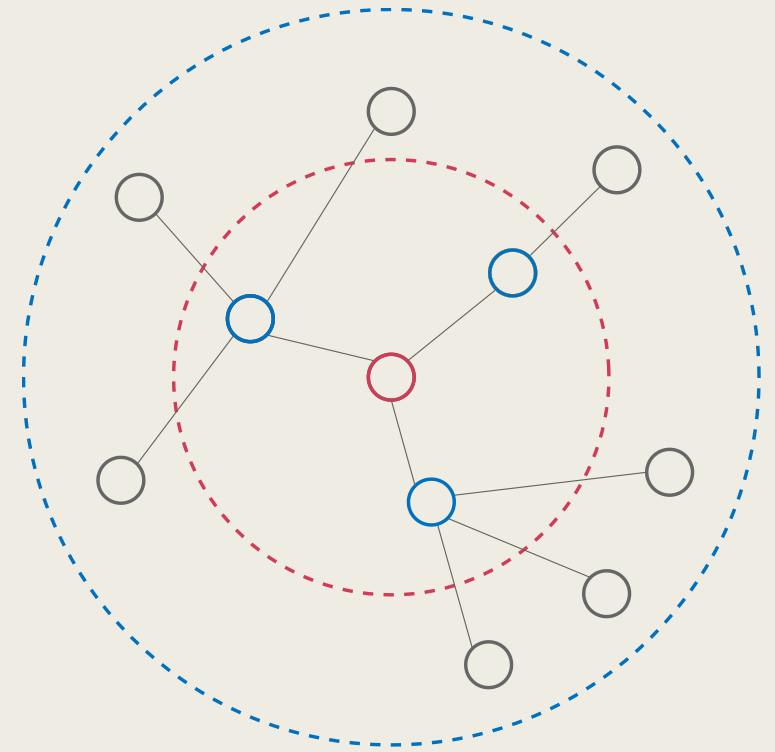
- Neural Network which **directly** operates on **graph data**
- **Neighborhood aggregation** as most important operation
- Able to catch higher order interactions
  - *Stacking multiple layers*

$$\mathbf{H}^{(l+1)} = F(\mathbf{H}^l, \mathbf{X})$$



# Graph Neural Networks

- Graph Convolutional Networks (GCNs)
- GraphSage (SAmple and aggreGatE)
- Graph Attention Networks (GATs)
- Gated Graph Neural Networks  
(for **sequential recommendation**)
- ... and several others!

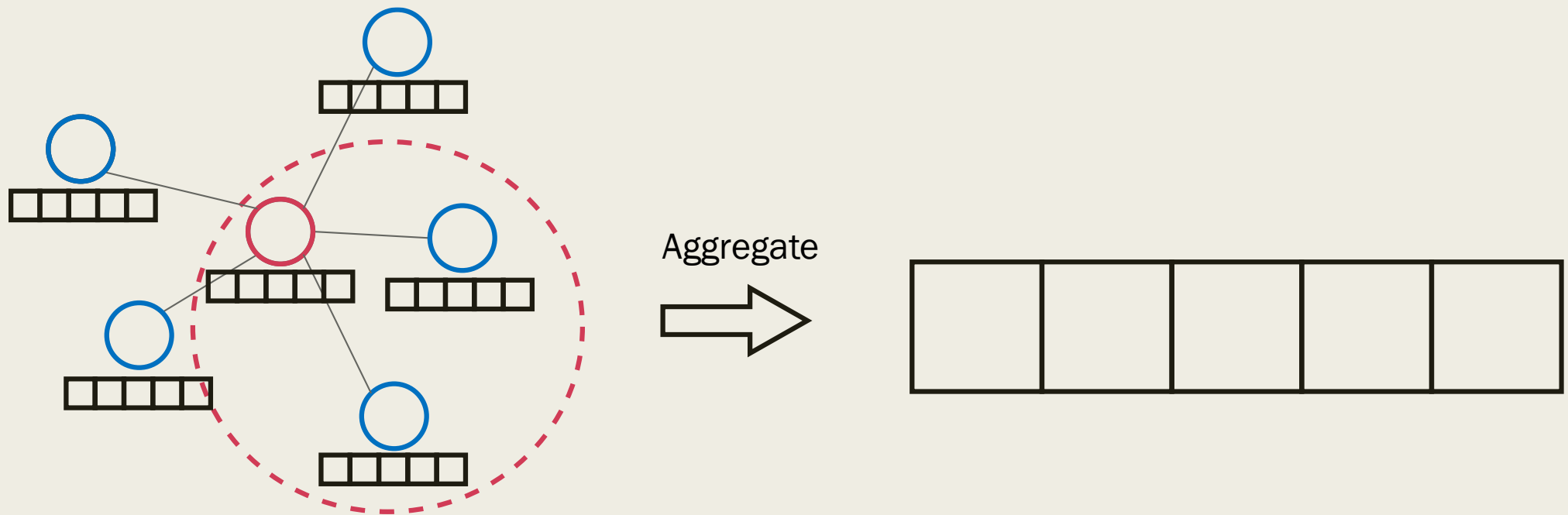


# Graph Convolutional Networks (GCNs)

- Preprocess the **adjacency matrix** to be a **symmetrically normalized Laplacian** matrix
- Neighbors' features are weighted equally
- A non-linear transformation using a weight matrix is then applied
- **LightGCN**: the same as for GCN, but without the non-linear transformation  
→ less parameters and more efficient

