

Armour	Price	Enc	Availability	Penalty	Locations	APs	Qualities/Flaws
Sof Kits							
Soft Kit	18/-		1 Scarce		Arms, Body, legs	-	Softkit
Reinforced Soft Kit	2GC		1 Scarce		Arms, Body, legs		1 Reinforced, Softkit, Partial, Flexible
Soft Leather							
Leather Jack	12/-		1 Common		Arms, Body		1 Flexible
Leather Jerken*	10/-		1 Common		Body		1 Flexible
Leather Leggings	14/-		1 Common		Legs		1 Flexible
Leather Skullcap***	8/-		0 Common		Head		1 Partial, Flexible
Thick Leather Coat	1GC		1 Common		Arms, Body		1 Overcoat, Knee-Length, Soft, Flexible, Weatherproof (rain)
Leather Gloves	6/-		0 Common		Arms		1 Hand Protection, Soft, Flexible
Leather Cape	14/-		1 Scarce		Body		1 Cape
Fur Cape	1GC		1 Rare		Body		1 Cape, Weatherproof (Cold)
Padding/Quilting							
Padded Coif***	8/-		0 Common		Head		1 Softkit, Soft, Partial, Flexible
Gambeson	9/-		1 Common		Arms, Body		1 Softkit, Soft, Flexible
Doublet	1GC 4/-		1 Rare		Arms, Body		1 Reinforced, Softkit, Soft, Flexible
Padded Leggings	10/-		1 Scarce		Legs		1 Softkit, Soft, Flexible
Cloth Gloves	4/-		0 Scarce		Arms	-	Flexible, Hand-Protection
Wool Cape	18/-		1 Scarce		Body	-	Cape, Weatherproof (Rain)
Linnen Cape	10/-		1 Common		Body	-	Cape
Boiled Leather							
Breastplate*	18/-		2 Scarce		Body		2 Weakpoints, Overcoat
Greaves**	14/-		1 Scarce		Legs		2 Weakpoints, Partial, Covering
Vambraces**	12/-		1 Scarce		Arms		2 Weakpoints, Partial, Covering
Mail							
Mail Chausses	2GC		3 Scarce		Legs		2 Flexible
Mail Coat	3GC		3 Scarce		Arms, Body		2 Flexible
Mail Coif	1GC		2 Scarce	-10% Perception	Head		2 Flexible, Partial
Mail Shirt	2GC		2 Scarce		Body		2 Flexible
Hauberk	4GC		3 Rare		Arms, Body		2 Flexible, Knee-Length
Mail Gauntlets	3GC		1 Rare	-10% Dexterity	Arms		2 Hand Protection
Aventail*	3GC		1 Rare	-5 on Stealth Tests	Head		1 Protects Weakpoints*
Brigadine							
Brigadine Jack	3GC		3 Scarce		Arms, Body		2 Overcoat
Brigadine Jerkin*	2GC		2 Scarce		Body		2 Overcoat
Plate							
Breastplate	10GC		3 Scarce		Body		3 Impenitrable, Weakpoints, Overcoat
Gorget	5GC		2 Scarce		Body		3 Overcoat, Partial
Vambraces**	4GC		2 Rare		Arms		3 Impenitrable, Weakpoints, Partial, Covering
Plate Arm Guards	8GC		3 Rare		Arms		3 Impenitrable, Requires Kit, Weakpoints
Plate Couters	1GC		1 Scarce		Arms		2 Protects Weakpoints, Covering
Gauntlet	5GC		2 Rare	-20% Dexterity	Arms		3 Hand-Protection, Impenitrable, Weakpoints, Covering
Demi-Gaunt	2GC		2 Rare		Arms		2 Hand Protection, Covering
Plate Greaves**	5GC		2 Rare		Legs		3 Impenitrable, Weakpoints, Partial, Covering
Plate Leggings	10GC		3 Rare		Legs		3 Impenitrable, Weakpoints, Requires Kit
Plate Poleyns	1GC		1 Scarce		Legs		2 Protects Weakpoints, Covering
Open Helm	2GC		1 Common	-10% Perception	Head		3 Partial
Great Helm	2GC		2 Rare	-20% Perception	Head		3 Impenitrable, Weakpoints, Covering
Armet	4GC		2 Exotic	-20% Perception	Head		3 Impenitrable, Weakpoints, Visor
Bacinet	3GC		2 Rare	-20% Perception	Head		3 Impenitrable, Weakpoints, Visor
Cose Helm	4GC		2 Rare	-20% Perception	Head		3 Impenitrable, Weakpoints, Visor
Barbute	3GC		2 Scarce	-10% Perception	Head		3 Impenitrable, Weakpoints, Partial
Skullcap	18/6		1 Common		Head		2 Partial