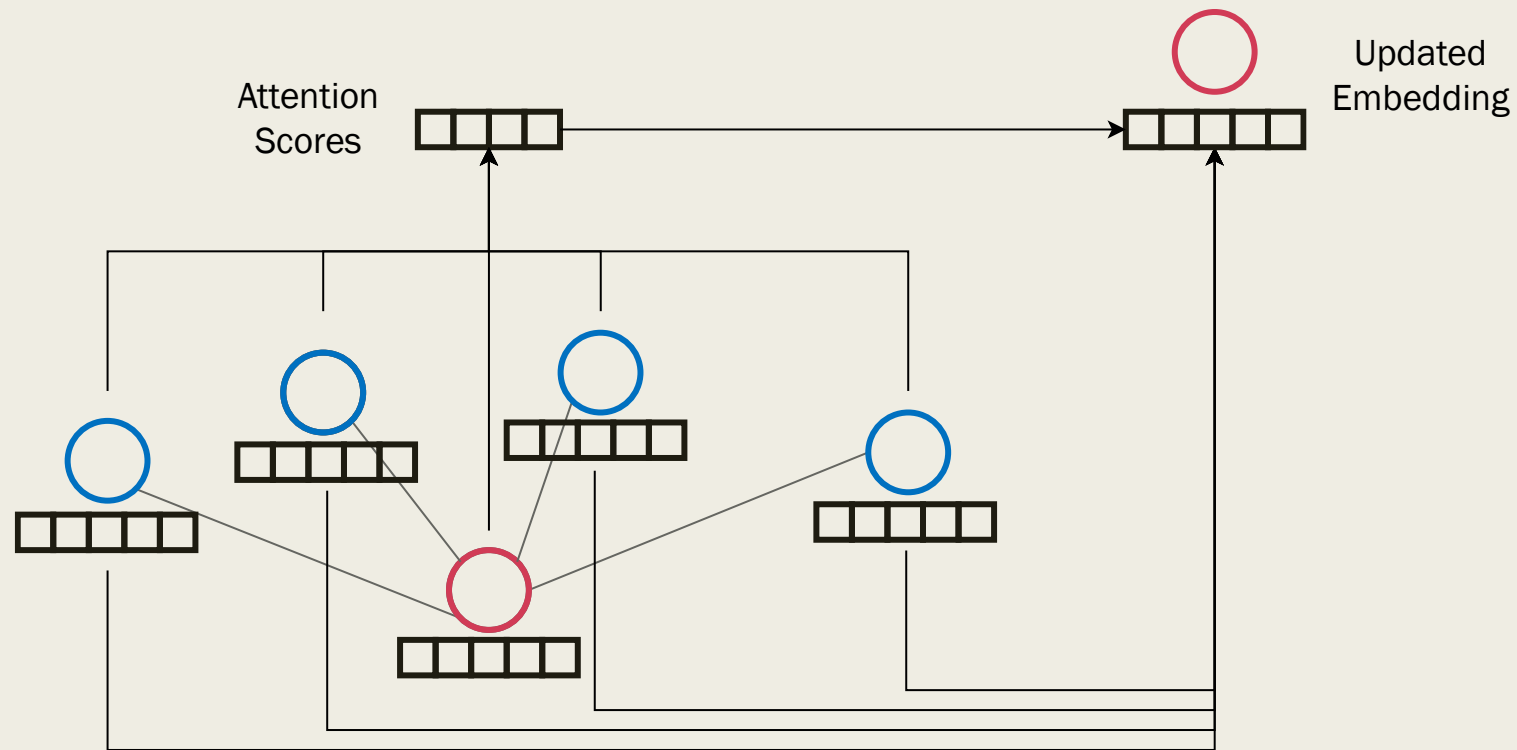
# Graph SAGE (SAmple and aggreGatE)

- Sample neighbors
- Aggregates (mean, sum, pooling)
- Multiply with Weight Matrix
- Activation Function



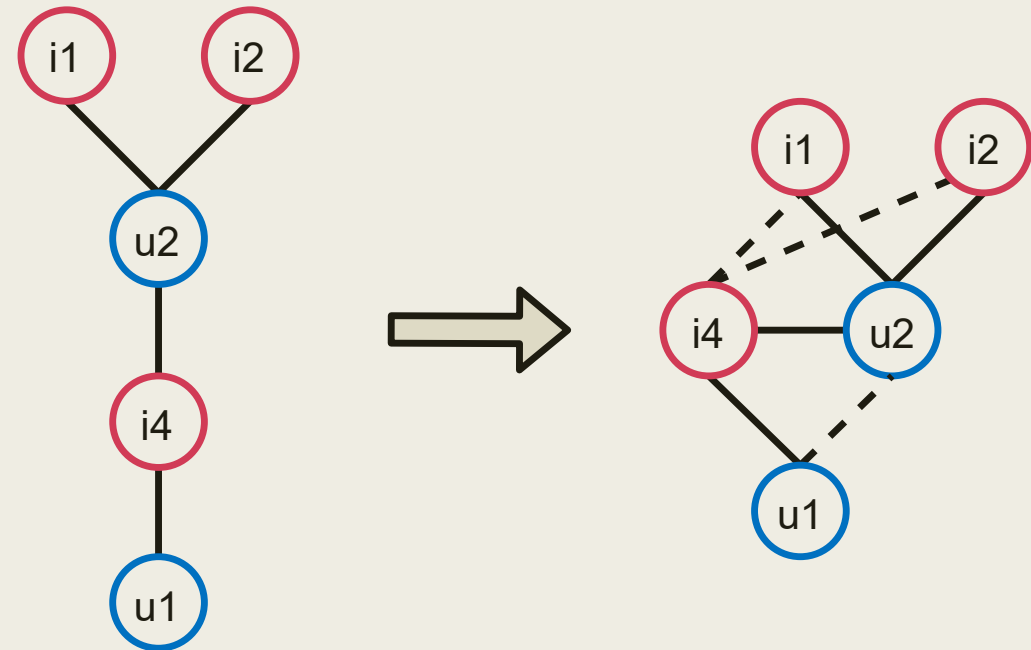
# Graph Attention Network (GAT)

- The neighbors' features are weighted differently, by using an **attention mechanism**
- The **aggregated features** are then passed through a non-linear transformation



# Deoscillated Graph Collaborative Filtering (DGCF)

- Try to avoid the «Oscillation problem»
  - Cross-hop matrix
  - Laplacian normalization
    - High-Pass Filter
- BPRLoss
  - Maximizes distance between positives and negatives item relevance scores
- Locality-Adaptive Weights
  - Weights each node



Adding cross-hop connections example

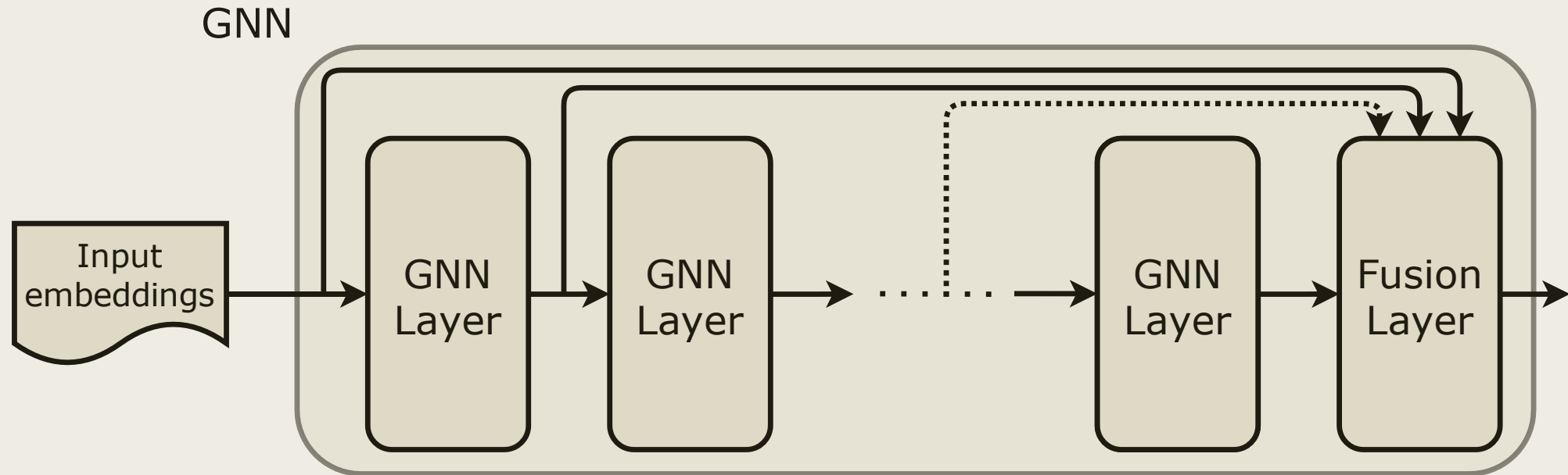


# The Oversmoothing Problem

- With a relatively high number of GNN layers, nodes have approximately the **same higher order neighbors** in common
- The learned embeddings of nodes will be very similar, hence not permitting to effectively differentiate the nodes
- A simple solution is to **limit the number** of GNN layers

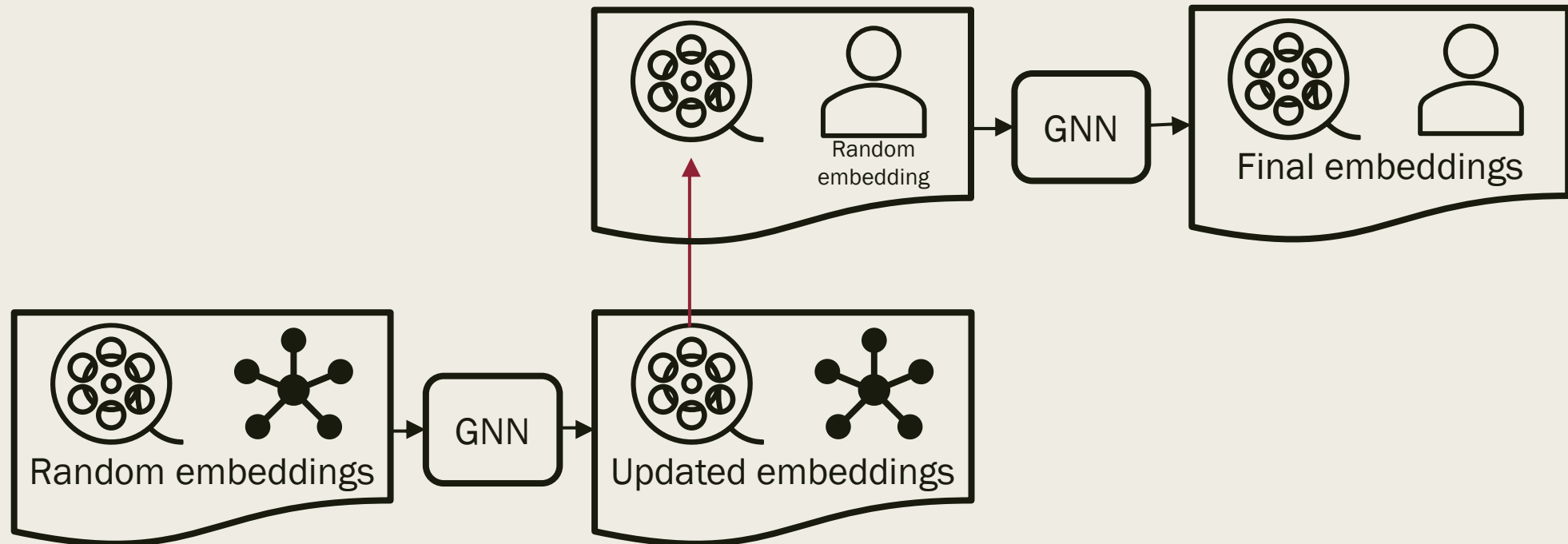
# General GNN architecture

- Input embeddings: given or **random**
- Fusion layer: **concatenation** / **mean** / sum / etc...

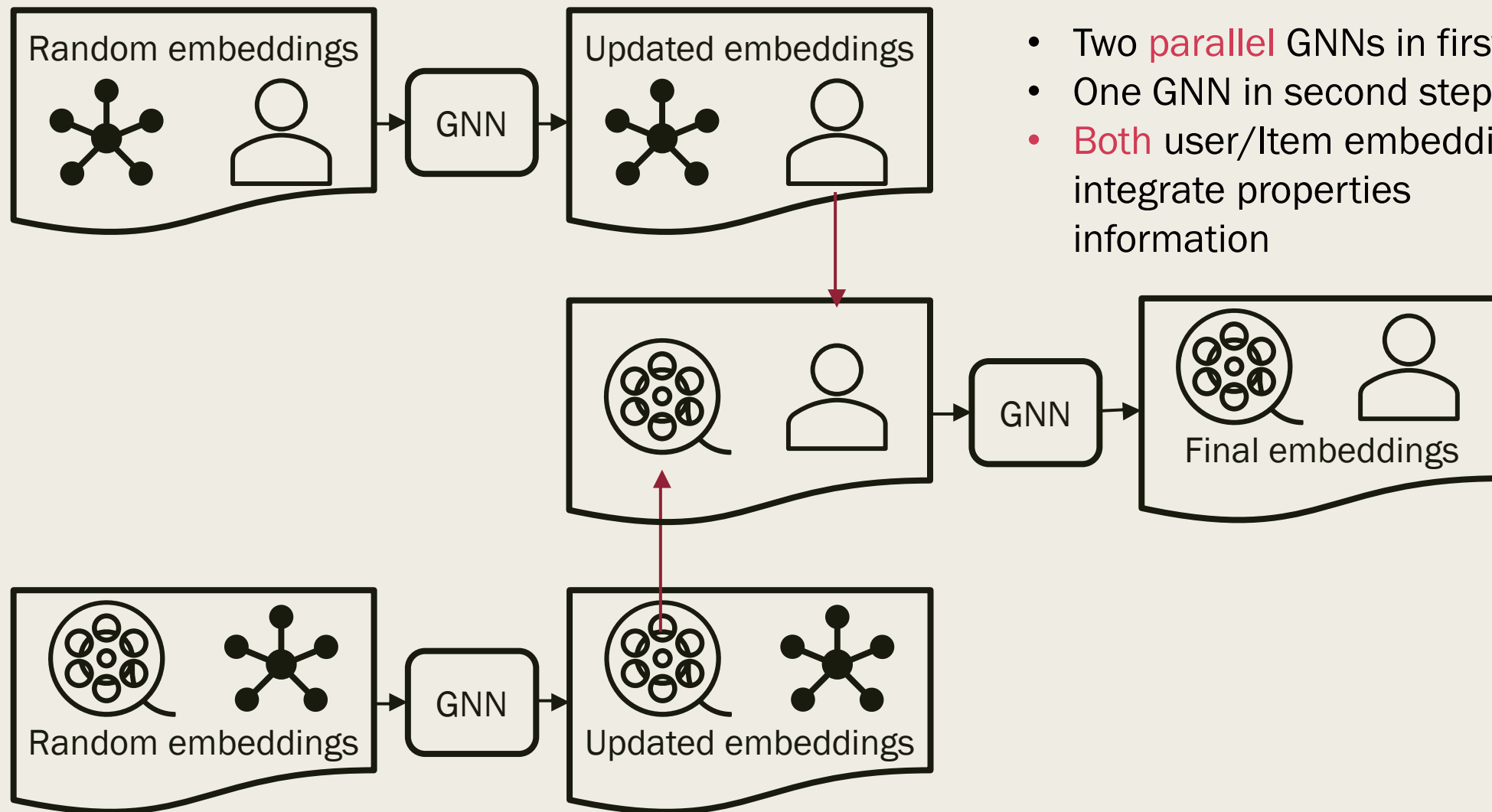


# Two-Step GNN

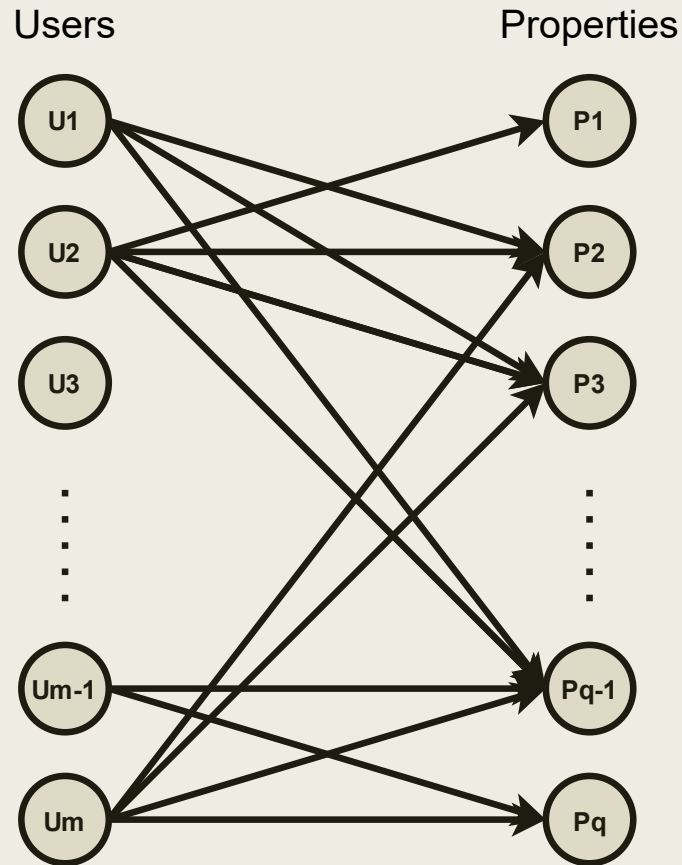
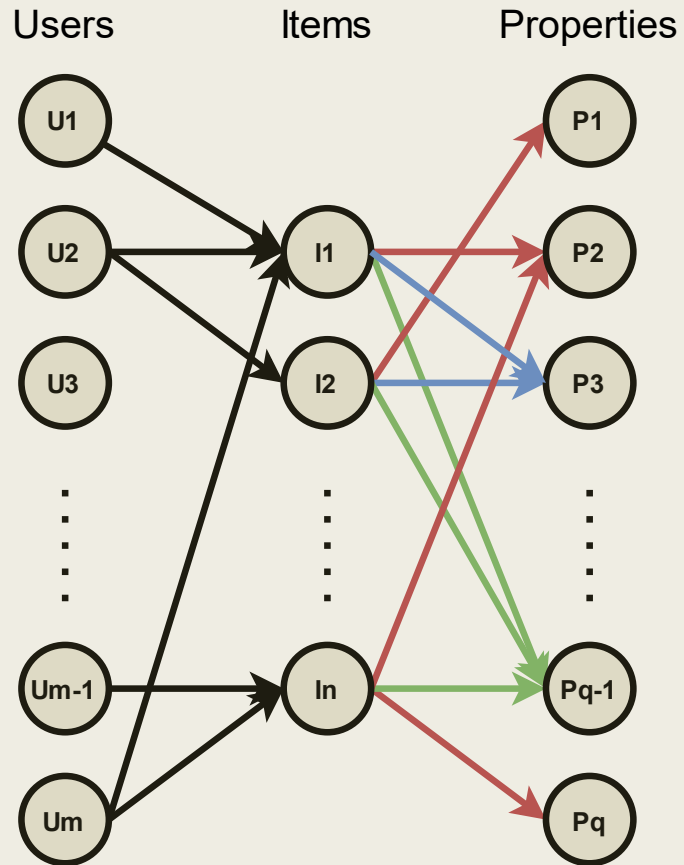
- Two **sequential** GNNs
- Item embeddings **integrate** properties information



# Two-Way GNN

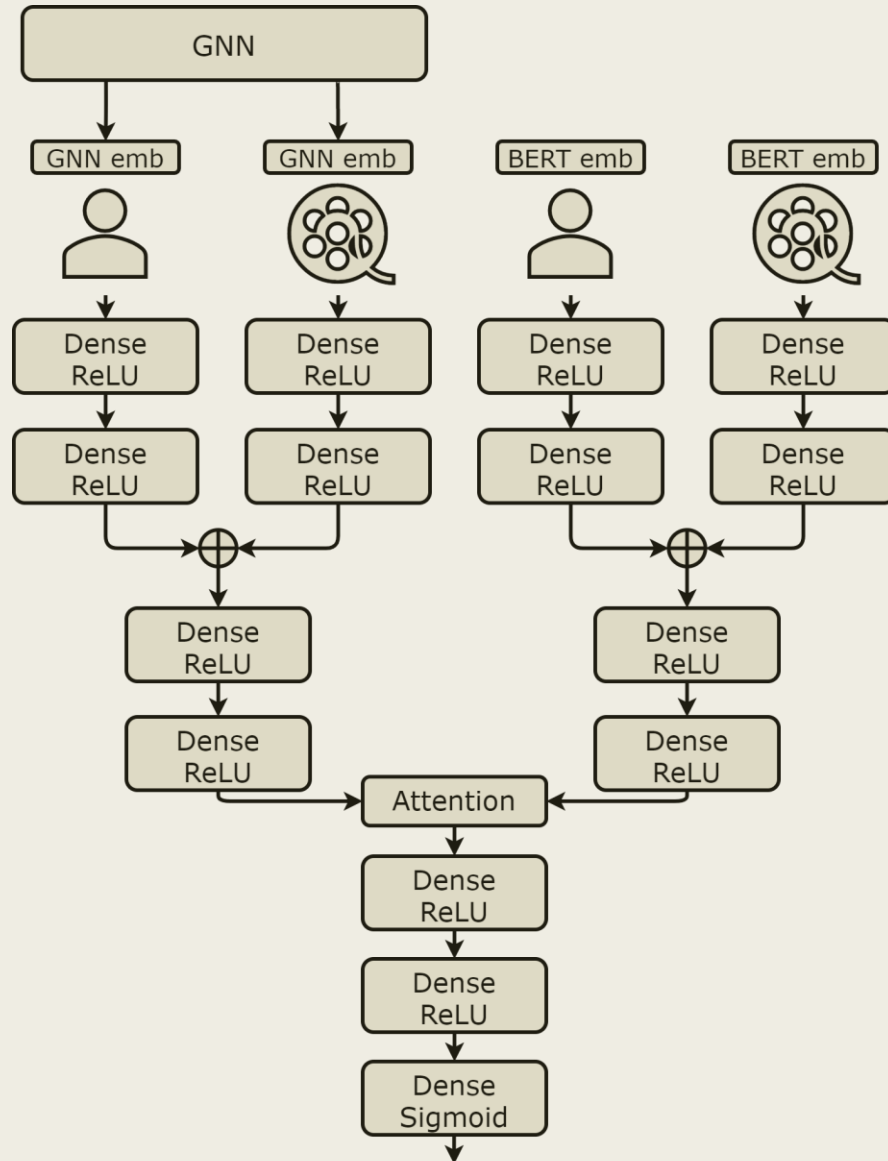


- Two **parallel** GNNs in first step
- One GNN in second step
- **Both** user/Item embeddings integrate properties information



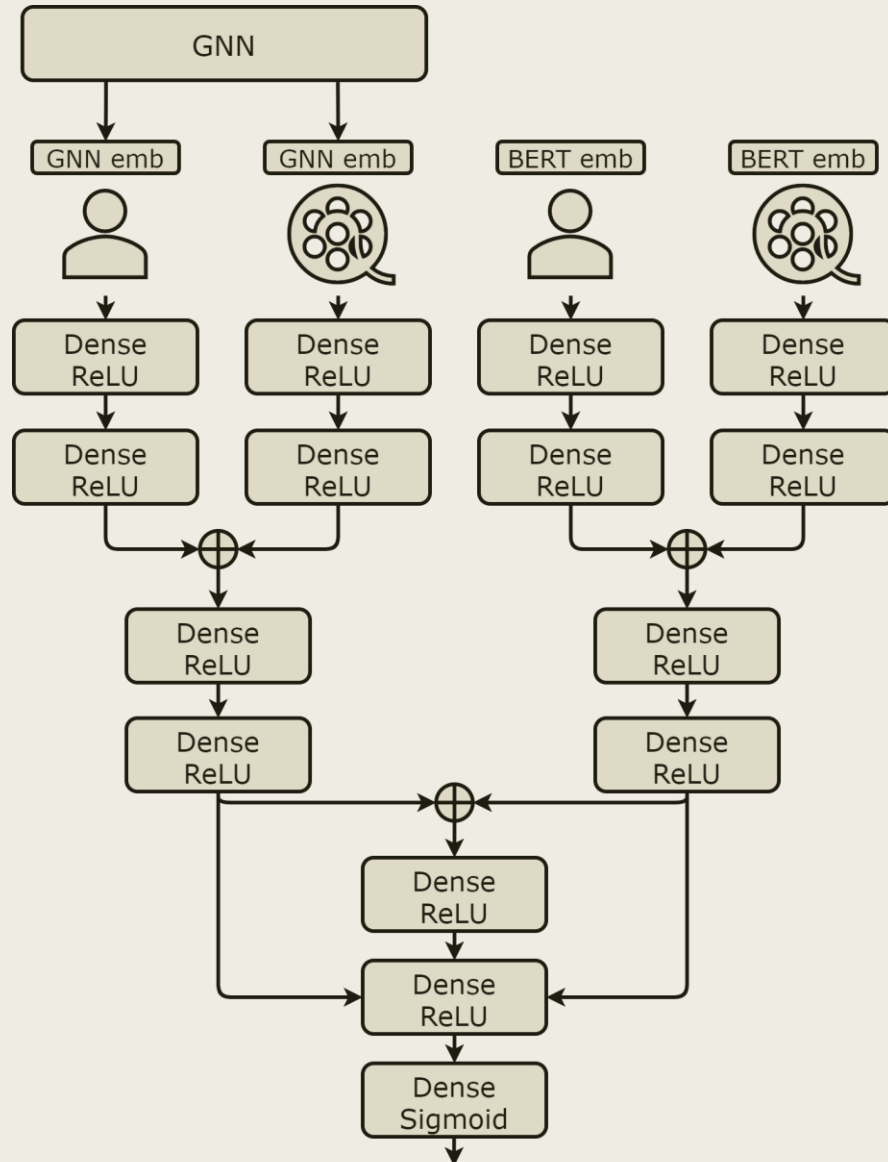
## User-Properties Graph

- Dereification of items
- Outdegree of Resulting graph is the product of User-Items and Item-Properties
  - *Adjacency matrix is less sparse*



## Hybrid Architecture Tweaks

- **Attention** layer instead of concatenation



## Hybrid Architecture Tweak

- **Residual** connection of embeddings before concatenation

# Experiments

## The Dataset

- **Movielens-1M** with user-item **positive** and **negative** ratings
- Two item-properties **relations settings**:
  - **RS1** {*subject, director, starring, writer, language, editing, narrator*}
  - **RS2** {*subject, director, starring, writer, language, editing, cinematography, musicComposer, country, producer, basedOn*}
- The item-properties adjacency matrix is **way sparser** than the user-item one



# Experiments

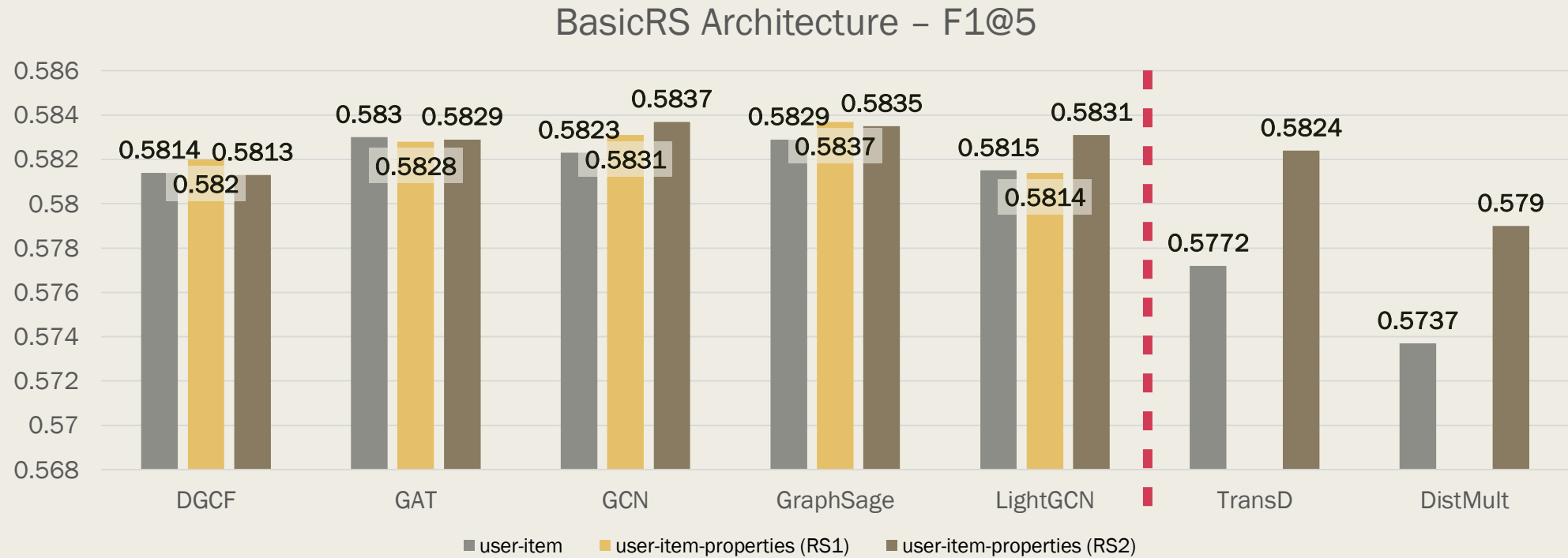
## Grid Search

### ■ Basic architecture with GNNs

BasicRS	Reduce		Dense Units	Channels	# Layers		L <sub>2</sub> Reg.
GCN	Concatenate	X	(24, 24)	8	2	X	
GraphSage	Average		(32, 32)	8	3		10 <sup>-5</sup>
GAT	Concatenate		(48, 48)	16	2		10 <sup>-4</sup>
LightGCN	Concatenate		(64, 64)	16	3		10 <sup>-3</sup>
DGCF	Average		(96, 48)	32	2		
			(128, 64)	32	3		

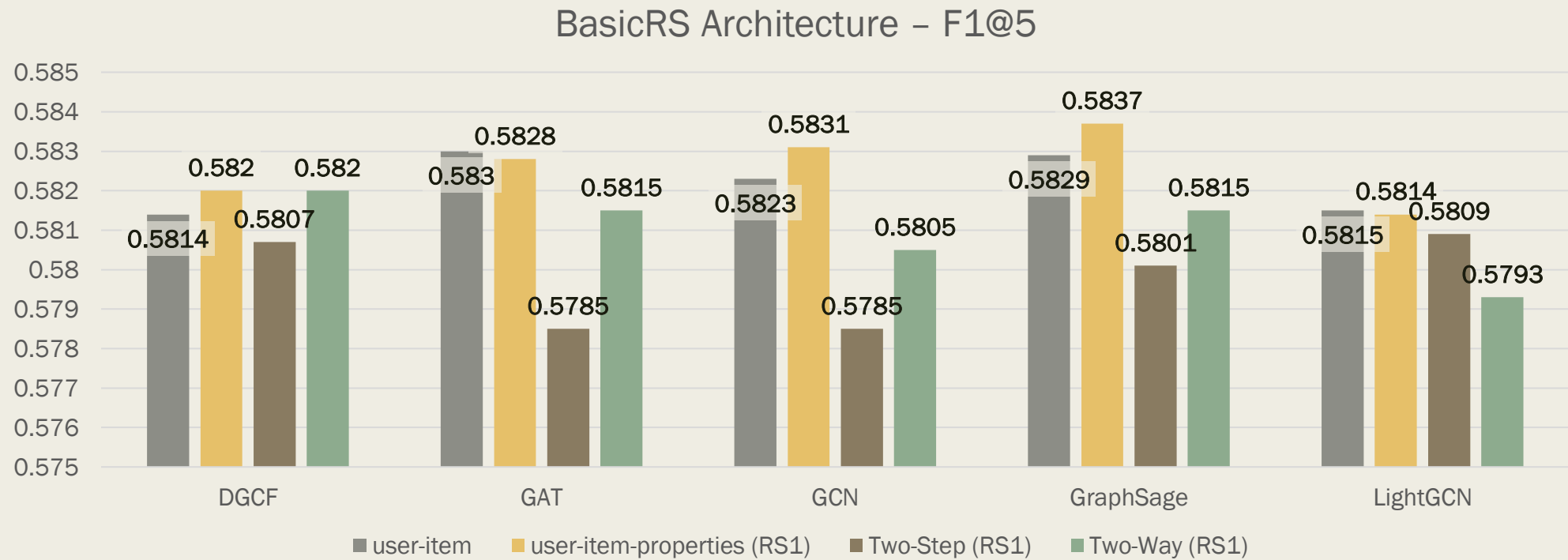
# Experiments

## Results - GNN / KGE comparison



# Experiments

Results – UI GNN / UIP GNN / Two-Step / Two-Way comparison



# Experiments

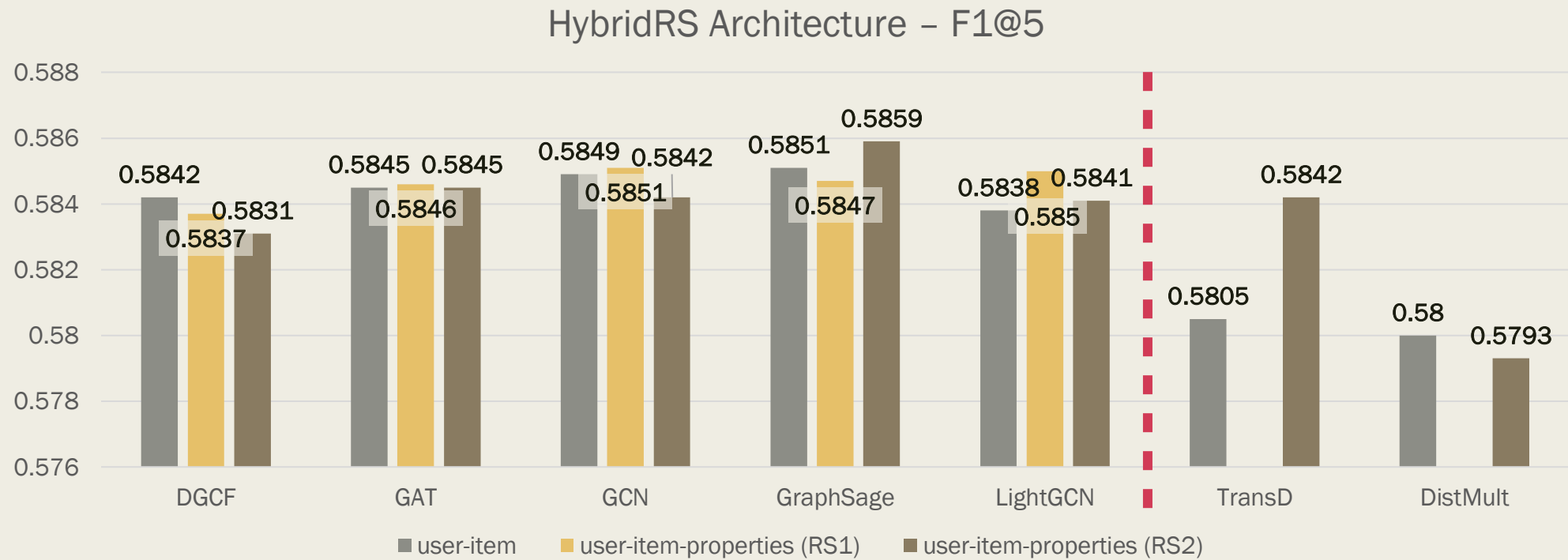
## Grid Search

### ■ Feature-based Hybrid architecture with GNNs

HybridCBRS	Reduce		Dense Units	Channels	# Layers		L <sub>2</sub> Reg.
GCN	Concatenate	X	(24, 24)	8	2	X	
GraphSage	Average		(32, 32)	8	3		10 <sup>-5</sup>
GAT	Concatenate		(48, 48)	16	2		10 <sup>-4</sup>
LightGCN	Concatenate		(64, 64)	16	3		10 <sup>-3</sup>
DGCF	Average		(96, 96)	32	2		
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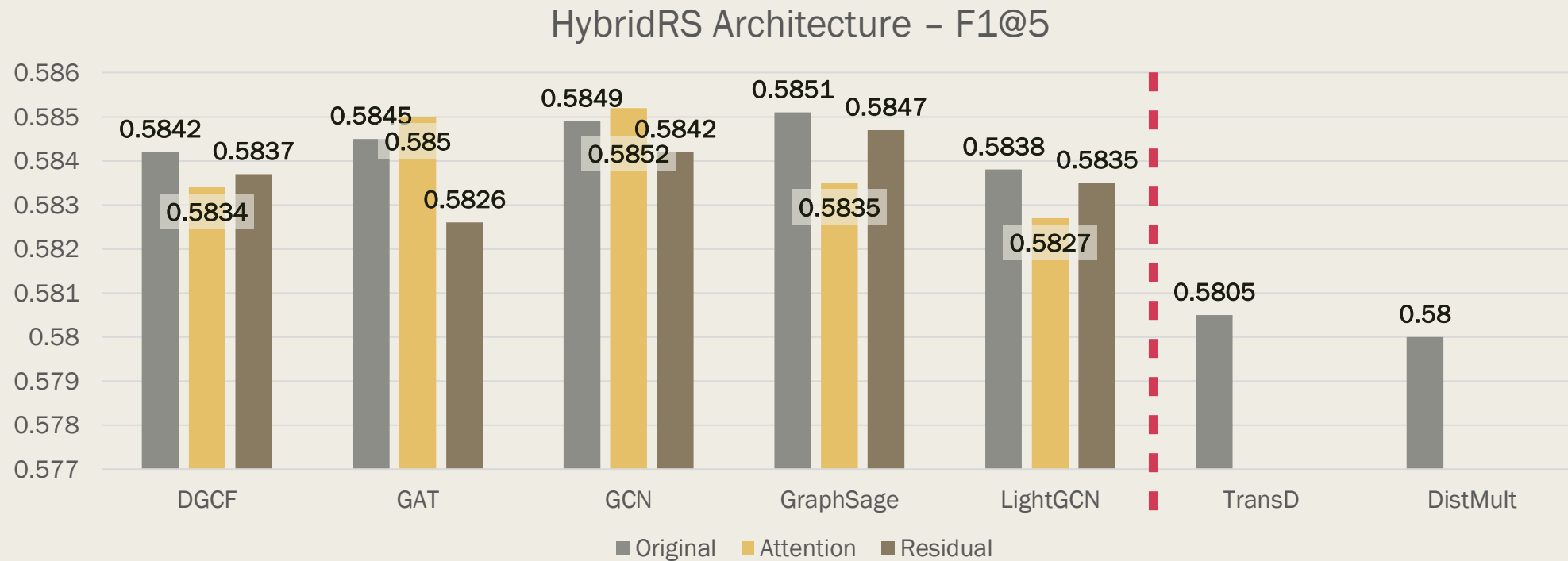
# Experiments

## Results - GNN / KGE comparison



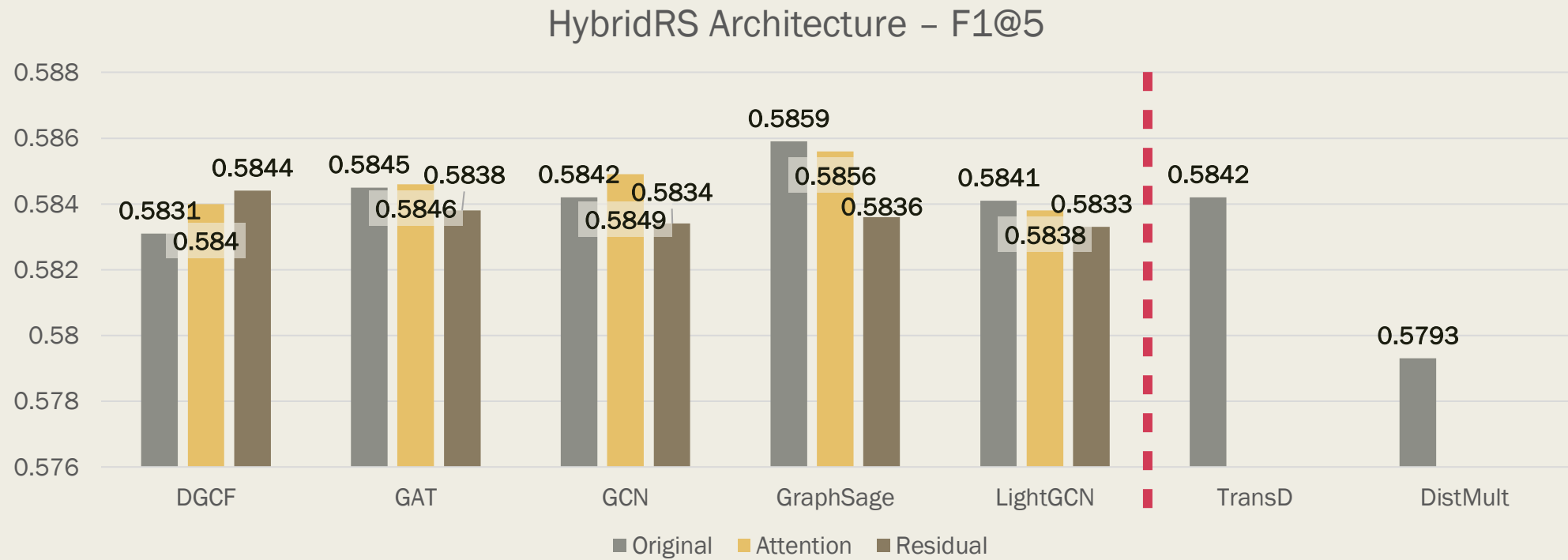
# Experiments

Results – User-Item - Original / Tweaks comparison



# Experiments

Results – User-Item-Properties (RS2) - Original / Tweaks comparison



# Conclusion

- Graph Neural Networks are good for **graph data** applied to **recommendation** tasks
- The learned embeddings are more **expressive**, with way **less parameters**
- It is possible to learn models in an **end-to-end** fashion

# Future Works

- Evaluate such models on more **datasets** with a richer set of **properties**
- Introduce a **transformer**-based model to learn items' content embeddings **jointly** with the rest of the model